



# Unified Modeling Language (UML) 2110215 - Programming Methodology











#### What is UML?

- UML is a modeling language that was created to standardize ways to visualize the design of the system
- UML has many diagrams to represent various things in the system.
- Class diagram is a UML model that describes the structure of a system by showing the classes attributes and relation between classes or objects.



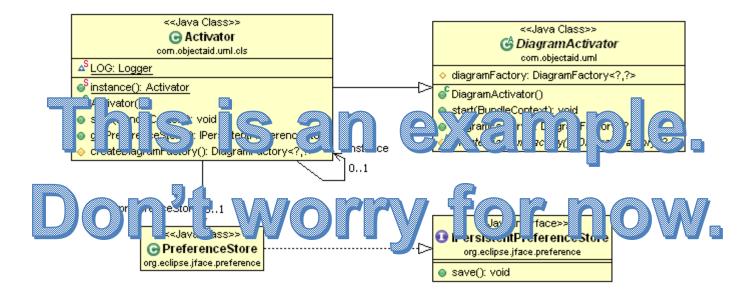






## Class Diagram

 UML provides mechanic to represent class members, such as attributes and methods, and additional information about them











## Class Diagram

 Visibility - To specify the visibility of a class member (i.e. any attribute or method), these notations must be place before the member's name

| Visibility\Can be access by | Same<br>Class | Same<br>Package | Subclass | Different<br>Package |
|-----------------------------|---------------|-----------------|----------|----------------------|
| public                      | Υ             | Y               | Υ        | Υ                    |
| protected 🔷                 | Υ             | Υ               | Υ        | N                    |
| private <b></b>             | Υ             | N               | N        | N                    |
| package 🛕                   | Υ             | Υ               | N        | N                    |



- publicVariable: int
- protectedVariable: int
- privated Variable: int
- △ packagedVariable: int
- **S**Example()
- publicMethod():void
- protectedMethod():void
- privatedMethod():void
- packagedMethod():void



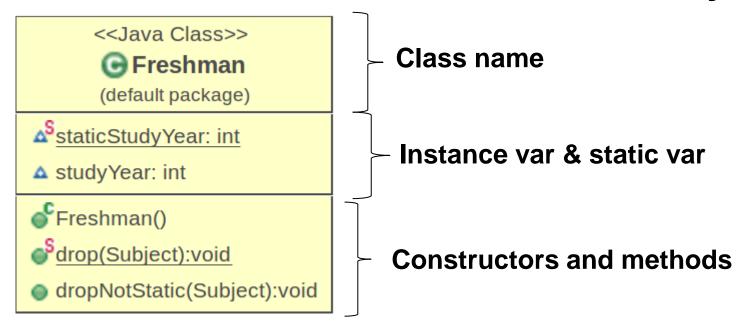






### Class Diagram

• Static is a keyword for variable or method. A static variable value will be shared through out all instance of the class. Static method can only access statics variable and call to other static methods only.





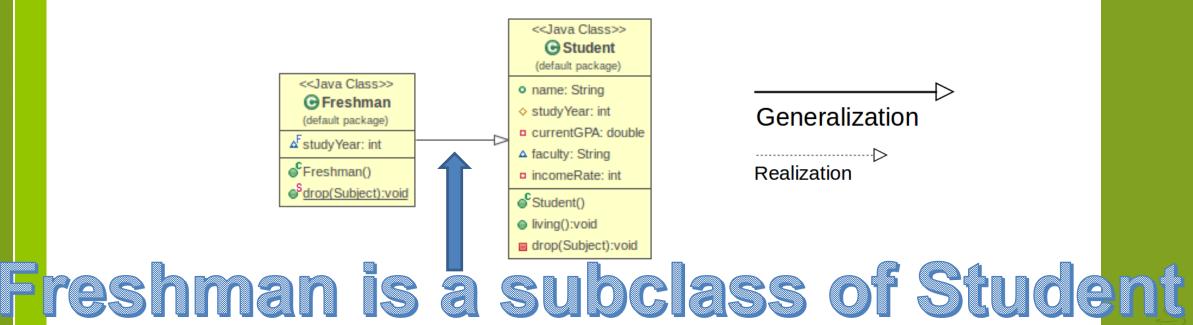






#### Generalization (Lecture 2)

 Generalization is a class relationship that has specialized forms or subclass. It is also known as inheritance relationship



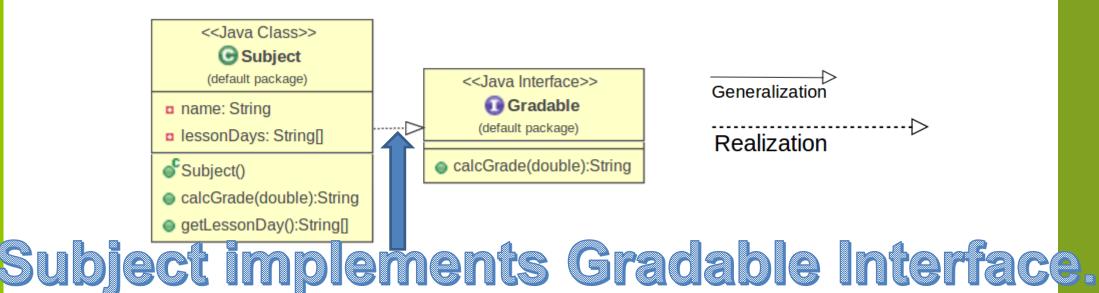






#### Realization (Lecture 3)

 Realization is a relationship between models or classes which has one class realized or implemented another class's behaviors or methods



We will study this later on old in the study the study



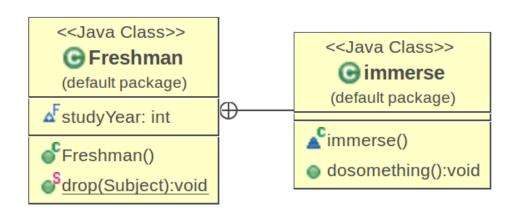






## Nesting (Lecture 3)

 Nesting is a relationship where one class is created inside another class (Inner class)



```
public class Freshman extends Student{
    final int studyYear = 1;

    class immerse{
        public void dosomething(){}
    }

    public static void drop(Subject a){
    }
}
```



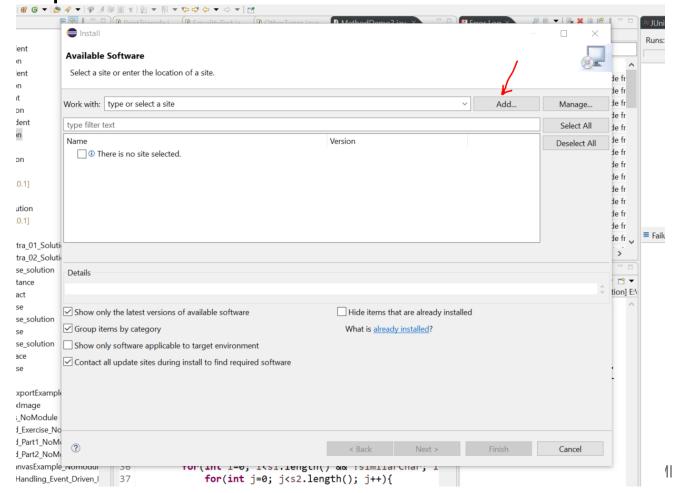






#### How to install PlantUML

Help -> Install new software



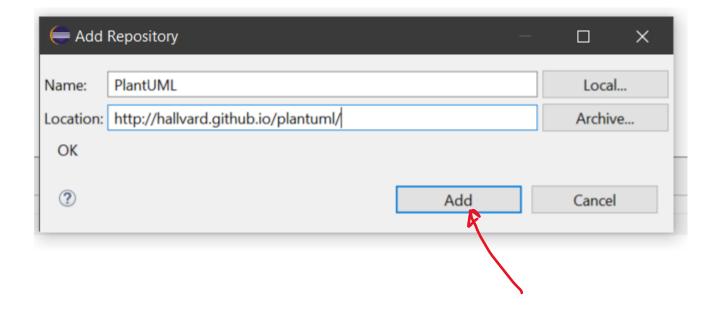








#### http://hallvard.github.io/plantuml/







#### COMPUTER





| <b>(</b> Install  |   |        | o x          |
|---|---|--------|--------------|
| Available Software  |   |        |              |
| Check the items that you wish to install.                           |   |        |              |
|   |   |        |              |
| Work with: PlantUML - http://hallvard.github.io/plantuml/           | <u> </u>                                | Add    | Manage       |
| type filter text  |   |        | Select All   |
| Name  | Version                                 |        | Deselect All |
| PlantUML Eclipse support     PlantUML Library     Source            | h                                       |        |              |
| > ☑ Source  | [6]                                     |        |              |
|   |   |        |              |
|   |   |        |              |
|   |   |        |              |
| 7 items selected  |   |        |              |
| Details   |   |        |              |
|   |   |        | 0            |
| Show only the latest versions of available software                 | ☐ Hide items that are already installed |        |              |
| ✓ Group items by category   | What is already installed?              |        |              |
| Show only software applicable to target environment                 |   |        |              |
| ✓ Contact all update sites during install to find required software | 1                                       |        |              |
|   | Then                                    |        |              |
|   |   |        |              |
|   | <b>,</b>                                |        |              |
|   | V                                       |        |              |
| ②   | < Back Next >                           | Finish | Cancel       |
| nomodu   Jo   | , aa . Jimii ia char , i                |        |              |

Accept everything and restart Eclipse when prompted.

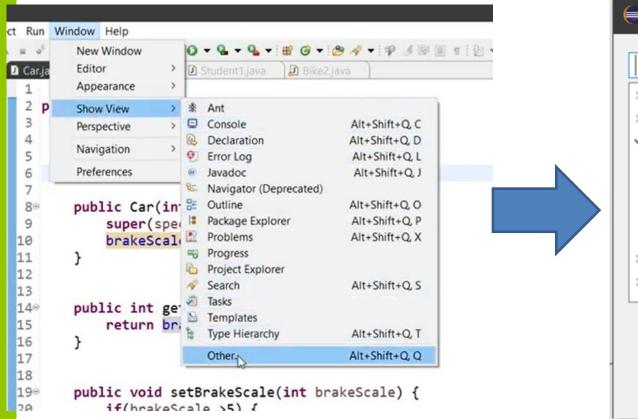


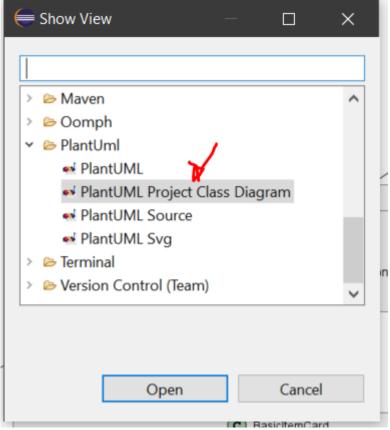






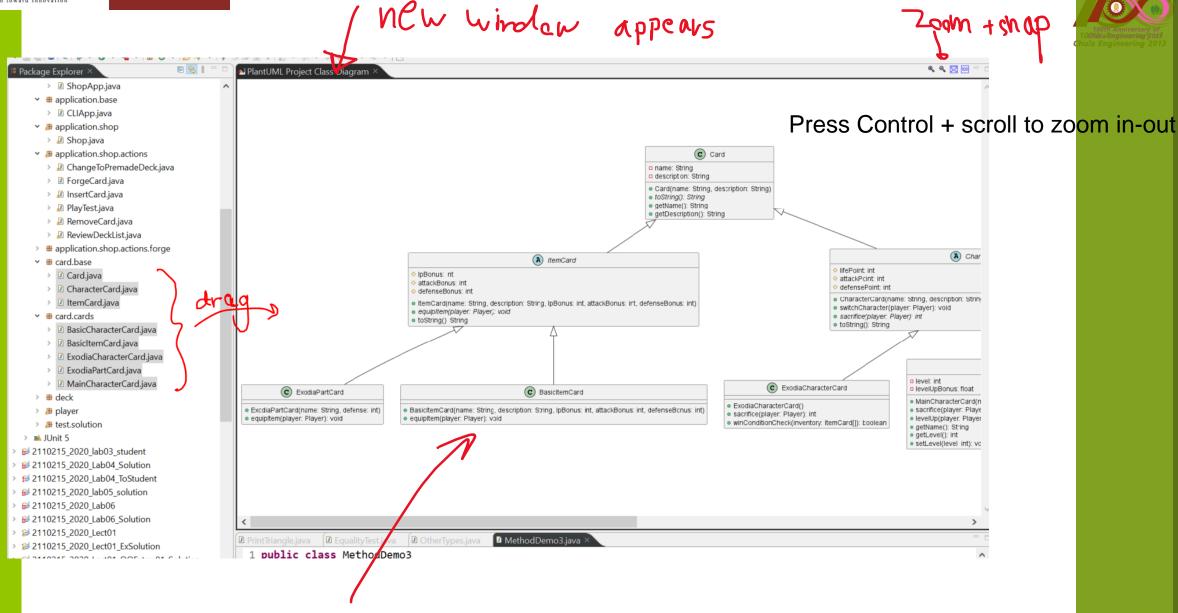
#### How to create UML Class diagram

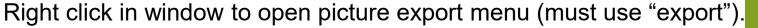














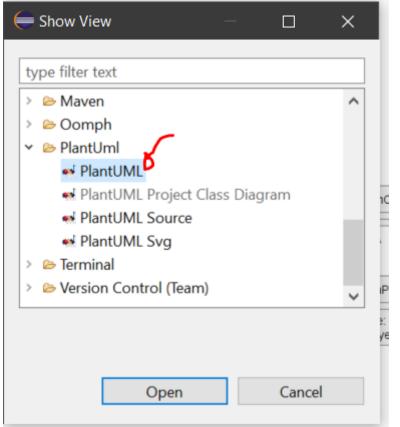


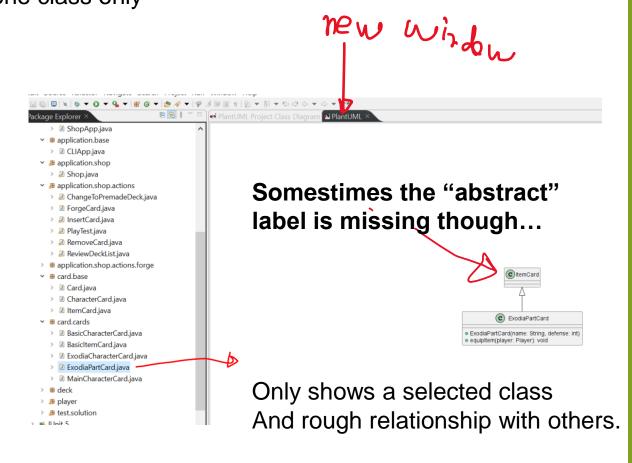






If you want to only look at one class only





We can click on another class to change the diagram right away.

