

## MC/DC Coverage

- MC/DC is defined in DO-178B/ED-12B, -“Software Considerations in Airborne Systems and Equipment Certification”, dated December 1, 1992.
- Definition of MC/DC:
  - (1) **Every point** of entry and exit in the program has been invoked **at least once**
  - (2) **Every condition** in a decision in the program has taken **all** possible outcomes **at least once**
  - (3) **Every decision** in the program has taken **all** possible outcomes **at least once**
  - (4) **Each condition** in a decision has been shown to **independently** affect that decision's outcome. A condition is shown to independently affect a decision's **outcome** by varying just that condition while holding **fixed all** other possible conditions

## MC/DC

- MC/DC criteria is stronger than Condition/Decision
- 100% MC/DC will guarantee that each simple condition will not be masked by the other conditions.
- Consider the following decision:  $x < 0$  OR  $y < 0$
- If  $x = -1$ , then  $x < 0$  is true and it will mask the condition  $y < 0$ , since no matter  $y < 0$  is true or not, the whole decision will be evaluated to true.
- 100% MC/DC guarantees 100% C/D

## MC/DC Example

- Considering the following code:

```
int isReadyToTakeOff(int a, int b, int c, int d)
{
    if(((a == 1) || (b == 1)) && ((c == 1) || (d == 1)))
        return 1; else return 0;
}
```

$$T_1 = \left\{ \begin{array}{l} t_1: \langle a = 0, b = 1, c = 1, d = 1 \rangle \\ t_2: \langle a = 0, b = 0, c = 0, d = 1 \rangle \\ t_3: \langle a = 1, b = 0, c = 0, d = 0 \rangle \end{array} \right\} \quad 100\% C/D$$

$$T_2 = \left\{ \begin{array}{l} t_1: \langle a = 1, b = 0, c = 1, d = 0 \rangle \\ t_2: \langle a = 1, b = 0, c = 0, d = 1 \rangle \\ t_3: \langle a = 0, b = 1, c = 0, d = 1 \rangle \\ t_4: \langle a = 1, b = 0, c = 0, d = 0 \rangle \\ t_5: \langle a = 0, b = 0, c = 0, d = 1 \rangle \end{array} \right\} \quad 100\% MC/DC$$

## MC/DC Example

$$T_2 = \left\{ \begin{array}{l} t_1: \langle a = 1, b = 0, c = 1, d = 0 \rangle \\ t_2: \langle a = 1, b = 0, c = 0, d = 1 \rangle \\ t_3: \langle a = 0, b = 1, c = 0, d = 1 \rangle \\ t_4: \langle a = 1, b = 0, c = 0, d = 0 \rangle \\ t_5: \langle a = 0, b = 0, c = 0, d = 1 \rangle \end{array} \right\} \quad 100\% MC/DC$$

$t_2 + t_5$  shows the effect of  $a = 1$ ;

- Values of  $b, c, d$  in  $t_2$  and  $t_5$  are same.
- when  $a = 1$ ,  $t_2 \rightarrow \text{true}$ ;
- when  $a = 0$ ,  $t_5 \rightarrow \text{false}$ ;

$t_3 + t_5$  shows the effect of  $b = 1$ ;

- Values of  $a, c, d$  in  $t_3$  and  $t_5$  are same.
- when  $b = 1$ ,  $t_3 \rightarrow \text{true}$ ;
- when  $b = 0$ ,  $t_5 \rightarrow \text{false}$ ;

$t_1 + t_4$  shows the effect of  $c = 1$ ;

- Values of  $a, b, d$  in  $t_1$  and  $t_4$  are same.
- when  $c = 1$ ,  $t_1 \rightarrow \text{true}$ ;
- when  $c = 0$ ,  $t_4 \rightarrow \text{false}$ ;

$t_2 + t_4$  shows the effect of  $d = 1$ ;

- Values of  $a, b, c$  in  $t_2$  and  $t_4$  are same.
- when  $d = 1$ ,  $t_2 \rightarrow \text{true}$ ;
- when  $d = 0$ ,  $t_4 \rightarrow \text{false}$ ;