

Game Theory Problem Set 2

A

$$1 \quad u_L(x, y) = \frac{x}{x+y} - x, \quad u_C(y, x) = \frac{y}{x+y} - y$$

$$B_L(y) = \arg \max_x u_L(x, y)$$

Taking FOC for x ,

$$\partial u_L / \partial x = x(-1)(x+y)^{-2} + (1)(x+y)^{-1} = 0,$$

$$-x(x+y)^{-2} + (x+y)^{-1} = 0,$$

$$-x + (x+y) = 0,$$

$$(x+y)^2 = y,$$

$$x+y = \sqrt{y} \quad \text{since } x, y > 0$$

$$x = \sqrt{y} - y$$

$$B_L(y) = \sqrt{y} - y$$

* extra mark for checking 2nd order condition

This presentation " $B_L(y) = \dots$ " is good

$$\text{By symmetry, } B_C(x) = \sqrt{x} - x$$

Let (x^*, y^*) be a NE. By definition of NE and BR, "Find a NE": can just impose symmetry

$$x^* = B_L(y^*) \text{ and } y^* = B_C(x^*),$$

$$x^* = \sqrt{y^*} - y^*, \quad y^* = \sqrt{x^*} - x^*$$

Suppose that (x^*, y^*) is a symmetric NE, then

$$x^* = y^*$$

$$y^* = \sqrt{y^*} - y^*$$

$$2y^* = \sqrt{y^*}$$

$$4y^* = 1$$

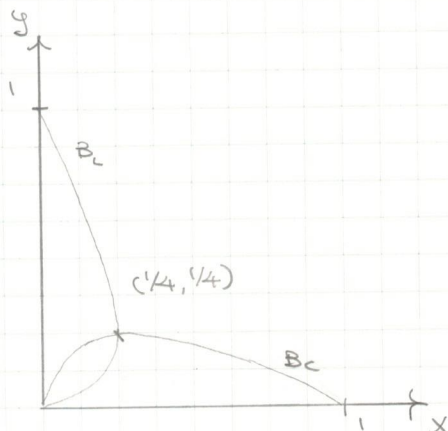
$$y^* = 1/4$$

$$x^* = 1/4$$

Then $x^* = \sqrt{y^*} - y^*$ and $y^* = \sqrt{x^*} - x^*$, so this is so
 $(x^* = 1/4, y^* = 1/4)$ is indeed a NE.

Let v_L and v_C denote the vote shares of the Labour party and the conservative party respectively.

$$\text{At } (x^* = 1/4, y^* = 1/4), \quad v_L = \frac{x^*}{x^* + y^*} = 1/2, \quad v_C = \frac{y^*}{x^* + y^*} = 1/2.$$



At $(x=0, y=0)$, it is reasonable to suppose that $v_L = v_C = 1/2$ since advertising expenditure is the sole determinant of vote share. Then, it is reasonable to suppose that $u_L(0,0) = v_L(0,0) - 0 = 1/2$ and $u_C(0,0) = v_C(0,0) - 0 = 1/2$. There is no equilibrium at these payoffs since candidate equilibrium $(0,0)$ fails to deviation $(\epsilon, 0)$ for

sufficiently small $\varepsilon > 0$ since the deviating player then has vote share 1 and payoff $1 - \varepsilon > \frac{1}{2}$ for $\varepsilon < \frac{1}{2}$

~~the payoff (1,1) at (a,a)~~ If each player has payoff 1 at $(x=0, y=0)$, this strategy profile is an NE since ~~a player~~ if some player instead plays \geq , his payoff is $1 - \varepsilon < 1$, so there is no profitable deviation. These payoffs do not make sense since they imply that each player has vote share 1 at $(x=0, y=0)$, but it is reasonable to accept the constraint $v_c + v_l = 1$.

"at least 1"

some bonus utility from spending 0, "moral highground"

player plays $y+E$ and the other player plays y , so the asset is awarded to the deviating player with probability 1 rather than with probability $1/2$. So this deviation is profitable iff $p \leq p^*x/2$, iff $\varepsilon < p^*x/2$.

consider also $y \geq x$ for completeness

Suppose that y^* is a mixed NE where each player plays the mixed strategy given by probability distribution $F(y)$.

Suppose that there is a gap $[y_1, y_2]$ in the support of $F(y)$, i.e. neither player plays any action in this interval.

Informally, then each player can profitably deviate by reallocating probability mass from the actions just above the interval to actions at the within and at the bottom of the interval. Informally, the former actions are more costly than the latter, but both have the same probability of winning the contested asset since the other player never makes an intermediate bid. So y^* is not a Nash equilibrium if there is a gap in the support of $F(y)$.

this is the argument for

'remove y_2 from the support

action in gap has higher payoff than y_2 which is in support, so has equal payoff to any other strategy in support so $y \in (y_1, y_2)$ is a profitable deviation

Given that there are no gaps in the support of $F(y)$, the support of $F(y)$ is some interval $[y, \bar{y}]$.

Suppose that 0 is not in the support of $F(y)$, then $y > 0$. $u_x(y, y^*_{-x}) = -y$ since the other player plays y with zero probability, so the player who plays y never wins the asset. $u_x(0, y^*_{-x}) = 0$, so there is a profitable deviation, namely reallocating probability mass from y to 0. Then y^* is not a NE. By reduct so if y^* is a NE, 0 is in the support of $F(y)$. Given $y \in \mathbb{R}^+$, 0 is the lowest contribution in the support of $F(y)$.

y^* is a NE ~~iff~~ ^{only if} all actions in the support of y^* have equal payoff so there is no profitable deviation by reallocating probability mass from a less profitable action in the mix to a more profitable one. For each player x , ~~the~~ $u_x(0, y^*_{-x}) = u_x(y_x, y^*_{-x})$ for all y_x in the support of $F(y)$

$0 = F(y_x)x - y_x$ ~~for~~ for all y_x in the support of $F(y)$
 $F(y_x) = y_x/x$

$F(y_x)$ is the cumulative distribution function of a uniform distribution $u(0, x)$

The equilibrium strategy of each player ^x is the mixed strategy given by a uniform distribution over the actions $y_x \in [0, x]$.

3	L	R
T	6	<u>8</u>
	6	<u>2</u>
B	<u>2</u>	0
	<u>8</u>	0

Best responses underlined.

By inspection, the pure strategy NE are (T,R), (B,L); where players play mutual best responses.

Suppose \exists mixed NE s^* , then P1.1 mixes T,B, so
 $\pi_1(T, s^*) = \pi_1(B, s^*)$,
 $6p_T + 2p_B = 8p_L + 0p_R$, $p_T + p_B = 1$, $p_L + p_R = 1/2$

Then P1.2 mixes L,R, so

$$\pi_2(L, s^*) = \pi_2(R, s^*),$$

$$6p_T + 2p_B = 8p_L + 0p_R, \quad p_T = p_B = 1/2$$

$s^* = (1/2 T + 1/2 B, 1/2 L + 1/2 R)$ is the only mixed NE

+ Game payoff (4,4)

By inspection, there are no hybrid NE.

If P1.1 mixes, P1.2 must mix

By symmetry

So $\nexists s^*$ st only one P1 mixes

Neither player has incentive to follow these instructions if H, and P1.1 is told to play T and P1.2 is told to play R, P1.1 has incentive to instead play

Each player has incentive to act as instructed given that the other player did so since (T,R) and (B,L) are NE, so no player has incentive to deviate given that the other player plays his part in the NE. The game resembles a coordination game and the coin toss serves as a coordinating device. Expected payoffs are (5,5)

Intuitively, this eliminates miscoordination

State	Strategy Profile	Probability
x	(T,R)	1/3
y	(T,L)	1/3
z	(B,L)	1/3

Suppose P1.1 is instructed to play T, then

let s^* denote this correlated equilibrium

Suppose P1.1 is instructed to play T, then P1.1 has incentive to play T if his expected payoff, given this instruction, from playing T is greater than from playing B.

$$\frac{1}{2} \times 6 + \frac{1}{2} \times 2 \geq \frac{1}{2} \times 8 + \frac{1}{2} \times 0$$

$$\frac{1}{2} \times 6 + \frac{1}{2} \times 2 = 4 \geq \frac{1}{2} \times 8 + \frac{1}{2} \times 0 = 4$$

$$P(L|T) \cdot 6P(L|T) + 2P(R|T) = \frac{1}{2} \times 6 + \frac{1}{2} \times 2 = 4$$

$$\geq 8P(L|T) + 0P(R|T) = \frac{1}{2} \times 8 + \frac{1}{2} \times 0 = 4$$

likewise if P1.1 is instructed to play B

$$8P(L|B) = 4 \geq 6P(L|B) + 2P(R|B) = 6$$

likewise if P1.2 is instructed to play L

$$6P(T|L) + 2P(B|L) = \frac{1}{2} \times 6 + \frac{1}{2} \times 2 = 4 \geq$$

Crucial: signal is private, players do not know what the other has been told

$$8P(T|L) = \frac{1}{2} \times 8 = 4$$

likewise if P1,2 is instructed to play R

$$8P(T|R) = 8 > 6P(T|R) + 2P(B|R) = 6$$

It is verified above that each player finds it weakly optimal to play as instructed.

If x, the players play (T,R), $(u_1, u_2) = (2, 8)$

If y, the players play (T,L), $(u_1, u_2) = (6, 6)$

If z, the players play (B,L), $(u_1, u_2) = (8, 2)$

$$(E(u_1), E(u_2)) = (\frac{1}{3} \times 2 + \frac{1}{3} \times 6 + \frac{1}{3} \times 8, \frac{1}{3} \times 8 + \frac{1}{3} \times 6 + \frac{1}{3} \times 2) = (\frac{16}{3}, \frac{16}{3})$$

Expected payoffs increase compared to the earlier correlated equilibrium since (T,L) which has higher average payoff for each player than the average of (T,R) and (B,L) is mixed in the "mixed in" in this latter correlated equilibrium.

This mixing seems strange. Each player's playing his part of (T,L) when so instructed is incentive compatible because each player, if he does not, risks receiving zero payoff due to miscoordination. In other words, because each player does not know what the other has been instructed to play, each player finds it weakly optimal to play his part in (T,L) when so instructed, even though this would not be optimal if each player knew that the other was similarly instructed.

Correlated mixing of strategies seems inconsistent with the "individualism" of non-cooperative game theory. Correlated equilibrium can be interpreted as describing an equilibrium where players have access to some coordinating device like a traffic light or a distributed computer. ~~or~~ or hire a mediator.

This sort of "third party" seems "external" to the game.

So natural only when there is a natural signal, otherwise the externality feels "artificial".

$$4 P(c_j = L | c_i = L) = P(c_j = L \cap c_i = L) / P(c_i = L) = \alpha / \frac{1}{2} = 2\alpha$$

$$P(c_j = H | c_i = L) = 1 - P(c_j = L | c_i = L) = 1 - 2\alpha$$

By symmetry,

$$P(c_j = H | c_i = H) = 2\alpha, P(c_j = L | c_i = H) = 1 - 2\alpha$$

Firm i believes, a posteriori, that firm j has the same cost with probability 2α and $1-2\alpha$.

The strategy of each player is the pair (σ_i^L, σ_i^H) where σ_i^x is the quantity player i chooses, or some probability distribution over quantities if firm i finds that it is a L has cost c_x .

The (ex post) payoff of each firm is a function of its quantity, its opponents quantity, ~~its~~ and its type

$$\pi_i = (1 - q_i - q_j - c_i)q_i$$

The interim payoff of each firm is a function of its quantity and its type, its opponents q .

$$\pi_{iH} = 2\alpha [(1 - q_{iH} - q_{jH} - c_H)q_{iH}]$$

its quantity, its opponents quantity, and its type

$$\begin{aligned} \pi_{iH} &= 2\alpha [(1 - q_{iH} - q_{jH} - c_H)q_{iH}] \\ &\quad + (1 - 2\alpha) [(1 - q_{iH} - q_{jL} - c_H)q_{iH}] \\ &= \cancel{2\alpha} [(1 - q_{iH} - c_H)q_{iH}] \\ &\quad + (1 - q_{iH} - c_H)q_{iH} + 2\alpha q_{jH}q_{iH} + (1 - 2\alpha)q_{jL}q_{iH} \end{aligned}$$

$$\begin{aligned} \pi_{iL} &= 2\alpha [(1 - q_{iL} - q_{jL} - c_L)q_{iL}] \\ &\quad + (1 - 2\alpha) [(1 - q_{iL} - q_{jH} - c_L)q_{iL}] \\ &= (1 - q_{iL} - c_L)q_{iL} - 2\alpha q_{jL}q_{iL} - (1 - 2\alpha)q_{jH}q_{iL} \end{aligned}$$

write q_i, q_H etc instead

Taking FOCs

$$\partial \pi_{iH} / \partial q_{iH} = (1 - q_{iH} - c_H) - q_{iH} - 2\alpha q_{jH} - (1 - 2\alpha)q_{jL} = 0,$$

$$2q_{iH} = \frac{1}{2} [1 - c_H - 2\alpha q_{jH} - (1 - 2\alpha)q_{jL}]$$

$$\partial \pi_{iL} / \partial q_{iL} = (1 - q_{iL} - c_L) - q_{iL} - 2\alpha q_{jL} - (1 - 2\alpha)q_{jH} = 0,$$

$$q_{iL} = \frac{1}{2} [1 - c_L - 2\alpha q_{jL} - (1 - 2\alpha)q_{jH}]$$

write BR explicitly

This solution seems too convoluted, but would it have gotten the right answer? (substituting BR into BR)

$$q_L = [1 + 4\alpha - 2(1 + \alpha)c_L + (1 - 2\alpha)c_H] / (8 - 4\alpha)$$

If qn says "find a eqm", can suppose symmetry then verify its a NE

$\alpha = 1/2$: symmetric complete info (can't)
 $\alpha = 0$: asymmetric complete info (can't)
 For ④ reasonable to diff wrt α
 Careful to reason only with final result to account for strategic effects
 Think abt extremes and small changes to α

By symmetry, $q_{iH} = q_{jH}, q_{iL} = q_{jL}$

$$q_{iH} = \frac{1}{2} [1 - c_H - 2\alpha q_{iH} - (1 - 2\alpha)q_{iL}]$$

$$q_{iL} = \frac{1}{2} [1 - c_L - 2\alpha q_{iL} - (1 - 2\alpha)q_{iH}]$$

By substitution,

$$q_{iH} = \frac{1}{2} (1 - c_H) - \frac{2\alpha}{4} [1 - c_H - 2\alpha q_{iH} - (1 - 2\alpha)q_{iL}]$$

$$= \frac{1 - 2\alpha}{4} [1 - c_H - 2\alpha q_{iL} - (1 - 2\alpha)q_{iH}]$$

$$= \frac{1}{4} (1 - c_H) - \frac{2\alpha}{4} (1 - c_H) - \frac{1 - 2\alpha}{4} (1 - c_H)$$

$$+ \frac{2\alpha}{4} [2\alpha q_{iH} + (1 - 2\alpha)q_{iL}]$$

$$+ \frac{1 - 2\alpha}{4} [2\alpha q_{iL} + (1 - 2\alpha)q_{iH}]$$

$$= \frac{1}{4} (1 - c_H) + \frac{1}{4} [2\alpha (2\alpha q_{iH}) + 2\alpha (1 - 2\alpha)q_{iL}]$$

$$+ 2\alpha (1 - 2\alpha)q_{iL} + (1 - 2\alpha)(1 - 2\alpha)q_{iH}]$$

$$= \frac{1}{4} (1 - c_H) + \frac{1}{4} [\dots]$$

Suppose that the equilibrium is symmetric, then

$$q_{iH} = \frac{1}{2} [1 - c_H - 2\alpha q_{iH} - (1 - 2\alpha)q_{iL}]$$

$$(1 + \alpha)q_{iH} = \frac{1}{2} [1 - c_H] - \frac{1 - 2\alpha}{2} q_{iL}$$

$$(1 + \alpha)q_{iL} = \frac{1}{2} [1 - c_L] - \frac{1 - 2\alpha}{2} q_{iH}$$

$$= \frac{1}{2} [1 - c_L] - (1 - 2\alpha) \left(\frac{1}{1 + \alpha} \right) \left(\frac{1}{2} [1 - c_H] - \frac{1 - 2\alpha}{2} q_{iL} \right)$$

why would it matter if interim BNE is equivalent to ex ante BNE?

