



Exception Handling









Outlines

- Common Errors by Java Programmers
- > Exception
- Categories of Exceptions
- > Exception Handling: try-catch & throws
- > Try/Catch
 - Comparing to if-else
 - Finally
- > Throw
- > Create a new exception
- > JUnit with exception







Common Errors by Java Programmers

· Accessing non-static member variables from static methods (such as main)

· Mistyping the name of a method when overriding

Comparison assignment (= rather than ==)

Comparing two objects (== instead of .equals)

· Confusion over passing by value, and passing by reference







Common Errors by Java Programmers (cont.)

Writing blank exception handlers

· Forgetting that Java is zero-indexed

· Preventing concurrent access to shared variables by threads

· Capitalization errors

- · Null pointers!
 - · Commonly caused by uninitialized objects







Common Errors by Java Programmers (cont.)

- > Syntax error
 - cannot compile
- > Logic error
 - wrong formula, wrong step, integer division, ...
 - unit test
 - fixed by programmer
- > Status of environment
 - network down
 - cannot open file
 - out of control by programmer

Though it is impossible to completely eliminate errors from the coding process, with care and practice you can avoid repeating the same ones.

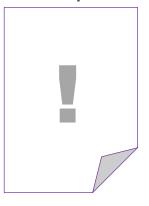






Exception

Exception



- > An exception is a problem that arises during the execution of a program.
- > There are many types of exceptions.
- > Therefore, there are <u>many classes of</u> <u>Exception objects.</u>
- > For example,
 - ArithmeticException
 - ArrayIndexOutOfBoundsException
 - FileNotFoundException









Exception (cont.): ArithmeticException

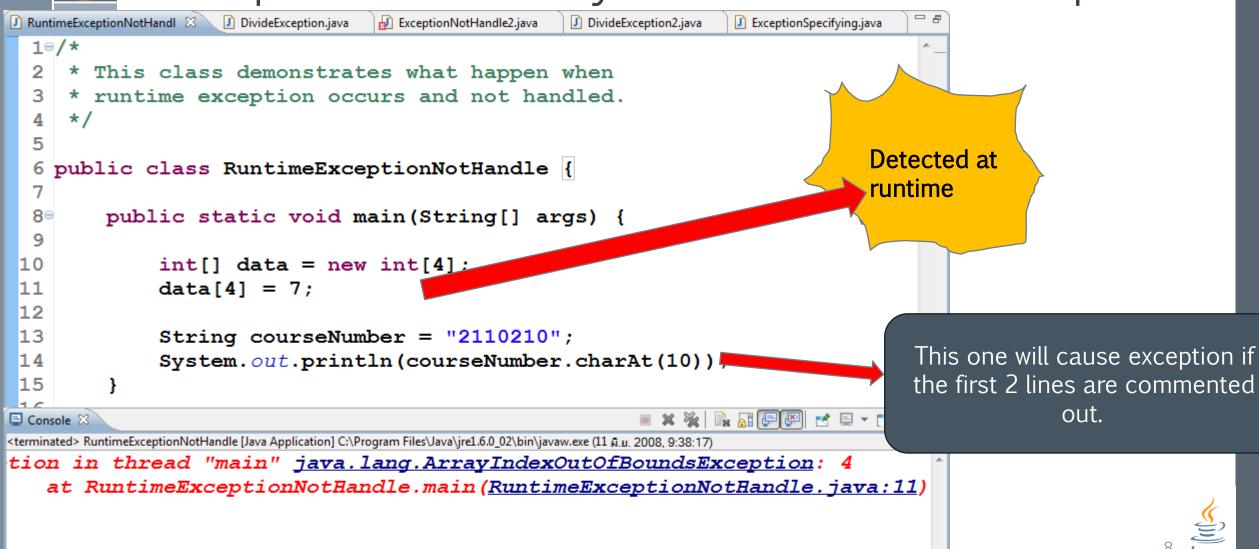
```
🌗 *DivideException.java 🖾
  1 public class DivideException {
                                                                        Detected at
        public static void main(String[] args) {
                                                                        runtime
             division(100,4);
             division(100,0); \frac{1}{1} Line 2
             System.out.println("Exit main().");
  9
        public static void division(int totalSum, int totalNumber) {
 10
             System.out.println("Computing Division.");
 11
             int average = totalSum/totalNumber;
 12
             System.out.println("Average : "+ average);
 13
 14 }
                                                            Error message
□ Console 🖾
<terminated> DivideException [Java Application] C:\Program Files\Java\jre1.6.0_02\bin\javaw.exe (10 a.u. 2008, 22:19:58)
Computing Division.
Average : 25
Computing Division.
Exception in thread "main" java.lang.ArithmeticException: / by zero
         at DivideException.division(DivideException.java:11)
         at DivideException.main(DivideException.java:5)
```







Exception (cont.): ArrayIndexOutOfBoundsException









Exception (cont.): FileNotFoundException

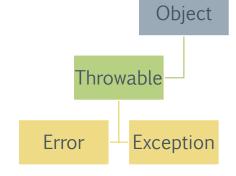
This error is shown!

```
■ RuntimeExceptionNotH
                ExceptionNotHandle2.
                                DivideException2.jav
                                               ExceptionSpecifying.
                                                             *ExceptionNotHandle. 🛛
 10/*
       This class demonstrates what happen when
          - exception is not handled.
  5 import java.io.FileReader;
 6 import java.io.FileNotFoundException;
                                                                        Detected at
  8 public class ExceptionNotHandle {
                                                                        compilation
10⊝
        public static void main(String[] args) {
11
12
              fileProcessing();
13
14⊖
        public static void fileProcessing() {
15
             FileReader file = new FileReader("data.txt");
16 Unhandled exception type FileNotFoundException
17 }
18
```





Categories of Exceptions



ERROR

- > It is a serious problem that arise beyond the control of the user or the programmer.
- It is typically ignored in your code because you can rarely do anything about an error

EXCEPTION

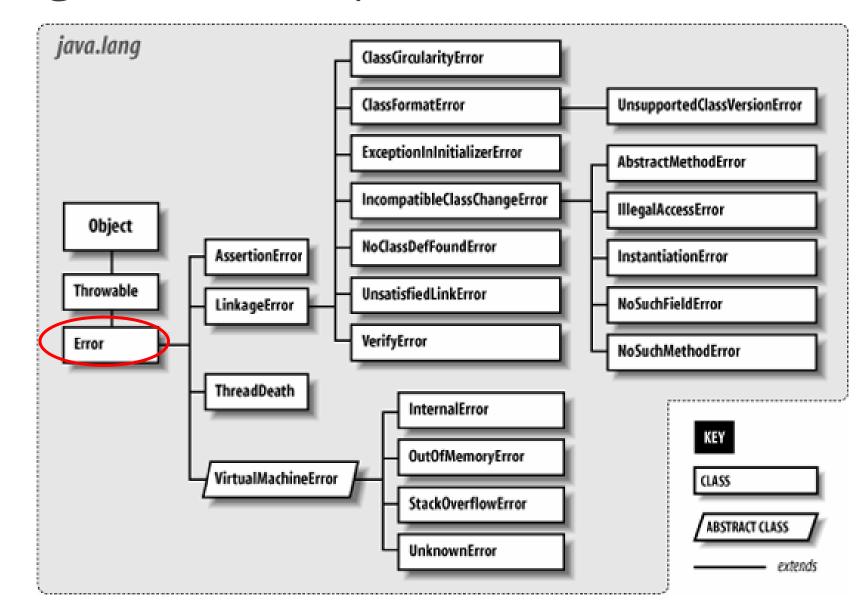
- > It is an error that is less serious than the Error class and can be control by the program.
 - Allow to "try/catch" or "throw"
- > There are two types:
 - Unchecked Exception
 - Checked Exception







Categories of Exceptions (cont.): Error







Categories of Exceptions (cont.): Exception

> Unchecked exceptions:

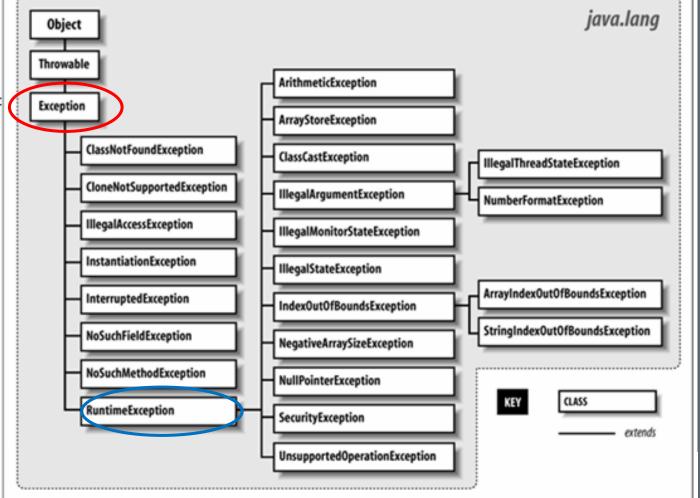
- They are ignored at the

- They are any subclasses of (RuntimeException.

Checked exceptions:

These exceptions cannot simply be ignored at the

subclasses, except RuntimeException.



- They are ignored compilation time.
- They are any sub RuntimeExceptio

time of compliants

They must be handled (try-catch or throw).

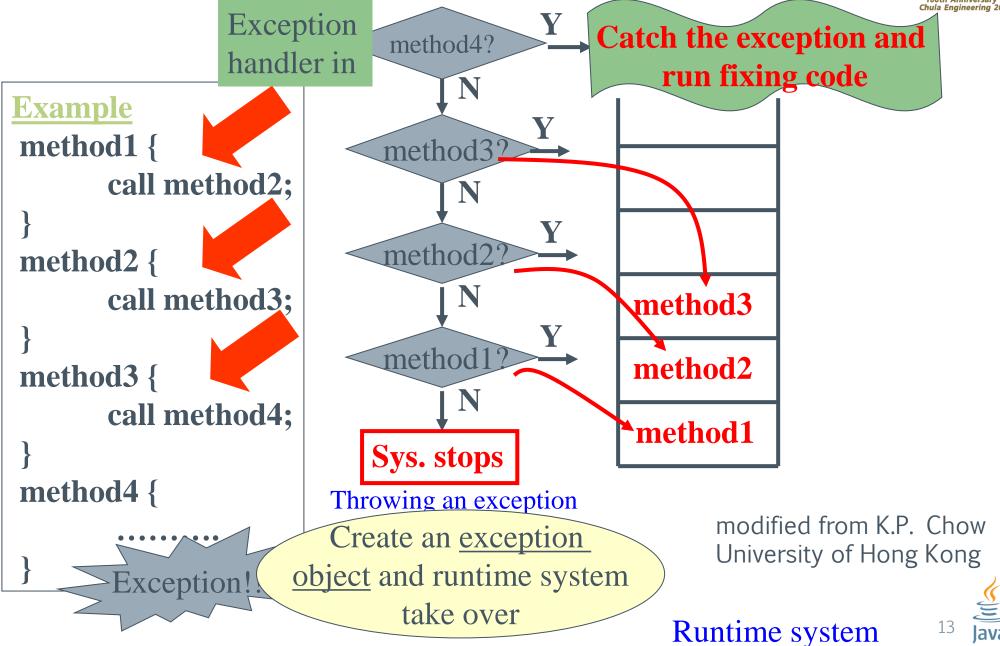
They are Exception's

What happens when an exception is generated?





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Exception Handling

> Try-catch

```
try {
    block of statements
} catch (ExceptionType name) {
    exception handler 1
} catch (ExceptionType name) {
    exception handler 2
}
```

- > No handling at all
 - unchecked exceptions only
 - need to be carefully checked by programmers
- > try/catch/finally
 - handle normally

> Throws

in Integer class:

public static int parseInt(String s)
 throws NumberFormatException;

> Specifying the exception

- throws the exception to the caller
- Used when we don't want to catch the exception in this method





Try-Catch: Usage

System.out.println(aE.getMessage());

```
/ by zero
```

End

System.out.println(aE.toString());

```
java.lang.ArithmeticException: / by zero
```

End

aE.printStackTrace()

```
java.lang.ArithmeticException: / by zero
```

End

at Exception1.main(Exception1.java:7)

Exception1.java

```
public class Exception1 {
  public static void main(String[] args) {
   int s[] = new int[2];
   try {
     for (int i = 0; i < 3; ++i) {
       s[i] = 1/i;
       System.out.println(s[i]);
   } catch (ArrayIndexOutOfBoundsException arrE) {
     System.out.println(arrE.toString());
   } catch (ArithmeticException aE) {
     System.out.println(aE.toString());
   } catch (Exception e) {
     System.out.println(e.toString());
   System.out.println("End");
```







Try-Catch: Comparing to if-else

Pseudo code to read file





ReadFile1.java (pseudo code)

```
errorCodeType readFile {
 initialize errorCode = 0;
 open the file;
 if (theFileIsOpen) {
   determine the length of the file;
   if (gotTheFileLength) {
     allocate that much memory;
     if (gotEnoughMemory) {
       read the file into memory;
                                                                      value
       if (readFailed) errorCode = -1;
                                         // read failed
     } else errorCode = -2;
                                         // not enough memor
   } else errorCode = -3;
                                          // file size can't be determined
   close the file:
   if (theFileDidntClose && errorCode == 0) {
                                         // can't close file
     errorCode = -4;
   } else errorCode = errorCode and -4; // can't close file + error
 } else errorCode = -5;
                                         // can't open file
 return errorCode;
```

```
readFile {
 open the file:
 determine its size;
 allocate that much memory;
  read the file into memory;
 close the file;
```

- Spaghetti code
 - · difficulty to read
- What if a method needs to return value?
 - a method can return only a single



Try-Catch: Comparing to if-else (cont.)



ReadFile2.java (pseudo code)

```
readFile {
 try {
   open the file;
   determine its size;
   allocate that much memory;
   read the file into memory;
   close the file;
 } catch (fileOpenFailed) {
     doSomething;
 } catch (sizeDeterminationFailed) {
     doSomething;
 } catch (memoryAllocationFailed) {
     doSomething;
 } catch (readFailed) {
     doSomething;
 } catch (fileCloseFailed) {
     doSomething;
```

Pseudo code to read file

```
readFile {
  open the file;
  determine its size;
  allocate that much memory;
  read the file into memory;
  close the file;
}
```

Comparing ReadFile1.java & ReadFile2.java, which one is better?







Try-Catch: Finally

TestFinally.java (main)

```
public class TestFinally {
    public static void main(String[] args) {
        functionWithFinally();
    }
}
```

Result (return)

```
catch
finally
```

Result (System.exit(-1))

catch



Why do we need "finally"?
Can't we just move "finally code" to be after the try-catch statement.

TestFinally.java (functionWithFinally)



```
public static void functionWithFinally() {
 int result = 0;
 for (int i = 0; i < 4; ++i) {
   try {
     result = 10 / i;
     System.out.println("i=" + i + " and result=" + result);
     if (i == 2) break;
   } catch (ArithmeticException ae) {
     System.out.println("catch");
     return;
   } finally {
     System.out.println("finally");
   System.out.println("End Step\n");
 System.out.println("End Main Loop");
```



```
public void writeList() {
 try {
       PrintWriter out = new PrintWriter(new FileWriter("out.txt"));
              for (int i=0; i<SIZE; i++) {
                             out.println(v.elementAt(i));
                                     May not get executed!
      out.close():
 } catch (ArrayIndexOutOfBoundsException e) {
       System.err.println("Caught ArrayIndexOutOfBoundsException");
 } catch (IOException e) {
       System.err.println("Caught IOException");
```







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Throws

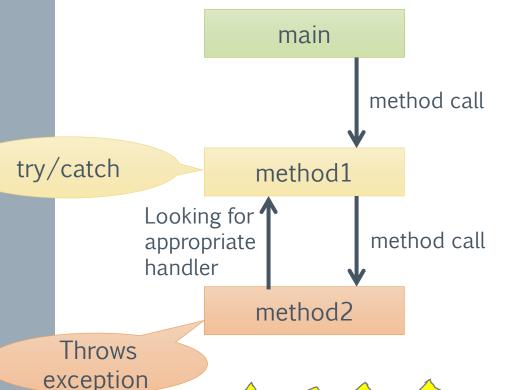
- > When an exception occurs in the method, it will be thrown to the caller.
- > add throws clause to the method declaration if we do not want to catch exception within the current method.
- > Throw1.java
 - Caller: main()
 - Callee: greet()
 - Checked Exception: ClassNotFoundException , InterruptedException
- Caller must handle ALL checked exception in the callee!

Throw1.java public class Throw1 { static void greet(String name) throws ClassNotFoundException, InterruptedException { if (name.equals("John")) throw new InterruptedException(); System.out.println("Hello! " + name); public static void main(String[] args) throws ClassNotFoundException{ try { greet("John"); } catch (InterruptedException e) { System.out.println("Bye."); Result Bye



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Throws: Chain Caller



It allows us to write try/catch block

in one location

ChainCaller.java

```
public class ChainCaller {
 public static void main(String[] args) {
   ChainCaller t = new ChainCaller();
   t.method1(6, 3);
   t.method1(6, 0);
 public void method1(double a, double b) {
   try {
     System.out.println(method2(a, b));
   } catch (ArithmeticException ae) {
     System.out.println("Divided by zero not allowed");
 public String method2(double a, double b)
   throws ArithmeticException {
   if (b == 0) throw new ArithmeticException();
   else return a + "/" + b + "=" + a / b;
                              Result
                               6.0/3.0=2.0
                               Divided by zero not allowed
```



What happens if we don't want to catch at all



```
import java.io.*;
                     public void m1( ) throws IOException {
public void m1(){
                         m2();
     m2();
                     public void m2( ) throws IOException {
public void m2(){
                         m3();
     m3();
public void m3() throws IOException {
                                                Compile ok, but do not
     int b = System.in.read();
                                                handle the exception....
```

Error!!

m2 has to either catch or throw IOException

Error!! m1 has to either catch or throw IOException

modified from K.P. Chow University of Hong Kong





Create a new exception



"Extends" can be applied.

TestMyException.java: MyException

```
class MyException extends Exception {
  public MyException(String s) {
      System.out.println("MyException = " + s);
```

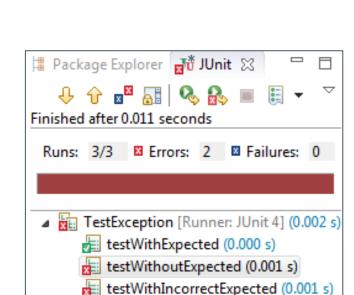
TestMyException.java

```
public class TestMyException {
 static void welcome(String s) throws MyException {
   if (s.equals("JAVA"))
    System.out.println("Welome to JAVA World");
   else
    throw new MyException(s + " not allowed here");
 public static void main(String[] args) {
   try {
    welcome("C#");
   } catch (MyException e1) {
     System.out.println("MyException.");
                   Result
                   MyException = C# not allowed here
                   MyException.
```

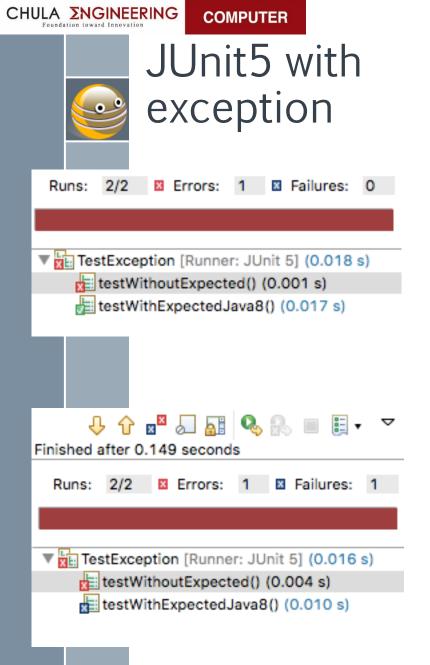




JUnit4 with exception



```
JUnit: TestException
import org.junit.Test;
public class TestException {
 @Test(expected=ArithmeticException.class)
 public void testWithExpected() {
  double a = 10/0;
 @Test
 public void testWithoutExpected() {
  double a = 10/0;
 @Test(expected=ArrayIndexOutOfBoundsException.class)
 public void testWithIncorrectExpected() {
  double a = 10/0;
```



```
Junit 5: TestException
public class TestException {
  @Test
  public void testWithExpectedJava8() {
  Executable e = () -> System.out.println(10/0);
  assertThrows(ArithmeticException.class, e);
@Test
public void testWithExpectedJava8() {
assertThrows(ArithmeticException.class,
  () -> \{int x = 10/0; \});
@Test
public void test03() {
   Executable e = () -> {
       int x = 1;
       int y = 9;
       int z = x/y;
       int xx = z/0;
       y = xx+1;
   assertThrows(ArithmeticException.class, e);
```