

# Visual Programming Tools for Young Learners: Investigating How Different Programming Paradigms Teach Software Architecture Concepts

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*Abstract—XXXXX*

## I. INTRODUCTION

This is the introduction chapter.

## II. RELATED WORK

This is the related work chapter.

## III. RESEARCH METHOD

This is the research method chapter.

## IV. RESULTS

This is the result chapter.

## V. DISCUSSION

This is the discussion chapter.

## VI. CONCLUSION

This is the conclusion chapter.