Gathering information & interviewing people	Ideas of how to solve the problem	What could go wrong?	Steps to advance product	Basic product features
Interview people about what items they lose most often/would most like to track.	Create an app that the tracker connects to to find items.	The technology cost to create could be too expensive to sell for a reasonable price.	Create a prototype.	Small sticker-like tracker that can be attached to a variety of items (glasses, remotes, keys, cards).
Remy Rogers	Remy Rogers	Remy Rogers	Remy Rogers	Remy Rogers
Interview people about how much they would be willing to spend on a tracking device.	Possibly a smaller/less bulky tracker than competitors' models.	There could be a lack of interest.	Plan a way to market the product.	An app that includes functionality like a map with the tracker locations and when the location was last updated.
Remy Rogers	Remy Rogers	Remy Rogers	Remy Rogers	Remy Rogers
Determine possible costs of creating the technology.	Possibly a sticker-like design that can be flexibly attached to anything.	Has to be different enough to compete with products in the same realm.	Find investors and people who show interest in promoting and developing the product.	App should also be able to show multiple trackers with the ability to name them.
Remy Rogers	Remy Rogers	Remy Rogers	Remy Rogers	Remy Rogers
Gather information on what people would like to see in a website/app for the tracker.	Could come as a single or a pack of multiple with a slight discount.		Finalize what the product will be used for tracking and how it can be successful.	Could have a feature where friends could share certain tracker's locations. This would be beneficial for finding items if one person's
Remy Rogers	Remy Rogers		Remy Rogers	app/device was not working.
Gather information on how to make the tracking app user friendly and efficient.			Build a user-friendly website that makes the tracker functional and easy to track.	Remy Rogers
Remy Rogers			Remy Rogers	