

**Client Memory**

core 1							Req1	Req2	Req3
core 2									
core 3									
core 4									
core 5									
core 6									
core 7									
core 8									
core 9									

**Trustee Memory**

core 1									
core 2									
core 3									
core 4									
core 5									
core 6									
core 7	Req1								
core 8	Req2								
core 9	Req3								