

Character Name Player Name:
Mattias von der Recke

Concept:
Adventurer/Treasure Hunter

HARMONY:
4

Race: Origin:
Fairest (Aesir) Asgard

Affiliation:
Pantheon (Asgard)

FOUNDATIONS:

ATTRIBUTES:	DERIVED ATTRIBUTES:	
Agility	2 Initiative	5
Might	6 Movement	4
Intuition	3 Sprint	12
Wits	2 Phys Def	11
Presence	4 Mental Def	9
	Armor	

MAX HEALTH 34
(current)

MAX INJURIES 2
(Current)

MAX ENERGY 11
(Current)

SKILLS:		SKILL POWER:	KNACK:
Athletics	Expert	(Might)	6 Awakened Vitality
Close Combat	Master	(Might)	6 Toughness, Weapon Master
Command	Trained	(Presence)	4
Empathy		(Intuition)	3
Electronics		(Wits)	2
Firearms		(Agility)	2
Mechanics		(Wits)	2
Medicine	Trained	(Wits)	2
Nature	Expert	(Intuition)	3 Outdoorsman
Occult	Trained	(Wits)	2
Relate		(Presence)	4
Stealth		(Agility)	2
Streetwise		(Intuition)	3

Trained = +3 to skill roll
Expert = +5 to skill roll
Master = +6 to skill roll

(skill roll bonuses
are not cumulative)

Untrained Skill Bonus =
1/2 associated attribute
(Round down)

ASPECTS:

Stormbringer (Storm's Blessing, Channeled Spark, Lightening Bolt, Chain Lightening)
Extraordinary Might
Skill Mastery (Close Combat)
Unique Aspect (Magic Sword confers Cursed Wounds)

TALENT COST:

5
2
2
2

CONTRACTS:

With THE OUTFIT for Human Form, Passage to Earth and Material Wealth (temporary)
With ASGARD for Extraordinary Might and Unique Aspect

SPELLS:

None

SPECIAL EQUIPMENT:

Freya's Milk: Restores 5 Energy (3 uses)
Healing Potions: Heals 1/2 Health or 1 Injury (Has 2)
Sivertongue Salve: Give user the Enthrall and Impassioned Performance Knacks for 1 scene (1 use)
Philter of Heroism: Double skill power on next skill roll (1 use)