DIXIE MAE C. ENDOZO

COMPUTER ENGINEERING

BATANGAS STATE UNIVERSITY - THE NATIONAL ENGINEERING UNIVERSITY - ALANGILAN CAMPUS



PERSONAL INFORMATION

Age : 23 years old

Date of Birth : May 19, 2001

Place of Birth : Lemery, Batangas

Gender : Female

Civil Status : Single

Nationality : Filipino

Religion : Roman Catholic

CONTACT

+63 955 436 8788

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Sinisian, City of Calaca, Batangas

www.linkedin.com/in/dmcendozo

WORK EXPERIENCE

GRAPHIC DESIGNER/SOCIAL MEDIA MANAGER

Freelancer | Remote
December 2021 - Current

- Create engaging content to capture maximum customer interest.
- Expertly edits photos and videos to craft visually appealing content
- Manage content calendars and workflows to ensure timely delivery of content.
- Maintain consistency in content and ensure it aligns with the brand's history, vision, and future plans.
- Analyze customer needs and preferences to create targeted, resonant content.
- Monitor and evaluate content performance and audience engagement metrics.
- Adapt content strategies to incorporate new trends and maintain a competitive edge.

UI/UX DESIGNER INTERN

8box Solutions Incorporation | Ortigas Center, Pasig City February - May 2024

- Utilized tools like Figma and Canva to develop user interfaces for various clients, ensuring a seamless flow and smooth transitions within the applications.
- Designed user interfaces for mobile applications for specific clients, including Zagana Merchant (an e-commerce platform), JCI Manila (a non-profit organization), PARA App user and rider (a tricycle booking service), and Pobcrawl (a social event app).
- Designed a custom QR code poster banner on various clients for social media marketing strategy
- Updated and revised the user interface of the old application, including enhancements to the color scheme and wireframes.
- Designed interactive elements that enhance user engagement and create wireframes and protypes to visualize user flows and interactions.

SKILLS

PROGRAMMING LANGUAGES





Python

Java

TOOLS

Visual Studio IDE

Arduino IDE

Microsoft Office

Wix F

Figma

Google Suite

Filmora

Canva

Adobe Photoshop

Proto.io

Capcut

DIXIE MAE C. ENDOZO

COMPUTER ENGINEERING STUDENT
BATANGAS STATE UNIVERSITY - THE NATIONAL ENGINEERING UNIVERSITY - ALANGILAN CAMPUS

EDUCATION

BACHELOR OF SCIENCE IN COMPUTER ENGINEERING

BATANGAS STATE UNIVERSITY – ALANGILAN CAMPUS

Golden Country Homes, Brgy. Alangilan, Batangas 2020 - 2024

Cum Laude

Consistent Dean's Lister

OUR LADY OF CAYSASAY ACADEMY

Calle Ilagan, Taal, Batangas

2014 - 2020

With Honors President's Listee

ST. RAPHAEL ARCHANGEL

Poblacion 3, Calaca, Batangas 2008 - 2014

PAROCHIAL SCHOOL

With Honors

President's Listee

RECOGNITIONS

TOP PERFORMING STUDENT

Rank 3

Second Semester A.Y.2020-2021

TOP PERFORMING STUDENT

Rank 7

Second Semester A.Y.2022-2023

TOP PERFORMING STUDENT

Rank 4

First Semester A.Y.2023-2024

STRENGTHS

- Proficient in task management, progress tracking, and achieving project milestones within predefined timelines.
- Seeks improvement through continuous learning
- Excellent verbal communication skills
- Ability to handle pressure and give solutions in conflicting situations
- Proficient in working independently and in a team environment
- Willingness to be flexible and learn in an ever changing environment
- Leadership and social qualities developed through organization membership
- Time management skills
- Goal oriented and result driven

PROJECTS

Greener Thumb: Design and Development of IoT-Based Seed Germination Process for Sariaya Farmers

- Created a controllable chamber for optimal seed germination that incorporates various sensors and components such as temperature-humidity, ambient light, soil moisture sensor, and etc.
- Developed a mobile application for monitoring and controlling the seed germination using IoT through android studio utilizing Java programming language.

JavaGuru App

- Developed a mobile application to help students learn and improve their coding skills by covering various Java topics, including data types, Java methods, object-oriented programming, and others.
- Android studio was used in making the app in which it focuses on a quiz-like collection of multiple-choice questions classified as simple, average, and advanced..

SMORFS: SMall bussiness Ordering Food SYSTEM

- This website aimed to provide fast food restaurants with an accurate ordering and billing system as it takes the record of actual transactions such as order quantities and purchase orders
- This application includes the login button of the user, the food menu that is displayed alongside its pricing and the total receipt of the order of customers.
- Netbeans was used in developing the website utulizing a Java programming language

Shop-A: Shopping Personal Assistant

- Developed an app to provide convenience and assistance for consumers when shopping online
- A go-to-online shopping aid where it features a virtual chatbot for assitance, a currency
 converter program that is able to convert money from different currencies, and a sizing
 configurations to easily convert measurements such as UK,US, and Euro sizes as well as basic
 unit conversions of inches to cm and vice versa.
- Make used of a pycharm to built the app and utilized a python programming language.