# Applied MVVM - Part 2



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#### Overview



Visual Studio Data Designer

**Validation** 

Dependency Injection

**MVVM Toolkits** 

## Visual Studio Data Sources Designer

Can use it to quickly scaffold data bound forms

Generates non-MVVM structured data binding hook-up

Can quickly morph into MVVM structure

#### Validation in MVVM

- Data entry forms can still leverage WPF data binding validation features
- Validation logic belongs in the Model or ViewModel, not the View
- Can use any of:
  - Exceptions
  - IDataErrorInfo
  - INotifyDataErrorInfo
  - ValidationRules
- Favor INotifyDataErrorInfo



## Dependency Injection



Data binding decouples Views and ViewModels

Need something to decouple ViewModels from Client Services

Interfaces and Dependency
Injection provide that decoupling

#### Dependency Injection / IoC Containers

- Inversion of Control (IoC) and Dependency Injection (DI) are closely related
- A "Container" is infrastructure code that does both for you
- The Container is responsible for:
  - Constructing an object when asked
  - Determining what that object depends on
  - Constructing those dependencies
  - Injecting them into the object being constructed
  - Recursively doing this process
- There are many Containers to choose from
  - Unity, AutoFac, Ninject, StructureMap, etc.

#### MVVM Toolkits / Frameworks







#### Prism

UI Composition / **MVVM** Modularity Regions Commands Navigation Pub/Sub Events

## Summary



Visual Studio Data Designer can scaffold out datacentric views quickly

Validation logic belongs in the Model and/or ViewModel

Dependency Injection lets you keep ViewModels loosely coupled with Client Services

Using a good MVVM Framework eliminates the need to write your own MVVM infrastructure code