



Legend:

- Area\_perc
- Perimeter\_zs
- areaPoly\_GA
- isValidStruct\_M
- isValid\_perm\_M

name

- Area\_zs
- perm\_zs
- perimPoly
- Corr\_XY\_M
- GLM\_Valid\_area

- Perimeter\_perc
- SelfInter
- isSimple\_GA
- Corr\_M