FUSE (Filesystem in Userspace)

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Why Userspace?

- Writing (good) code is not easy.
- Writing (go Let's speed it up....
 - No libc (no printf, Qt, stdio...)
- Too many reboots, Kernel Panic

Building a filesystem is difficult?

- Performance reduce disk seek
- Life cycle of disk (SSD block limited life cycle)
- Maximum filesize limitations
- Metadata, permission, security (encryption)
- Deduplication, compression, snapshots
- etc....

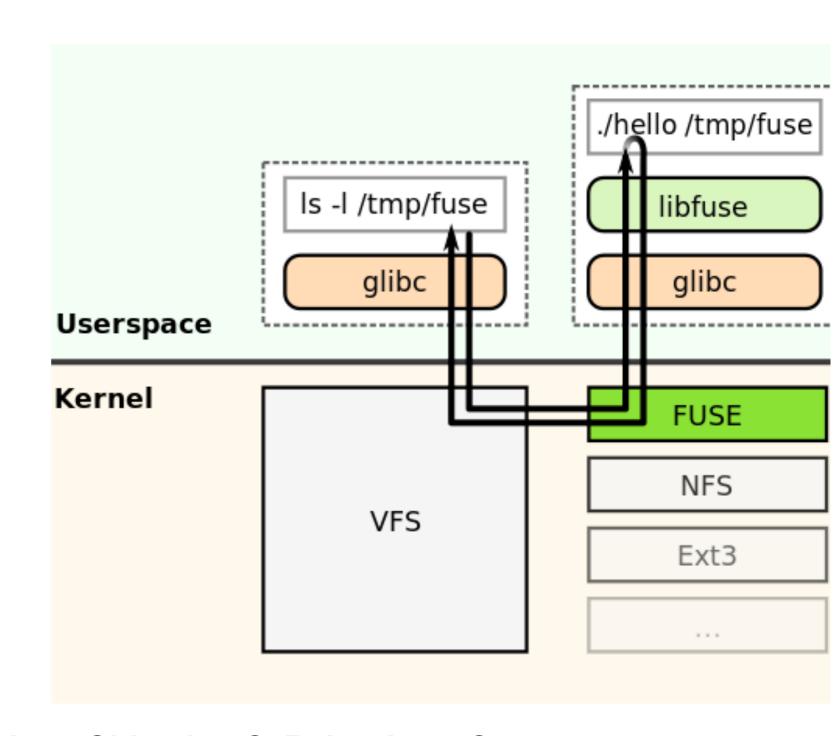
What is FUSE?

Writing a filesystem in your favorite environments (language, library, debugging tool)^e

running file system code in user space while the FUSE module provides only a "bridge" to the actual kernel interfaces. [wikipedia]

How does it work

- File/Filesystem API are passed to a process.
- A kernel module (driver) is a bridge
- Available on Linux, BSD (MacOSX), Android, Minix, ...
- Doken is a Windows implementation (incomplete?)



binding for C, Python, Objective-C, Ruby, Java, C#,.....

Operations (1)

- int (*getattr) (const char *, struct stat *);
 - Get file attributes.
- int (*readlink) (const char *, char *, size_t);
 - Read the target of a symbolic link
- int (*mknod) (const char *, mode_t, dev_t);
 - Create a file node.
- int (*mkdir) (const char *, mode_t);
 - Create a directory. Note that the mode argument may not have the type specification bits set, i.e. S_ISDIR(mode) can be false. To obtain the correct directory type bits use mode | S_IFDIR

https://lastlog.de/misc/fuse-doc/doc/html/structfuse_operations.html

Operations (2)

- int (*unlink) (const char *);
 - Remove a file
- int (*rmdir) (const char *);
 - Remove a directory
- int (*symlink) (const char *, const char *);
 - Create a symbolic link
- int (*rename) (const char *, const char *);
 - Rename a file
- int (*link) (const char *, const char *);
 - Create a hard link to a file

- int (*chmod) (const char *, mode_t);
 - Change the permission bits of a file
- int (*chown) (const char *, uid_t, gid_t);
 - Change the owner and group of a file
- int (*truncate) (const char *, off_t);
 - Change the size of a file
- int (*open) (const char *, struct fuse_file_info *);
 - File open operation.

https://lastlog.de/misc/fuse-doc/doc/html/structfuse__operations.html

Operations (3)

- int (*read) (const char *, char *, size_t, off_t, struct fuse_file_info *);
 - Read data from an open file.
- int (*write) (const char *, const char *, size_t, off_t, struct fuse_file_info *);
 - Write data to an open file
- int (*statfs) (const char *, struct statvfs *);
 - Get file system statistics
- int (*flush) (const char *, struct fuse_file_info *);
 - Possibly flush cached data

Operations (4)

- int (*opendir) (const char *, struct fuse_file_info *);
 - Open directory. Unless the
 'default_permissions' mount option
 is given, this method should check if
 opendir is permitted for this
 directory. Optionally opendir may
 also return an arbitrary filehandle in
 the fuse_file_info structure, which will
 be passed to readdir, closedir and
 fsyncdir.
- int (*readdir) (const char *, void *, fuse_fill_dir_t, off_t, struct fuse_file_info *);
 - Read directory

- int (*releasedir) (const char *, struct fuse_file_info *);
 - Release directory
- int (*fsyncdir) (const char *, int, struct fuse_file_info *);
 - Synchronize directory contents
- void *(*init) (struct fuse_conn_info *conn);
 - Initialize file system.
- int (*lock) (const char *, struct fuse_file_info *, int cmd, struct flock *);
 - Perform POSIX file locking operation

Some Implementations

- GmailFS
- EncFS
- NTFS-3G
- WikipediaFS
- Lustre
- SSHFS

- FTPFS
- ImapFS
- YoutubeFS
- Gdrive, Grive?
- gitFS
- etc... (build your own)

Some from my collections

- S. Dhumbumroong and K. Piromsopa, "Personal Cloud Filesystem: A distributed unification filesystem for personal computer and portable device," in Computer Science and Software Engineering (JCSSE), 2011 Eighth International Joint Conference on, 2011, pp. 58–62.
 (for both Linux and Windows)
- W. Ratinimittum and K. Piromsopa, "An implementation of RESTful-based Scalable File System," in JCSSE 2012 - 9th International Joint Conference on Computer Science and Software Engineering, 2012, pp. 136–141.
- More from students' projects in the past

Python-FUSE API

- create(path, mode)
- truncate(path, size)
- mknod(path, mode, dev)
- open(path, mode)
- write(path, data, offset)
- read(path, length, offset)
- release(path)
- fsync(path)

- chmod(path, mode)
- chown(path, oid, gid)
- mkdir(path, mode)
- unlink(path)
- readdir(path)
- rmdir(path)
- rename(opath, npath) I
- ink(srcpath, dstpath)

File Operations and API

Reading Writing Appending Truncating (e.g. cat a.txt) (e.g. echo "a" > a.txt) (e.g. echo "a" > a.txt) (e.g. echo "a" > a.txt)

getattr

open

read

release

Removing (e.g. rm a.txt)

getattr

create

write

flush

release

getattr

open

write

flush

release

getattr

truncate

open

write

flush

release

getattr unlink

Hint... Try strace

File Operations and API

Creating Directory (e.g. mkdir demo)

getattr

mkdir

Changing Permission (e.g. chmod 777 demo)



Reading Directory (e.g. Is demo/)

getattr

opendir

readdir

releasedir

Changing Ownership (e.g. chmod 777 demo)



Removing Directory (e.g. rmdir demo)



rmdir

Linking (e.g. ln -s demo d)





Renaming (e.g. mv demo d)





Let's see a demo

MyFS.py

```
#!/usr/bin/env python2
 FUSE/Filesystem exercise
<Krerk.P@chula.ac.th>
     Department of Computer Engineering
import os, stat, errno
import fuse
from fuse import Fuse
if not hasattr(fuse, '__version__'):
    raise RuntimeError, \
        "your fuse-py doesn't know of
 use.__version__, probably it's too old."
fuse.fuse_python_api = (0, 2)
containers={ \
                '/subject':"2018S1 -
```

Operating Systems\nCP ENG CU\n"

```
'/instructors':"0:CP ENG
OS 2018S1 - Instructors\n" \
        Veera Muangsin, Ph.D.\n"
         Krerk Piromsopa, Ph. D.\n"
         Kunwadee Sripanidkulchai, Ph.D.\n"
         Thongchai Rojkangsadan\n"
class MyStat(fuse.Stat):
   def __init__(self):
       self.st_mode =
       self.st_ino =
       self.st_dev =
       self.st_nlink = 0
       self.st_uid = (
       self.st_gid =
       self.st_size =
       self.st_atime =
```

self.st_mtime =

self.st_ctime =

MyFS.py (ctd)

class MyFS(Fuse):

```
def getattr(self, path):
    st = MyStat()
    if path == '/':
        st.st_mode = stat.S_IFDIR | 077
        st.st_nlink = 7
    elif path in containers:
        st.st_mode = stat.S_IFREG | 044
        st.st_nlink = 1
        content=containers[path]
        st.st_size = len(content)
    else:
        return -errno.ENOENT
    return st
def readdir(self, path, offset):
    filenames=containers.keys()
    for r in '.', '...':
        yield fuse.Direntry(r)
    for r in filenames:
        yield fuse.Direntry(r[1:]
```

```
def open(self, path, flags):
        if path not in containers:
            return -errno.ENOENT
        accmode = os.O_RDONLY | os.O_WRONLY
 os.O_RDWR
        if (flags & accmode) != os.0_RDONLY:
            return -errno.EACCES
    def read(self, path, size, offset):
        if path not in containers:
            return -errno.ENOENT
        content = containers[path]
        slen = len(content)
        if offset < slen:</pre>
            if offset + size > slen:
                size = slen - offset
            buf =
content[offset:offset+size]
        else:
            buf =
        return buf
```

Let's rethink and build your own filesystem