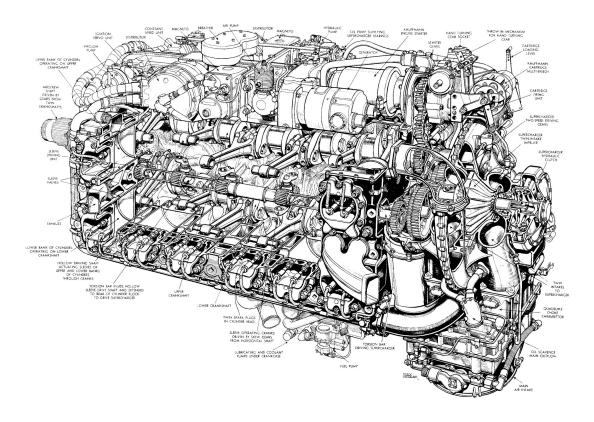
## **Systems Design**

esprehn@, seththompson@ BlinkOn 7

# Figuring out how to add this...



#### ...to this



#### **MISSION**

The Systems Design program ensures that the Chromium codebase is architected to support a simple, efficient, and high quality implementation of the web platform that can fluidly evolve with the demands of the greater web ecosystem.

#### PROGRAM ROLE

Systems Design is not a gatekeeper of Chromium's architecture, but rather a consultant / evangelist / enabler of a healthy codebase and forward-looking engineering practices.

#### RISE



Research our engine and others (both web and other systems like iOS/Android) and produce documents for knowledge spreading, as well as documents about ideas for our system to evolve.

**Identify** systems in the engine (ex. Paint and Layout) that could be improved by changing the way they interact.

**Simplify** our implementation through refactoring projects and design guidance.

**Enable** folks to rapidly evolve the code base and web platform with libraries, documentation, and tracking of projects and backlogs (aka air-traffic control).

#### RESEARCH



- Produce comparative analyses of other platforms
- Study history of Chromium contributions, processes, and codebase changes
- Track metrics and measurements to understand how Chromium evolves over time

#### **IDENTIFY**



- Review design docs across Blink / Chromium
- Find overlap between problem spaces, projects, and feature implementations
- Find similar functionality that could be refactored into shared components

#### **SIMPLIFY**



- Kick off refactoring projects such as Blink Onion Soup
- Advocate for simplification of Chromium through deduplication, servicification, and frameworkification

#### **E**NABLE

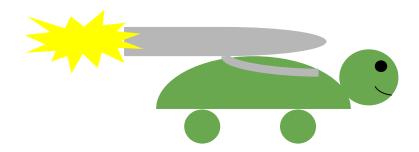


- Implement opinionated frameworks and libraries to simplify bootstrapping new Chromium services
- Host meetings, summits, and convergences to bring together the right stakeholders to solve cross-cutting architectural problems
- Maintain a backlog of Systems Design projects, problems, or ideas
- Perform high-level developer outreach and internal team outreach to keep up with an evolving web ecosystem

What we're doing already.

#### SERVICIFICATION

The process by which Chromium becomes a set of mojo services bringing increased stability, testability, and long term velocity.

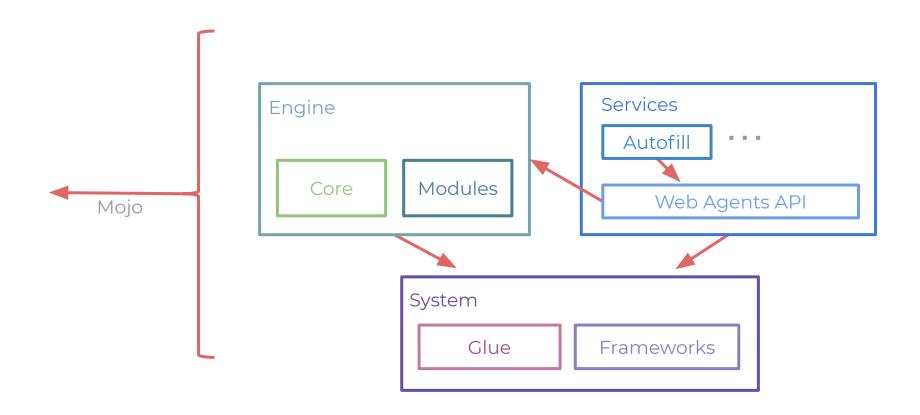


#### BLINK ONION SOUP

The long term effort to make sense of the layering of the codebase, simplify decade old abstractions, and allow faster evolution of the web platform.

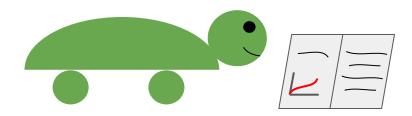


### BLINK ONION SOUP SERVICE

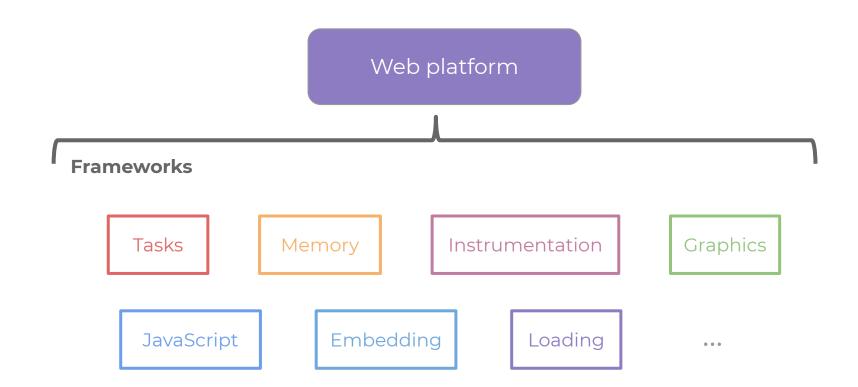


#### FRAMEWORKIFICATION

The process by which Blink becomes a set of opinionated libraries for writing mojo services and building other application platforms.

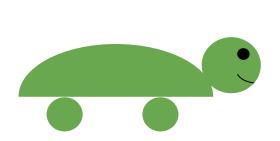


#### **FRAMEWORKS**

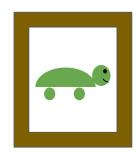


#### NEXTGEN ENGINE

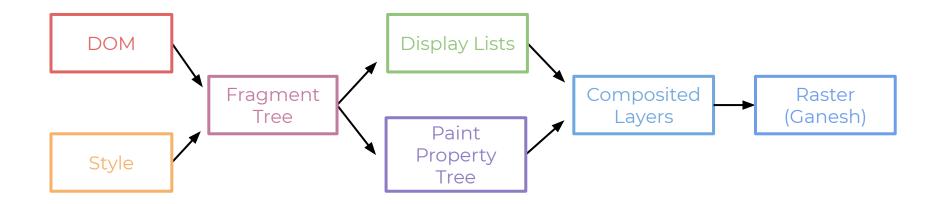
Rethinking our rendering abstractions. Enabling complex layout models, futuristic looking paint effects, improved performance, and better maintainability.





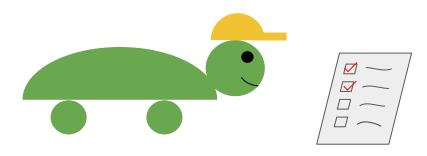


#### NEXTGEN ENGINE

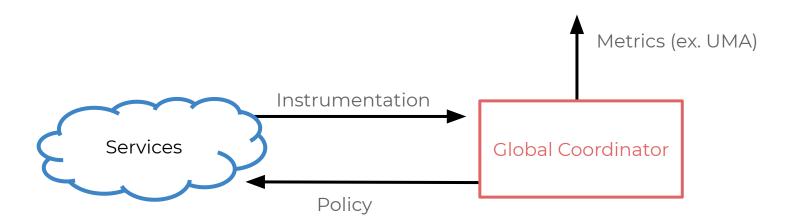


#### SPEED ARCHITECTURE

Centralizing our instrumentation to enable unobtrusive reporting of complex metrics. Building a global coordination system to schedule and allocate resources across all tabs, frames and services.



#### SPEED ARCHITECTURE



#### **NEXT STEPS**

Read the North-Star Doc:

bit.ly/blink-systems-design-intro

Follow mailing list for updates:

platform-architecture-dev@chromium.org

Reach out with comments/feedback:

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