

Contents

I	Background	1
1	The phenomenon of structural repetition	3
1.1	Defining repeat	3
1.1.1	Repeated observations	3
1.1.2	Repeated abstractions	4
1.1.3	Repeated interpretations	5
1.1.4	Repetition within a structure	5
1.2	Structural Repeat	5
1.2.1	Example 1: Chinese Poetry	6
1.2.2	Example 2: Making coffee	6
1.2.3	Making coffee	8
1.2.4	Comics	8
1.2.5	Classical Chinese poem	8
1.3	Cognitive principles underlying syntactic repetition	8
1.3.1	Compossibility	8
1.3.2	Efficient reuse of computations	8
1.3.3	Minimizing description length	8
2	Syntactic repetition in tonal music	9
2.1	Hierarchical structure in Music	9
2.1.1	Form, rhythm, harmony	9
2.2	Repetition in Music	9
2.2.1	Exact vs varied	9
2.2.2	Syntactic vs non-syntactic	9
2.2.3	Differentiating reuse and repeat	9
3	Bayesian model-based reasoning	11
3.1	Generative models	11
3.2	Functional Probabilistic Programming	11
3.2.1	Markov category and probability monads	11
3.2.2	Synthetic probability theory and Quasi-Borel space	11
3.2.3	Bayesian non-parametrics	11

Contents

II	Template Grammar	13
III	Computational Experiments	15
4	Pattern discovery in Jazz Harmony Tree Bank	17
4.1	Quantitative results and discussion	17
4.2	Qualitative analysis	17
5	The plausibility of minimal-sized Template as Jazz harmonic analysis	19
5.1	Many-to-one mapping from Template to CFG parse tree	19
5.2	Baselines	19
5.2.1	PCFG	19
5.2.2	PACFG	19
5.3	Quantitative results and discussion	19
5.4	Qualitative analysis	19
6	Inducing Template grammar from Jazz chord progressions	21
6.1	Method 1: Non-parametric Bayesian inference	21
6.1.1	Pitman-Yor process prior	21
6.2	Method 2: A heuristic based on tree compression	21
6.2.1	Straight-line tree grammar	21
6.3	Comparison between the two methods	21
7	Contributions and conclusions	23

Background **Part I**

1 The phenomenon of structural repetition

1.1 Defining repeat

We experience repetition in diverse domains: we discern shared narrative structures across novels, films, and music, and we uncover universal laws governing phenomena as distinct as ocean currents and atmospheric dynamics. Moreover, humans can abstract patterns of patterns, as seen in the application of category theory to mathematics and programming. These examples illustrate our remarkable ability to not only detect abstract repetitions but also to productively employ them in navigating both the physical and mental worlds.

Repeat, as we intuitively perceive it, is surprisingly nontrivial to formalize.

1.1.1 Repeated observations

Let us first approximate our experience of repeat with a simple characterization: **a specific observation occurs across time and space**. We can find examples across domains that fit this definition. For instance, an ongoing fire siren corresponds to a repeat of a specific sound across time. The decorative motifs found in mosaic tiling are repeats of a visual symbol across space. The periodic motion of a pendulum contains repeats of a specific movement. To put it formally:

$$\llbracket x_2 \text{ repeats } x_1 \rrbracket^1 = \{x_2 = x_1\} \quad (\text{Approximation 1})$$

Our first definition is simple and precise, and its mental processing of can be computationally modelled in a straight forward manner. However, it does not fully capture of our *intuitive experience* of repeat. Consider a postman, when frustrated by his mundane work, complains about “doing the same thing” over and over again. Clearly, by “doing the same thing,” our imaginary postman does not mean it as repeating a list of concrete physical actions (e.g.,

¹We adopt the notation $\llbracket \dots \rrbracket$ from formal semantics as a function that maps a expression to its truth condition

Chapter 1. The phenomenon of structural repetition

turning right on the crossroad at 7:23 am, and stopping his car at the exact same spot). If the postman's job can be just explained as such, imagine the catastrophes caused by a mail robot programmed to do exactly that.

In order to make the postman's expression work, our model of repeat should allow some degrees of flexibility. For example, there are multiple ways to achieve the same task of "parking the car" depending on the situation at hand. What if the closest parking slot is occupied? What if there are kids walking by? What if there are construction works blocking the entire side of the street? "Just do the sensible things" would be a typical response from human. In those scenarios, the observed actions would be adapted to include extra stepping on gas and break, checking the mirrors/traffic lights/pedestrians, looking for available parking slots. Then to our robot friend, in what ground can it understand these "sensible adaptations" of actions as being the "same"?

One might try to incorporate this kind of non-exact repeat by proposing some kind of function that measure the similarity/dissimilarity among the instances. For example, one might say if two list of actions both ends with stopping the car and getting out the car, we define a high similarity among them. But there are cases where our experience of repeat is not about the similarity of the observations at all. Consider a cityscape of New York where we find repetitions of buildings. Each building can be very different from the image perspective.

The reason we perceive repeat is that we interpret these visuals as concrete instances of the same abstract concept: building, which we know which properties and functions they should have. Thus, the core problem of the first definition is that it describes the phenomenon of the perceived repeat purely as a property of the observations themselves, without involving a mental model that explains and thus predict the observations. This problem can not be fixed without incorporating the mental understanding of the observations in our formulation of repeat.

1.1.2 Repeated abstractions

If we think of the "mental understanding" as the ability to associate a specific token with its category/type, our next approximation of repeat would be "instantiations of the same category/type".

$$\llbracket x_2 \text{ repeats } x_1 \rrbracket = \{\text{Type}(x_1) = \text{Type}(x_2)\} \quad (\text{equal abstraction})$$

By shifting the focus from observations to their abstractions, we can explain the postman's notion of "doing the same thing" as multiple instantiations of abstract action "parking the car" or "inserting mail to mailboxes" on different situation-encoding parameters such as "the location of the next closest parking slot" and "whether there are objects blocking the path". In the case of New York's cityscape, each appearance of the buildings can be thought of as an instantiated token from the type "building" using different configurations such as the

[bright] [moon] [pine] [among] [shine]	[clear] [spring] [stone] [on] [flow]
明 月 松 间 照	清 泉 石 上 流
<i>Among pine-trees bright moonbeams peer;</i>	<i>Over crystal stones flows water clear.</i>

Figure 1.1: Exerpts from the poem () written by Wang Wei (699761 during Tang dynasty), translated by Xu Yuanchong

building's height, style, year, and the angle facing the viewer, etc.

Despite the generality of the approach, it may sometimes ignore too much information for our experience of repeat. Take the following excerpt from a Chinese poem for example, despite the different in the concrete words, we see a clear parallelism (as a form of repeat) in the two phrases. Is it the abstraction that is repeated? Technically yes, since each of the two phrases can be understood syntactically as a noun phrase. But something very important is missing if we simply say these two phrases contains repeat just because they are both noun phrases. If we substitute the second phrase with any other noun phrase, our previous experience of parallelism immediately disappear. One can notice that there are some correspondence between the structure of these two phrases. In terms of grouping, "[bright] [moon]" corresponds to "[clear] [spring]" and "[pine] [among] [shine]" corresponds to "[stone] [on] [flow]". Not only each of the corresponding characters are from the same syntactic category, the syntactic structures of the two phrases are identical as demonstrated in Figure 1.2. Furthermore, the meaning of the corresponding words all aims to convey a feeling of serenity.

1.1.3 Repeated interpretations

1.1.4 Repetition within a structure

So far we have only concerned repetition as a *perceived* property of observations.

$$\llbracket y_2 \text{ repeats } y_1 \rrbracket = \{\exists R \ x'_1 \ x'_2 \ x_1 \ x_2, \quad x'_1 R x_1 \wedge x'_2 R x_2\} \quad (\text{Approximation 3})$$

1.2 Structural Repeat

Our experience of repeat can be evaluated by structure. In an informal way, we mean "structure" as "how things are put together" or equivalently, "how things can be elaborated". In language, the syntactic structure describes how words can combine to form a correct sentence, the semantic structure describes how meanings can combine to form new meanings. In action planning, structure describes how actions and goals can be broken into smaller components. In music, tonal structure describes how voices and harmony can be prolonged (elaborated through time).

Chapter 1. The phenomenon of structural repetition

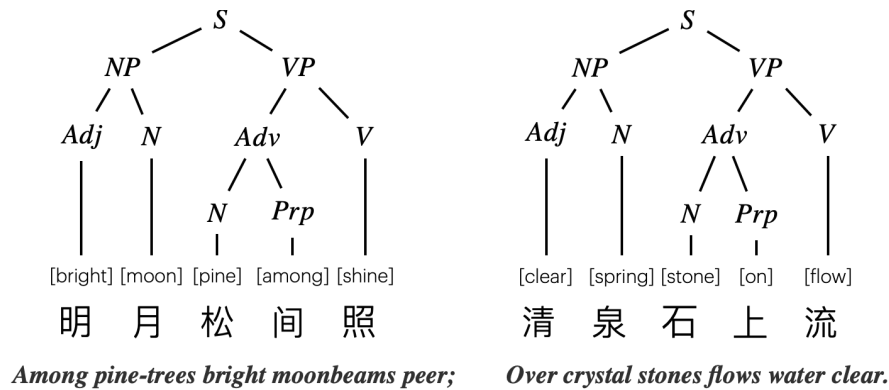


Figure 1.2: A poetry written by Wang Wei (699-761 during Tang dynasty), translated by Xu Yuanchong, exhibiting parallel syntactic structure.

1.2.1 Example 1: Chinese Poetry

Parallel syntax is the phenomenon when two phrases have the identical syntactic structure. An example is shown in Figure 1.2. This kind of repeat is hardly a happy coincidence. It is often the case that the semantic meanings also forms either synonyms or contrast.

1.2.2 Example 2: Making coffee

Imagine John performed the following list of actions: he measures 18 grams of coffee ground, put these measured coffee ground into a coffee maker, he then measures 150 ml of water, and put the measured water into the coffee maker, then he activates the coffee machine.

The "structure" in this example is about the meaning of these actions: what does each action achieve and how does these list of actions accomplish a single goal? (How actions are put together). We analyze this scenario by interpreting an action as a particular way to achieve a goal. To make things simple, goals are interpreted as changes in the state of the world. For example, the overarching goal in this example is that John want to transform his state from "having coffee bean and water supply" into "having a cup of coffee".

Goals can be combined in two general and natural ways, the first is sequential composition (chaining): if we know how to accomplish $x \rightarrow z$ and $z \rightarrow y$ we can accomplish the goal $x \rightarrow y$ by concatenating the two actions (also feeding the result of the action to the next action). The second is parallel composition, if we can accomplish $x_1 \rightarrow y_1$ and $x_2 \rightarrow y_2$, we can also accomplish $(x_1, x_2) \rightarrow (y_1, y_2)$. The tuple notation denotes the conjunction of states.

The action of measuring 18 grams of coffee bean is a solution of the goal "having a bag of coffee bean \rightarrow having 18 grams of coffee bean"

The action of put

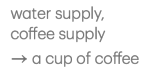


Figure 1.3

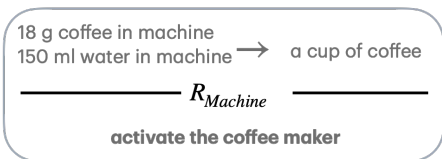


Figure 1.4

Chapter 1. The phenomenon of structural repetition

1.2.3 Making coffee

1.2.4 Comics

1.2.5 Classical Chinese poem

1.3 Cognitive principles underlying syntactic repetition

1.3.1 Compossibility

1.3.2 Efficient reuse of computations

1.3.3 Minimizing description length

2 Syntactic repetition in tonal music

2.1 Hierarchical structure in Music

2.1.1 Form, rhythm, harmony

2.2 Repetition in Music

2.2.1 Exact vs varied

2.2.2 Syntactic vs non-syntactic

2.2.3 Differentiating reuse and repeat

3 Bayesian model-based reasoning

3.1 Generative models

3.2 Functional Probabilistic Programming

3.2.1 Markov category and probability monads

3.2.2 Synthetic probability theory and Quasi-Borel space

3.2.3 Bayesian non-parametrics

Template Grammar Part II

Computational Experiments **Part III**

4 Pattern discovery in Jazz Harmony Tree Bank

4.1 Quantitative results and discussion

4.2 Qualitative analysis

5 The plausibility of minimal-sized Template as Jazz harmonic analysis

5.1 Many-to-one mapping from Template to CFG parse tree

5.2 Baselines

5.2.1 PCFG

5.2.2 PACFG

5.3 Quantitative results and discussion

5.4 Qualitative analysis

6 Inducing Template grammar from Jazz chord progressions

6.1 Method 1: Non-parametric Bayesian inference

6.1.1 Pitman-Yor process prior

6.2 Method 2: A heuristic based on tree compression

6.2.1 Straight-line tree grammar

6.3 Comparison between the two methods

7 Contributions and conclusions

