INFO251 - Applied Machine Learning

Lab 8 Emily Aiken

Announcements

- PS4 solutions posted tomorrow
- PS5 due March 30

Remaining Labs and Assignments

- Lab 8: Gradient boosting and basic neural networks
- Lab 9: Convolutional and recurrent neural networks
 - Problem set 5: Trees, forests, and networks, due March 30
- Lab 10: Fairness in machine learning
 - Problem set 6: Fairness in machine learning, due April 11
- Lab 12: Unsupervised learning
 - Problem set 7: Unsupervised and deep learning, due April 25
- Lab 13: TBD

Gradient Boosting

- Bagging: Build an ensemble of "weak learners" where each tree is trained on a random subset of the data
- Boosting: Build learners sequentially; data points that are misclassified in the model with k trees are upweighted when training the k+1 tree
 - Adaboost: Fit the k+1 model on the residual from the k^{th} model
- How does boosting relate to gradient descent?
 - Residuals are negative gradients
 - Updating F based on the residual = updating F in the direction of the negative gradient

$$L(y, F(x)) = (y - F(x))^2/2$$

$$\frac{\partial L(y_i, F(x_i))}{\partial F(x_i)} = F(x_i) - y_i$$

Gradient Boosting Implementations



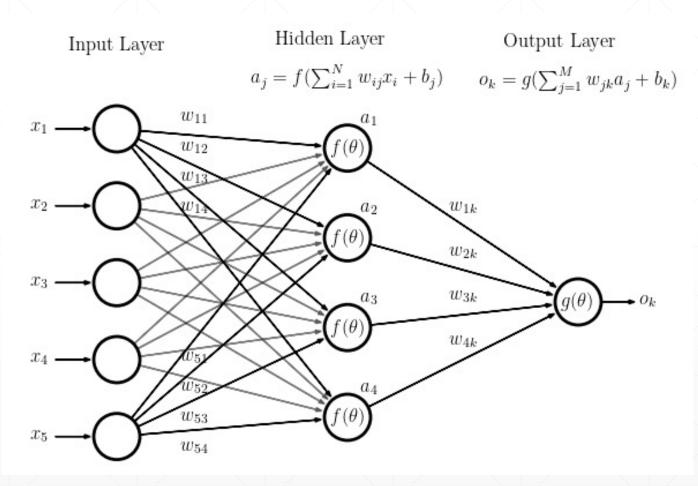






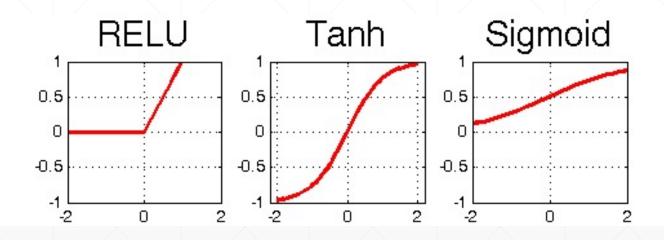


Neural Networks



Activation Functions

- Output layer activation
 - Same as the loss function for standard supervised models
 - Regression: No activation necessary
 - Classification: Sigmoid
- Hidden layer activations
 - Sigmoid
 - Relu (hinge)
 - Hyperbolic tangent



Optimization

- Loss functions
 - Regression: Mean squared error, mean absolute error
 - Binary Classification: Logistic (binary cross-entropy)
 - Multiclass Classification: Cross-entropy
- Optimization algorithm: Backpropogation
 - Implementations: Stochastic gradient descent, Adagrad, Adam, etc.

Hyperparameters

- Network structure
 - Number of hidden layers
 - Number of nodes in each hidden layer
 - Hidden layer activation function
- Optimization
 - Optimizer
 - Learning rate
 - Batch size
 - Number of iterations (epochs), early stopping

Neural Network Implementations









