

Character Name Player Name:
Stanley Custer

Race: Origin:
Awakened (Human) Earth

ATTRIBUTES:	DERIVED ATTRIBUTES:	
Agility	4 Initiative	6
Might	4 Movement	4
Intuition	2 Sprint	12
Wits	3 Phys Def	9
Presence	2 Mental Def	8
	Armor	

Concept:
Cornered Contractor

Affiliation:
The Bureau of Outsider Affair

MAX HEALTH 28
(current)

MAX INJURIES 2
(Current)

MAX ENERGY 10
(Current)

HARMONY:
3

FOUNDATIONS:
5 Personal Speed and Power
4 Desire for Glory
3 Equality of all Humans
2 Justice (Eye for an Eye)
1 Family Man

SKILLS:		SKILL POWER:		KNACK:
Athletics	Expert	(Might)	4	Awakened Vitality
Close Combat	Expert	(Might)	4	Precision
Command		(Presence)	2	
Empathy		(Intuition)	2	
Electronics		(Wits)	3	
Firearms	Expert	(Agility)	4	Defensive Tactics
Mechanics		(Wits)	3	
Medicine		(Wits)	3	
Nature		(Intuition)	2	
Occult		(Wits)	3	
Relate		(Presence)	2	
Stealth		(Agility)	4	
Streetwise	Trained	(Intuition)	2	

Trained = +3 to skill roll
Expert = +5 to skill roll
Master = +6 to skill roll

(skill roll bonuses
are not cumulative)

Untrained Skill Bonus =
1/2 associated attribute
(Round down)

ASPECTS:

Black Iron Resolve (Greater)

~~Extraordinary Grace~~

~~Material Wealth (Life of Comfort)~~

~~Strength of Will~~

Corrupting Blight (Greater)

Living Weapon (Greater)

TALENT COST:

5

2

3

2

4

3

CONTRACTS:

With THE RED MAN for Corrupting Blight and Living Weapon, Traded Extraordinary Grace, Material Wealth, Strength of Will

OCCULT KNACKS:

None