

## David Reinfurt

Studio  
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<http://www.o-r-g.com>  
<http://www.dextersinister.org>  
<http://www.servinglibrary.org>

## Education

University of North Carolina  
B.A. Visual Communication, 1993  
Carl Council Scholarship

Yale University  
Graduate School of Art  
M.F.A. Graphic Design, 1999  
Mark Whistler Prize

## Professional

IDEO  
San Francisco, California  
London, England  
Interaction Designer, 1995–1997  
Lead interaction designer for MTA Metro-Card touchscreen vending machine currently installed throughout New York City subway system.

O-R-G inc.  
New York, NY  
Founder, 1999–2006  
Ran a small design studio whose projects explicitly address areas of negotiation, between existing categories of practice and specialized professional roles.

Dexter Sinister  
Just-in-Time Workshop and Occasional Bookstore  
New York, NY  
Co-founder, 2006–present  
Established a workshop, publisher and small bookstore in the basement at 38 Ludlow Street. The workshop is intended to model a “Just-In-Time” economy of print production, running counter to the contemporary assembly-line realities of large-scale publishing, avoiding waste, considering alternate distribution strategies, and collapsing distinctions of editing, design, production, and distribution into one efficient activity.

*Dot Dot Dot* magazine  
Co-editor and Publisher, 2006–present  
From issue 11, co-edited and published the semi-annual arts journal. *Dot Dot Dot* departs from the concerns of design but typically describes a broader constellation of interests.

The Serving Library  
[www.servinglibrary.org](http://www.servinglibrary.org)  
Co-founder, 2011–present  
The Serving Library is a collectively-built archive. It consists of three parts:  
1. an ambitious public website; 2. a small physical library space; 3. a publishing program which runs both through the website (#1) and through the space (#2). The Serving Library commissions short texts around art, design and media, released as PDF files through its website, and in a semi-annual printed journal.

Princeton University  
Lewis Center for the Arts  
Princeton, NJ  
Lecturer in Visual Arts, 2012–present  
Established graphic design courses within the Visual Arts progra. Initiated classes in typography, visual form, and interface design, the first of their kind at the university.

## Awards

2010 United States Artists Rockefeller Fellow in Architecture & Design  
Graham Foundation, Chicago, IL, 2013,  
Research and Development grant  
Museum of Modern Art, NY, NY,  
permanent collection  
Walker Art Center, Minneapolis, MN,  
permanent collection  
Centres Georges Pompidou, Paris, France,  
permanent collection  
Whitney Museum of American Art, NY, NY,  
permanent collection  
American Academy in Rome, Mark Hampton Rome Prize in Design, 2016

## Teaching

Yale University School of Art  
Graduate Program in Graphic Design  
New Haven, CT  
Teaching Assistant, 1999  
Lecturer, 2005, 2006  
Visiting critic, 2001–present

New York University  
Tisch School of the Arts  
Interactive Telecommunications Program  
New York, NY  
Adjunct Associate Professor, 1999–2004

MIT Center for Advanced Visual Studies  
Cambridge, MA  
Research Affiliate, 2006–2007

Columbia University  
Graduate School of Architecture,  
Planning and Preservation  
New York, NY  
Adjunct Research Scholar, 2005–2008

Rhode Island School of Design  
Graduate Program in Graphic Design  
Providence, RI  
Adjunct Associate Professor, 2006–2008  
Columbia University  
Graduate School of the Arts, MFA  
Visual Arts Program  
New York, NY  
Lecturer, 2008–2009

Columbia University  
Graduate School of Architecture,  
Planning and Preservation  
New York, NY  
Adjunct Associate Professor,  
2005–2010

Princeton University  
Lewis Center for the Arts  
Princeton, NJ  
Lecturer in Visual Arts, 2012–present