06 - Syntax Analysis

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Outline

Syntax Analysis

2 Example: L Programming Language



Syntax Analyzer

- There are two main parts to syntax analysis:
 - **Lexing** Process the micro-syntax of the language.
 - Syntax Analysis Process the context-free syntax of the language.
- The syntax analyzer can be created directly from the BNF specification of a language.



Lexical Analysis Abstraction

For now our lexer will consist of the following:

- A global variable symbol
- procedure next_symbol
 - Place the next basic symbol in the global variable.
 - Advance the input stream.
- procedure mustbe (s)
 - if s is the symbol, call next_symbol
 - Otherwise, report an error.
- procedure have (s)
 - if s is the symbol, call next symbol and return true.
 - 2 Otherwise, return false



Coding from BNF

- A production like this: < > ::= a<A>
- Would be coded:

```
mustbe("a"); A();
```

- A production like this: < > ::= a<A> | b
- Would be coded:

```
if have("a") then A() else { mustbe("b");
B() }
```

- A production like this: < > ::= a<A> | b | c <C>
- Would be coded as:

```
if( have("a") ) { A(); }
else if( have("b") ) { B(); }
else { mustbe("c"); C(); }
```



Repetition Productions

```
< > ::= <A> [b<A>] * (Where * means repeat "zero or
more times")

do {
     A();
} while (have ("b"));
```



The Grammar of L

```
(program)
                     ::= <expression>
⟨expression⟩
                     ::= <term> <expression-tail>
⟨expression-tail⟩
                     := \lambda \mid '+' < term > < expression-tail >
⟨term⟩
                     ::= <factor> <term-tail>
⟨term-tail⟩
                     ::= \lambda | '*' <factor> <term-tail>
⟨factor⟩
                     ::= <unit> | '(' <expression> ')'
                     ::= '0' | '1' | '2' | '3' | '4' | '5' | '6' | '7' | '8' | '9'
⟨unit⟩
```

Activity: Let's create a syntax analyzer for L!

