Andy Chen

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EDUCATION

Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computer Science

Expected May 2025

Threads: Information Internetworks and Media

Honors: Dean's List, Zell Miller Scholar

Projects

Accelerating Materials Discovery with AI | Python, Basecamp, Slack, MatDeepLearn August 2023 - Present

- Finding new materials to serve as the next generation catalysts, batteries, solar cells, superconductors or electronic devices can have a potentially transformative impact on our lives and society.
- Teamed up with a sub-team of 12 individuals to train the QM9 datasets while collecting new datasets
- Organize meetings and assign tasks using Slack and Basecamp as a part of Georgia Tech's selective Vertically Integrated Projects program to ensure deliverables are met

Personal Website | JavaScript, HTML, CSS, VS Code

June 2023 – Present

- https://rekoj16.netlify.app
- Self-teaching with tutorials as a guide

CheftGPT | Front-end, SwiftUI, Xcode, Figma

February 2023 – May 2023

- Utilized SwiftUI to develop the entire application, ensuring an enjoyable user experience for clients to manage their recipe lists and apply search filters effortlessly
- Capability to provide a visual compilation of recipes using the available ingredients provided by the user.
- Used Figma for designing and collaboration

Skip'N Sit | Team Leader, Full Stack, Java, Android Studio

February 2022 – February 2022

- Developed a software solution to enhance the check-in process for seamless entry at major event venues.
- Teamed up with a group of four individuals to ensure a seamless user experience, effectively managing the flow of attendees
- Integrated a location service utilizing phone's map and camera function

TECHNICAL SKILLS

 $\textbf{Languages:} \ \, \text{Java}(\text{Advanced}), \, \text{C}(\text{Basic}), \, \text{JavaScript}(\text{Basic}), \, \text{HTML}(\text{Basic})$

Developer Tools: VS Code, IntelliJ, Eclipse

Concepts: Object-oriented Programming, Data Structures and Algorithms