Nama: Renaldy Rizki Maulana

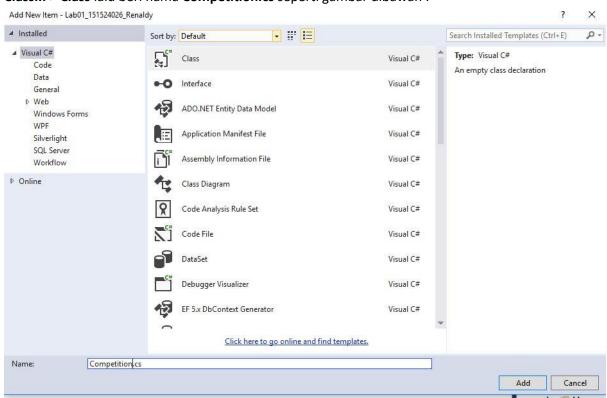
Nim : 151524026

Tugas : PLOO - Lab03

## MANY TO MANY RELATIONSHIP - ENTITY FRAMEWORK ASP.NET MVC

## Langkah - Langkah Pembuatan:

- 1. Gunakan project yang sebelumnya dibuat.
- 2. Buat class **Competition.cs** dengan cara klik kanan pada folder **Model** pilih menu **Add** > **Class...** > **Class** lalu beri nama **Competition.cs** seperti gambar dibawah :



Berikut source code dari class ini:

```
public Competition()
            this.Members = new HashSet<Member>();
        }
        [Key]
        [DatabaseGenerated(DatabaseGeneratedOption.Identity)]
        public int CompetitionId { get; set; }
        [Required]
        [Display(Name = "Competition Name")]
        [StringLength(255)]
        public string CompetitionName { get; set; }
        [StringLength(255)]
        public string Location { get; set; }
        [Required]
        [Display(Name = "Start Date")]
        [DataType(DataType.Date)]
        [DisplayFormat(DataFormatString = "{0:yyyy-MM-dd}",
ApplyFormatInEditMode = true)]
        public DateTime StartDate { get; set; }
        Required
        [Display(Name = "End Date")]
        [DataType(DataType.Date)]
        [DisplayFormat(DataFormatString = "{0:yyyy-MM-dd}",
ApplyFormatInEditMode = true)]
        public DateTime EndDate { get; set; }
        [StringLength(225)]
        public string Description { get; set; }
        public virtual ICollection<Member> Members { get; set; }
    }
```

3. Tambahkan baris kode dibawah kedalam file **Models/LabModels.cs** 

```
public virtual DbSet<Competition> Competition { get; set; }
```

```
Lab01_151524026_Renaldy

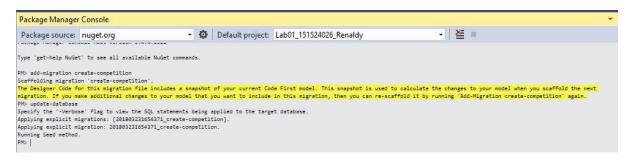
    1st Lab01_151524026_Renaldy.Models.MemberModel

      Enamespace Lab01_151524026_Renaldy.Models
           using System;
           using System.Data.Entity;
           using System.ComponentModel.DataAnnotations.Schema;
            using System Ling;
           public class MemberModel : DbContext
               public MemberModel()
                    : base("name=db_lab01") // nama connection string
                // Add a DbSet for each entity type that you want to include in your model. For more information
               // on configuring and using a Code First model, see <a href="http://go.microsoft.com/fwlink/?LinkId=390109">http://go.microsoft.com/fwlink/?LinkId=390109</a>.
               public virtual DbSet<Member> Member { get; set; }
                public virtual DbSet<Club> Club { get; set;
                public virtual DbSet<Competition> Competition { get; set; }
      }
```

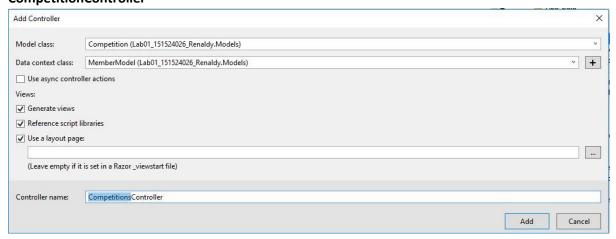
Lakukan rebuild setelah menyimpan kode diatas

Lalu buat migration untuk menambahan tabel competetition terlebih dahulu dengan cara:

- add-migration AddCompetitionTable
- update-database



4. Setelah itu buat master competition dengan membuat class controller CompetitionController dengan cara klik kanan pada folder Controllers pilih menu Add > Controller... > MVC 5 Controller with views, using Entity Framework lalu akan tampil seperti gambar di bawah dan sesuaikan, lalu beri nama controller dengan nama CompetitionController



5. Setelah itu uji fungsionalitas CRUD Master Competition dan sekarang membuat relationship many to many.

Buka file **Member.cs** pada folder **Models**, lalu tambah source code berikut:

```
// Constructor
public Member()
{
    this.Competitions = new HashSet<Competition>();
}
...
..
// Many to many relationship
public virtual ICollection<Competition> Competitions { get; set; }
```

Buka file **Competition.cs** pada folder **Models**, lalu tambah source code berikut:

```
// Constructor
public Competition()
{
    this.Members = new HashSet<Member>();
```

```
}
..
..
..
// Many to many relationship
public virtual ICollection<Member> Members { get; set; }
```

Setelah itu, buka Package Manager Console pada menu Tools > NuGet Package Manager >
Package Manager Console

Ketik Add-Migration AddManyToManyMemberCompetition dan akan menghasilkan file baru pada folder Migrations.

Setelah itu ketik kembali perintah Update-Database untuk mengubah struktur pada database.

```
PMS add-migration many-to-many
Scaffolding migration 'many-to-many'
Scaffolding migration 'many-to-many'.
The Designer Code for this migration file includes a snapshot of your current Code First model. This snapshot is used to calculate the changes to your model when you scaffold the next
migration. If you make additional changes to your model that you want to include in this migration, then you can re-scaffold it by running 'Add-Migration many-to-many' again.

PMS update-database
Specify the 'Verbose' flag to view the SQL statements being applied to the target database.

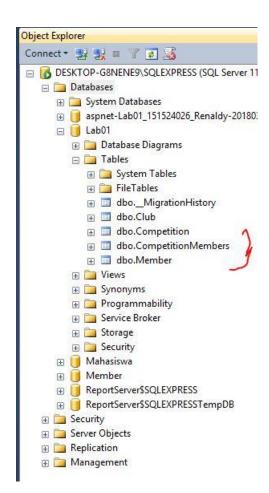
Applying explicit migrations: [201803261554370_many-to-many].

Applying explicit migration: 201803261554370_many-to-many.

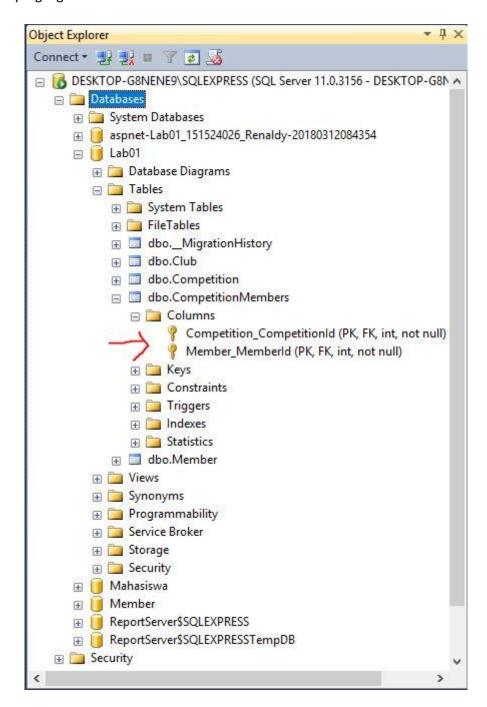
Running Seed method.

PMS |
```

7. Maka dalam database akan terbuat table baru (table turunan dari Members dan Competition) dikarenakan hubungan many-to-many seperti yang ditunjukan pada gambar dibawah ini:



Dalam table baru yang terbuat karena adanya hubungan many-to-many tersebut (CompetitionMembers) terdapat dua field yang berisi primary key dari kedua table induknya seperti yang digambarkan berikut ini:



8. Buat sebuah class dalam folder model dengan nama **MemberCOmpetition.cs** dengan source code sebagai berikut :

```
using System;
using System.Collections.Generic;
using System.ComponentModel.DataAnnotations;
using System.Linq;
using System.Web;
using System.Web.Mvc;
```

```
namespace Lab01 151524026 Renaldy.Models
   public class MemberCompetition
        public Competition Competition { get; set; }
        [Display(Name = "Members")]
        public IEnumerable<SelectListItem> AllMembers { get; set; }
        private List<int> _selectedMembers;
        public List<int> SelectedMembers
            get
                if (_selectedMembers == null)
                    _selectedMembers = Competition.Members.Select(m =>
m.MemberId).ToList();
                return _selectedMembers;
            }
            set { _selectedMembers = value; }
        }
   }
```

9. Setelah itu buka file **Controllers/CompetitionController.cs** dan ubah pada method **[GET] Edit()** menjadi seperti source di bawah :

```
// GET: Competitions/Edit/5
        public ActionResult Edit(int? id)
            if (id == null)
                return new HttpStatusCodeResult(HttpStatusCode.BadRequest);
            var memberCompetition = new MemberCompetition
                Competition = db.Competition.Include(i => i.Members).First(i
=> i.CompetitionId == id)
           };
            if (memberCompetition.Competition == null)
            {
                return HttpNotFound();
           var allmemberlist = db.Member.ToList();
           memberCompetition.AllMembers = allmemberlist.Select(m => new
SelectListItem
                Text = m.FirstName,
                Value = m.MemberId.ToString()
            });
           return View(memberCompetition);
        }
        // POST: Competitions/Edit/5
        // To protect from overposting attacks, please enable the specific
properties you want to bind to, for
        // more details see http://go.microsoft.com/fwlink/?LinkId=317598.
```

```
[HttpPost]
        [ValidateAntiForgeryToken]
       public ActionResult Edit(MemberCompetition memberCompetition)
            if (memberCompetition == null) return new
HttpStatusCodeResult(HttpStatusCode.BadRequest);
            if (ModelState.IsValid)
                var competitionToUpdate = db.Competition
                    .Include(c => c.Members).First(c => c.CompetitionId ==
memberCompetition.CompetitionId);
                if (TryUpdateModel(competitionToUpdate, "Competition", new
string[] { "Name", "Location", "StartDate", "EndDate", "Description",
"CompetitionId" }))
                    var newMembers = db.Member.Where(
                        m =>
memberCompetition.SelectedMembers.Contains(m.MemberId)).ToList();
                    var updatedMembers = new
HashSet<int>(memberCompetition.SelectedMembers);
                    foreach (Member member in db.Member)
                        if (!updatedMembers.Contains(member.MemberId))
                        {
                            competitionToUpdate.Members.Remove(member);
                        }
                        else
                        {
                            competitionToUpdate.Members.Add((member));
                    db.Entry(competitionToUpdate).State =
System.Data.Entity.EntityState.Modified;
                    db.SaveChanges();
                }
                return RedirectToAction("Index");
            return View(memberCompetition);
```

10. Lalu buka Views/Competition/Edit.cshtml dan lakukan perubahan seperti berikut:

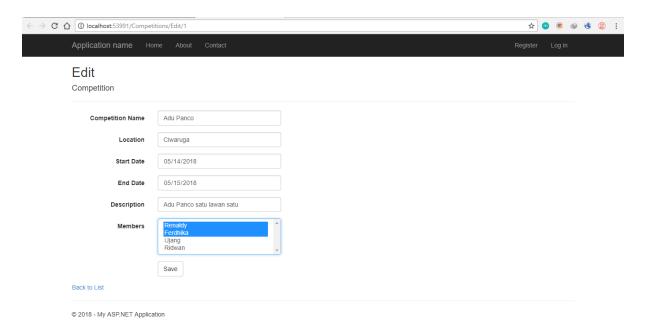
Line	Before	After
1	<pre>@model Lab01_151524026_Renaldy.Models .Competition</pre>	<pre>@model Lab01_151524026_Renaldy.Models.MemberC ompetition</pre>

Tambahkan source code dibawah di atas component button save

11. Buka file Views/Competition/Details.cshtml dan tambahkan baris code dibawah

```
@Html.DisplayNameFor(model => model.Description)
       </dt>
       <dd>>
           @Html.DisplayFor(model => model.Description)
       </dd>
       <dt>
           @Html.DisplayNameFor(model => model.Members)
       </dt>
       <dd>
           <l
               @foreach (var itemMember in Model.Members)
                    di>@itemMember.FirstName @itemMember.LastName
           </dd>
   </dl>
</div>
```

12. Setelah itu run program dan buka pada browser. Arahkan ke halaman edit competition seperti berikut :



## 13. Dan ini tampilan detail competition:

