

# DAPHNE LAM

## Software Engineer

562-387-8835

d.huff.lam@gmail.com

[remnantsofred.github.io](https://remnantsofred.github.io)

[LinkedIn](#)

[GitHub](#)

**JOURNEY** Proven adaptable learner, collaborator, and communicator looking for new growth and challenges in STEM

**SKILLS** JavaScript, Ruby, Rails, Mongo, Node.js, Express, React.js, Redux, SQL, Canvas, Python

### PROJECTS

Cosmerepass, *a clone of ClassPass* | *React/Redux, Rails 7, AWS*

[live](#) | [GitHub](#)

- Introduced React hooks across customizable modal and dropdown components to simplify code, improve code reusability and composition
- Setup RESTful API routes using Ruby on Rails and PostgreSQL to build the backend necessary to support filtering of lesson dates by location or lesson type, as well as other CRUD features for the app
- Employed media queries to make the application responsive and accessible across devices

Exquis, *a collaborative storytelling app* | *MongoDB, Mongoose, Express, React, Redux, Node.js*

[live](#) | [GitHub](#)

- Implemented Github pull request review and testing protocols to address merge conflicts and bugs due to regression
- Led and managed a team of 3 engineers, distributing tasks to ensure the team could work in parallel, maximizing productivity and teamwork
- Configured orderly Redux store of combined reducers to selectively re-render only the necessary components to improve loading speed and reduce unnecessary backend calls

Momo's Misadventures, *a series of quick mini-games from a cat's perspective* | *Javascript, Canvas*

[live](#) | [GitHub](#)

- Learned HTML5 Canvas and used JavaScript to create the logic for rendering objects and functions to allow for fun and visually compelling gameplay
- Utilized Object Oriented Programming to create the core game logic, allowing for increased game complexity and ease of scalability

### EXPERIENCE

HR Generalist/Office Manager (1 yr 11 mo) -> HR Manager (2 yrs 9 mo) -> Senior HR Manager (1 yr 2 mo) -> HR Director

Kongregate Inc.

Mar 2016 - Feb 2022

- Directed all HR initiatives and programs for an \$18M revenue company with 85+ employees across two offices and remote employees across multiple time zones
- Applied excellent communication and problem-solving skills to address diverse issues while collaborating cross-functionally with leaders in all departments and disciplines
- Handled all HR-related processes and project management regarding the transition from parent company GameStop to Modern Times Group, including implementation and administration of new HRIS (Human Resources Information System), relying on self-directed research and leveraging SOP and other available documentation
- Identified opportunity and oversaw the rollout and integration of a new ATS (Applicant Tracking System) to streamline recruitment strategy, resulting in \$100k saved annually
- Established an internal compensation structure with geo-based dynamic discounts, effectively managing costs while ensuring fair and equitable pay for employees

### EDUCATION

University of California, Berkeley - BA Philosophy, 2005-2010

App Academy - Immersive software development course with a focus on full stack web development - Winter 2022