

MC/DC Coverage

- MC/DC is defined in DO-178B/ED-12B, -“Software Considerations in Airborne Systems and Equipment Certification”, dated December 1, 1992.
- Definition of MC/DC:
 - (1) **Every point** of entry and exit in the program has been invoked **at least once**
 - (2) **Every condition** in a decision in the program has taken **all** possible outcomes **at least once**
 - (3) **Every decision** in the program has taken **all** possible outcomes **at least once**
 - (4) **Each condition** in a decision has been shown to **independently** affect that decision's outcome. A condition is shown to independently affect a decision's **outcome** by varying just that condition while holding **fixed all** other possible conditions

MC/DC

- MC/DC criteria is stronger than Condition/Decision
- 100% MC/DC will guarantee that each simple condition will not be masked by the other conditions.
- Consider the following decision: $x < 0$ OR $y < 0$
- If $x = -1$, then $x < 0$ is true and it will mask the condition $y < 0$, since no matter $y < 0$ is true or not, the whole decision will be evaluated to true.
- 100% MC/DC guarantees 100% C/D

MC/DC Example

- Considering the following code:

```
int isReadyToTakeOff(int a, int b, int c, int d)
{
    if(((a == 1) || (b == 1)) && ((c == 1) || (d == 1)))
        return 1; else return 0;
}
```

$$T_1 = \left\{ \begin{array}{l} t_1: \langle a = 0, b = 1, c = 1, d = 1 \rangle \\ t_2: \langle a = 0, b = 0, c = 0, d = 1 \rangle \\ t_3: \langle a = 1, b = 0, c = 0, d = 0 \rangle \end{array} \right\} \quad 100\% \text{ } C/D$$

$$T_2 = \left\{ \begin{array}{l} t_1: \langle a = 1, b = 0, c = 1, d = 0 \rangle \\ t_2: \langle a = 1, b = 0, c = 0, d = 1 \rangle \\ t_3: \langle a = 0, b = 1, c = 0, d = 1 \rangle \\ t_4: \langle a = 1, b = 0, c = 0, d = 0 \rangle \\ t_5: \langle a = 0, b = 0, c = 0, d = 1 \rangle \end{array} \right\} \quad 100\% \text{ } MC/DC$$

MC/DC Example

$$T_2 = \left\{ \begin{array}{l} t_1: \langle a = 1, b = 0, c = 1, d = 0 \rangle \\ t_2: \langle a = 1, b = 0, c = 0, d = 1 \rangle \\ t_3: \langle a = 0, b = 1, c = 0, d = 1 \rangle \\ t_4: \langle a = 1, b = 0, c = 0, d = 0 \rangle \\ t_5: \langle a = 0, b = 0, c = 0, d = 1 \rangle \end{array} \right\} \quad 100\% \text{ MC/DC}$$

$t_2 + t_5$ shows the effect of $a = 1$;

- Values of b, c, d in t_2 and t_5 are same.
- when $a = 1$, $t_2 \rightarrow$ true;
- when $a = 0$, $t_5 \rightarrow$ false;

$t_3 + t_5$ shows the effect of $b = 1$;

- Values of a, c, d in t_3 and t_5 are same.
- when $b = 1$, $t_3 \rightarrow$ true;
- when $b = 0$, $t_5 \rightarrow$ false;

$t_1 + t_4$ shows the effect of $c = 1$;

- Values of a, b, d in t_1 and t_4 are same.
- when $c = 1$, $t_1 \rightarrow$ true;
- when $c = 0$, $t_4 \rightarrow$ false;

$t_2 + t_4$ shows the effect of $d = 1$;

- Values of a, b, c in t_2 and t_4 are same.
- when $d = 1$, $t_2 \rightarrow$ true;
- when $d = 0$, $t_4 \rightarrow$ false;