

# Android WebView 101

Chrome University 2019  
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(based on a previous talk by boliu@)



Bring the best of Chromium to the Android platform

# Sixth platform

Blink's intent-to-implement / intent-to-ship template:

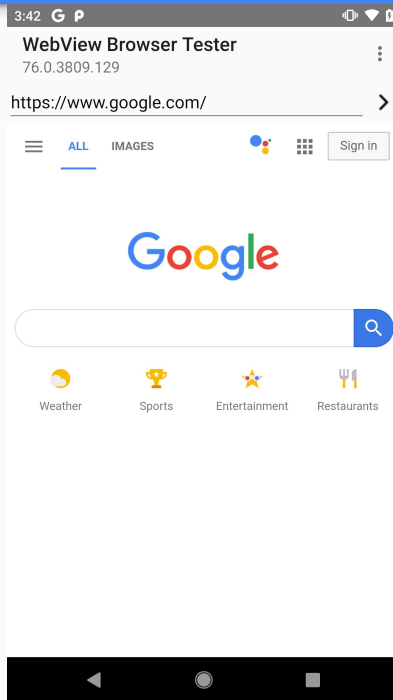
*Is this feature supported on all six Blink platforms (Windows, Mac, Linux, Chrome OS, Android, and **Android WebView**)?*

What is it?

# android.webkit.WebView

A View in Android SDK to display web contents

Hundreds of APIs



## Public constructors

**WebView(Context context)**

Constructs a new WebView with an Activity Context object.

**WebView(Context context, AttributeSet attrs)**

Constructs a new WebView with layout parameters.

**WebView(Context context, AttributeSet attrs, int defStyleAttr)**

Constructs a new WebView with layout parameters and a default style.

**WebView(Context context, AttributeSet attrs, int defStyleAttr, int defStyleRes)**

Constructs a new WebView with layout parameters and a default style.

**WebView(Context context, AttributeSet attrs, int defStyleAttr, boolean privateBrowsing)**

*This constructor is deprecated. Private browsing is no longer supported directly via WebView and will be removed in a future release. Prefer using [WebSettings](#), [WebViewDatabase](#), [CookieManager](#) and [WebStorage](#) for fine-grained control of privacy data.*

## Public methods

**void addJavascriptInterface(Object object, String name)**  
Injects the supplied Java object into this WebView.

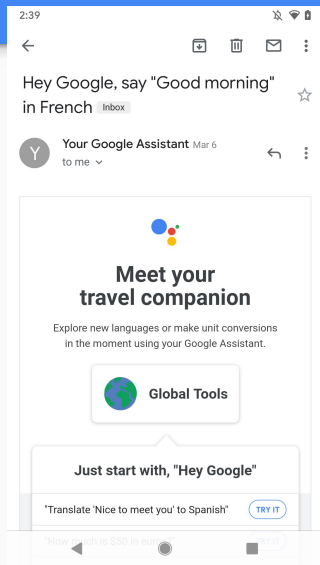
**void autofill(SparseArray<AutofillValue> values)**  
Automatically fills the content of the virtual children within this view.

**boolean canGoBack()**  
Gets whether this WebView has a back history item.

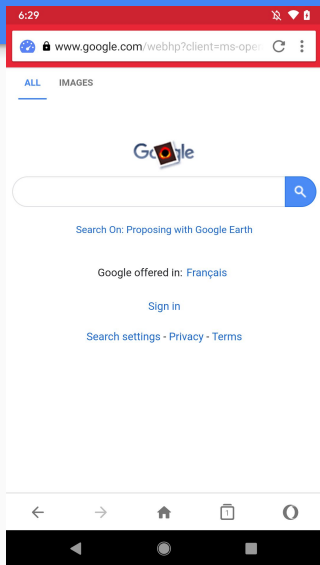
**boolean canGoBackOrForward(int steps)**  
Gets whether the page can go back or forward the given number of steps.

**boolean canGoForward()**  
Gets whether this WebView has a forward history item.

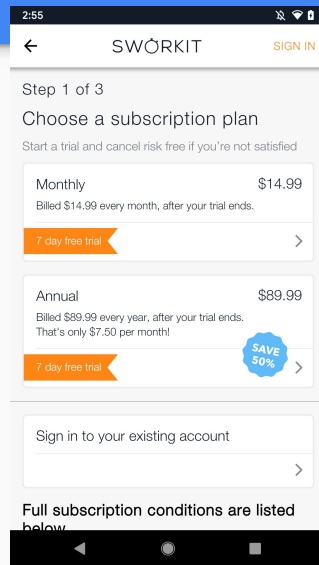
# Primary use cases



Embedded into app



Browsers

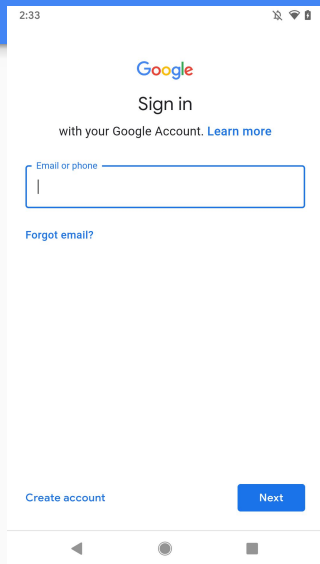


Cordova

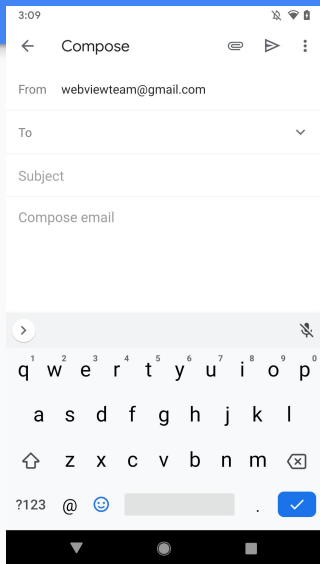
Screenshot  
missing  
intentionally

Ads

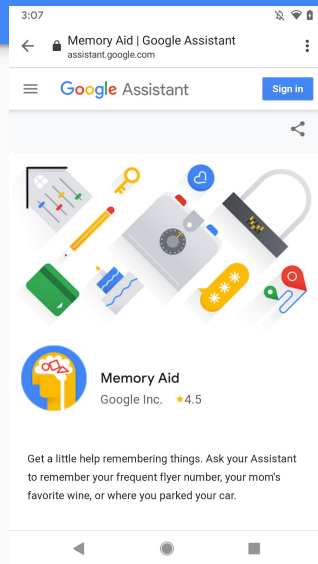
# WebView or not?



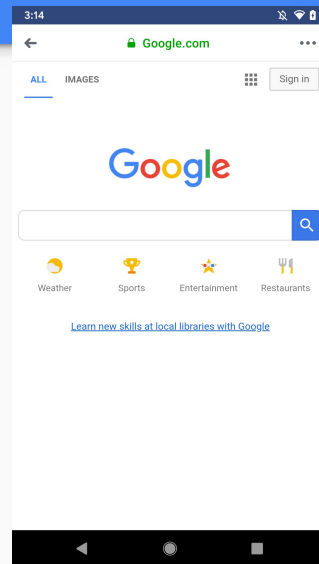
Add Google account on  
Android



Gmail email compose

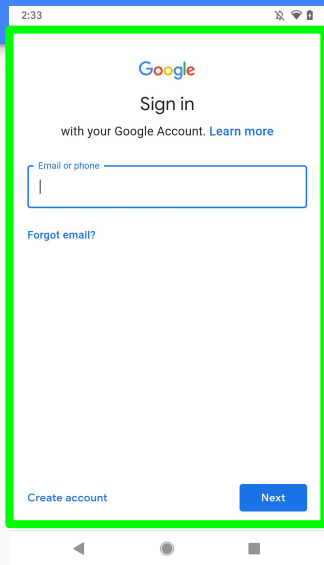


Clicking on a link in  
Gmail

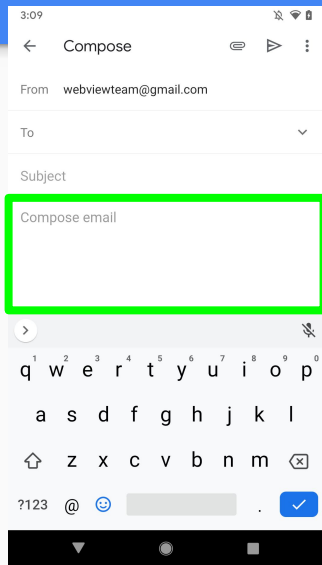


Clicking on a link in  
Facebook app

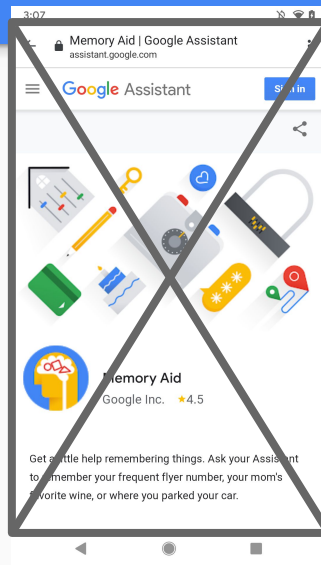
# WebView or not?



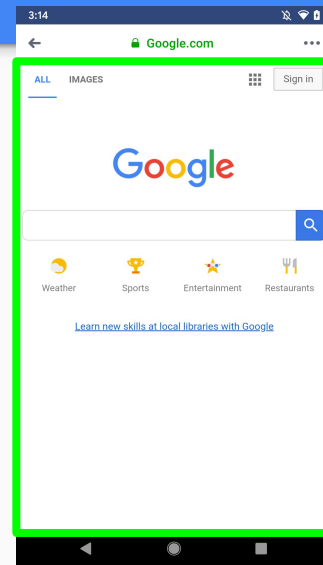
Add Google account on  
Android



Gmail email compose



Clicking on a link in  
Gmail



Clicking on a link in  
Facebook app



WebView is used by apps on every Android device worldwide

# What can it do?

`loadUrl()` ~ navigate in omnibox

`onPageStarted/onPageFinished()` callbacks ~ update omnibox while navigating

`onReceivedError()/onReceivedHttpError()` callbacks ~ error page

# What can it do?

`evaluateJavascript()/@JavascriptInterface` ~ interact with web content

`setCookie()/getCookie()` ~ interact directly with cookie database

`shouldInterceptRequest()` ~ modify or intercept arbitrary network requests

Technical guts

# Trust model

Browser process is the app process

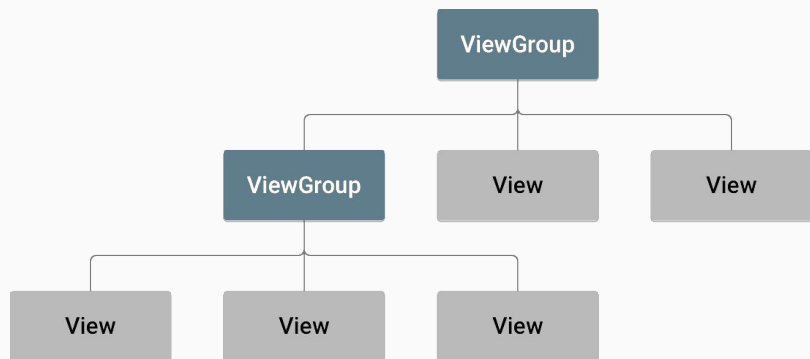
- Shares code, address space, etc. in the same process
- App is “trusted” and has total control over web contents

Each app is ~equivalent to a different installation of chrome (different data dir)

- Does not share cookies or any other profile data with chrome

Each webview is ~equivalent to a tab in chrome

# WebView is an Android View



Draws synchronously into View system (lots of blocking graphics operations)

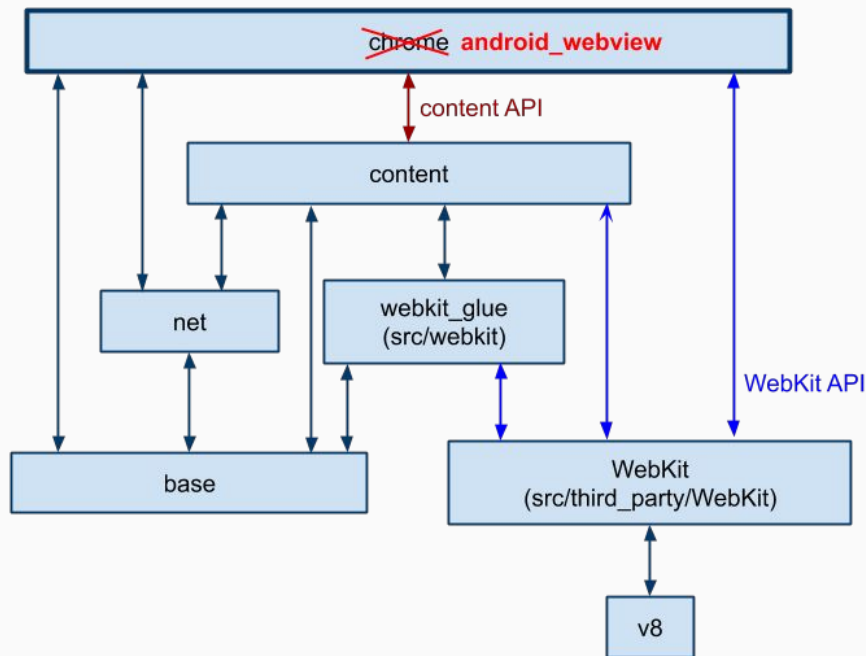
Supports Android platform features (smart text selection, autofill)

APIs to control web platform (ex. `ServiceWorkerController`)

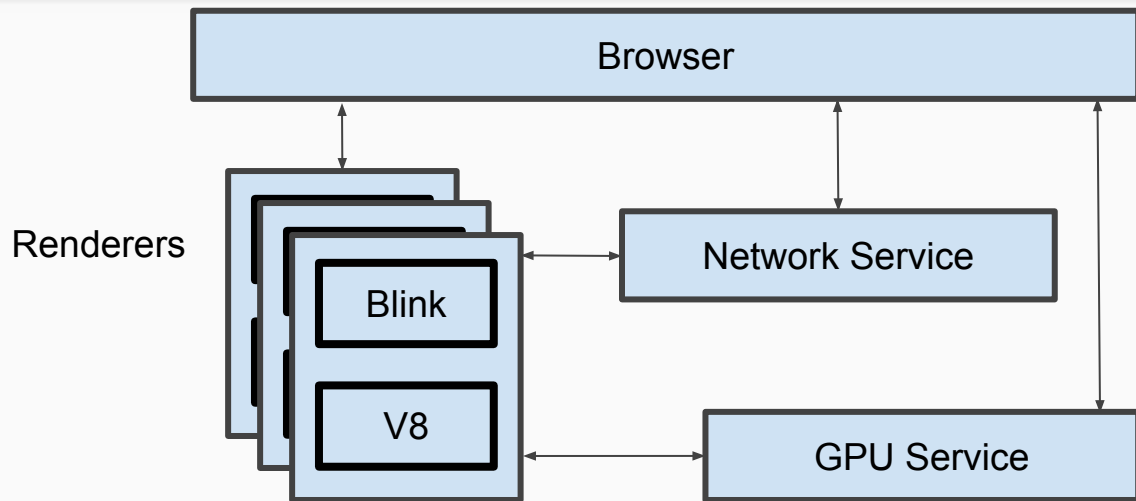
# WebView is a Chromium embedder

Embeds content layer, affected by all changes in lower layers

Must support architectural changes (ex. Network Servicification, crashpad)

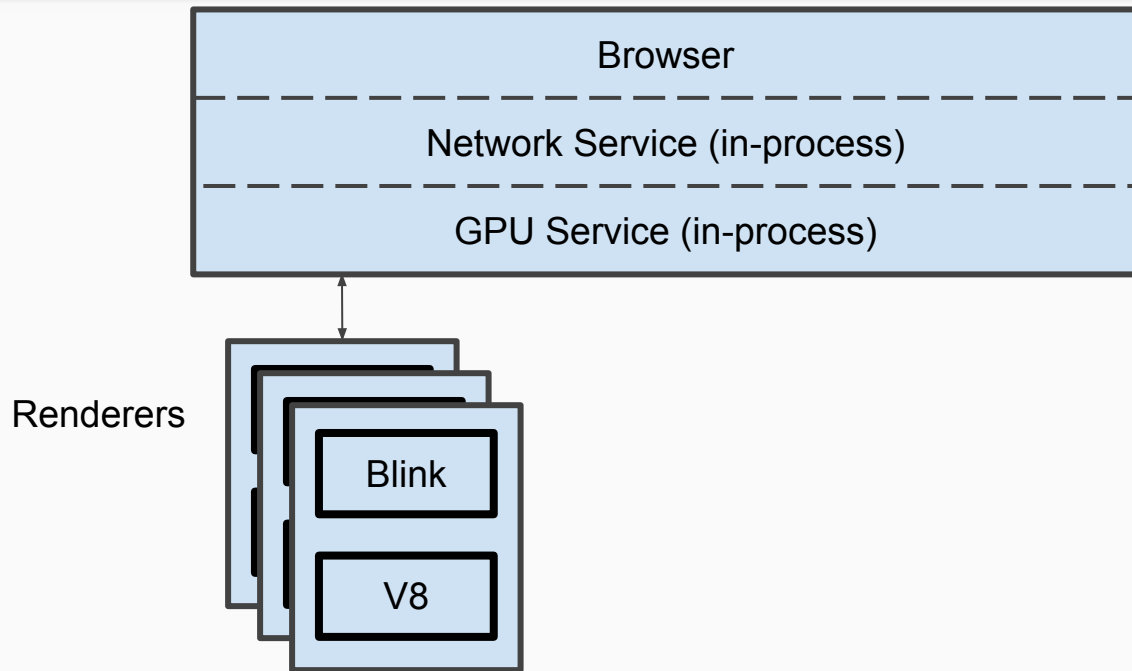


# Chrome's architecture (simplified)

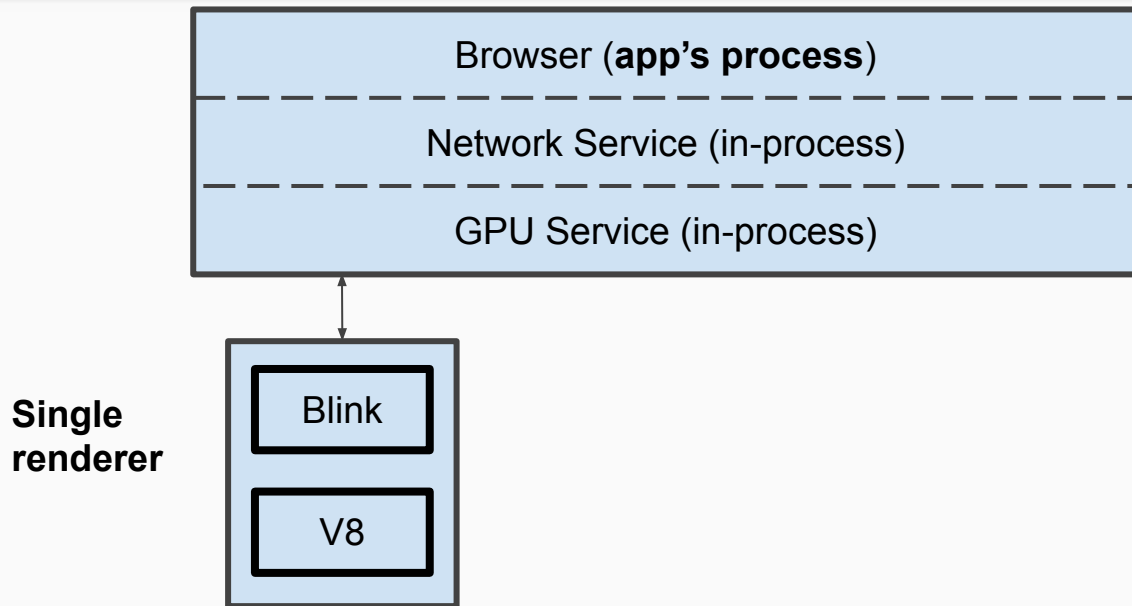




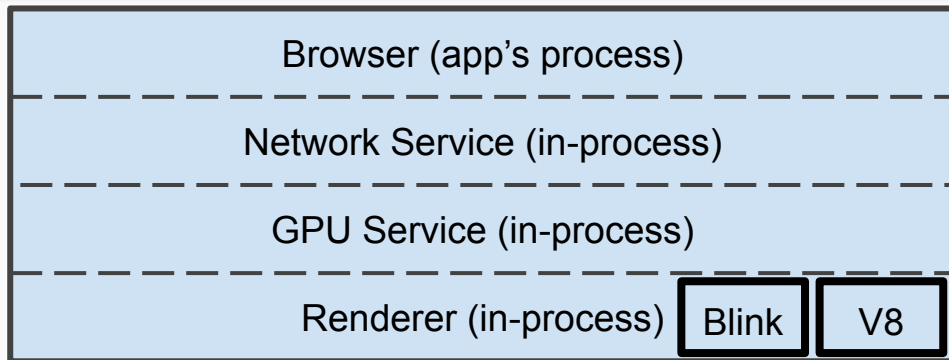
# Chrome's *low-memory* architecture



# WebView's architecture (Android O+)



# WebView's architecture (Android L-N)



# Working with WebView

# Developer workflow

Workflow *almost* as easy as Chrome for Android

- Just need an emulator or a userdebug device
- [go/webview-docs/quick-start.md](https://go/webview-docs/quick-start.md) (or, [//android\\_webview/docs/](https://android-webview/docs/))

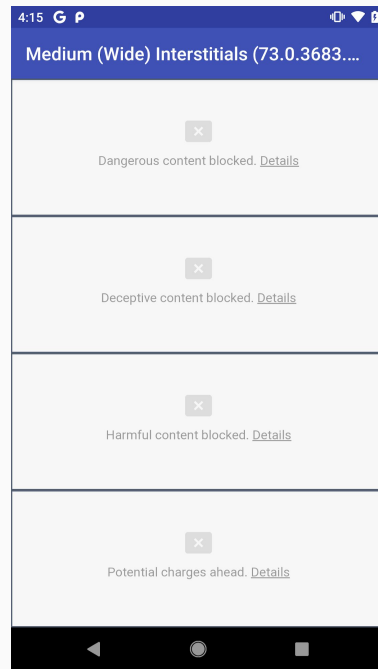
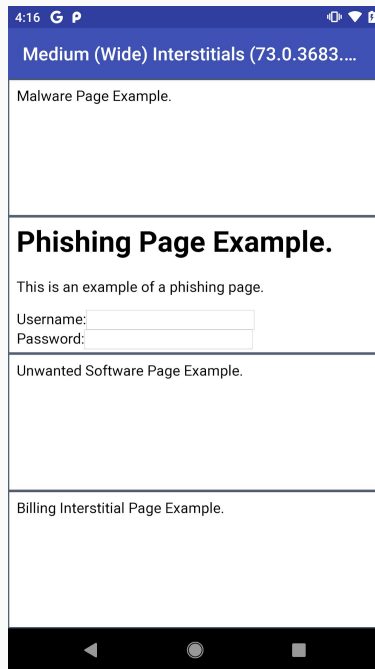
WebView APK only implements WebView APIs

- Also need an embedding app to test
- [go/webview-docs/webview-shell.md](https://go/webview-docs/webview-shell.md)

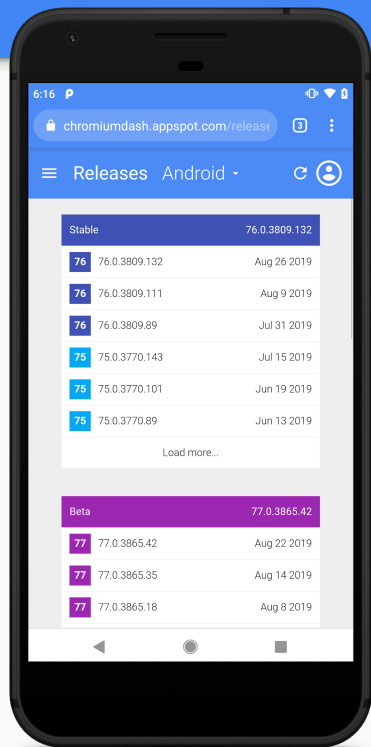
# Design Challenges

Weird sizes: small, giant

Weird restrictions: no internet, can't create popups



# Release



Identical release as Chrome on Android

Same version pushed to play store at same time. Same version bundled in Android OS system image.

- Respins for one requires respinning both

Supports the same canary, dev, beta, stable channels

# Experiments & metrics

Supports metrics (`platform == Android WebView`)

Supports field trials (`platform == ANDROID_WEBVIEW`)

Knows about `base::Features` and flags in `blink`, `content`, etc.



Please remember WebView for your features :)