

Character Name	Player Name:
Mike Xanderberg	

Concept:
Accidental Billionaire

HARMONY:
6

Race:	Origin:
Human	Earth

Affiliation:
Independent

FOUNDATIONS:
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ATTRIBUTES:	DERIVED ATTRIBUTES:
Agility	2 Initiative 5
Might	2 Movement 4
Intuition	3 Sprint 8
Wits	5 Phys Def 7
Presence	3 Mental Def 10
	Armor

MAX HEALTH	24
(current)	

MAX INJURIES	2
(Current)	

MAX ENERGY	8
(Current)	

SKILLS:		SKILL POWER:	KNACK:
Athletics		(Might) 2	
Close Combat		(Might) 2	
Command	Trained	(Presence) 3	
Empathy		(Intuition) 3	
Electronics	Master	(Wits) 5	Soc. Networking, Cinematic O.S.
Firearms	Trained	(Agility) 2	
Mechanics	Expert	(Wits) 5	Exotic Certification
Medicine		(Wits) 5	
Nature		(Intuition) 3	
Occult	Trained	(Wits) 5	
Relate		(Presence) 3	
Stealth		(Agility) 2	
Streetwise		(Intuition) 3	

Trained = +3 to skill roll  
 Expert = +5 to skill roll  
 Master = +6 to skill roll

(skill roll bonuses are not cumulative)

Untrained Skill Bonus =  
 1/2 associated attribute  
 (Round down)

**ASPECTS:**

Political Influence (Lesser)  
Industrial Influence (Greater)  
Public Fame (Lesser)  
Material Wealth (Lap of Luxury)  
Skill Mastery (Electronics)

**TALENT COST:**

2  
4  
2  
5  
2

**CONTRACTS:**

None

**SPELLS:**

None