

Defining 'ssd1306_bitmap.c'

OLED module used is LrTMAX has 128 COLMN x 32 ROW light dots.
Defining bitmap data, image show up in OLED.

		COL0	COL1	COL2	COL3	COL4	COL5	COL6	COL7	COL8	COL9	COL10	..	COL120	COL121	COL122	COL123	COL124	COL125	COL126	COL127
PAGE0	ROW0	1	0	bitmap[2]									..								bitmap[127]
	ROW1	0	1																		
	ROW2	1	0																		
	ROW3	0	1																		
	ROW4	1	0																		
	ROW5	0	1																		
	ROW6	1	0																		
	ROW7	0	1																		
PAGE1	ROW8												..								bitmap[255]
	ROW9																				
	ROW10																				
	ROW11																				
	ROW12																				
	ROW13																				
	ROW14																				
	ROW15																				
PAGE2	ROW16												..								bitmap[383]
	ROW17																				
	ROW18																				
	ROW19																				
	ROW20																				
	ROW21																				
	ROW22																				
	ROW23																				
PAGE3	ROW24												..								bitmap[511]
	ROW25																				
	ROW26																				
	ROW27																				
	ROW28																				
	ROW29																				
	ROW30																				
	ROW31																				

Exaple:
const uint8 bitmap[]={0x55,0xAA... };
//each bit value 1 is light dot ,0 is not light.