Fixtures in Golang

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Agenda

Simple tests in Golang

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- Test in python with Pytest (fixture example)

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- Features of fixtures

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- Fixtures examples

Golang testsSimple create directory

Simple create directory

```
func TestCreateDir Go(t *testing.T) {
  dir, err := os.MkdirTemp("", "")
  if err != nil {
    t.Fatalf("failed to create temp dir: %v", err)
  }
  defer func() {
     = os.RemoveAll(dir)
  }()
  fpath := filepath.Join(dir, "tmp")
  err = os.Mkdir(fpath, 0666)
  if err != nil {
    t.Fatalf("failed to create dir: %v", err)
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  err = os.Mkdir(fpath, 0666)
  if err != nil {
    t.Fatalf("failed to create dir: %v", err)
```

Golang testsSimple create file

Simple create file

```
func TestCreateFile Go(t *testing.T) {
  dir, err := os.MkdirTemp("", "")
  if err != nil {
    t.Fatalf("failed to create temp dir: %v", err)
  defer func() {
     = os.RemoveAll(dir)
  }()
  fpath := filepath.Join(dir, "tmp")
  f, err := os.Create(fpath)
  if err != nil {
    t.Fatalf("failed to create file: %v", err)
  }
    = f.Close()
```

Simple create file

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func TestCreateFile Go(t *testing.T) {
  dir, err := os.MkdirTemp("", "")
  if err != nil {
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     = os.RemoveAll(dir)
  }()
  fpath := filepath.Join(dir, "tmp")
  f, err := os.Create(fpath)
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```

Simple create file

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func TestCreateFile Go(t *testing.T) {
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    = os.RemoveAll(dir)
  }()
  fpath := filepath.Join(dir, "tmp")
  f, err := os.Create(fpath)
  if err != nil {
    t.Fatalf("failed to create file: %v", err)
  }
    = f.Close()
```

Common environment

```
func TestXXX_Go(t *testing.T) {
    dir, err := os.MkdirTemp("", "")
    if err != nil {
        t.Fatalf("failed to create temp dir: %v", err)
    }
    defer func() {
        _ = os.RemoveAll(dir)
    }()
    ...
}
```

Python with fixtures

```
def test_create_dir(folder):
    path = os.path.join(folder, "tmp")
    os.mkdir(path)
```

```
def test_create_dir(folder):
    path = os.path.join(folder, "tmp")
    os.mkdir(path)

def test_create_file(folder):
    path = os.path.join(folder, "tmp")
    f = open(path, "wb")
    f.close()
```

```
def test_create_dir(folder):
    path = os.path.join(folder, "tmp")
    os.mkdir(path)
def test create file(folder):
    path = os.path.join(folder, "tmp")
    f = open(path, "wb")
    f.close()
@pytest.fixture()
def folder():
    dir = tempfile.mkdtemp()
    yield dir
    shutil.rmtree(dir)
```

• Provides defined, reliable and consistent context for the tests

- Provides defined, reliable and consistent context for the tests
- Can depends from other fixtures

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- Can depends from other fixtures
- Easy cleanup

Fixtures in Golang

Fixtures in Golang fixenv create dir, show fixture

Fixtures in Golang fixenv

create dir, show fixture

```
func TestCreateDir_Fixenv(t *testing.T) {
   e := fixenv.New(t)
   fpath := filepath.Join(Folder(e), "dir")
   err := os.Mkdir(fpath, 0666)
   if err != nil {
      t.Fatalf("failed to create file: %v", err)
}
```

Fixtures in Golang fixenv create dir, show fixture, service code

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func TestCreateDir_Fixenv(t *testing.T) {
   e := fixenv.New(t)
   fpath := filepath.Join(Folder(e), "dir")
   err := os.Mkdir(fpath, 0666)
   if err != nil {
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   }
}
```

Fixtures in Golang fixenv create dir, test code

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func TestCreateDir_Fixenv(t *testing.T) {
    e := fixenv.New(t)
    fpath := filepath.Join(Folder(e), "dir")
    err := os.Mkdir(fpath, 0666)
    if err != nil {
        t.Fatalf("failed to create file: %v", err)
    }
}
```

Fixtures in Golang fixenv create file

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```
func TestCreateFile_Fixenv(t *testing.T) {
    e := fixenv.New(t)
    fpath := filepath.Join(Folder(e), "file")
    f, err := os.Create(fpath)
    if err != nil {
        t.Fatalf("failed to create file: %v", err)
    }
    _ = f.Close()
}
```

Fixtures in Golang fixenv Compare tests

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    }
    defer func() {
        _ = os.RemoveAll(dir)
    }()

    fpath := filepath.Join(dir, "tmp")
    err = os.Mkdir(fpath, 0666)
    if err != nil {
        t.Fatalf("failed to create dir: %v", err)
    }
}
```

Fixtures in Golang fixenv

Compare tests

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func TestCreateDir_Go(t *testing.T) {
    dir, err := os.MkdirTemp("", "")
    if err != nil {
        t.Fatalf("failed to create temp dir: %v", err)
    }
    defer func() {
        _ = os.RemoveAll(dir)
    }()

    fpath := filepath.Join(dir, "tmp")
    err = os.Mkdir(fpath, 0666)
    if err != nil {
        t.Fatalf("failed to create dir: %v", err)
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}
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func TestCreateDir_Fixenv(t *testing.T) {
    e := fixenv.New(t)
    fpath := filepath.Join(Folder(e), "dir")
    err := os.Mkdir(fpath, 0666)
    if err != nil {
        t.Fatalf("failed to create file: %v", err)
    }
}
```

Compare tests, service code

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func TestCreateDir_Go(t *testing.T) {
    dir, err := os.MkdirTemp("", "")
    if err != nil {
        t.Fatalf("failed to create temp dir: %v", err)
    }
    defer func() {
        _ = os.RemoveAll(dir)
    }()

    fpath := filepath.Join(dir, "tmp")
    err = os.Mkdir(fpath, 0666)
    if err != nil {
        t.Fatalf("failed to create dir: %v", err)
    }
}
```

```
func TestCreateDir_Fixenv(t *testing.T) {
    e := fixenv.New(t)
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```

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Fixtures examples

Fixtures examples, Golang fixenv defined, reliable and consistent context

Fixture always return same value for the test

Fixtures examples, Golang fixenv defined, reliable and consistent context

Fixture always return same value for the test

```
func TestConsistentContext(t *testing.T) {
   e := fixenv.New(t)
   t.Log("first", Folder(e))
   t.Log("second", Folder(e)) // Same as first time
   t.Log("test finish")
}
```

Fixtures examples, Golang fixenv defined, reliable and consistent context

Fixture always return same value for the test

```
func TestConsistentContext(t *testing.T) {
    e := fixenv.New(t)
    t.Log("first", Folder(e))
    t.Log("second", Folder(e)) // Same as first time
    t.Log("test finish")
}

// Output:
Directory created: /tmp/123
first /tmp/123
second /tmp/123
test finish
Directory removed: /tmp/123
```

Can depends from other fixtures

Fixtures examples, Golang fixenv Can depends from other fixtures

```
func Inbox(e fixenv.Env) string {
    ...
}
```

Fixtures examples, Golang fixenv Can depends from other fixtures

```
func Inbox(e fixenv.Env) string {
   return fixenv.Cache(e, nil, nil, func() (string, error) {
     path := filepath.Join(Folder(e), "inbox")
     e.T().Logf("Creating inbox directory: %v", path)
     return path, os.Mkdir(path, 0666)
   })
}
```

Fixtures examples, Golang fixenv Can depends from other fixtures

```
func Inbox(e fixenv.Env) string {
  return fixenv.Cache(e, nil, nil, func() (string, error) {
    path := filepath.Join(Folder(e), "inbox")
    e.T().Logf("Creating inbox directory: %v", path)
    return path, os.Mkdir(path, 0666)
  })
}
```

```
Can depends from other fixtures
```

```
func Inbox(e fixenv.Env) string {
   return fixenv.Cache(e, nil, nil, func() (string, error) {
     path := filepath.Join(Folder(e), "inbox")
     e.T().Logf("Creating inbox directory: %v", path)
     return path, os.Mkdir(path, 0666)
   })
}
```

Can depends from other fixtures

```
func Inbox(e fixenv.Env) string {
  return fixenv.Cache(e, nil, nil, func() (string, error) {
    path := filepath.Join(Folder(e), "inbox")
    e.T().Logf("Creating inbox directory: %v", path)
     return path, os.Mkdir(path, 0666)
  })
func TestInbox(t *testing.T) {
  e := fixenv.New(t)
  t.Log(Inbox(e))
  t.Log(Folder(e))
  t.Log(Folder(e))
```

Can depends from other fixtures

```
func Inbox(e fixenv.Env) string {
  return fixenv.Cache(e, nil, nil, func() (string, error) {
     path := filepath.Join(Folder(e), "inbox")
     e.T().Logf("Creating inbox directory: %v", path)
     return path, os.Mkdir(path, 0666)
  })
func TestInbox(t *testing.T) {
  e := fixenv.New(t)
  t.Log(Inbox(e))
  t.Log(Folder(e))
  t.Log(Folder(e))
// Output:
Directory created: /tmp/123
Creating inbox directory: /tmp/123/inbox
inbox /tmp/123/inbox
first /tmp/123
second /tmp/123
                                  52
Directory removed: /tmp/123
```

Easy cleanup, included in fixture

Fixtures examples, Golang fixenv Easy cleanup, included in fixture

type FixtureCleanupFunc func()

Fixtures examples, Golang fixenv Easy cleanup, included in fixture

```
type FixtureCleanupFunc func()
func CacheWithCleanup[TRes any](env Env, cacheKey any, opt *FixtureOptions,
f func() (TRes, FixtureCleanupFunc, error)) TRes {
```

Fixtures examples, Golang fixenv Easy cleanup, included in fixture

```
type FixtureCleanupFunc func()
func CacheWithCleanup[TRes any](env Env, cacheKey any, opt *FixtureOptions,
f func() (TRes, FixtureCleanupFunc, error)) TRes {
func Folder(e fixenv.Env) string {
   return fixenv.CacheWithCleanup(e, nil, nil, func() (
      string, // result value
      fixenv.FixtureCleanupFunc, // cleanup func
      error, // error, test will fail if error non nil
      dir, err := os.MkdirTemp("", "")
      if err != nil {
         return "", nil, err
      e.T().Logf("Directory created: %v", dir)
      clean := func() {
         = os.RemoveAll(dir)
         e.T().Logf("Directory removed: %v", dir)
      return dir, clean, nil
   })
```

Easy create test environment: call fixture for get value

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- Easy cleanup, independent of fixtures count: cleanup code included in fixture

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Advanced features:

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Advanced features:

Use fixtures with params (for create and few similar dependencies)

- Easy create test environment: call fixture for get value
- Easy cleanup, independent of fixtures count: cleanup code included in fixture
- Easy for reuse: fixture is function, you can use standard fixtures or create own fixtures library

Advanced features:

- Use fixtures with params (for create and few similar dependencies)
- Reuse heavy dependencies between test and subtest

Fixtures in golang test

https://github.com/rekby/fixenv

The project (slides and examples): https://github.com/rekby/evrone-2023