

JAVA TO GO GOOGLE GO FÜR JAVA ENTWICKLER



2.2 MIO ZEILEN CODE 3.082 CONTRIBUTORS



300.000 ZEILEN CODE 776 CONTRIBUTORS











HELLO GOPHER

```
package main
import "fmt"
func main() {
  fmt.Println("Hello Gopher!")
}
```

Ausführen

```
go build hellogopher.go // 1. Code kompilieren
./hellogopher // 2. Binary ausführen

go run hellogopher.go // Code kompilieren und ausführen
```



5 FAKTEN ZU GO

- 1 statisches Typsystem
- 2 Garbage Collection
- 3 keine Vererbung
- 4 Concurrency eingebaut
- 5 native Ausführung





VARIABLEN, SLICES, SCHLEIFEN

```
12 // Schleife
13 for i, name := range namesSlice {
fmt.Println("Hello " + name + "!")
```



STRUCT STATT KLASSE

```
1 type Congressman struct {
2   Name string
3 }
4
5 func main() {
6   c := Congressman{Name: "Peter Russo"}
7   fmt.Println("Hello " + c.Name + "!")
8 }
```



FUNCTION RECEIVER STATT INSTANZMETHODE

```
1 type Congressman struct {
2   Name string
3  }
4
5 func (c Congressman) swearOathOfOffice() {
6   fmt.Printf("I, %v, swear to serve the USA.", c.Name)
7  }
8
9 func main() {
10   c := Congressman{Name: "Peter Russo"}
11   c.swearOathOfOffice();
12 }
```



INTERFACE

```
1 type Greeter interface {
2   greet()
3 }
4
5 func passBy(c1 Greeter, c2 Greeter)
6   c1.greet()
7   c2.greet()
8 }
9
10 func main() {
11   c := Congressman{Name: "Frank U."
12   e := Enemy{}
13   passBy(c, e)
14 }
```

```
type Congressman struct {
    Name string
}

func (c Congressman) greet() {
  fmt.Println("Hello", c.Name)
}
```

```
type Enemy struct{}

func (e Enemy) greet() {
  fmt.Println("Go to hell!")
}
```



LIEBEN ODER HASSEN



STRUCT EMBEDDING STATT VERERBUNG

```
p := President{NuclearWeaponCode: "123"}
   p.Name = "Frank Underwood"
14
    p.swearOathOfOffice();
```



FEHLER

```
// Fehler behandeln
err := c.bribe(5000.0)
 if err != nil {
      fmt.Printf("%v is not bribable.", c.Name)
```



GENERICS

```
func printSliceOfInts(numbers []int) {
    for _, num := range numbers {
        fmt.Print(num, " ")
    }
}

fun Generics kommen in Go 2

fun Generics kommen in Go 2

fun Generics kommen in Go 2

**Trint(num, " ")
}
```



STÄRKEN



CONCURRENCY

GOROUTINE CHANNEL

leichtgewichtiger Thread Kanal für Nachrichten



GOROUTINE

```
func HelloCongressman(name string) {
  fmt.Println("Hello Congressman", name)
}

func main() {
  go HelloCongressman("Russo")
}
```



CHANNEL

```
func Congressman(money chan int) {
     // Nachricht empfangen
11
     amount := <-money
12
13
     fmt.Println("Received", amount, "$!")
```



CHANNEL MIT SELECT

```
func Congressman(money chan int) {
     select {
11
     case amount := <-money:</pre>
       fmt.Println("Received", amount, "$!")
```



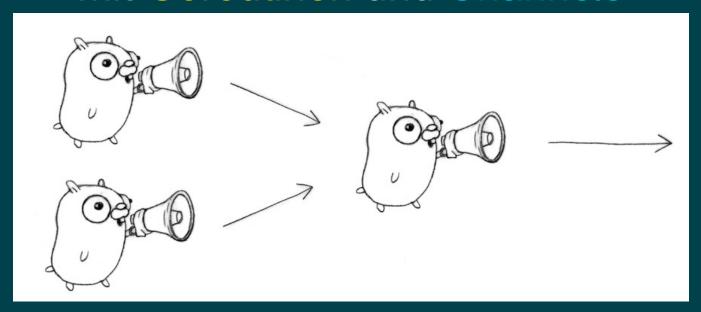
CHANNELMIT TIMEOUT

```
time.Sleep(2 * time.Second)
      select {
      case amount := <-money:</pre>
        fmt.Println("Received", amount, "$!")
      case <-time.After(1 * time.Second):</pre>
        fmt.Println("Got nothing ...!")
14
```



CONCURRENCY

mit Goroutinen und Channels





STANDARDBIBLIOTHEK

- # Tests
- # HTTP(2) Server und Router
- # JSON
- # Logging



TESTS hellogopher_test.go

```
package main
import "testing"

func TestSayHelloGopher(t *testing.T) {
    if HelloGopher() != "Hello Gopher!" {
        t.Error("Unerwartetes Ergebnis.")
    }
}
```



BASICS

LIEBEN ODER STÄRKEN HASSEN

#

```
Variablen,
Slices,
Schleifen
```

Struct Interface # Struct

Embedding

Fehler

Generics

Goroutine

Channel

Standardbiblioth









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