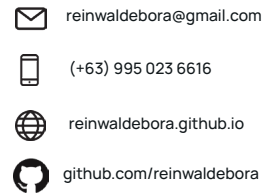


Reinwald Easter E. Eborá

Front End Developer & UI/UX Designer



Education

University of San Carlos Cebu, Philippines 2014- Present
School of Engineering
Candidate for Bachelor of Science in Computer Engineering 2021

Concentration in Embedded Systems, Major in Software Development

GWA: 2.8

Activities: Computer Engineering Council, Engineering Swimming Team

Experience

Media Arts (Videographics) Director Jun 2017 – Mar 2018
Computer Engineering Council

- Lead video projects and all deliverables from pre-production through post
- Develop, pitch, write, produce, and edit video for social media
- Shoot and edit original video content as necessary

Assistant Administrator Jan 2019 – Present
Grow Big Marketing

- Delivering a steady stream of qualified leads for the organization.
- Open and maintain customer accounts by recording account information
- Facebook chatbot development

NGO Researcher Aug 2019 – Sep 2019
MicroGive.org

- Provide contact information and reviews on their work, to seek out potential partners
- Assess potential partnership based on provided criteria.

Academic Research Assistant Oct 2019 – Present

- Research fields: Education, educational technology, machine learning or closely related fields.
- Academic database searching, finding relevant citations, identifying leading researchers, compiling the most relevant journals on a topic, compiling and organizing related papers and existing research, and reading and summarizing related papers.

Relevant Courses

Data Structures and Algorithms
Object Oriented Approach in Programming
Computer Organization and Architecture
Embedded Systems 1 (16-Bit MCU)
Digital Signal Processing
Operating Systems
Control Systems with Intro to Robotics
Software Development Strategies

Skills

Programming languages:

C, C++, Python, HTML, CSS, JavaScript, Verilog, Assembly Language

Tools & Platforms

Command Line, Git/Github, Wordpress, Adobe Photoshop, Adobe Illustrator, Adobe XD, Adobe InDesign, Adobe Premiere, Visual Studio Code

Projects

Miniature Auto Controlled Street Light Embedded System:

Project built with high intensity LEDs in place of HID lamps. The project can detect motion and adjust the light intensity.

HR System in Objected Oriented Programming:

Program that stores and manages all the data needed to describe the personnel and their framework within an organization.

ARTista Night:

A phone augmented reality application game built w/ unity.

(<https://play.google.com/store/apps/details?id=com.CPE.ARTistaApp>)

Interest

Triathlon
Photography
Data Visualization
Typography
Programming

References Available Upon Request