

# Lab: Analog Audio

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# Outline

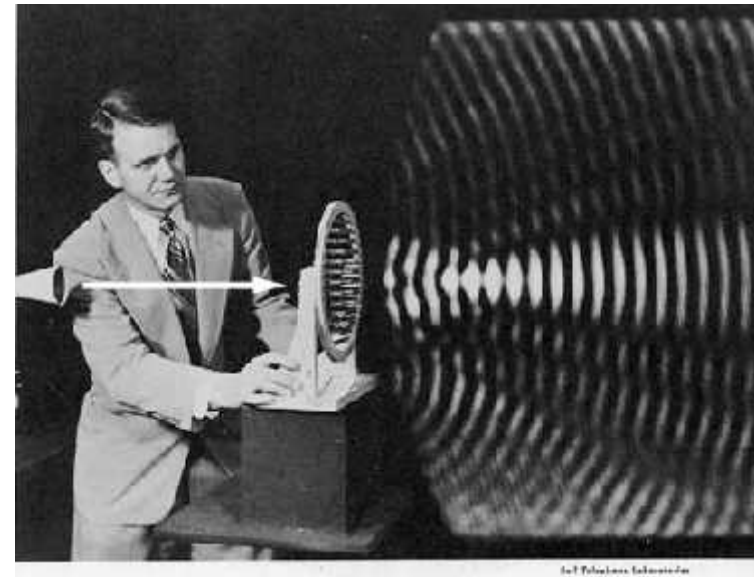
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- Review sound waves and frequency
- Learn to read an electrical schematic
- Build the circuit

# Sound waves

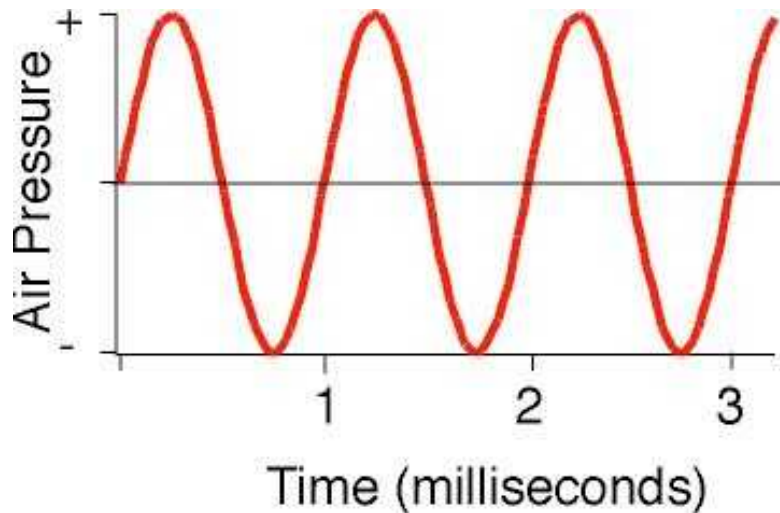
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- Compressional waves
- Air density increases and decreases periodically
  - These waves hit tiny hairs in your ear
  - When they wiggle your nerves feel it
  - Brain understands it's sound



# Waves: periodic

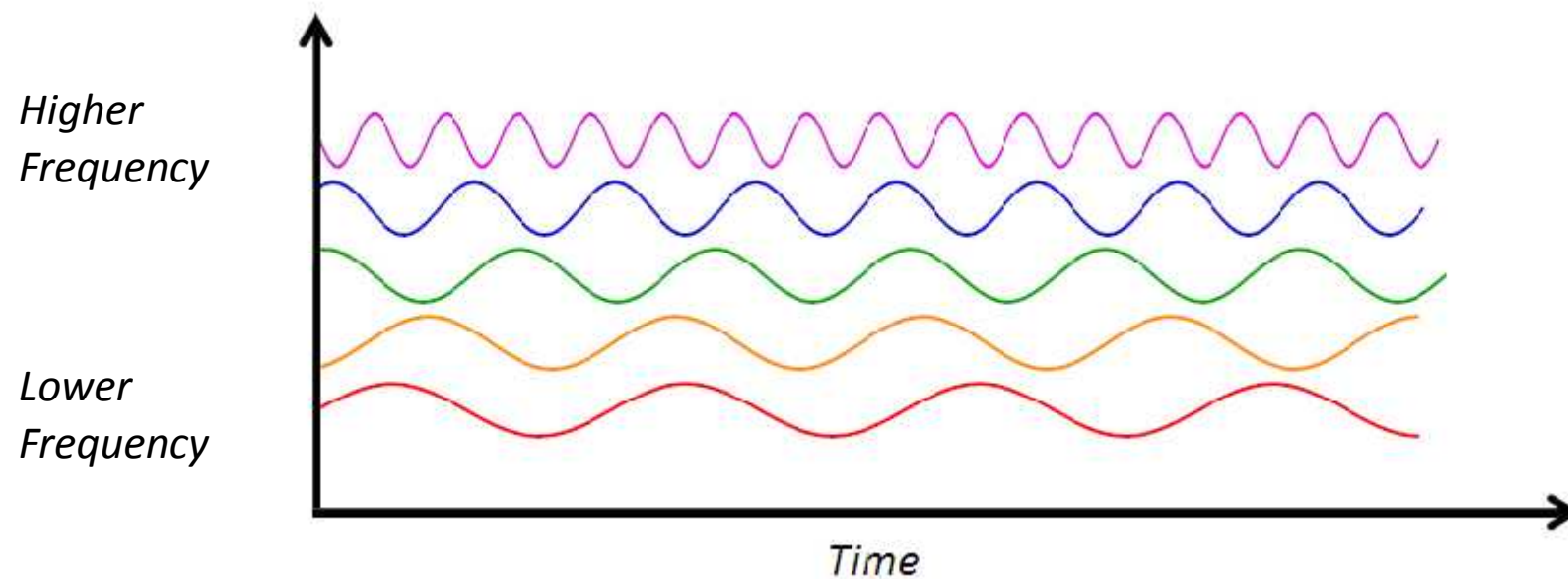
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- Frequency is 1 cycle per millisecond
  - 1000 cycles/sec (1 kHz)
- This one is a sine wave
- Sine wave=Pure tone

# Frequency relates to pitch

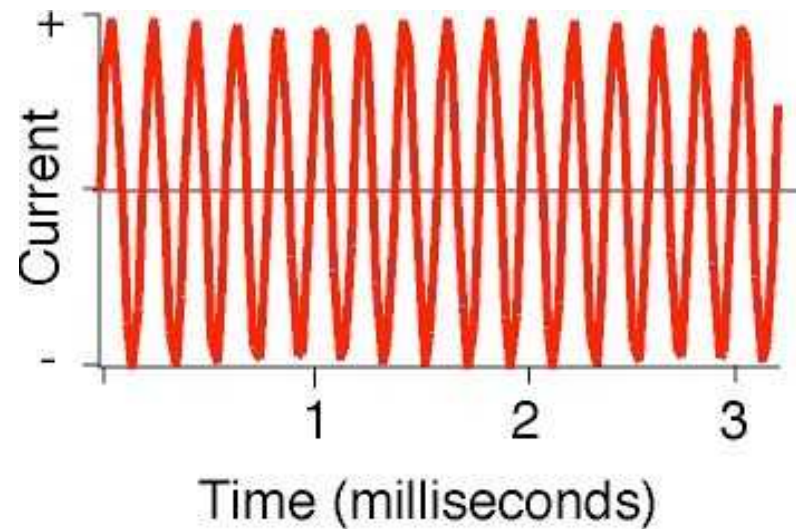
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# Electronic version

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- Current is proportional to sound pressure
- What is the frequency of this wave?
- Will it sound higher pitched or lower pitched (when played through a speaker)?



# The audible range

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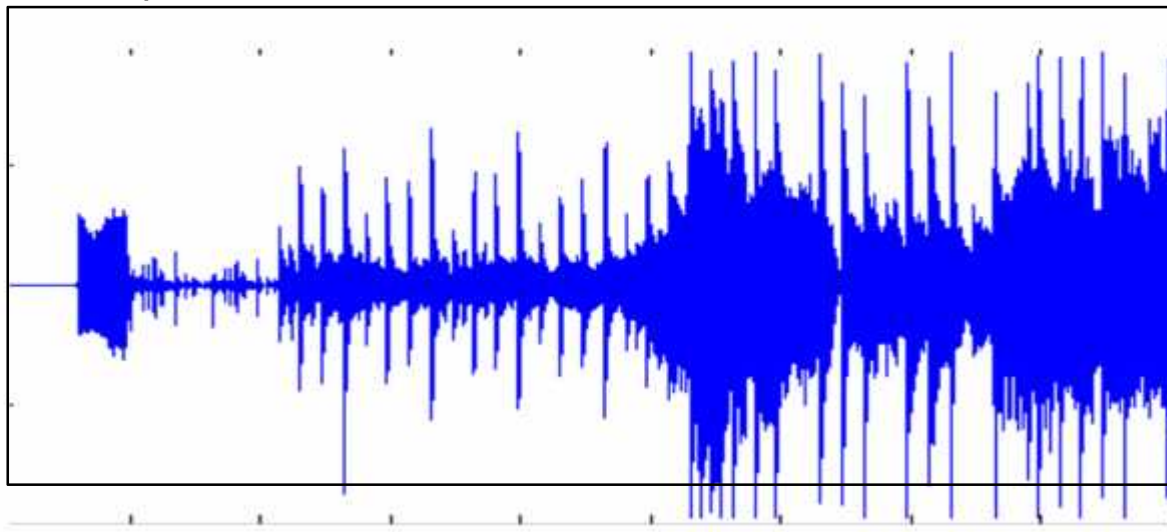
- The audible range for humans is approximately 20 Hz to 20 kHz (20,000 Hz).
- The lowest note on a piano, A0, has a frequency of 27.5 Hz.
- The highest note on a piano, C8, has a frequency of 4.186 kHz (4186 Hz).

# Sound consists of:

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- Pitch
- Timbre
- ⌚ Volume
- ⌚ And all of this varies with time
- ⌚ Music is a wildly complex combination of frequencies

output of a .wav file

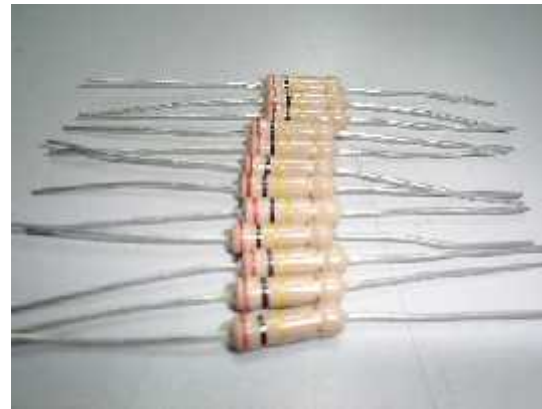




# How about this?

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- Resistor
- “Resists” electricity
- Why?
  - Lets you control how much current flows
  - Protect components



# Potentiometer

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Add variable resistor  
to output

As you turn the wheel, the  
amount of signal passed to  
output changes.

This is a volume control  
and a pitch control.

