#### 01 - Introduction and Math Preliminaries

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#### Outline

- Introduction to Compilers
- 2 S-Algol
- Math Preliminaries





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- translate a source program into an object program.





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- verifies the validity of the source program.
- translate a source program into an object program.
- translates a source program without changing its semantic meaning.







Compile Time





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  - Lexicographical Properties of the Program





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  - Validation





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  - Code Production





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  - Program Execution
  - Dynamic Behavior of the Program





### Phases of Compilation





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- Lexical Analysis
- Syntax Analysis





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- Syntax Analysis
- Code Generation





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- Analyzes the structure of the program.
- Validates structure. (i.e. Do { } match?)
- Results in a parse tree representation of the program.





#### Code Generation

The code generator ...

• traverses the parse tree.





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#### Code Generation

#### The code generator ...

- traverses the parse tree.
- generates object code as it descends the tree.
- optimizes object code.





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# **Recursive Descent Compiling**

- Each major language structure has a corresponding recognizer routine.
- These methods call each other as needed.
- As the methods get called, they construct a parse tree.
- Errors are detected as the recognizers execute.
- Limited in scope to LL(1) languages.





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ALGOL Inspired Language



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- Sequence Level Scoping
- Types are Inferred at Declaration
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- Procedures
- Designed as a Teaching Language
- Powerful Enough for Systems Programming





## Variable Declarations

```
let x := 1
let y := 2.7
let switch := x<pi
let name := "Bill"
let e=2.71828
let lbl := "here"</pre>
```

```
!has type int i.e.integer !has type real !has type bool i.e. boolean !has type string !real constant !has type cstring
```





### Structures

```
structre identifier(cstring name ;real val)
let var := identifier("x", 2.14)
```





### **Procedures**

```
procedure count (cint s,e)
begin
  let x := s
  while x \le e do
  begin
    write x
    x := x + 1
  end
end
procedure convert(cint L,S,D->real)
    L+S/20+D/240
```





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- Computing closures reveal vital information about a language.
- We will get more formal with closures later.





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• Expanding the above language yields:

$$L = \{aa, ab, ac, ba, bb, bc, ca, cb, cc\}$$





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•  $A^0$  is the empty string, we often give it the special symbol  $\lambda$ 



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- A\* is the language consisting of every possible string over the alphabet A.





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This is called the Transitive Closure of A





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- Also,  $A^+$  is the transitive closure of A under the operation.

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**1** Decides  $s \in L$ 

**2** Computes the function  $L \mapsto L'$  on s

