



ASYLUM		COVERT FORM				GenCon Character Sheet					
<b>Player:</b>		<b>Race:</b> Fey (Fairy Tale)		<b>Origin:</b> Sideways (Fairy Tale Land)							
<b>Character:</b> Wilhimena Charming		<b>Concept:</b> Outsider Activist		<b>Faction:</b> Asylum							
<b>Image:</b>		<b>Harmony</b>		<b>Foundations:</b> (from least to most important)							
				5 I'm an artist.							
		4 I earn everything through hard work and I share what I have.									
		3 I resent sexist Fairy Tale society.									
		2 I was raised with unconditional love.									
		1 My entire family grew up in exile.									
<b>Max Health</b> 24		<b>Max Energy</b> 9		<b>Sprint</b> 9		<b>Initiative</b> 5		<b>Physical</b> 8		<b>Mental</b> 9	
Current:		Current:		9		5		<b>Defense</b>		<b>Defense</b>	
				<b>Armor and Resistances:</b>							
<b>Attributes, Skill and their associated Rolls and Base Impact</b>											
<b>MIGHT</b> 2				Roll	Base Impact	<b>WITS</b> 4				Roll	Base Impact
Athletics				1	2	Academics				2	4
Close Combat				1	4	Electronics				2	4
<b>AGILITY</b> 3						Mechanics				2	4
Ranged Combat				6	3	Medicine				2	4
Stealth				1	3	Occult				5	4
<b>INTUITION</b> 2						<b>PRESENCE</b> 4					
Empathy				1	2	Command				2	4
Nature				1	2	Relate				3	4
Streetwise				5	2						
<b>Aspects</b>						<b>Powers</b>					
Character Features and Passive Bonuses						Name	Action	Roll	Base Impact		
Beautiful Essence Minor Advantage to your first Empathy or Relate roll on someone who clearly sees you.						Graceful Charm	Complex	4	6		
Precise Essence Currently providing +6 to Ranged Combat rolls.						Trick Shot	Complex	6	5		
Resolute Essence Currently adding +1 to Mental Defense						Enduring Tenacity	Simple				
(For more information, see the power cards)											

ASYLUM										MANIFEST FORM										GenCon Character Sheet			
Player:										Race:										Origin:			
										Fey (Fairy Tale)										Sideways (Fairy Tale Land)			
Character:										Concept:										Faction:			
Wilhimena Charming										Outsider Activist										Asylum			
Image:					Harmony					Foundations:										(from least to most important)			
										5		I'm an artist.											
										4		I earn everything through hard work and I share what I have.											
										3		I resent sexist Fairy Tale society.											
										2		I was raised with unconditional love.											
										1		My entire family grew up in exile.											
Max Health:				24		Max Energy:				9		Sprint		Initiative		Physical		8		Mental		10	
Current:						Current:						9		5		Defence				Psychic (4)			
Armor and Resistances:																							
Attributes, Skill and their associated Rolls and Base Impact																							
MIGHT 2												WITS 4											
Roll Base Impact												Roll Base Impact											
Athletics 1 2												Academics 2 4											
Close Combat 1 4												Electronics 2 4											
AGILITY 3												Mechanics 2 4											
Ranged Combat 6 3												Medicine 2 4											
Stealth 1 3												Occult 5 4											
INTUITION 2												PRESENCE 4											
Empathy 1 2												Command 2 4											
Nature 1 2												Relate 3 4											
Streetwise 5 2																							
Aspects												Powers											
Character Features and Passive Bonuses												Name Action Roll Base Impact											
Beautiful Essence												Graceful Charm Complex 4 6											
Minor Advantage to your first Empathy or Relate roll on someone who clearly sees you.												Trick Shot Complex 6 5											
Hostile actions that target you or an adjacent ally receive Minor Disadvantage												Enduring Tenacity Simple											
Precise Essence																							
Currently providing +6 to Ranged Combat rolls.																							
Your may manifest a ghostly image of a ranged weapon that cannot be broken or disarmed, works exactly like the real thing. Projection appears and disappears as needed.																							
Resolute Essence																							
Currently adding +1 to Mental Defense																							
Currently adding +4 Innate Resistance																							
(For more information, see the power cards)																							