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Test Name: Mock Test

Taken On: 31 Oct 2021 12:55:38 IST

Time Taken: 0 min 23 sec/ 28 min

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Skills Score:

Tags Score:

0%

0/100

scored in **Mock Test** in 0 min 23 sec on 31 Oct 2021 12:55:38 IST

- Algorithms 0/100
- Core CS 0/100
- Graph Theory 0/100
- Medium 0/100
- problem-solving 0/100

Recruiter/Team Comments:

No Comments.

	Question Description	Time Taken	Score	Status
Q1	Breadth First Search: Shortest Reach > Coding	16 sec	0/ 100	⊗

QUESTION 1

⊗

Wrong Answer

Score 0

Breadth First Search: Shortest Reach > Coding

Graph Theory

Algorithms

Medium

problem-solving

Core CS

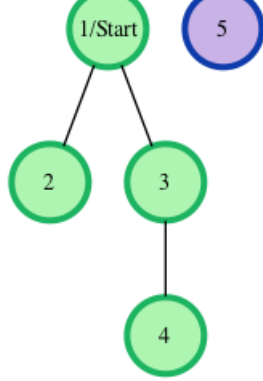
QUESTION DESCRIPTION

Consider an undirected graph where each edge weighs 6 units. Each of the nodes is labeled consecutively from 1 to n.

You will be given a number of queries. For each query, you will be given a list of edges describing an undirected graph. After you create a representation of the graph, you must determine and report the shortest distance to each of the other nodes from a given starting position using the *breadth-first search* algorithm (BFS). Return an array of distances from the start node in node number order. If a node is unreachable, return **-1** for that node.

Example

The following graph is based on the listed inputs:



```

n = 5 // number of nodes
m = 3 // number of edges
edges = [1, 2], [1, 3], [3, 4]
s = 1 // starting node

```

All distances are from the start node **1**. Outputs are calculated for distances to nodes **2** through **5**: **[6, 6, 12, -1]**. Each edge is **6** units, and the unreachable node **5** has the required return distance of **-1**.

### Function Description

Complete the `bfs` function in the editor below. If a node is unreachable, its distance is **-1**.

`bfs` has the following parameter(s):

- `int n`: the number of nodes
- `int m`: the number of edges
- `int edges[m][2]`: start and end nodes for edges
- `int s`: the node to start traversals from

Returns

`int[n-1]`: the distances to nodes in increasing node number order, not including the start node (-1 if a node is not reachable)

### Input Format

The first line contains an integer **q**, the number of queries. Each of the following **q** sets of lines has the following format:

- The first line contains two space-separated integers **n** and **m**, the number of nodes and edges in the graph.
- Each line **i** of the **m** subsequent lines contains two space-separated integers, **u** and **v**, that describe an edge between nodes **u** and **v**.
- The last line contains a single integer, **s**, the node number to start from.

### Constraints

- $1 \leq q \leq 10$
- $2 \leq n \leq 1000$
- $1 \leq m \leq \frac{n \cdot (n-1)}{2}$
- $1 \leq u, v, s \leq n$

### Sample Input

```

2
4 2
1 2
1 3
1
3 1
2 3
2

```

### Sample Output

```

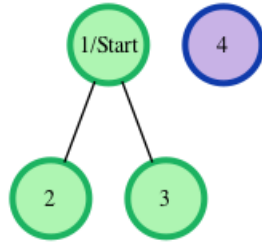
6 6 -1
-1 6

```

## Explanation

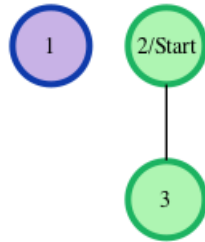
We perform the following two queries:

1. The given graph can be represented as:



where our *start* node, *s*, is node **1**. The shortest distances from *s* to the other nodes are one edge to node **2**, one edge to node **3**, and an infinite distance to node **4** (which it is not connected to). We then return an array of distances from node **1** to nodes **2**, **3**, and **4** (respectively):  $[6, 6, -1]$ .

2. The given graph can be represented as:



where our *start* node, *s*, is node **2**. There is only one edge here, so node **1** is unreachable from node **2** and node **3** has one edge connecting it to node **2**. We then return an array of distances from node **2** to nodes **1**, and **3** (respectively):  $[-1, 6]$ .

**Note:** Recall that the actual length of each edge is **6**, and we return **-1** as the distance to any node that is unreachable from *s*.

## CANDIDATE ANSWER

Language used: **Python 3**

```
1 #
2 # Complete the 'bfs' function below.
3 #
4 # The function is expected to return an INTEGER_ARRAY.
5 # The function accepts following parameters:
6 # 1. INTEGER n
7 # 2. INTEGER m
8 # 3. 2D_INTEGER_ARRAY edges
9 # 4. INTEGER s
10 #
11
12
13 class Node:
14     def __init__(self, value):
15         self.value = value
16         self.edges = []
17         self.seen = False
18         self.dist = 0
19
20     def add_edge(self, number):
21         self.edges.append(number)
22
23     def reset_seen_dist(self):
```

```

24     self.seen = False
25     self.dist = 0
26
27     def set_seen(self):
28         self.seen = True
29
30     def set_dist(self, a):
31         self.dist = a
32
33 class Graph:
34     def __init__(self):
35         self.nodes = [Node(0)]
36
37     def reset_seen_dist(self):
38         for n in self.nodes:
39             n.reset_seen_dist()
40
41
42 # start = start node number (1 to n)
43 # target = searched node number (1 to n)
44 def find_bfs(start, target, g):
45     curr = g.nodes[start]
46     links = []
47     dist = 0
48     if target == curr.value:
49         return 0
50     curr.set_seen()
51     #print(f'node {start} current edges {curr.edges}')
52     for e in curr.edges:
53         if not g.nodes[e].seen:
54             g.nodes[e].set_seen()
55             g.nodes[e].dist = g.nodes[e].dist + 6
56             #print(f"1st loop : g.nodes[{e}].dist = {g.nodes[e].dist}")
57
58         links.append(e)
59
60     while len(links) != 0:
61         node_number = links.pop(0)
62         if target == node_number:
63             return g.nodes[node_number].dist
64         curr = g.nodes[node_number]
65         for e in curr.edges:
66             if not g.nodes[e].seen:
67                 g.nodes[e].set_seen()
68                 g.nodes[e].dist = g.nodes[node_number].dist + 6
69                 #print(f" 2nd loops : g.nodes[{e}].dist = {g.nodes[e].dist}")
70                 links.append(e)
71     return -1
72
73
74 def bfs(n, m, edges, s):
75     # Write your code here
76     #returns int[n-1] distances to nodes in increasing node number order,
77     # not including the start node
78     g = Graph()
79     # create nodes, add them to the graph
80     for i in range(1,n+1):
81         g.nodes.append(Node(i))
82     # fill list of edges on the nodes
83     for e in edges:
84         g.nodes[e[0]].add_edge(e[1])
85         #g.nodes[e[1]].add_edge(e[0])
86     # Now the Graph is filled.
87     # We should now be able to implement BFS ...

```

```

88     # build a list of distances from node s
89     output = []
90     for i in range(1, n+1):
91         if i != s:
92             g.reset_seen_dist()
93             #print(f"find_bfs({s}, {i}, g)")
94             output.append(find_bfs(s, i, g))
95     #print(output)
96     return output
97
98

```

TESTCASE	DIFFICULTY	TYPE	STATUS	SCORE	TIME TAKEN	MEMORY USED
Testcase 1	Easy	Sample case	✔ Success	0	0.0591 sec	9.55 KB
Testcase 2	Medium	Hidden case	✘ Wrong Answer	0	0.0563 sec	9.84 KB
Testcase 3	Medium	Hidden case	✘ Wrong Answer	0	0.4681 sec	12.8 KB
Testcase 4	Hard	Hidden case	✘ Wrong Answer	0	0.0492 sec	9.46 KB
Testcase 5	Hard	Hidden case	✘ Wrong Answer	0	0.0704 sec	9.89 KB
Testcase 6	Hard	Hidden case	✘ Wrong Answer	0	6.9075 sec	26 KB
Testcase 7	Hard	Hidden case	✘ Wrong Answer	0	0.3464 sec	10.7 KB
Testcase 8	Easy	Sample case	✔ Success	0	0.0484 sec	9.59 KB

No Comments