

# About iFire

**iFire** is a Mac OS X client of the popular gaming instant messenger Xfire. It allows you to chat with your Windows friends, see which games they are playing, join their games and much more.

## Features

- Log in using your existing Xfire account or create a new one <http://www.xfire.com/>
- See the status of your friends including the game they are playing, the IP-Address of the server they are playing on (if available) and information about the server like the server name, the number of players or the map name (if available)
- Join instantly the game your friend is playing
- Chat with your friends (with emoticons), add/remove friends
- Supports more than 100 native Mac OS X games and some via Codeweavers *Crossover*
- Launch a game from iFire and directly connect to a gaming server (optional)
- Fast detection of the installed OS X games
- Automatically generated gaming statistics in the Xfire homepage
- Detection of the game you are playing so your friends can see that, too
- Detection of the server you are playing on (experimental)
- Auto-Sizing buddy list
- Use Mac OS X system sounds or custom sounds for chatting
- Custom status messages
- Typing notification when a buddy starts writing a message to you
- Support for *Growl* notifications
- Support for some *Xfire-URLs*

## Limitations

### One-Click Join

Directly joining onto a server doesn't work for all games, since some Mac ports do not offer this feature (unlike the Windows equivalent)

### Xfire In-Game

There is no support for Xfire In-Game at all. Xfire In-Game allows you to receive and send messages while you are playing a fullscreen game. I think Xfire achieves this by injecting code into the running game. I do not know whether this is possible in Mac OS X.

### Voice Chat, Group Chats, File Transfers, Clan/Guild system

Non of these are supported. iFire depends on a 3rd party library called „xfirelib“ which does not provide any support for these features. As long as this library doesn't support it I can't do anything.

### Screenshots or Movies of your games

iFire does not support taking screenshots or recording movies.

### Skins

I do not think that skins are necessary. In my opinion all Mac OS X applications should look the same (Aqua, Brushed Metal or Polished Metal look, depending on the system), so I won't add support for skins.

# FAQ

## **My friends can't see the IP address of the server I'm playing on. Why?**

The detection of the server IP is experimental, it doesn't work as good as in the Windows version of Xfire. To enable it, you have to activate it in the preferences in the „Network“ tab („Enable Network Traffic Capturing“). When you launch iFire the next time it will ask you for your admin password. Entering it will enable the IP detection. When you now start playing a online game, the IP address should be displayed in the „My Profile“ window (Tools -> My Profile). It will only work if you are connected to the internet via the built-in Ethernet port and you do not have any UDP network traffic beside the game you're playing (no Teamspeak, no Peer2Peer downloads). It won't work, too, when iFire has been running for a long time, so restarting it might help.

If none of this helps you can also enter the server IP manually in the „Override IP“ window (Tools -> Override IP...).

## **Why does iFire keep asking me for my admin password?**

You have enabled the „Network Traffic Capturing“, which tries to find the IP address of any game servers you're playing on out. On Mac OS X you have to have admin rights to view the outgoing and incoming network packets, so you have to disable this feature in the preferences to make iFire stop asking you for the password.

## **Why don't I hear any sound when I receive/send a message?**

You can choose the sounds in the preferences in the „Sounds“ tab for the 4 events (Contact signs on/off, Message sent/received).

## **I don't like these sounds! How to add custom ones?**

Copy them to /Library/Sounds or <YourUserFolder>/Library/Sounds. Now you can select them in the preferences.

## **I've installed the game XYZ on my Mac, but iFire doesn't show it up in the „Installed Games“ list. What's the problem?**

Either you have never launched the game before or iFire simply doesn't support it. It's also possible that you've changed the name of the game or that you are using a localized version of the game (e.g. „The Sims 2“ or „Die Sims 2“).

## **iFire hangs up when I select a friend in the buddy list/a friend has no icon in front of his name.**

Xfire has been updated and now supports more games. Your friend is playing on of this new games. Please look for an update or contact me, I'll release a patch as soon as possible.

## **What do the ticks/crosses in the „Supported Mac Games“ list mean?**

They indicate whether iFire supports „One Click Joining“ with that game.

## **Why is Counter-Strike/Counter-Strike Source/etc. supported by iFire? I thought there was no Mac port of these games?**

They're meant to be played with Codeweavers *Crossover Games*.

## **I really like iFire! How to donate to you?**

Just [click here to donate via PayPal](#).

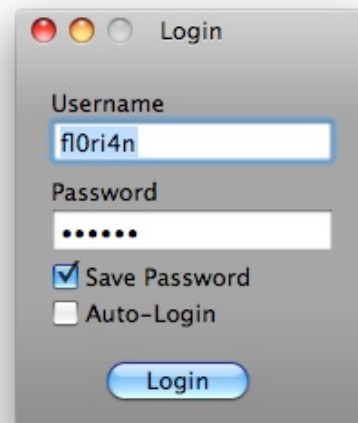
Many thanks! :-)

# Screenshots

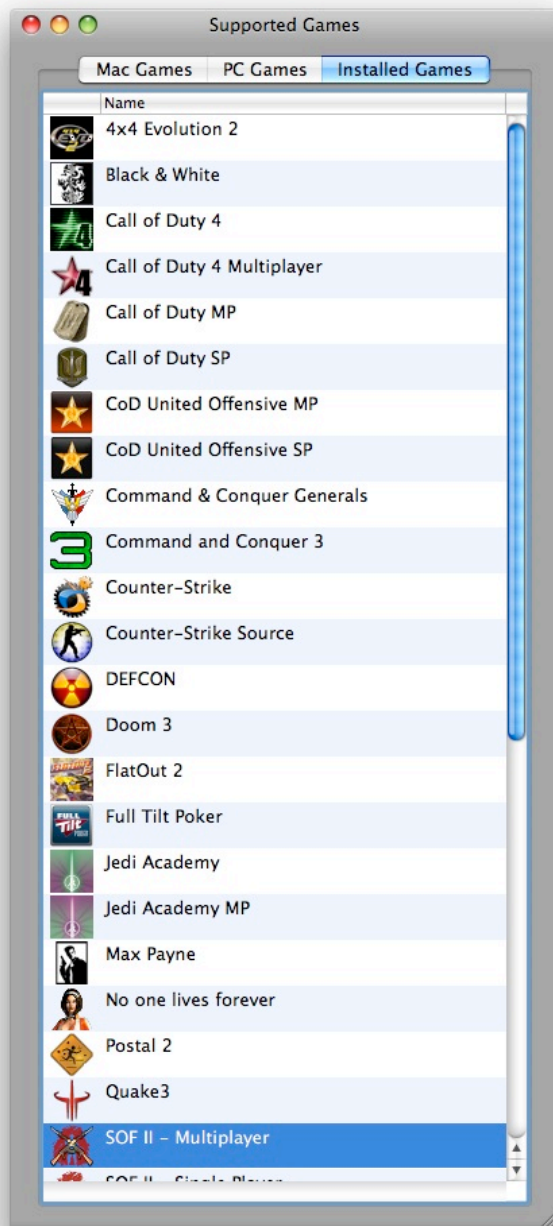
## Chat Window



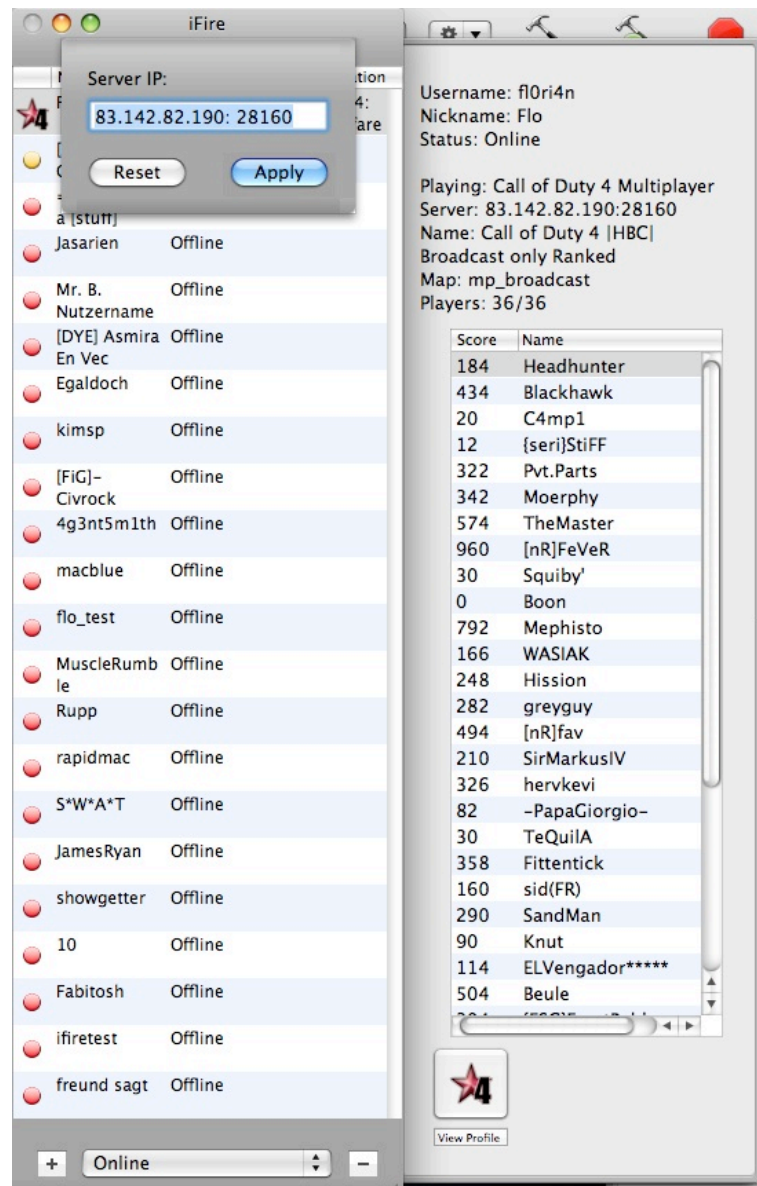
## Login Window



## List of some installed Mac games



## Buddy list and game info



# Supported Mac Games

4x4 Evolution 2  
Age of Empires  
Age of Empires II  
Age of Empires III  
Age of Empires III - The WarChiefs  
Age of Mythology  
Army Operations 2.5.0  
Athena Sword  
Battlefield 1942  
Battlefield 2  
Battlefield 2142  
Black & White  
Blitzkrieg  
Breakthrough  
Call of Duty 2  
Call of Duty 2 Demo  
Call of Duty 2 Multiplayer  
Call of Duty 4  
Call of Duty 4 Multiplayer  
Call of Duty MP  
Call of Duty SP  
Close Combat First to Fight  
CoD United Offensive MP  
CoD United Offensive SP  
Command & Conquer Generals  
Command and Conquer 3  
Counter-Strike  
Counter-Strike Source  
DEFCON  
Darwinia  
Delta Force Black Hawk Down  
Diablo II (Carbon)  
Doom 3  
Dungeon Siege  
Empire At War  
Enemy Territory QUAKE Wars  
FlatOut 2  
Full Tilt Poker  
Galactic Battlegrounds  
Ghost Recon  
Halo  
Heroes of Might and Magic V  
Heroes of Might and Magic V  
Heroes of Might and Magic V  
Homeworld 2  
Homeworld 2  
Imperial Glory  
James Bond 007 Nightfire  
Jedi Academy  
Jedi Academy MP  
Jedi Knight II  
Jedi Knight II  
Jedi Knight II MP  
Knights of the Old Republic  
Legion Arena  
Lineage  
Max Payne

Max Payne  
Medal of Honor  
Nascar 2003  
Need for Speed Carbon  
Neverwinter Nights 2  
No one lives forever  
PokerStars  
Postal 2  
Prey  
Prey  
Quake 4  
Quake 3  
Railroad Tycoon 3  
Raven Shield  
Rise of Nations Gold  
RollerCoaster Tycoon 3  
Rome Total War  
SOF II - Multiplayer  
SOF II - Multiplayer  
SOF II - Single Player  
SPORE  
SPORE(TM) Labor  
Second Life  
Shadowbane  
SimCity 4  
Spearhead  
Splinter Cell  
Star Wars Battlefront  
Starcraft (Carbon)  
Stronghold  
Stubbs The Zombie  
The Movies  
The Movies  
The Return Of The King  
The Sims 2  
Tiger Woods PGA Tour 08  
Tomb Raider Anniversary  
Tony Hawk's Pro Skater 3  
Tony Hawk's Pro Skater 4  
Tropico for OS X  
TrueCrimeMac  
Unreal Tournament 2003  
Unreal Tournament 2004  
Unreal Tournament 2004 Demo  
Unreal Tournament OS X  
Warcraft III  
Warcraft III  
Wolfenstein ET  
Wolfenstein MP  
Wolfenstein SP  
World of Warcraft  
Worms 3D  
XIII  
Zero Hour  
fm  
ioUrbanTerror