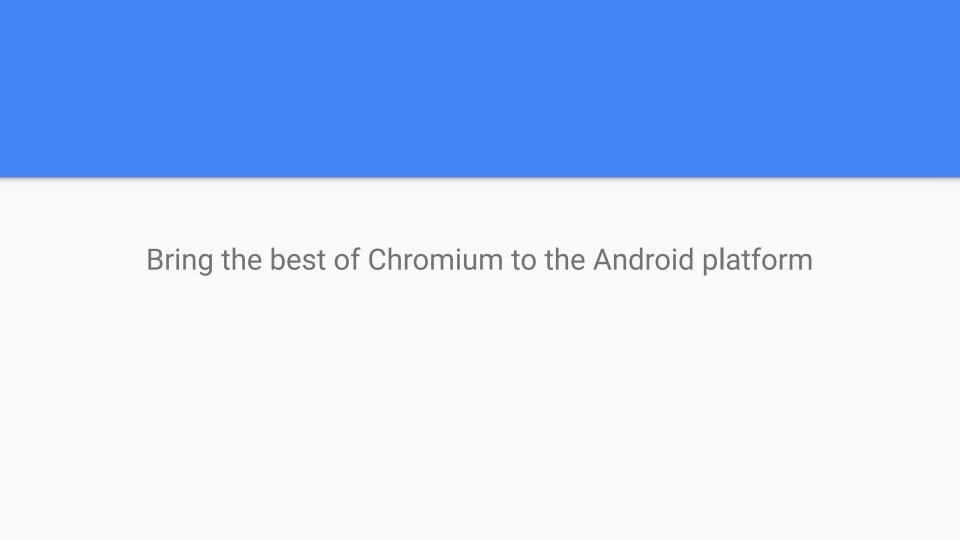
Android WebView 101

Chrome University 2019 ntfschr@ (he/him)

(based on a previous talk by boliu@)



Sixth platform

Blink's intent-to-implement / intent-to-ship template:

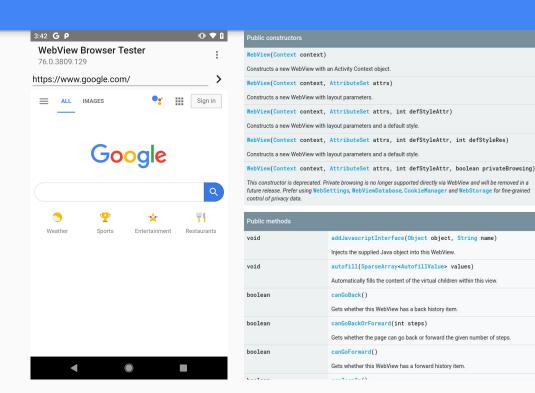
Is this feature supported on all six Blink platforms (Windows, Mac, Linux, Chrome OS, Android, and **Android WebView**)?

What is it?

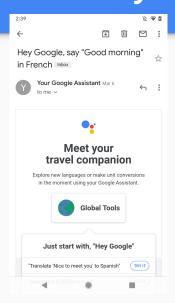
android.webkit.WebView

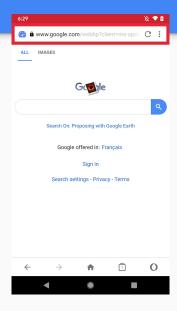
A View in Android SDK to display web contents

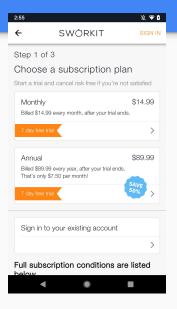
Hundreds of APIs



Primary use cases







Screenshot missing intentionally

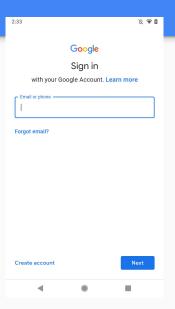
Embedded into app

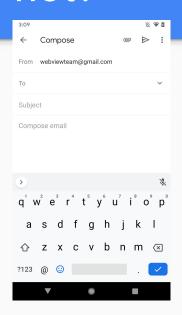
Browsers

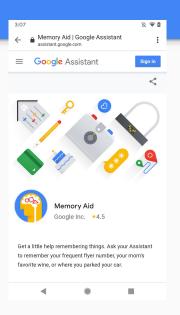
Cordova

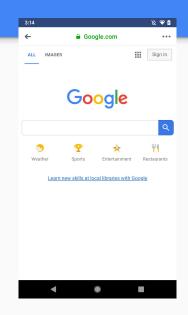
Ads

WebView or not?









Add Google account on Android

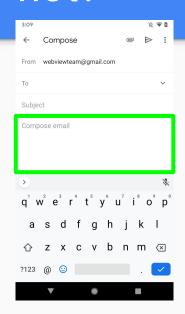
Gmail email compose

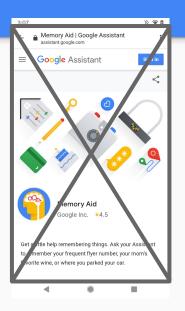
Clicking on a link in Gmail

Clicking on a link in Facebook app

WebView or not?







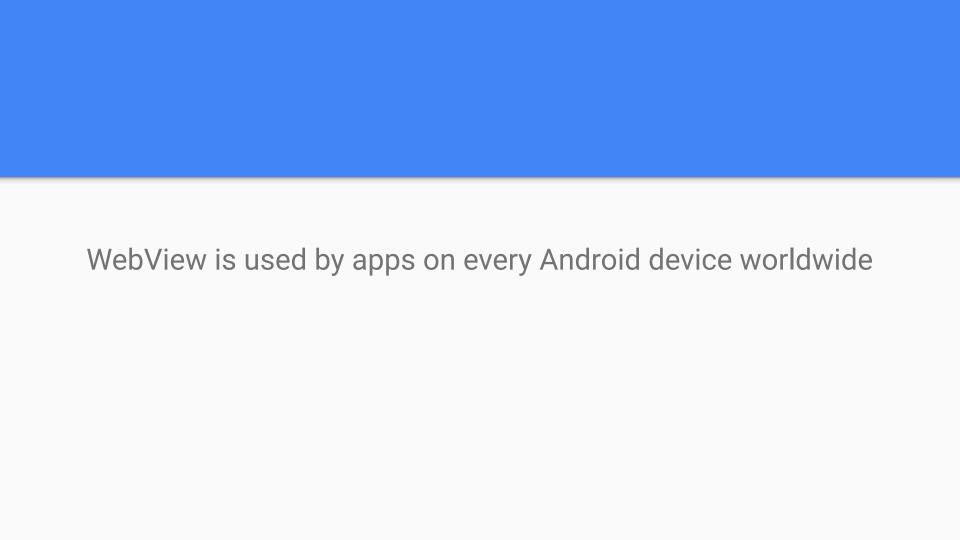


Add Google account on Android

Gmail email compose

Clicking on a link in Gmail

Clicking on a link in Facebook app



What can it do?

loadUrl() ~ navigate in omnibox

onPageStarted/onPageFinished() callbacks ~ update omnibox while navigating

onReceivedError()/onReceivedHttpError() callbacks ~ error page

What can it do?

evaluateJavascript()/@JavascriptInterface ~ interact with web content
setCookie()/getCookie() ~ interact directly with cookie database
shouldInterceptRequest() ~ modify or intercept arbitrary network requests

Technical guts

Trust model

Browser process is the app process

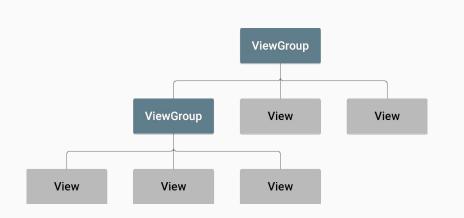
- Shares code, address space, etc. in the same process
- App is "trusted" and has total control over web contents

Each app is ~equivalent to a different installation of chrome (different data dir)

Does not share cookies or any other profile data with chrome

Each webview is ~equivalent to a tab in chrome

WebView is an Android View



Draws synchronously into View system (lots of blocking graphics operations)

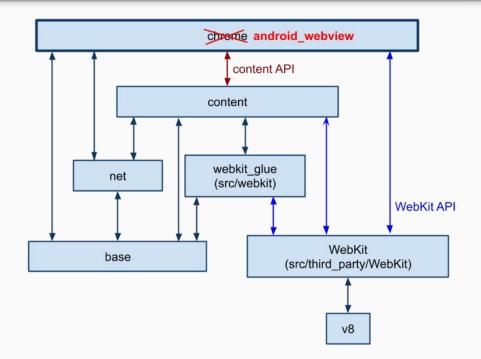
Supports Android platform features (smart text selection, autofill)

APIs to control web platform (ex. ServiceWorkerController)

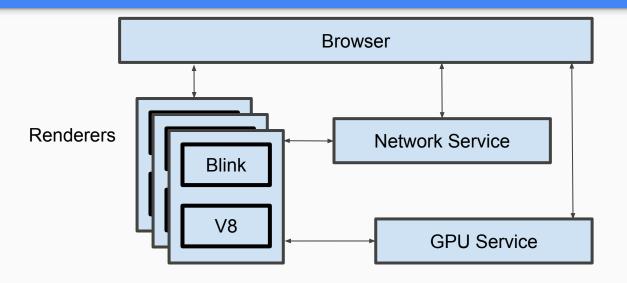
WebView is a Chromium embedder

Embeds content layer, affected by all changes in lower layers

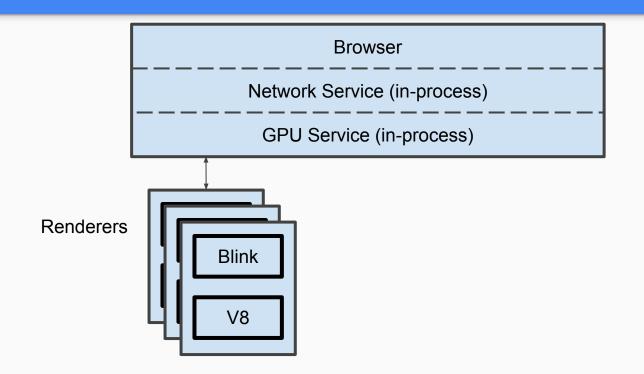
Must support architectural changes (ex. Network Servicification, crashpad)



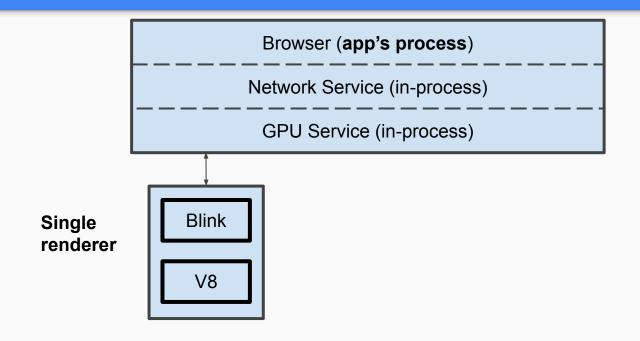
Chrome's architecture (simplified)



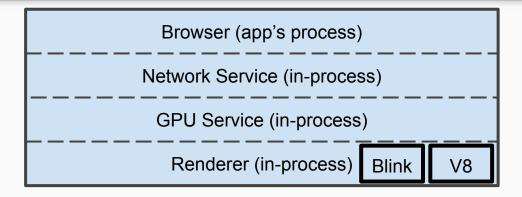
Chrome's low-memory architecture



WebView's architecture (Android O+)



WebView's architecture (Android L-N)



Working with WebView

Developer workflow

Workflow almost as easy as Chrome for Android

- Just need an emulator or a userdebug device
- go/webview-docs/quick-start.md (or, //android_webview/docs/)

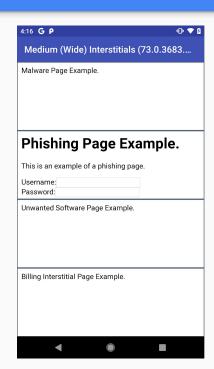
WebView APK only implements WebView APIs

- Also need an embedding app to test
- go/webview-docs/webview-shell.md

Design Challenges

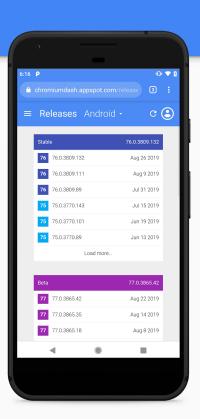
Weird sizes: small, giant

Weird restrictions: no internet, can't create popups





Release



Identical release as Chrome on Android

Same version pushed to play store at same time. Same version bundled in Android OS system image.

Respins for one requires respinning both

Supports the same canary, dev, beta, stable channels

Experiments & metrics

Supports metrics (platform == Android WebView)

Supports field trials (platform == ANDROID_WEBVIEW)

Knows about base::Features and flags in blink, content, etc.

Please remember WebView for your features :)