Skip Headers

Oracle9*i* Application Developer's Guide - Advanced Queuing Release 2 (9.2)

Part Number A96587-01





A

Oracle Advanced Queuing by Example

In this appendix we provide examples of operations using different programmatic environments:

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Creating Queue Tables and Queues

Note:

You may need to set up the following data structures for certain examples to work:

```
CONNECT system/manager;
DROP USER aqadm CASCADE;
GRANT CONNECT, RESOURCE TO aqadm;
CREATE USER aqadm IDENTIFIED BY aqadm;
GRANT EXECUTE ON DBMS_AQADM TO aqadm;
GRANT Aq_administrator_role TO aqadm;
DROP USER aq CASCADE;
CREATE USER aq IDENTIFIED BY aq;
GRANT CONNECT, RESOURCE TO aq;
GRANT EXECUTE ON dbms_aq TO aq;
```

Creating a Queue Table and Queue of Object Type

```
/* Creating a message type: */
```

Creating a Queue Table and Queue of Raw Type

Creating a Prioritized Message Queue Table and Queue

Creating a Multiconsumer Queue Table and Queue

Creating a Queue to Demonstrate Propagation

```
EXECUTE DBMS_AQADM.CREATE_QUEUE (
queue_name => 'another_msg_queue',
queue_table => 'aq.MultiConsumerMsgs_qtab');

EXECUTE DBMS_AQADM.START_QUEUE (
queue_name => 'another_msg_queue');
```

Setting Up Java AQ Examples

```
CONNECT system/manager
DROP USER aqjava CASCADE;
GRANT CONNECT, RESOURCE, AQ_ADMINISTRATOR_ROLE TO aqjava IDENTIFIED BY aqjava;
GRANT EXECUTE ON DBMS_AQADM TO aqjava;
GRANT EXECUTE ON DBMS_AQ TO aqjava;
CONNECT aqjava/aqjava
/* Set up main class from which we will call subsequent examples and handle
exceptions: */
import java.sql.*;
import oracle.AQ.*;
public class test_aqjava
  public static void main(String args[])
     AQSession aq_sess = null;
      try
         aq_sess = createSession(args);
   /* now run the test: */
       runTest(aq_sess);
      }
     catch (Exception ex)
         System.out.println("Exception-1: " + ex);
         ex.printStackTrace();
   }
}
```

Creating an Java AQ Session

```
System.out.println("JDBC Connection opened ");
    db_conn.setAutoCommit(false);

/* Load the Oracle8i AQ driver: */
    Class.forName("oracle.AQ.AQOracleDriver");

/* Creating an AQ Session: */
    aq_sess = AQDriverManager.createAQSession(db_conn);
    System.out.println("Successfully created AQSession ");
}
catch (Exception ex)
{
    System.out.println("Exception: " + ex);
    ex.printStackTrace();
}
return aq_sess;
}
```

Creating a Queue Table and Queue Using Java

```
public static void runTest(AQSession aq_sess) throws AQException
   AQQueueTableProperty
                           qtable_prop;
   AQQueueProperty
                            queue_prop;
                            q_table;
   AQQueueTable
   AQQueue
                            queue;
 /* Creating a AQQueueTableProperty object (payload type - RAW): */
    qtable_prop = new AQQueueTableProperty("RAW");
 /* Creating a queue table called aq_table1 in aqjava schema: */
    q_table = aq_sess.createQueueTable ("aqjava", "aq_table1", qtable_prop);
    System.out.println("Successfully created aq_table1 in aqjava schema");
 /* Creating a new AQQueueProperty object */
    queue_prop = new AQQueueProperty();
 /* Creating a queue called aq_queue1 in aq_table1: */
   queue = aq_sess.createQueue (q_table, "aq_queue1", queue_prop);
    System.out.println("Successfully created aq_queue1 in aq_table1");
/* Get a handle to an existing queue table and queue: */
public static void runTest(AQSession aq_sess) throws AQException
   AQQueueTable
                            q table;
   AQQueue
                            queue;
 /* Get a handle to queue table - aq_table1 in aqjava schema: */
    q_table = aq_sess.getQueueTable ("aqjava", "aq_table1");
    System.out.println("Successful getQueueTable");
 /* Get a handle to a queue - aq_queue1 in aqjava schema: */
    queue = aq_sess.getQueue ("aqjava", "aq_queue1");
    System.out.println("Successful getQueue");
}
```

Creating a Queue and Start Enqueue/Dequeue Using Java

```
{
    AQQueueTableProperty qtable_prop;
    AQQueueProperty queue_prop;
```

```
AQQueueTable
                            q table;
   AQQueue
                            queue;
/* Creating a AQQueueTable property object (payload type - RAW): */
   qtable_prop = new AQQueueTableProperty("RAW");
   qtable_prop.setCompatible("8.1");
/* Creating a queue table called aq_table3 in aqjava schema: */
    q_table = aq_sess.createQueueTable ("aqjava", "aq_table3", qtable_prop);
    System.out.println("Successful createQueueTable");
/* Creating a new AQQueueProperty object: */
   queue_prop = new AQQueueProperty();
/* Creating a queue called aq_queue3 in aq_table3: */
    queue = aq_sess.createQueue (q_table, "aq_queue3", queue_prop);
   System.out.println("Successful createQueue");
/* Enable enqueue/dequeue on this queue: */
   queue.start();
   System.out.println("Successful start queue");
/* Grant enqueue_any privilege on this queue to user scott: */
   queue.grantQueuePrivilege("ENQUEUE", "scott");
   System.out.println("Successful grantQueuePrivilege");
```

Creating a Multiconsumer Queue and Add Subscribers Using Java

```
public static void runTest(AQSession aq_sess) throws AQException
    AQQueueTableProperty qtable_prop;
    AQQueueProperty
                           queue_prop;
    AQQueueTable
                           q_table;
    AQQueue
                            queue;
    AQAgent
                             subs1, subs2;
 /* Creating a AQQueueTable property object (payload type - RAW): */
    qtable_prop = new AQQueueTableProperty("RAW");
    System.out.println("Successful setCompatible");
 /* Set multiconsumer flag to true: */
    qtable_prop.setMultiConsumer(true);
 /* Creating a queue table called aq_table4 in aqjava schema: */
     q_table = aq_sess.createQueueTable ("aqjava", "aq_table4", qtable_prop);
     System.out.println("Successful createQueueTable");
 /* Creating a new AQQueueProperty object: */
    queue_prop = new AQQueueProperty();
     /* Creating a queue called aq_queue4 in aq_table4 */
    queue = aq_sess.createQueue (q_table, "aq_queue4", queue_prop);
    System.out.println("Successful createQueue");
 /* Enable enqueue/dequeue on this queue: */
    queue.start();
    System.out.println("Successful start queue");
 /* Add subscribers to this queue: */
     subs1 = new AQAgent("GREEN", null, 0);
     subs2 = new AQAgent("BLUE", null, 0);
    queue.addSubscriber(subs1, null); /* no rule */
    System.out.println("Successful addSubscriber 1");
    queue.addSubscriber(subs2, "priority < 2"); /* with rule */</pre>
```

```
System.out.println("Successful addSubscriber 2");
}
```

Enqueuing and Dequeuing Of Messages

Enqueuing and Dequeuing of Object Type Messages Using PL/SQL

To enqueue a single message without any other parameters specify the queue name and the payload.

```
/* Enqueue to msg_queue: */
DECLARE
   enqueue_options dbms_aq.enqueue_options_t;
  message_properties dbms_aq.message_properties_t;
  message_handle RAW(16);
                      aq.message_typ;
  message
BEGIN
  message := message_typ('NORMAL MESSAGE',
   'enqueued to msg_queue first.');
  dbms_aq.enqueue(queue_name => 'msg_queue',
        enqueue_options => enqueue_options,
        message_properties => message_properties,
                        => message,
        payload
        msgid
                           => message_handle);
   COMMIT;
/* Dequeue from msg_queue: */
DECLARE
  dequeue_options dbms_aq.dequeue_options_t;
  message_properties dbms_aq.message_properties_t;
  message_handle RAW(16);
  message
                     aq.message_typ;
BEGIN
  DBMS_AQ.DEQUEUE(queue_name => 'msg_queue',
          dequeue_options => dequeue_options,
          message_properties => message_properties,
          payload => message,
                            => message_handle);
  DBMS_OUTPUT.PUT_LINE ('Message: ' || message.subject ||
                                      ... ' || message.text );
   COMMIT;
END;
```

Enqueuing and Dequeuing of Object Type Messages Using Pro*C/C++

Note:

You may need to set up data structures similar to the following for certain examples to work:

```
$ cat >> message.typ
case=lower
type aq.message_typ
$
```

```
code=c hfile=demo.h
         $ proc intyp=message o.typ iname=rogram name> \
        config=<config file> SQLCHECK=SEMANTICS userid=aq/aq
#include <stdio.h>
#include <string.h>
#include <sqlca.h>
#include <sql2oci.h>
/* The header file generated by processing
object type 'aq.Message_typ': */
#include "pceg.h"
void sql_error(msg)
char *msg;
EXEC SQL WHENEVER SQLERROR CONTINUE;
printf("%s\n", msg);
printf("\n% .800s \n", sqlca.sqlerrm.sqlerrmc);
EXEC SQL ROLLBACK WORK RELEASE;
exit(1);
main()
{
Message_typ *message = (Message_typ*)0; /* payload */
message_type_ind *imsg; /*payload indicator*/
               user[60]="aq/AQ"; /* user logon password */
char
                 subject[30]; /* components of the */
char
                txt[80];
                             /* payload type */
char
/* ENQUEUE and DEQUEUE to an OBJECT QUEUE */
/* Connect to database: */
EXEC SQL CONNECT :user;
/* On an oracle error print the error number :*/
EXEC SQL WHENEVER SQLERROR DO sql_error("Oracle Error :");
/* Allocate memory for the host variable from the object cache : */
EXEC SQL ALLOCATE :message;
/* ENQUEUE */
strcpy(subject, "NORMAL ENQUEUE");
strcpy(txt, "The Enqueue was done through PLSQL embedded in PROC");
/* Initialize the components of message : */
EXEC SQL OBJECT SET subject, text OF :message TO :subject, :txt;
/* Embedded PLSQL call to the AQ enqueue procedure : */
EXEC SQL EXECUTE
DECLARE
message_properties dbms_aq.message_properties_t;
                    dbms_aq.enqueue_options_t;
enqueue_options
                    RAW(16);
msgid
BEGIN
/* Bind the host variable 'message' to the payload: */
dbms_aq.enqueue(queue_name => 'msg_queue',
message_properties => message_properties,
enqueue_options => enqueue_options,
payload => :message:imsg, /* indicator has to be specified */
msgid => msgid);
END;
```

\$ ott userid=aq/aq intyp=message.typ outtyp=message_o.typ \

END-EXEC;

```
/* Commit work */
EXEC SQL COMMIT;
printf("Enqueued Message \n");
printf("Subject :%s\n", subject);
printf("Text
                :%s\n",txt);
/* Dequeue */
/* Embedded PLSQL call to the AQ dequeue procedure : */
EXEC SQL EXECUTE
DECLARE
message_properties dbms_aq.message_properties_t;
dequeue_options
                    dbms_aq.dequeue_options_t;
                    RAW(16);
BEGIN
/* Return the payload into the host variable 'message': */
dbms_aq.dequeue(queue_name => 'msg_queue',
message_properties => message_properties,
dequeue_options => dequeue_options,
payload => :message,
msgid => msgid);
END;
END-EXEC;
/* Commit work :*/
EXEC SQL COMMIT;
/* Extract the components of message: */
EXEC SQL OBJECT GET SUBJECT, TEXT FROM :message INTO :subject,:txt;
printf("Dequeued Message \n");
printf("Subject :%s\n",subject);
                :%s\n",txt);
printf("Text
}
```

Enqueuing and Dequeuing of Object Type Messages Using OCI

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <oci.h>
struct message
  OCIString
             *subject;
  OCIString
             *data;
typedef struct message message;
struct null_message
  OCIInd
         null_adt;
  OCIInd null_subject;
 OCIInd null_data;
typedef struct null_message null_message;
int main()
{
 OCIEnv
             *envhp;
 OCIServer *srvhp;
 OCIError
              *errhp;
 OCISvcCtx *svchp;
              *tmp;
  dvoid
```

```
OCIType
             *mesg_tdo = (OCIType *) 0;
message
            msg;
null_message nmsg;
message
            *mesq
                      = &msq;
null_message *nmesg = &nmsg;
message *deqmesg = (message *)0;
null_message *ndeqmesg = (null_message *)0;
 OCIInitialize((ub4) OCI_OBJECT, (dvoid *)0, (dvoid * (*)()) 0,
               (dvoid * (*)()) 0, (void (*)()) 0);
 OCIHandleAlloc((dvoid *) NULL, (dvoid **) & envhp, (ub4) OCI_HTYPE_ENV,
                52, (dvoid **) &tmp);
 OCIEnvInit(&envhp, (ub4) OCI_DEFAULT, 21, (dvoid **) &tmp );
 OCIHandleAlloc((dvoid *) envhp, (dvoid **) & errhp, (ub4) OCI_HTYPE_ERROR,
                52, (dvoid **) &tmp);
 OCIHandleAlloc((dvoid *) envhp, (dvoid **) &srvhp, (ub4) OCI_HTYPE_SERVER,
                52, (dvoid **) &tmp);
 OCIServerAttach(srvhp, errhp, (text *) 0, (sb4) 0, (ub4) OCI_DEFAULT);
 OCIHandleAlloc((dvoid *) envhp, (dvoid **) &svchp, (ub4) OCI_HTYPE_SVCCTX,
                52, (dvoid **) &tmp);
 OCIAttrSet((dvoid *) svchp, (ub4) OCI_HTYPE_SVCCTX, (dvoid *)srvhp, (ub4) 0,
     (ub4) OCI_ATTR_SERVER, (OCIError *) errhp);
 OCILogon(envhp, errhp, &svchp, "AQ", strlen("AQ"), "AQ", strlen("AQ"), 0, 0);
/* Obtain TDO of message_typ */
 OCITypeByName(envhp, errhp, svchp, (CONST text *)"AQ", strlen("AQ"),
               (CONST text *)"MESSAGE_TYP", strlen("MESSAGE_TYP"),
               (text *)0, 0, OCI_DURATION_SESSION, OCI_TYPEGET_ALL, &mesg_tdo);
/* Prepare the message payload */
mesg->subject = (OCIString *)0;
mesg->data = (OCIString *)0;
 OCIStringAssignText(envhp, errhp,
                     (CONST text *) "NORMAL MESSAGE", strlen("NORMAL MESSAGE"),
                      &mesq->subject);
 OCIStringAssignText(envhp, errhp,
                     (CONST text *) "OCI ENQUEUE", strlen("OCI ENQUEUE"),
                     &mesg->data);
 nmesg->null_adt = nmesg->null_subject = nmesg->null_data = OCI_IND_NOTNULL;
/* Enqueue into the msg_queue */
 OCIAQEnq(svchp, errhp, (CONST text *) "msg_queue", 0, 0,
         mesg_tdo, (dvoid **)&mesg, (dvoid **)&nmesg, 0, 0);
 OCITransCommit(svchp, errhp, (ub4) 0);
/* Dequeue from the msg_queue */
 OCIAQDeq(svchp, errhp, (CONST text *) "msg_queue", 0, 0,
         mesg_tdo, (dvoid **)&deqmesg, (dvoid **)&ndeqmesg, 0, 0);
printf("Subject: %s\n", OCIStringPtr(envhp, deqmesg->subject));
printf("Text: %s\n", OCIStringPtr(envhp, deqmesg->data));
OCITransCommit(svchp, errhp, (ub4) 0);
```

Enqueuing and Dequeuing of Object Type Messages (CustomDatum interface) Using Java

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To enqueue and dequeue of object type messages follow the lettered steps:

a. Create the SQL type for the Queue Payload

```
connect aquser/aquser
create type ADDRESS as object (street VARCHAR (30), city VARCHAR(30));
create type PERSON as object (name VARCHAR (30), home ADDRESS);
```

b. Generate the java class that maps to the PERSON ADT and implements the CustomDatum interface (using Jpublisher tool)

```
jpub -user=aquser/aquser -sql=ADDRESS,PERSON -case=mixed -usertypes=oracle -methods=false -compatible=CustomDatum
This creates two classes - PERSON.java and ADDRESS.java corresponding to the PERSON and ADDRESS Adt types.
```

- c. Create the queue table and queue with ADT payload
- d. Enqueue and dequeue messages containing object payloads

```
public static void AQObjectPayloadTest(AQSession aq_sess)
        throws AQException, SQLException, ClassNotFoundException
    Connection db_conn = null;
AQQueue queue = null;
AQMessage message = null;
AQObjectPayload payload = null;
AQEnqueueOption eq_option = null;
AQDequeueOption dq_option = null;
    PERSON pers = null;
PERSON pers2= null;
ADDRESS addr = null;
    db_conn = ((AQOracleSession)aq_sess).getDBConnection();
    queue = aq_sess.getQueue("aquser", "test_queue2");
    /* Enable enqueue/dequeue on this queue */
    queue.start();
    /* Enqueue a message in test_queue2 */
    message = queue.createMessage();
    pers = new PERSON();
    pers.setName("John");
    addr = new ADDRESS();
    addr.setStreet("500 Easy Street");
    addr.setCity("San Francisco");
    pers.setHome(addr);
    payload = message.getObjectPayload();
    payload.setPayloadData(pers);
    eq_option = new AQEnqueueOption();
     /* Enqueue a message into test_queue2 */
    queue.enqueue(eq_option, message);
    db conn.commit();
    /* Dequeue a message from test_queue2 */
    dq_option = new AQDequeueOption();
    message = ((AQOracleQueue)queue).dequeue(dq_option, PERSON.getFactory());
```

```
payload = message.getObjectPayload();
pers2 = (PERSON) payload.getPayloadData();

System.out.println("Object data retrieved: [PERSON]");
System.out.println("Name: " + pers2.getName());
System.out.println("Address ");
System.out.println("Street: " + pers2.getHome().getStreet());
System.out.println("City: " + pers2.getHome().getCity());

db_conn.commit();
}
```

Enqueuing and Dequeuing of Object Type Messages (using SQLData interface) Using Java

To enqueue and dequeue of object type messages follow the lettered steps:

a. Create the SQL type for the Queue Payload

```
connect aquser/aquser
create type EMPLOYEE as object (empname VARCHAR (50), empno INTEGER);
```

b. Creating a java class that maps to the EMPLOYEE ADT and implements the SQLData interface. This class can also be generated using JPublisher using the following syntax

```
jpub -user=aquser/aquser -sql=EMPLOYEE -case=mixed -usertypes=jdbc
-methods=false
import java.sql.*;
import oracle.jdbc2.*;
public class Employee implements SQLData
 private String sql_type;
 public String empName;
 public int empNo;
 public Employee()
  {}
 public Employee (String sql_type, String empName, int empNo)
    this.sql_type = sql_type;
    this.empName = empName;
    this.empNo = empNo;
  ///// implements SQLData /////
  public String getSQLTypeName() throws SQLException
  { return sql_type;
  public void readSQL(SQLInput stream, String typeName)
    throws SQLException
    sql_type = typeName;
    empName = stream.readString();
    empNo = stream.readInt();
  public void writeSQL(SQLOutput stream)
    throws SQLException
```

```
stream.writeString(empName);
stream.writeInt(empNo);
}

public String toString()
{
String ret_str = "";
   ret_str += "[Employee]\n";
   ret_str += "Name: " + empName + "\n";
   ret_str += "Number: " + empNo + "\n";
   return ret_str;
}
```

c. Create the queue table and queue with ADT payload

```
public static void createEmployeeObjQueue(AQSession aq_sess)
      throws AQException
   AQQueueTableProperty qt_prop = null;
   AQQueueProperty q_prop = null;
   AQQueueTable
                       q_{table} = null;
   AQQueue
                       queue = null;
    /* Message payload type is aquser.EMPLOYEE */
   qt_prop = new AQQueueTableProperty("AQUSER.EMPLOYEE");
   qt_prop.setComment("queue-table1");
    /* Creating aQTable1 */
   System.out.println("\nCreate QueueTable: [aqtable1]");
   q_table = aq_sess.createQueueTable("aquser", "aqtable1", qt_prop);
   /* Create test queue1 */
   q_prop = new AQQueueProperty();
   queue = q_table.createQueue("test_queue1", q_prop);
    /* Enable enqueue/dequeue on this queue */
    queue.start();
```

d. Enqueue and dequeue messages containing object payloads

```
public static void AQObjectPayloadTest2(AQSession aq_sess)
        throws AQException, SQLException, ClassNotFoundException
                          db_conn = null;
    Connection
    AQQueue
                            queue
                                        = null;
    AQMessage message = null;
AQObjectPayload payload = null;
AQEnqueueOption eq_option = null;
AQDequeueOption dq_option = null;
    Employee
                           emp = null;
                           emp2 = null;
    Employee
    Hashtable
                            map;
    db_conn = ((AQOracleSession)aq_sess).getDBConnection();
    /* Get the Queue object */
    queue = aq_sess.getQueue("aquser", "test_queue1");
    /* Register Employee class (corresponding to EMPLOYEE Adt)
     * in the connection type map
```

```
try
  {
       = (java.util.Hashtable)(((OracleConnection)db conn).getTypeMap());
   map.put("AQUSER.EMPLOYEE", Class.forName("Employee"));
  catch(Exception ex)
   System.out.println("Error registering type: " + ex);
  /* Enqueue a message in test_queue1 */
 message = queue.createMessage();
  emp = new Employee("AQUSER.EMPLOYEE", "Mark", 1007);
  /* Set the object payload */
 payload = message.getObjectPayload();
 payload.setPayloadData(emp);
  /* Enqueue a message into test_queue1*/
  eq_option = new AQEnqueueOption();
  queue.enqueue(eq_option, message);
 db_conn.commit();
  /* Dequeue a message from test_queue1 */
 dq_option = new AQDequeueOption();
 message = queue.dequeue(dq_option, Class.forName("Employee"));
 payload = message.getObjectPayload();
 emp2 = (Employee) payload.getPayloadData();
 System.out.println("\nObject data retrieved: [EMPLOYEE]");
  System.out.println("Name : " + emp2.empName);
 System.out.println("EmpId : " + emp2.empNo);
 db_conn.commit();
}
```

Enqueuing and Dequeuing of RAW Type Messages Using PL/SQL

```
DECLARE
   enqueue_options
                      dbms_aq.enqueue_options_t;
  message_properties dbms_aq.message_properties_t;
  message handle
                      RAW(16);
                      RAW(4096);
  message
BEGIN
  message := HEXTORAW(RPAD('FF',4095,'FF'));
  DBMS_AQ.ENQUEUE(queue_name => 'raw_msg_queue',
          enqueue_options => enqueue_options,
          message_properties => message_properties,
                    payload => message,
                     msgid => message_handle);
   COMMIT;
END;
/* Dequeue from raw_msg_queue: */
/* Dequeue from raw_msg_queue: */
DECLARE
  dequeue_options
                     DBMS_AQ.dequeue_options_t;
  message_properties DBMS_AQ.message_properties_t;
  message handle
                    RAW(16);
                      RAW(4096);
  message
BEGIN
```

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Enqueuing and Dequeuing of RAW Type Messages Using Pro*C/C++

Note:

You may need to set up data structures similar to the following for certain examples to work:

```
$ cat >> message.typ
case=lower
type aq.message_typ
$
$ ott userid=aq/aq intyp=message.typ outtyp=message_o.typ \
code=c hfile=demo.h
$
$ proc intyp=message_o.typ iname=program name> \
config=<config file> SQLCHECK=SEMANTICS userid=aq/aq
```

```
#include <stdio.h>
#include <string.h>
#include <sqlca.h>
#include <sql2oci.h>
void sql_error(msg)
char *msg;
EXEC SQL WHENEVER SQLERROR CONTINUE;
printf("%s\n", msg);
printf("\n% .800s \n", sqlca.sqlerrm.sqlerrmc);
EXEC SQL ROLLBACK WORK RELEASE;
exit(1);
main()
                *oeh; /* OCI Env handle */
LNOCIEnv
                *err; /* OCI Err handle */
LNOCIError
                *message= (OCIRaw*)0; /* payload */
LNOCIRaw
ub1
              message_txt[100];  /* data for payload */
              user[60]="aq/AQ"; /* user logon password */
char
              status; /* returns status of the OCI call */
int
/* Enqueue and dequeue to a RAW queue */
/* Connect to database: */
EXEC SQL CONNECT :user;
/* On an oracle error print the error number: */
EXEC SQL WHENEVER SQLERROR DO sql_error("Oracle Error :");
 /* Get the OCI Env handle: */
if (SQLEnvGet(SQL_SINGLE_RCTX, &oeh) != OCI_SUCCESS)
printf(" error in SQLEnvGet \n");
exit(1);
```

```
/* Get the OCI Error handle: */
if (status = OCIHandleAlloc((dvoid *)oeh, (dvoid **)&err,
(ub4)OCI_HTYPE_ERROR, (ub4)0, (dvoid **)0))
printf(" error in OCIHandleAlloc %d \n", status);
exit(1);
/* Enqueue */
/* The bytes to be put into the raw payload:*/
strcpy(message_txt, "Enqueue to a Raw payload queue ");
/* Assign bytes to the OCIRaw pointer :
Memory needs to be allocated explicitly to OCIRaw*: */
if (status=OCIRawAssignBytes(oeh, err, message_txt, 100,
 &message))
printf(" error in OCIRawAssignBytes %d \n", status);
exit(1);
   Embedded PLSQL call to the AQ enqueue procedure : */
EXEC SQL EXECUTE
DECLARE
message_properties
                     dbms_aq.message_properties_t;
enqueue_options
                     dbms_aq.enqueue_options_t;
                     RAW(16);
msgid
BEGIN
/* Bind the host variable message to the raw payload: */
dbms_aq.enqueue(queue_name => 'raw_msg_queue',
message_properties => message_properties,
enqueue_options => enqueue_options,
payload => :message,
msgid => msgid);
END;
END-EXEC;
/* Commit work: */
EXEC SQL COMMIT;
 /* Dequeue */
/* Embedded PLSQL call to the AQ dequeue procedure :*/ EXEC SQL EXECUTE
message_properties dbms_aq.message_properties_t;
dequeue_options
                    dbms_aq.dequeue_options_t;
msgid
                    RAW(16);
BEGIN
/* Return the raw payload into the host variable 'message':*/
dbms_aq.dequeue(queue_name => 'raw_msg_queue',
message_properties => message_properties,
dequeue_options => dequeue_options,
payload => :message,
msgid => msgid);
END;
END-EXEC;
/* Commit work: */ EXEC SQL COMMIT;
```

Enqueuing and Dequeuing of RAW Type Messages Using OCI

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <oci.h>
int main()
```

```
OCIEnv
              *envhp;
              *srvhp;
  OCIServer
              *errhp;
 OCIError
 OCISvcCtx
              *svchp;
              *tmp;
 dvoid
             *mesg_tdo = (OCIType *) 0;
 OCIType
             msg_text[100];
 char
              *mesg = (OCIRaw *)0;
 OCIRaw
              *deqmesg = (OCIRaw *)0;
 OCIRaw
              ind = 0;
 OCIInd
 dvoid
              *indptr = (dvoid *)&ind;
  int
               i;
  OCIInitialize((ub4) OCI_OBJECT, (dvoid *)0, (dvoid * (*)()) 0,
                (dvoid * (*)()) 0, (void (*)()) 0);
  OCIHandleAlloc((dvoid *) NULL, (dvoid **) & envhp, (ub4) OCI_HTYPE_ENV,
                 52, (dvoid **) &tmp);
  OCIEnvInit( &envhp, (ub4) OCI_DEFAULT, 21, (dvoid **) &tmp
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) & errhp, (ub4) OCI_HTYPE_ERROR,
                 52, (dvoid **) &tmp);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &srvhp, (ub4) OCI_HTYPE_SERVER,
                 52, (dvoid **) &tmp);
  OCIServerAttach(srvhp, errhp, (text *) 0, (sb4) 0, (ub4) OCI_DEFAULT);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &svchp, (ub4) OCI_HTYPE_SVCCTX,
                 52, (dvoid **) &tmp);
  OCIAttrSet((dvoid *) svchp, (ub4) OCI_HTYPE_SVCCTX, (dvoid *)srvhp, (ub4) 0,
             (ub4) OCI_ATTR_SERVER, (OCIError *) errhp);
  OCILogon(envhp, errhp, &svchp, "AQ", strlen("AQ"), "AQ", strlen("AQ"), 0, 0);
 /* Obtain the TDO of the RAW data type */
  OCITypeByName(envhp, errhp, svchp, (CONST text *)"AQADM", strlen("AQADM"),
                (CONST text *) "RAW", strlen("RAW"),
                (text *)0, 0, OCI DURATION SESSION, OCI TYPEGET ALL, &mesq tdo);
 /* Prepare the message payload */
  strcpy(msg_text, "Enqueue to a RAW queue");
  OCIRawAssignBytes(envhp, errhp, msg_text, strlen(msg_text), &mesg);
 /* Enqueue the message into raw_msg_queue */
  OCIAQEnq(svchp, errhp, (CONST text *) "raw_msg_queue", 0, 0,
          mesg\_tdo, (dvoid **)&mesg, (dvoid **)&indptr, 0, 0);
  OCITransCommit(svchp, errhp, (ub4) 0);
 /* Dequeue the same message into C variable deqmesg */
  OCIAQDeq(svchp, errhp, (CONST text *) "raw_msg_queue", 0, 0,
          mesg_tdo, (dvoid **)&deqmesg, (dvoid **)&indptr, 0, 0);
  for (i = 0; i < OCIRawSize(envhp, deqmesg); i++)</pre>
   printf("%c", *(OCIRawPtr(envhp, deqmesg) + i));
 OCITransCommit(svchp, errhp, (ub4) 0);
}
```

Enqueue of RAW Messages using Java

```
AQMessage
                             message;
    AQRawPayload
                            raw_payload;
    AQEnqueueOption
                            eng_option;
    String
                             test_data = "new message";
    byte[]
                            b array;
    Connection
                             db_conn;
    db_conn = ((AQOracleSession)aq_sess).getDBConnection();
 /* Get a handle to queue table - aq_table4 in aqjava schema: */
     q_table = aq_sess.getQueueTable ("aqjava", "aq_table4");
     System.out.println("Successful getQueueTable");
 /* Get a handle to a queue - aq_queue4 in aquser schema: */
     queue = aq_sess.getQueue ("aqjava", "aq_queue4");
     System.out.println("Successful getQueue");
 /* Creating a message to contain raw payload: */
    message = queue.createMessage();
 /* Get handle to the AQRawPayload object and populate it with raw data: */
    b_array = test_data.getBytes();
    raw_payload = message.getRawPayload();
    raw_payload.setStream(b_array, b_array.length);
 /* Creating a AQEnqueueOption object with default options: */
    enq_option = new AQEnqueueOption();
 /* Enqueue the message: */
    queue.enqueue(enq_option, message);
    db_conn.commit();
}
```

Dequeue of Messages Using Java

```
public static void runTest(AQSession aq_sess) throws AQException
{
    AQQueueTable
                             q_table;
    AQQueue
                             queue;
                            message;
    AQMessage
    AQRawPayload
                            raw_payload;
                          enq_option;
    AQEnqueueOption
                             test_data = "new message";
    String
    AQDequeueOption
                             deq_option;
    byte[]
                             b array;
                             db conn;
    Connection
    db_conn = ((AQOracleSession)aq_sess).getDBConnection();
/* Get a handle to queue table - aq_table4 in aqjava schema: */
    q_table = aq_sess.getQueueTable ("aqjava", "aq_table4");
    System.out.println("Successful getQueueTable");
/* Get a handle to a queue - aq_queue4 in aquser schema: */
    queue = aq_sess.getQueue ("aqjava", "aq_queue4");
    System.out.println("Successful getQueue");
/* Creating a message to contain raw payload: */
    message = queue.createMessage();
/* Get handle to the AQRawPayload object and populate it with raw data: */
    b_array = test_data.getBytes();
```

```
raw_payload = message.getRawPayload();
    raw_payload.setStream(b_array, b_array.length);
/* Creating a AQEnqueueOption object with default options: */
    eng_option = new AQEnqueueOption();
/* Enqueue the message: */
    queue.enqueue(enq_option, message);
    System.out.println("Successful enqueue");
    db_conn.commit();
 /* Creating a AQDequeueOption object with default options: */
    deq_option = new AQDequeueOption();
 /* Dequeue a message: */
    message = queue.dequeue(deq_option);
    System.out.println("Successful dequeue");
 /* Retrieve raw data from the message: */
    raw_payload = message.getRawPayload();
    b_array = raw_payload.getBytes();
    db_conn.commit();
}
```

Dequeue of Messages in Browse Mode Using Java

```
public static void runTest(AQSession aq_sess) throws AQException
{
                              q_table;
     AQQueueTable
     AQQueueTable
                              q_table;
     AQQueue
                              queue;
     AQMessage
                             message;
     AQRawPayload
                             raw_payload;
     AQEnqueueOption
                             enq_option;
                             test_data = "new message";
     String
     AQDequeueOption
                              deq_option;
     byte[]
                               b_array;
     Connection
                              db_conn;
     db_conn = ((AQOracleSession)aq_sess).getDBConnection();
 /* Get a handle to queue table - aq_table4 in aqjava schema: */
     q_table = aq_sess.getQueueTable ("aqjava", "aq_table4");
     System.out.println("Successful getQueueTable");
 /* Get a handle to a queue - aq_queue4 in aquser schema: */
     queue = aq_sess.getQueue ("aqjava", "aq_queue4");
     System.out.println("Successful getQueue");
 /* Creating a message to contain raw payload: */
     message = queue.createMessage();
 /* Get handle to the AQRawPayload object and populate it with raw data: */
     b_array = test_data.getBytes();
     raw_payload = message.getRawPayload();
     raw_payload.setStream(b_array, b_array.length);
/* Creating a AQEnqueueOption object with default options: */
     enq_option = new AQEnqueueOption();
```

```
/* Enqueue the message: */
      queue.enqueue(enq_option, message);
      System.out.println("Successful enqueue");
      db_conn.commit();
 /* Creating a AQDequeueOption object with default options: */
      deq_option = new AQDequeueOption();
 /* Set dequeue mode to BROWSE: */
      deq_option.setDequeueMode(AQDequeueOption.DEQUEUE_BROWSE);
 /* Set wait time to 10 seconds: */
      deq_option.setWaitTime(10);
 /* Dequeue a message: */
      message = queue.dequeue(deq_option);
 /* Retrieve raw data from the message: */
      raw_payload = message.getRawPayload();
     b_array = raw_payload.getBytes();
      String ret_value = new String(b_array);
      System.out.println("Dequeued message: " + ret_value);
      db_conn.commit();
}
```

Enqueuing and Dequeuing of Messages by Priority Using PL/SQL

When two messages are enqued with the same priority, the message which was enqued earlier will be dequeued first. However, if two messages are of different priorities, the message with the lower value (higher priority) will be dequeued first.

```
/* Enqueue two messages with priority 30 and 5: */
DECLARE
   enqueue_options dbms_aq.enqueue_options_t;
  message_properties dbms_aq.message_properties_t;
  message_handle RAW(16);
  message
                      aq.message_typ;
BEGIN
  message := message_typ('PRIORITY MESSAGE',
   'enqued at priority 30.');
  message_properties.priority := 30;
  DBMS_AQ.ENQUEUE(queue_name => 'priority_msg_queue',
          enqueue_options => enqueue_options,
          message_properties => message_properties,
          payload
                    => message,
          msgid
                            => message_handle);
  message := message_typ('PRIORITY MESSAGE',
   'Enqueued at priority 5.');
  message_properties.priority := 5;
   DBMS_AQ.ENQUEUE(queue_name => 'priority_msg_queue',
          enqueue_options => enqueue_options,
          message_properties => message_properties,
                            => message,
          payload
```

```
msgid
                             => message handle);
END;
/* Dequeue from priority queue: */
DECLARE
                     DBMS_AQ.dequeue_options_t;
  dequeue_options
  message_properties DBMS_AQ.message_properties_t;
  message_handle RAW(16);
  message
                      aq.message_typ;
BEGIN
  DBMS_AQ.DEQUEUE(queue_name => 'priority_msg_queue',
        dequeue_options
                              => dequeue_options,
                             => message_properties,
        message_properties
        payload
                              => message,
        msgid
                              => message_handle);
  DBMS_OUTPUT.PUT_LINE ('Message: ' | message.subject | |
   ' ... ' || message.text );
  COMMIT;
  DBMS_AQ.DEQUEUE(queue_name => 'priority_msg_queue',
        dequeue_options => dequeue_options,
        message_properties => message_properties,
        payload
                            => message,
        msgid
                             => message_handle);
  DBMS_OUTPUT.PUT_LINE ('Message: ' | message.subject | |
   ' ... ' | message.text );
  COMMIT;
END;
/* On return, the second message with priority set to 5 will be retrieved before
the message with priority set to 30 since priority takes precedence over enqueue
time. */
```

Enqueue of Messages with Priority Using Java

```
public static void runTest(AQSession aq_sess) throws AQException
{
    AQQueueTable
                              q_table;
    AQQueue
                              queue;
    AQMessage
                             message;
    AQMessageProperty
                           m_property;
    AQRawPayload
                             raw_payload;
    AQEnqueueOption
                             eng option;
    String
                              test data;
    byte[]
                              b_array;
                              db conn;
    Connection
    db_conn = ((AQOracleSession)aq_sess).getDBConnection();
 /* Get a handle to queue table - aq_table4 in aqjava schema: */
     qtable = aq_sess.getQueueTable ("aqjava", "aq_table4");
     System.out.println("Successful getQueueTable");
 /* Get a handle to a queue - aq_queue4 in aqjava schema: */
     queue = aq_sess.getQueue ("aqjava", "aq_queue4");
     System.out.println("Successful getQueue");
 /* Enqueue 5 messages with priorities with different priorities: */
     for (int i = 0; i < 5; i++)
     /* Creating a message to contain raw payload: */
```

```
message = queue.createMessage();
          test_data = "Small_message_" + (i+1);
                                                     /* some test data */
         /* Get a handle to the AQRawPayload object and
        populate it with raw data: */
          b_array = test_data.getBytes();
          raw_payload = message.getRawPayload();
          raw_payload.setStream(b_array, b_array.length);
     /* Set message priority: */
         m_property = message.getMessageProperty();
            m_property.setPriority(2);
          else
             m property.setPriority(3);
     /* Creating a AQEnqueueOption object with default options: */
          enq_option = new AQEnqueueOption();
     /* Enqueue the message: */
         queue.enqueue(enq_option, message);
         System.out.println("Successful enqueue");
     db_conn.commit();
}
```

Dequeue of Messages after Preview by Criterion Using PL/SQL

An application can preview messages in browse mode or locked mode without deleting the message. The message of interest can then be removed from the queue.

```
/* Enqueue 6 messages to msg_queue
-- GREEN, GREEN, YELLOW, VIOLET, BLUE, RED */
DECLARE
  enqueue_options DBMS_AQ.enqueue_options_t;
  message_properties DBMS_AQ.message_properties_t;
  message_handle RAW(16);
  message
                       aq.message_typ;
BEGIN
  message := message_typ('GREEN',
   'GREEN enqueued to msg_queue first.');
   DBMS_AQ.ENQUEUE(queue_name => 'msg_queue',
         enqueue_options => enqueue_options,
         message_properties => message_properties,
         payload
                             => message,
         msgid
                             => message_handle);
  message := message_typ('GREEN',
   'GREEN also enqueued to msg_queue second.');
   DBMS_AQ.ENQUEUE(queue_name => 'msg_queue',
         enqueue_options => enqueue_options,
message_properties => message_properties,
         payload
                              => message,
         msgid
                              => message_handle);
```

```
message := message_typ('YELLOW',
   'YELLOW enqueued to msg_queue third.');
  DBMS_AQ.ENQUEUE(queue_name => 'msg_queue',
         enqueue_options => enqueue_options,
         message_properties => message_properties,
                             => message,
         payload
                              => message_handle);
         msgid
   DBMS_OUTPUT.PUT_LINE ('Message handle: ' | message_handle);
   message := message_typ('VIOLET',
   'VIOLET enqueued to msg_queue fourth.');
   DBMS_AQ.ENQUEUE(queue_name => 'msg_queue',
         enqueue_options => enqueue_options,
         message_properties => message_properties,
payload => message,
         msgid
                              => message handle);
   message := message_typ('BLUE',
   'BLUE enqueued to msg_queue fifth.');
   DBMS_AQ.ENQUEUE(queue_name => 'msg_queue',
         enqueue_options => enqueue_options,
         message_properties => message_properties,
         payload
                            => message,
         msgid
                              => message_handle);
  message := message_typ('RED',
   'RED enqueued to msg_queue sixth.');
  DBMS_AQ.ENQUEUE(queue_name => 'msg_queue',
         enqueue_options => enqueue_options,
message_properties => message_properties,
                             => message,
         payload
                             => message_handle);
         msgid
  COMMIT;
END;
/* Dequeue in BROWSE mode until RED is found,
and remove RED from queue: */
DECLARE
  dequeue_options DBMS_AQ.dequeue_options_t;
  message_properties DBMS_AQ.message_properties_t;
  message_handle RAW(16);
  message
                       aq.message_typ;
BEGIN
  dequeue_options.dequeue_mode := DBMS_AQ.BROWSE;
   LOOP
                       queue_name => 'msg_queue',
dequeue_options => dequeue_options,
      DBMS_AQ.DEQUEUE(queue_name
                       message_properties => message_properties,
                                          => message,
                       pavload
                       msgid
                                           => message_handle);
      DBMS_OUTPUT.PUT_LINE ('Message: ' || message.subject ||
                                            ... ' || message.text );
      EXIT WHEN message.subject = 'RED';
   END LOOP;
   dequeue_options.dequeue_mode := DBMS_AQ.REMOVE;
```

```
dequeue_options.msgid
                              := message_handle;
   DBMS AQ.DEQUEUE (queue name => 'msq queue',
          dequeue options => dequeue options,
          message_properties => message_properties,
          payload => message,
          msgid
                            => message_handle);
   DBMS_OUTPUT.PUT_LINE ('Message: ' | message.subject | |
   ' ... ' || message.text );
   COMMIT;
END;
/* Dequeue in LOCKED mode until BLUE is found,
and remove BLUE from queue: */
DECLARE
dequeue_options dbms_aq.dequeue_options_t;
message_properties dbms_aq.message_properties_t;
message_handle RAW(16);
message
                   aq.message_typ;
BEGIN
dequeue_options.dequeue_mode := dbms_aq.LOCKED;
     LOOP
dbms_aq.dequeue(queue_name => 'msg_queue',
                dequeue_options => dequeue_options,
                message_properties => message_properties,
                payload => message,
                                  => message_handle);
                msgid
dbms_output.put_line ('Message: ' || message.subject ||
          ' ... ' || message.text );
EXIT WHEN message.subject = 'BLUE';
     END LOOP;
dequeue_options.dequeue_mode := dbms_aq.REMOVE;
dequeue_options.msqid
                      := message handle;
dbms aq.dequeue(queue name => 'msq queue',
dequeue_options => dequeue_options,
message_properties => message_properties,
payload
                    => message,
msgid => message_handle);
DBMS_OUTPUT.PUT_LINE ('Message: ' || message.subject ||
' ... ' || message.text );
      COMMIT;
END;
```

Enqueuing and Dequeuing of Messages with Time Delay and Expiration Using PL/SQL

Note:

Expiration is calculated from the earliest dequeue time. So, if an application wants a message to be dequeued no earlier than a week from now, but no later than 3 weeks from now, this requires setting the expiration time for 2 weeks. This scenario is

described in the following code segment.

```
/* Enqueue message for delayed availability: */
DECLARE
enqueue_options dbms_aq.enqueue_options_t;
message_properties dbms_aq.message_properties_t;
message_handle RAW(16);
message
                   aq.Message_typ;
BEGIN
message := Message_typ('DELAYED',
'This message is delayed one week.');
message_properties.delay := 7*24*60*60;
message_properties.expiration := 2*7*24*60*60;
dbms_aq.enqueue(queue_name => 'msg_queue',
enqueue_options => enqueue_options,
message_properties => message_properties,
payload => message,
msgid
                  => message_handle);
     COMMIT;
END;
```

Enqueuing and Dequeuing of Messages by Correlation and Message ID Using Pro*C/C++

Note:

You may need to set up data structures similar to the following for certain examples to work:

```
$ cat >> message.typ
case=lower
type aq.message_typ
$
$ ott userid=aq/aq intyp=message.typ outtyp=message_o.typ \
code=c hfile=demo.h
$
$ proc intyp=message_o.typ iname=program name> \
config=<config file> SQLCHECK=SEMANTICS userid=aq/aq
```

```
#include <stdio.h>
#include <string.h>
#include <sqlca.h>
#include <sql2oci.h>
/* The header file generated by processing
object type 'aq.Message_typ': */
#include "pceg.h"

void sql_error(msg)
char *msg;
{
EXEC SQL WHENEVER SQLERROR CONTINUE;
printf("%s\n", msg);
printf("\n% .800s \n", sqlca.sqlerrm.sqlerrmc);
EXEC SQL ROLLBACK WORK RELEASE;
exit(1);
}
```

```
main()
                    *oeh; /* OCI Env Handle */
LNOCIEnv
                    *err; /* OCI Error Handle */
LNOCIError
               *message = (Message_typ*)0; /* queue payload */
Message_typ
                                     /*payload indicator*/
message_type_ind *imsg;
                   *msgid = (OCIRaw*)0; /* message id */
LNOCIRaw
                 msgmem[16]=""; /* memory for msgid */
ub1
                 user[60]="aq/AQ"; /* user login password */
char
                  subject[30]; /* components of */
char
                  txt[80]; /* Message_typ */
char
char
                  correlation1[30]; /* message correlation */
char
                  correlation2[30];
int
                  status; /* code returned by the OCI calls */
/* Dequeue by correlation and msgid */
/* Connect to the database: */
EXEC SQL CONNECT :user;
EXEC SQL WHENEVER SQLERROR DO sql_error("Oracle Error :");
/* Allocate space in the object cache for the host variable: */
EXEC SQL ALLOCATE :message;
/* Get the OCI Env handle: */
if (SQLEnvGet(SQL_SINGLE_RCTX, &oeh) != OCI_SUCCESS)
printf(" error in SQLEnvGet \n");
exit(1);
/* Get the OCI Error handle: */
if (status = OCIHandleAlloc((dvoid *)oeh, (dvoid **)&err,
(ub4)OCI_HTYPE_ERROR, (ub4)0, (dvoid **)0))
printf(" error in OCIHandleAlloc %d \n", status);
exit(1);
/* Assign memory for msgid:
Memory needs to be allocated explicitly to OCIRaw*: */
if (status=OCIRawAssignBytes(oeh, err, msgmem, 16, &msgid))
printf(" error in OCIRawAssignBytes %d \n", status);
exit(1);
}
/* First enqueue */
strcpy(correlation1, "1st message");
strcpy(subject, "NORMAL ENQUEUE1");
strcpy(txt, "The Enqueue was done through PLSQL embedded in PROC");
 /* Initialize the components of message: */
EXEC SQL OJECT SET subject, text OF :message TO :subject, :txt;
/* Embedded PLSQL call to the AQ enqueue procedure: */
EXEC SQL EXECUTE
DECLARE
message_properties
                     dbms_aq.message_properties_t;
                     dbms_aq.enqueue_options_t;
enqueue_options
BEGIN
/* Bind the host variable 'correlation1': to message correlation*/
message_properties.correlation := :correlation1;
/* Bind the host variable 'message' to payload and
 return message id into host variable 'msgid': */
```

```
dbms_aq.enqueue(queue_name => 'msg_queue',
message_properties => message_properties,
enqueue options => enqueue options,
msgid => :msgid);
END;
END-EXEC;
/* Commit work: */
EXEC SQL COMMIT;
printf("Enqueued Message \n");
printf("Subject :%s\n", subject);
printf("Text
                :%s\n",txt);
/* Second enqueue */
strcpy(correlation2, "2nd message");
strcpy(subject, "NORMAL ENQUEUE2");
strcpy(txt, "The Enqueue was done through PLSQL embedded in PROC");
/* Initialize the components of message: */
EXEC SQL OBJECT SET subject, text OF :messsage TO :subject,:txt;
/* Embedded PLSQL call to the AQ enqueue procedure: */
EXEC SQL EXECUTE
DECLARE
message_properties
                    dbms_aq.message_properties_t;
enqueue_options
                    dbms_aq.enqueue_options_t;
                    RAW(16);
msgid
BEGIN
/* Bind the host variable 'correlation2': to message correlaiton */
message_properties.correlation := :correlation2;
/* Bind the host variable 'message': to payload */
dbms_aq.enqueue(queue_name => 'msg_queue',
message_properties => message_properties,
enqueue_options => enqueue_options,
payload => :message,
msgid => msgid);
END;
END-EXEC;
/* Commit work: */
EXEC SQL COMMIT;
printf("Enqueued Message \n");
printf("Subject :%s\n",subject);
printf("Text
                :%s\n",txt);
/* First dequeue - by correlation */
EXEC SQL EXECUTE
DECLARE
message_properties dbms_aq.message_properties_t;
dequeue_options
                   dbms_aq.dequeue_options_t;
msgid
                   RAW(16);
BEGIN
/* Dequeue by correlation in host variable 'correlation2': */
dequeue_options.correlation := :correlation2;
/* Return the payload into host variable 'message': */
dbms_aq.dequeue(queue_name => 'msg_queue',
message_properties => message_properties,
dequeue_options => dequeue_options,
payload => :message,
msgid => msgid);
END;
END-EXEC;
/* Commit work : */
```

```
EXEC SQL COMMIT;
/* Extract the values of the components of message: */
EXEC SQL OBJECT GET subject, text FROM :message INTO :subject,:txt;
printf("Dequeued Message \n");
printf("Subject :%s\n",subject);
printf("Text
                :%s\n",txt);
/* SECOND DEQUEUE - by MSGID */
EXEC SQL EXECUTE
DECLARE
message_properties dbms_aq.message_properties_t;
dequeue_options
                    dbms_aq.dequeue_options_t;
msgid
                    RAW(16);
BEGIN
/* Dequeue by msgid in host variable 'msgid': */
dequeue options.msqid := :msqid;
/* Return the payload into host variable 'message': */
dbms_aq.dequeue(queue_name => 'msg_queue',
message_properties => message_properties,
dequeue_options => dequeue_options,
payload => :message,
msgid => msgid);
END;
END-EXEC;
/* Commit work: */
EXEC SQL COMMIT;
}
```

Enqueuing and Dequeuing of Messages by Correlation and Message ID Using OCI

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <oci.h>
struct message
            *subject;
  OCIString
             *data;
  OCIString
typedef struct message message;
struct null_message
         null_adt;
  OCIInd
         null_subject;
 OCIInd
 OCIInd
         null_data;
typedef struct null_message null_message;
int main()
              *envhp;
 OCIEnv
 OCIServer
              *srvhp;
              *errhp;
 OCIError
 OCISvcCtx
              *svchp;
              *tmp;
 dvoid
 OCIType
              *mesg_tdo = (OCIType *) 0;
 message
              msg;
```

```
null_message nmsg;
message *mesg
                      = &msg;
null_message *nmesg = &nmsg;
message *deqmesg = (message *)0;
null_message *ndeqmesg = (null_message *)0;
OCIInitialize((ub4) OCI_OBJECT, (dvoid *)0, (dvoid * (*)()) 0,
               (dvoid * (*)()) 0, (void (*)()) 0);
OCIHandleAlloc((dvoid *) NULL, (dvoid **) & envhp, (ub4) OCI_HTYPE_ENV,
               52, (dvoid **) &tmp);
OCIEnvInit( &envhp, (ub4) OCI_DEFAULT, 21, (dvoid **) &tmp
OCIHandleAlloc((dvoid *) envhp, (dvoid **) & errhp, (ub4) OCI_HTYPE_ERROR,
                52, (dvoid **) &tmp);
OCIHandleAlloc((dvoid *) envhp, (dvoid **) &srvhp, (ub4) OCI_HTYPE_SERVER,
                52, (dvoid **) &tmp);
OCIServerAttach(srvhp, errhp, (text *) 0, (sb4) 0, (ub4) OCI_DEFAULT);
OCIHandleAlloc((dvoid *) envhp, (dvoid **) &svchp, (ub4) OCI_HTYPE_SVCCTX,
               52, (dvoid **) &tmp);
OCIAttrSet((dvoid *) svchp, (ub4) OCI_HTYPE_SVCCTX, (dvoid *)srvhp, (ub4) 0,
            (ub4) OCI_ATTR_SERVER, (OCIError *) errhp);
OCILogon(envhp, errhp, &svchp, "AQ", strlen("AQ"), "AQ", strlen("AQ"), 0, 0);
/* Obtain TDO of message_typ */
OCITypeByName(envhp, errhp, svchp, (CONST text *)"AQ", strlen("AQ"),
               (CONST text *)"MESSAGE_TYP", strlen("MESSAGE_TYP"),
               (text *)0, 0, OCI_DURATION_SESSION, OCI_TYPEGET_ALL, &mesg_tdo);
/* Prepare the message payload */
mesg->subject = (OCIString *)0;
mesg->data = (OCIString *)0;
OCIStringAssignText(envhp, errhp,
                     (CONST text *) "NORMAL MESSAGE", strlen("NORMAL MESSAGE"),
                    &mesg->subject);
OCIStringAssignText(envhp, errhp,
                     (CONST text *) "OCI ENQUEUE", strlen("OCI ENQUEUE"),
                    &mesq->data);
nmesg->null_adt = nmesg->null_subject = nmesg->null_data = OCI_IND_NOTNULL;
/* Enqueue into the msg_queue */
OCIAQEnq(svchp, errhp, (CONST text *) "msg_queue", 0, 0,
         mesg_tdo, (dvoid **)&mesg, (dvoid **)&nmesg, 0, 0);
OCITransCommit(svchp, errhp, (ub4) 0);
/* Dequeue from the msg_queue */
OCIAQDeq(svchp, errhp, (CONST text *) "msg_queue", 0, 0,
         mesg_tdo, (dvoid **)&deqmesg, (dvoid **)&ndeqmesg, 0, 0);
printf("Subject: %s\n", OCIStringPtr(envhp, deqmesg->subject));
printf("Text: %s\n", OCIStringPtr(envhp, deqmesg->data));
OCITransCommit(svchp, errhp, (ub4) 0);
```

Enqueuing and Dequeuing of Messages to/from a Multiconsumer Queue Using PL/SQL

```
/* Create subscriber list: */
DECLARE
   subscriber aq$_agent;
```

```
/* Add subscribers RED and GREEN to the suscriber list: */
  subscriber := aq$_agent('RED', NULL, NULL);
  DBMS_AQADM.ADD_SUBSCRIBER(queue_name => 'msg_queue_multiple',
   subscriber => subscriber);
  subscriber := aq$_agent('GREEN', NULL, NULL);
  DBMS_AQADM.ADD_SUBSCRIBER(queue_name => 'msg_queue_multiple',
   subscriber => subscriber);
END;
DECLARE
  enqueue_options
                      DBMS_AQ.enqueue_options_t;
  message_properties DBMS_AQ.message_properties_t;
  recipients
              DBMS_AQ.aq$_recipient_list_t;
  message_handle RAW(16);
  message
                      aq.message_typ;
   /* Enqueue MESSAGE 1 for subscribers to the queue
   i.e. for RED and GREEN: */
BEGIN
  message := message_typ('MESSAGE 1',
   'This message is queued for queue subscribers.');
  DBMS_AQ.ENQUEUE(queue_name => 'msg_queue_multiple',
  enqueue_options => enqueue_options,
  message_properties => message_properties,
  payload
                    => message,
  msgid
                     => message_handle);
   /* Enqueue MESSAGE 2 for specified recipients i.e. for RED and BLUE.*/
  message := message_typ('MESSAGE 2',
   'This message is queued for two recipients.');
  recipients(1) := aq$_agent('RED', NULL, NULL);
  recipients(2) := aq$_agent('BLUE', NULL, NULL);
  message_properties.recipient_list := recipients;
  DBMS_AQ.ENQUEUE(queue_name => 'msg_queue_multiple',
          enqueue_options => enqueue_options,
          message properties => message properties,
          payload => message,
          msgid
                             => message_handle);
   COMMIT;
END;
```

Note that RED is both a subscriber to the queue, as well as being a specified recipient of MESSAGE 2. By contrast, GREEN is only a subscriber to those messages in the queue (in this case, MESSAGE) for which no recipients have been specified. BLUE, while not a subscriber to the queue, is nevertheless specified to receive MESSAGE 2.

```
BEGIN
   /* Consumer BLUE will get MESSAGE 2: */
  dequeue options.consumer name := 'BLUE';
  dequeue_options.navigation := FIRST_MESSAGE;
  LOOP
  DBMS_AQ.DEQUEUE(queue_name => 'msg_queue_multiple',
            dequeue_options => dequeue_options,
            message_properties => message_properties,
            payload
                              => message,
            msgid
                               => message_handle);
     DBMS_OUTPUT.PUT_LINE ('Message: ' | message.subject | |
           ' ... ' || message.text );
      dequeue_options.navigation := NEXT_MESSAGE;
   END LOOP;
   EXCEPTION
  WHEN no messages THEN
  DBMS_OUTPUT.PUT_LINE ('No more messages for BLUE');
   COMMIT;
END;
BEGIN
/* Consumer RED will get MESSAGE 1 and MESSAGE 2: */
   dequeue_options.consumer_name := 'RED';
dequeue_options.navigation := DBMS_AQ.FIRST_MESSAGE
  LOOP
     DBMS_AQ.DEQUEUE(queue_name => 'msg_queue_multiple',
               dequeue_options => dequeue_options,
               message_properties => message_properties,
               payload => message,
                                  => message_handle);
               msgid
     DBMS_OUTPUT.PUT_LINE ('Message: ' | message.subject | |
                                          ... ' || message.text );
     dequeue_options.navigation := NEXT_MESSAGE;
  END LOOP;
   EXCEPTION
   WHEN no messages THEN
     DBMS_OUTPUT.PUT_LINE ('No more messages for RED');
   COMMIT;
END;
BEGIN
   /* Consumer GREEN will get MESSAGE 1: */
  dequeue_options.consumer_name := 'GREEN';
  dequeue_options.navigation := FIRST_MESSAGE;
  LOOP
     DBMS_AQ.DEQUEUE(queue_name => 'msg_queue_multiple',
               dequeue_options => dequeue_options,
               message_properties => message_properties,
                                 => message,
               payload
               msgid
                                  => message_handle);
     DBMS_OUTPUT.PUT_LINE ('Message: ' | message.subject | |
         ' ... ' || message.text );
      dequeue_options.navigation := NEXT_MESSAGE;
  END LOOP;
   EXCEPTION
   WHEN no_messages THEN
     DBMS_OUTPUT.PUT_LINE ('No more messages for GREEN');
  COMMIT;
END;
```

Enqueuing and Dequeuing of Messages to/from a Multiconsumer Queue using OCI

Note:

You may need to set up the following data structures for certain examples to work:

```
CONNECT aqadm/aqadm
EXECUTE DBMS_AQADM.CREATE_QUEUE_TABLE(
   queue_table => 'aq.qtable_multi',
   multiple_consumers => true,
   queue_payload_type => 'aq.message_typ');
EXECUTE DBMS_AQADM.START_QUEUE('aq.msg_queue_multiple');
CONNECT aq/aq
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <oci.h>
struct message
{
             *subject;
 OCIString
 OCIString *data;
typedef struct message message;
struct null_message
 OCIInd null_adt;
 OCIInd null_subject;
 OCIInd null_data;
typedef struct null_message null_message;
int main()
  OCIEnv
                       *envhp;
                       *srvhp;
 OCIServer
                      *errhp;
 OCIError
                       *svchp;
 OCISvcCtx
                       *tmp;
 dvoid
                      *mesg_tdo = (OCIType *) 0;
 OCIType
                     msg;
 message
                     nmsg;
 null_message
                      *mesg = &msg;
 message
                     *nmesg = &nmsg;
 null_message
                      *deqmesg = (message *)0;
 message
                      *ndeqmesg = (null_message *)0;
 null_message
 OCIAQMsgProperties *msgprop = (OCIAQMsgProperties *)0;
  OCIAQAgent
                       *agents[2];
  OCIAQDeqOptions
                       *degopt = (OCIAQDegOptions *)0;
 ub4
                       wait = OCI DEQ NO WAIT;
                       navigation = OCI_DEQ_FIRST_MSG;
  OCIInitialize((ub4) OCI_OBJECT, (dvoid *)0, (dvoid * (*)()) 0,
                (dvoid * (*)()) 0, (void (*)()) 0);
  OCIHandleAlloc((dvoid *) NULL, (dvoid **) & envhp, (ub4) OCI_HTYPE_ENV,
                52, (dvoid **) &tmp);
```

```
OCIEnvInit( &envhp, (ub4) OCI_DEFAULT, 21, (dvoid **) &tmp );
 OCIHandleAlloc((dvoid *) envhp, (dvoid **) & errhp, (ub4) OCI HTYPE ERROR,
                52, (dvoid **) &tmp);
 OCIHandleAlloc((dvoid *) envhp, (dvoid **) &srvhp, (ub4) OCI_HTYPE_SERVER,
                52, (dvoid **) &tmp);
 OCIServerAttach(srvhp, errhp, (text *) 0, (sb4) 0, (ub4) OCI_DEFAULT);
 OCIHandleAlloc((dvoid *) envhp, (dvoid **) &svchp, (ub4) OCI_HTYPE_SVCCTX,
                52, (dvoid **) &tmp);
 OCIAttrSet((dvoid *) svchp, (ub4) OCI_HTYPE_SVCCTX, (dvoid *)srvhp, (ub4) 0,
            (ub4) OCI_ATTR_SERVER, (OCIError *) errhp);
 OCILogon(envhp, errhp, &svchp, "AQ", strlen("AQ"), "AQ", strlen("AQ"), 0, 0);
/* Obtain TDO of message typ */
OCITypeByName(envhp, errhp, svchp, (CONST text *)"AQ", strlen("AQ"),
              (CONST text *)"MESSAGE_TYP", strlen("MESSAGE_TYP"),
              (text *)0, 0, OCI_DURATION_SESSION, OCI_TYPEGET_ALL, &mesg_tdo);
/* Prepare the message payload */
mesg->subject = (OCIString *)0;
mesg->data = (OCIString *)0;
OCIStringAssignText(envhp, errhp,
                     (CONST text *) "MESSAGE 1", strlen("MESSAGE 1"),
                     &mesg->subject);
 OCIStringAssignText(envhp, errhp,
                    (CONST text *) "mesg for queue subscribers",
                    strlen("mesg for queue subscribers"), &mesg->data);
 nmesg->null_adt = nmesg->null_subject = nmesg->null_data = OCI_IND_NOTNULL;
/* Enqueue MESSAGE 1 for subscribers to the queue i.e. for RED and GREEN */
 OCIAQEnq(svchp, errhp, (CONST text *) "msg_queue_multiple", 0, 0,
         mesg_tdo, (dvoid **)&mesg, (dvoid **)&nmesg, 0, 0);
/* Enqueue MESSAGE 2 for specified recipients i.e. for RED and BLUE */
/* prepare message payload */
OCIStringAssignText(envhp, errhp,
                     (CONST text *) "MESSAGE 2", strlen("MESSAGE 2"),
                     &mesg->subject);
OCIStringAssignText(envhp, errhp,
      (CONST text *) "mesg for two recipients",
      strlen("mesg for two recipients"), &mesg->data);
/* Allocate AQ message properties and agent descriptors */
 OCIDescriptorAlloc(envhp, (dvoid **)&msgprop,
                    OCI_DTYPE_AQMSG_PROPERTIES, 0, (dvoid **)0);
OCIDescriptorAlloc(envhp, (dvoid **)&agents[0],
                    OCI_DTYPE_AQAGENT, 0, (dvoid **)0);
 OCIDescriptorAlloc(envhp, (dvoid **)&agents[1],
                    OCI_DTYPE_AQAGENT, 0, (dvoid **)0);
/* Prepare the recipient list, RED and BLUE */
 OCIAttrSet(agents[0], OCI_DTYPE_AQAGENT, "RED", strlen("RED"),
            OCI_ATTR_AGENT_NAME, errhp);
 OCIAttrSet(agents[1], OCI_DTYPE_AQAGENT, "BLUE", strlen("BLUE"),
            OCI_ATTR_AGENT_NAME, errhp);
 OCIAttrSet(msgprop, OCI_DTYPE_AQMSG_PROPERTIES, (dvoid *)agents, 2,
            OCI_ATTR_RECIPIENT_LIST, errhp);
 OCIAQEnq(svchp, errhp, (CONST text *) "msg_queue_multiple", 0, msgprop,
          mesg_tdo, (dvoid **)&mesg, (dvoid **)&nmesg, 0, 0);
 OCITransCommit(svchp, errhp, (ub4) 0);
```

```
/* Now dequeue the messages using different consumer names */
/* Allocate dequeue options descriptor to set the dequeue options */
OCIDescriptorAlloc(envhp, (dvoid **)&deqopt, OCI_DTYPE_AQDEQ_OPTIONS, 0,
                    (dvoid **)0);
/* Set wait parameter to NO_WAIT so that the dequeue returns immediately */
OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS, (dvoid *)&wait, 0,
           OCI_ATTR_WAIT, errhp);
/* Set navigation to FIRST_MESSAGE so that the dequeue resets the position */
/* after a new consumer_name is set in the dequeue options */
OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS, (dvoid *)&navigation, 0,
           OCI_ATTR_NAVIGATION, errhp);
/* Dequeue from the msg_queue_multiple as consumer BLUE */
 OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS, (dvoid *)"BLUE", strlen("BLUE"),
           OCI_ATTR_CONSUMER_NAME, errhp);
 while (OCIAQDeq(svchp, errhp, (CONST text *) "msg_queue_multiple", deqopt, 0,
                mesg_tdo, (dvoid **)&deqmesg, (dvoid **)&ndeqmesg, 0, 0)
                 == OCI_SUCCESS)
  printf("Subject: %s\n", OCIStringPtr(envhp, deqmesg->subject));
  printf("Text: %s\n", OCIStringPtr(envhp, deqmesg->data));
 OCITransCommit(svchp, errhp, (ub4) 0);
/* Dequeue from the msg_queue_multiple as consumer RED */
 OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS, (dvoid *)"RED", strlen("RED"),
      OCI_ATTR_CONSUMER_NAME, errhp);
 while (OCIAQDeq(svchp, errhp, (CONST text *)"msg_queue_multiple", deqopt, 0,
  mesg_tdo, (dvoid **)&deqmesg, (dvoid **)&ndeqmesg, 0, 0)
   == OCI_SUCCESS)
  printf("Subject: %s\n", OCIStringPtr(envhp, deqmesg->subject));
  printf("Text: %s\n", OCIStringPtr(envhp, deqmesg->data));
 OCITransCommit(svchp, errhp, (ub4) 0);
/* Dequeue from the msq queue multiple as consumer GREEN */
 OCIAttrSet(degopt, OCI DTYPE AQDEQ OPTIONS,(dvoid *) "GREEN", strlen("GREEN"),
      OCI_ATTR_CONSUMER_NAME, errhp);
while (OCIAQDeq(svchp, errhp, (CONST text *) "msg_queue_multiple", deqopt, 0,
  mesg_tdo, (dvoid **)&deqmesg, (dvoid **)&ndeqmesg, 0, 0)
   == OCI_SUCCESS)
  printf("Subject: %s\n", OCIStringPtr(envhp, deqmesg->subject));
  printf("Text: %s\n", OCIStringPtr(envhp, deqmesg->data));
 OCITransCommit(svchp, errhp, (ub4) 0);
```

Enqueuing and Dequeuing of Messages Using Message Grouping Using PL/SQL

```
queue name
                  => 'msggroup_queue',
                 => 'aq.msggroup');
   queue_table
EXECUTE DBMS AQADM.START QUEUE(
   queue_name => 'msggroup_queue');
/* Enqueue three messages in each transaction */
DECLARE
   enqueue_options
                     DBMS_AQ.enqueue_options_t;
   message_properties DBMS_AQ.message_properties_t;
  message_handle RAW(16);
  message
                      aq.message_typ;
BEGIN
 /* Loop through three times, committing after every iteration */
 FOR txnno in 1..3 LOOP
 /* Loop through three times, enqueuing each iteration */
    FOR mesqno in 1..3 LOOP
     message := message_typ('GROUP#' | txnno,
               'Message#' || mesgno || ' in group' || txnno);
      DBMS_AQ.ENQUEUE(queue_name
                                        => 'msggroup_queue',
                 enqueue_options => enqueue_options,
message_properties => message_properties,
                  payload
                                        => message,
                                         => message_handle);
                  msgid
   END LOOP;
  /* Commit the transaction */
   COMMIT;
  END LOOP;
END;
/* Now dequeue the messages as groups */
  dequeue_options DBMS_AQ.dequeue_options_t;
  message_properties DBMS_AQ.message_properties_t;
  message_handle RAW(16);
  message
                      aq.message_typ;
  no messages exception;
   end of group exception;
   PRAGMA EXCEPTION_INIT (no_messages, -25228);
   PRAGMA EXCEPTION_INIT (end_of_group, -25235);
BEGIN
                         := DBMS_AQ.NO_WAIT;
   dequeue_options.wait
   dequeue_options.navigation := DBMS_AQ.FIRST_MESSAGE;
   LOOP
     BEGIN
      DBMS_AQ.DEQUEUE(queue_name => 'msggroup_queue',
               dequeue_options => dequeue_options,
                message_properties => message_properties,
                                  => message,
                pavload
               msgid
                                  => message_handle);
    DBMS_OUTPUT.PUT_LINE ('Message: ' | message.subject | |
           ' ... ' || message.text );
    dequeue_options.navigation := DBMS_AQ.NEXT_MESSAGE;
    EXCEPTION
      WHEN end_of_group THEN
         DBMS_OUTPUT.PUT_LINE ('Finished processing a group of messages');
```

```
COMMIT;
dequeue_options.navigation := DBMS_AQ.NEXT_TRANSACTION;
END;
END LOOP;
EXCEPTION
WHEN no_messages THEN
DBMS_OUTPUT.PUT_LINE ('No more messages');
END;
```

Enqueuing and Dequeuing Object Type Messages That Contain LOB Attributes Using PL/SQL

```
/* Create the message payload object type with one or more LOB attributes. On
 enqueue, set the LOB attribute to EMPTY BLOB. After the enqueue completes,
 before you commit your transaction. Select the LOB attribute from the
  user_data column of the queue table or queue table view. You can now
 use the LOB interfaces (which are available through both OCI and PL/SQL) to
 write the LOB data to the queue. On dequeue, the message payload
 will contain the LOB locator. You can use this LOB locator after
 the dequeue, but before you commit your transaction, to read the LOB data.
 */
/* Setup the accounts: */
connect system/manager
CREATE USER agadm IDENTIFIED BY agadm;
GRANT CONNECT, RESOURCE TO aqadm;
GRANT aq_administrator_role TO aqadm;
CREATE USER aq IDENTIFIED BY aq;
GRANT CONNECT, RESOURCE TO aq;
GRANT EXECUTE ON DBMS_AQ TO aq;
CREATE TYPE ag.message AS OBJECT(id NUMBER,
                                   subject VARCHAR2(100),
                                   data BLOB,
                                   trailer NUMBER);
CREATE TABLESPACE ag tbs DATAFILE 'ag.dbs' SIZE 2M REUSE;
/* create the queue table, queues and start the queue: */
CONNECT agadm/agadm
EXECUTE DBMS_AQADM.CREATE_QUEUE_TABLE(
   queue_table => 'aq.qt1',
   queue_payload_type => 'aq.message');
EXECUTE DBMS_AQADM.CREATE_QUEUE(
   queue_name => 'aq.queue1',
queue_table => 'aq.qt1');
EXECUTE DBMS_AQADM.START_QUEUE(queue_name => 'aq.queue1');
/* End set up: */
/* Enqueue of Large data types: */
CONNECT aq/aq
CREATE OR REPLACE PROCEDURE blobenqueue(msgno IN NUMBER) AS
enq_userdata aq.message;
enqopt DBMS_AQ.enqueue_options_t;
msgprop DBMS_AQ.message_properties_t;
lob_loc BLOB;
buffer RAW/4006
buffer
BEGIN
```

```
buffer := HEXTORAW(RPAD('FF', 4096, 'FF'));
   enq_userdata := aq.message(msgno, 'Large Lob data', EMPTY_BLOB(), msgno);
  DBMS_AQ.ENQUEUE('aq.queue1', enqopt, msgprop, enq_userdata, enq_msgid);
 --select the lob locator for the queue table
  SELECT t.user_data.data INTO lob_loc
     FROM qt1 t
     WHERE t.msgid = enq_msgid;
  DBMS_LOB.WRITE(lob_loc, 2000, 1, buffer );
  COMMIT;
END;
/* Dequeue lob data: */
CREATE OR REPLACE PROCEDURE blobdequeue AS
  dequeue_options DBMS_AQ.dequeue_options_t;
  message_properties DBMS_AQ.message_properties_t;
                    RAW(16);
  pload
                    aq.message;
  lob_loc
                    BLOB;
  amount
                    BINARY_INTEGER;
  buffer
                    RAW(4096);
BEGIN
  DBMS_AQ.DEQUEUE('aq.queue1', dequeue_options, message_properties,
                  pload, mid);
  lob_loc := pload.data;
 -- read the lob data info buffer
  amount := 2000;
  DBMS_LOB.READ(lob_loc, amount, 1, buffer);
  DBMS_OUTPUT.PUT_LINE('Amount of data read: '||amount);
  COMMIT;
END;
/* Do the enqueues and dequeues: */
SET SERVEROUTPUT ON
BEGIN
  FOR i IN 1..5 LOOP
    blobenqueue(i);
  END LOOP;
END;
BEGIN
  FOR i IN 1..5 LOOP
    blobdequeue();
  END LOOP;
END;
```

Enqueuing and Dequeuing Object Type Messages That Contain LOB Attributes Using Java

1. Create the message type (ADT with CLOB and blob)

```
connect aquser/aquser

create type LobMessage as object(id NUMBER, subject varchar2(100), data blob,
```

```
cdata clob,
trailer number);
```

2. Create the queue table and queue

3. Run jpublisher to generate the java class that maps to the LobMessage

```
Oracle object type

jpub -user=aquser/aquser -sql=LobMessage -case=mixed -methods=false
-usertypes=oracle -compatible=CustomDatum
```

4. Enqueuing and Dequeuing Messages

```
public static void runTest(AQSession aq_sess)
 Connection
                            db_conn = null;
 AQEnqueueOption
                          eq_option = null;
 AQDequeueOption
                          dq_option = null;
                          queue1 = null;
 AQQueue
 AQMessage
                          adt_msg = null;
 AQMessage
                          adt_msg2 = null;
 AQObjectPayload
                          sPayload = null;
 AQObjectPayload
                          sPayload2 = null;
                          sPayl = null;
sPayl2 = null;
 LobMessage
 LobMessage
                          rPayload = null;
 AQObjectPayload
                                     = null;
 LobMessage
                           rPayl
                           smsgid;
 byte[]
                           rMessage = null;
 AQMessage
                                     = 0;
  int
                            i
                                     = 0;
                            j
  int
                                     = 0;
                            more
                            id
 int
 boolean
                                      = false;
 byte[]
                            b_array;
 char[]
                            c_array;
                            mStr = null;
b1 = null;
c1 = null;
 String
 BLOB
 CLOB
 BLOB
                            b2
                                     = null;
                            c2
 CLOB
                                     = null;
                                     = null;
 BLOB
                            b3
                           c3 = null;
b_len = 0;
c_len = 0;
 CLOB
  int
  int
```

```
OracleCallableStatement blob stmt0= null;
OracleCallableStatement clob_stmt0= null;
                                = null;
                       rset0
OracleResultSet
OracleResultSet
                                  = null;
                        rset1
OracleCallableStatement blob_stmt = null;
OracleResultSet
                        rset2 = null;
OracleCallableStatement clob_stmt = null;
OracleResultSet
                        rset3
                                = null;
try
db_conn = ((AQOracleSession)aq_sess).getDBConnection();
 queue1 = aq_sess.getQueue("aquser", "q1_adt");
 b_array = new byte[5000];
 c_array = new char[5000];
 for (i = 0; i < 5000; i++)
    b_{array[i]} = 67;
    c_array[i] = 'c';
 sPayl = new LobMessage();
 System.out.println("Enqueue Long messages");
 eq_option = new AQEnqueueOption();
  /* Enqueue messages with LOB attributes */
  for ( i = 0; i < 10; i++)
   adt_msg = queue1.createMessage();
   sPayload = adt_msg.getObjectPayload();
    /* Get Empty BLOB handle */
   blob_stmt0 = (OracleCallableStatement)db_conn.prepareCall(
                  "select empty_blob() from dual");
   rset0 = (OracleResultSet) blob stmt0.executeQuery ();
   try
     if (rset0.next())
       b1 = (oracle.sql.BLOB)rset0.getBlob(1);
     if (b1 == null)
       System.out.println("select empty_blob() from dual failed");
   catch (Exception ex)
     System.out.println("Exception during select from dual " + ex);
     ex.printStackTrace();
  /* Get Empty CLOB handle */
   clob_stmt0 = (OracleCallableStatement)db_conn.prepareCall(
                  "select empty_clob() from dual");
   rset1 = (OracleResultSet) clob_stmt0.executeQuery ();
   try
     if (rset1.next())
```

```
c1 = (oracle.sql.CLOB)rset1.getClob(1);
  if (c1 == null)
  {
    System.out.println("select empty_clob() from dual failed");
catch (Exception ex)
  System.out.println("Exception2 during select from dual " + ex);
  ex.printStackTrace();
id = i+1;
mStr = "Message #" + id;
sPayl.setId(new BigDecimal(id));
sPayl.setTrailer(new BigDecimal(id));
sPayl.setSubject(mStr);
sPayl.setData(b1);
sPayl.setCdata(c1);
/* Set Object Payload data */
sPayload.setPayloadData(sPayl);
/* Enqueue the message */
queue1.enqueue(eq_option, adt_msg);
System.out.println("Enqueued Message: " + id );
smsgid = adt_msg.getMessageId();
 * Note: The message is initially enqueued with an EMPTY BLOB and CLOB
* After enqueuing the message, we need to get the lob locators and
 * then populate the LOBs
 * /
blob_stmt = (OracleCallableStatement)db_conn.prepareCall(
      "SELECT user_data FROM qt_adt where msgid = ?");
blob_stmt.setBytes(1,smsgid);
rset2 = (OracleResultSet) blob_stmt.executeQuery ();
try
{
  if (rset2.next())
    /* Get message contents */
    sPay12 = (LobMessage)rset2.getCustomDatum(1,
                    ((CustomDatumFactory)LobMessage.getFactory()));
    /* Get BLOB locator */
    b2 = sPayl2.getData();
    /* Popuate the BLOB */
    if (b2 == null)
    {
       System.out.println("Blob select null");
    if((i % 3) == 0)
    {
      b_len = b2.putBytes(1000,b_array);
    }
    else
    {
      b_len = b2.putBytes(1,b_array);
    /* Get CLOB locator */
    c2 = sPayl2.getCdata();
    /* Populate the CLOB */
    if (c2 == null)
```

}

```
System.out.println("Clob select null");
        if ((i % 4) == 0)
          c_len = c2.putChars(2500,c_array);
        }
        else
          c_len = c2.putChars(1,c_array);
      }
    catch (Exception ex)
      System.out.println("Blob or Clob exception: " + ex);
 Thread.sleep(30000);
 // dequeue messages
 dq_option = new AQDequeueOption();
 dq_option.setWaitTime(AQDequeueOption.WAIT_NONE);
 for (i = 0 ; i < 10 ; i++)
   /* Dequeue the message */
   adt_msg2 = ((AQOracleQueue)queue1).dequeue(dq_option,
                                               LobMessage.getFactory());
    /* Get payload containing LOB data */
   rPayload = adt_msg2.getObjectPayload();
   rPayl = (LobMessage) rPayload.getPayloadData();
    System.out.println("\n Message: #" + (i+1));
    System.out.println("
                            Id: " + rPayl.getId());
   System.out.println("
                            Subject: " + rPayl.getSubject());
    /* Get BLOB data */
   b3 = rPayl.getData();
   System.out.println("
                            " + b3.length() + " bytes of data");
    /* Get CLOB data */
   c3 = rPayl.getCdata();
                            " + c3.length() + " chars of data");
   System.out.println("
   System.out.println("
                            Trailer: " + rPayl.getTrailer());
   db_conn.commit();
 }
}
catch (java.sql.SQLException sql_ex)
 System.out.println("SQL Exception: " + sql_ex);
 sql_ex.printStackTrace();
}
catch (Exception ex)
 System.out.println("Exception-2: " + ex);
  ex.printStackTrace();
```

Propagation

Caution:

You may need to create queues or queue tables, or start or enable queues, for certain examples to work:

Enqueue of Messages for remote subscribers/recipients to a Multiconsumer Queue and Propagation Scheduling Using PL/SQL

```
/* Create subscriber list: */
DECLARE
   subscriber aq$_agent;
   /* Add subscribers RED and GREEN with different addresses to the suscriber
   list: */
BEGIN
  BEGIN
      /* Add subscriber RED that will dequeue messages from another_msg_queue
 queue in the same datatbase */
      subscriber := aq$_agent('RED', 'another_msg_queue', NULL);
      DBMS_AQADM.ADD_SUBSCRIBER(queue_name => 'msg_queue_multiple',
      subscriber => subscriber);
      /* Schedule propagation from msg_queue_multiple to other queues in the
 same
      database: */
      DBMS_AQADM.SCHEDULE_PROPAGATION(queue_name => 'msg_queue_multiple');
      /* Add subscriber GREEN that will dequeue messages from the msg queue
 queue
      in another database reached by the database link another_db.world */
      subscriber := aq$_agent('GREEN', 'msg_queue@another_db.world', NULL);
     DBMS_AQADM.ADD_SUBSCRIBER(queue_name => 'msg_queue_multiple',
      subscriber => subscriber);
      /* Schedule propagation from msg_queue_multiple to other queues in the
      database "another_database": */
   END;
      DBMS AQADM.SCHEDULE PROPAGATION(queue name => 'msq queue multiple',
      destination => 'another_db.world');
   END;
END;
DECLARE
   enqueue_options
                     DBMS_AQ.enqueue_options_t;
  message_properties DBMS_AQ.message_properties_t;
  recipients
                      DBMS_AQ.aq$_recipient_list_t;
  message_handle
                      RAW(16);
   message
                      aq.message_typ;
/* Enqueue MESSAGE 1 for subscribers to the queue
i.e. for RED at address another_msg_queue and GREEN at address msg_
queue@another_db.world: */
BEGIN
  message := message_typ('MESSAGE 1',
   'This message is queued for queue subscribers.');
   DBMS_AQ.ENQUEUE(queue_name => 'msg_queue_multiple',
           enqueue_options => enqueue_options,
```

```
message_properties => message_properties,
          payload => message,
          msgid
                           => message_handle);
   /* Enqueue MESSAGE 2 for specified recipients i.e. for RED at address
  another_msg_queue and BLUE.*/
  message := message_typ('MESSAGE 2',
   'This message is queued for two recipients.');
  recipients(1) := aq$_agent('RED', 'another_msg_queue', NULL);
  recipients(2) := aq$_agent('BLUE', NULL, NULL);
  message_properties.recipient_list := recipients;
  DBMS_AQ.ENQUEUE(queue_name => 'msg_queue_multiple',
          enqueue_options => enqueue_options,
          message_properties => message_properties,
          payload => message,
          msgid
                            => message_handle);
  COMMIT;
END;
```

Note:

RED at address another_msg_queue is both a subscriber to the queue, as well as being a specified recipient of MESSAGE 2. By contrast, GREEN at address msg_queue@another_db.world is only a subscriber to those messages in the queue (in this case, MESSAGE 1) for which no recipients have been specified. BLUE, while not a subscriber to the queue, is nevertheless specified to receive MESSAGE 2.

Managing Propagation From One Queue To Other Queues In The Same Database Using PL/SQL

```
/* Schedule propagation from queue qldef to other queues in the same database */
EXECUTE DBMS_AQADM.SCHEDULE_PROPAGATION(queue_name => 'q1def');
/* Disable propagation from queue qldef to other queues in the same
database */
EXECUTE DBMS_AQADM.DISABLE_PROPAGATION_SCHEDULE(
   queue_name => 'qldef');
/* Alter schedule from queue q1def to other queues in the same database */
EXECUTE DBMS_AQADM.ALTER_PROPAGATION_SCHEDULE(
   queue_name => 'qldef',
   duration => '2000',
  next_time => 'SYSDATE + 3600/86400',
             => '32');
   latency
/* Enable propagation from queue qldef to other queues in the same database */
EXECUTE DBMS_AQADM.ENABLE_PROPAGATION_SCHEDULE(
   queue_name => 'qldef');
/* Unschedule propagation from queue qldef to other queues in the same database
*/
EXECUTE DBMS_AQADM.UNSCHEDULE_PROPAGATION(
   queue_name => 'qldef');
```

Manage Propagation From One Queue To Other Queues In Another Database Using PL/SQL

```
/* Schedule propagation from queue qldef to other queues in another database
reached by the database link another_db.world */
EXECUTE DBMS AQADM.SCHEDULE PROPAGATION(
   queue name => 'qldef',
  destination => 'another_db.world');
/* Disable propagation from queue q1def to other queues in another database
reached by the database link another_db.world */
EXECUTE DBMS_AQADM.DISABLE_PROPAGATION_SCHEDULE(
   queue_name => 'qldef',
  destination => 'another_db.world');
/* Alter schedule from queue q1def to other queues in another database reached
by the database link another_db.world */
EXECUTE DBMS_AQADM.ALTER_PROPAGATION_SCHEDULE(
   queue_name => 'qldef',
  destination => 'another_db.world',
  duration => '2000',
  next_time => 'SYSDATE + 3600/86400',
  latency
             => '32');
/* Enable propagation from queue q1def to other queues in another database
reached by the database link another_db.world */
EXECUTE DBMS_AQADM.ENABLE_PROPAGATION_SCHEDULE(
   queue_name => 'qldef',
  destination => 'another_db.world');
/* Unschedule propagation from queue q1def to other queues in another database
reached by the database link another_db.world */
EXECUTE DBMS AQADM.UNSCHEDULE PROPAGATION(
   queue_name => 'q1def',
  destination => 'another_db.world');
```

Unscheduling Propagation Using PL/SQL

```
/* Unschedule propagation from msg_queue_multiple to the destination another_
db.world */
EXECUTE DBMS_AQADM.UNSCHEDULE_PROPAGATION(
   queue_name => 'msg_queue_multiple',
   destination => 'another_db.world');
```

For additional examples of Alter Propagation, Enable Propagation and Disable Propagation, see:

- "Example: Alter a Propagation Schedule Using PL/SQL (DBMS_AQADM)" on page 9-76
- "Example: Enable a Propagation Using PL/SQL (DBMS_AQADM)" on page 9-79
- "Example: Disable a Propagation Using PL/SQL (DBMS_AQADM)" on page 82

Dropping AQ Objects

Caution:

You may need to create queues or queue tables, or start, stop, or enable queues, for certain examples to work:

```
/* Cleans up all objects related to the object type: */
CONNECT aq/aq
EXECUTE DBMS_AQADM.STOP_QUEUE (
  queue_name => 'msg_queue');
EXECUTE DBMS_AQADM.DROP_QUEUE (
  queue_name => 'msg_queue');
EXECUTE DBMS_AQADM.DROP_QUEUE_TABLE (
  queue_table => 'aq.objmsgs80_qtab');
/* Cleans up all objects related to the RAW type: */
EXECUTE DBMS_AQADM.STOP_QUEUE (
  queue_name
              => 'raw_msg_queue');
EXECUTE DBMS_AQADM.DROP_QUEUE (
  queue_name => 'raw_msg_queue');
EXECUTE DBMS AQADM.DROP QUEUE TABLE (
  queue_table => 'aq.RawMsgs_qtab');
/* Cleans up all objects related to the priority queue: */
EXECUTE DBMS_AQADM.STOP_QUEUE (
              => 'priority_msg_queue');
   queue_name
EXECUTE DBMS_AQADM.DROP_QUEUE (
              => 'priority_msg_queue');
EXECUTE DBMS_AQADM.DROP_QUEUE_TABLE (
   queue_table => 'aq.priority_msg');
/* Cleans up all objects related to the multiple-consumer queue: */
EXECUTE DBMS_AQADM.STOP_QUEUE (
  queue_name => 'msg_queue_multiple');
EXECUTE DBMS_AQADM.DROP_QUEUE (
   queue_name => 'msg_queue_multiple');
EXECUTE DBMS_AQADM.DROP_QUEUE_TABLE (
  queue_table => 'aq.MultiConsumerMsgs_qtab');
DROP TYPE aq.message_typ;
```

Revoking Roles and Privileges

CONNECT sys/change_on_install
DROP USER ag;

Deploying AQ with XA

Note:

You may need to set up the following data structures for certain examples to work:

```
CONNECT system/manager;
DROP USER agadm CASCADE;
```

```
GRANT CONNECT, RESOURCE TO agadm;
         CREATE USER agadm IDENTIFIED BY agadm;
        GRANT EXECUTE ON DBMS AQADM TO agadm;
        GRANT Ag administrator role TO agadm;
        DROP USER aq CASCADE;
        CREATE USER aq IDENTIFIED BY aq;
        GRANT CONNECT, RESOURCE TO aq;
        GRANT EXECUTE ON dbms_aq TO aq;
        EXECUTE DBMS_AQADM.CREATE_QUEUE_TABLE(
           queue_table => 'aq.qtable',
            queue_payload_type => 'RAW');
        EXECUTE DBMS_AQADM.CREATE_QUEUE(
            queue_name => 'aq.aqsqueue',
            queue_table => 'aq.qtable');
         EXECUTE DBMS_AQADM.START_QUEUE(queue_name =>
         'aq.aqsqueue');
 ^{\star} The program uses the XA interface to enqueue 100 messages and then
 * dequeue them.
 * Login: aq/aq
 * Requires: AQ_USER_ROLE to be granted to aq
          a RAW queue called "aqsqueue" to be created in aqs schema
         (above steps can be performed by running aqaq.sql)
 * Message Format: Msgno: [0-1000] HELLO, WORLD!
 * Author: schandra@us.oracle.com
#ifndef OCI_ORACLE
#include <oci.h>
#endif
#include <xa.h>
/* XA open string */
char xaoinfo[] = "oracle_xa+ACC=P/AQ/AQ+SESTM=30+Objects=T";
/* template for generating XA XIDs */
XID xidtempl = { 0x1e0a0a1e, 12, 8, "GTRID001BQual001" };
/* Pointer to Oracle XA function table */
                                                         /* Oracle XA switch */
extern struct xa_switch_t xaosw;
static struct xa_switch_t *xafunc = &xaosw;
/* dummy stubs for ax_reg and ax_unreg */
int ax_reg(rmid, xid, flags)
int rmid;
XID *xid;
long flags;
 xid -  formatID = -1;
 return 0;
int ax_unreg(rmid, flags)
int rmid;
long
       flags;
 return 0;
}
/* generate an XID */
```

```
void xidgen(xid, serialno)
XID *xid;
int serialno;
{
 char seq [11];
 sprintf(seq, "%d", serialno);
 memcpy((void *)xid, (void *)&xidtempl, sizeof(XID));
 strncpy((&xid->data[5]), seq, 3);
}
/* check if XA operation succeeded */
#define checkXAerr(action, funcname)
   if ((action) != XA_OK)
     printf("%s failed!\n", funcname); \
     exit(-1);
    } else
/* check if OCI operation succeeded */
static void checkOCIerr(errhp, status)
LNOCIError *errhp;
sword status;
 text errbuf[512];
 ub4 buflen;
 sb4 errcode;
  if (status == OCI_SUCCESS) return;
  if (status == OCI ERROR)
   OCIErrorGet((dvoid *) errhp, 1, (text *)0, &errcode, errbuf,
     (ub4)sizeof(errbuf), OCI_HTYPE_ERROR);
   printf("Error - %s\n", errbuf);
 else
   printf("Error - %d\n", status);
  exit (-1);
void main(argc, argv)
int
    argc;
char **arqv;
{
         msgno = 0;
                               /* message being enqueued */
 int
            *envhp;
                                  /* OCI environment handle */
 OCIEnv
 OCIError *errhp;
OCISvcCtx *svchp;
                                  /* OCI Error handle */
                                  /* OCI Service handle */
 char message[128]; /* message buffe
ub4 mesglen; /* length of message */
                                   /* message buffer */
 OCIRaw *rawmesg = (OCIRaw *)0; /* message in OCI RAW format */
           ind = 0;
                                 /* OCI null indicator */
 OCIInd
             dvoid
  OCIType
 XID xid;
                          /* XA's global transaction id */
  ub4
         i;
                              /* array index */
  checkXAerr(xafunc->xa_open_entry(xaoinfo, 1, TMNOFLAGS), "xaoopen");
 svchp = xaoSvcCtx((text *)0);
                                      /* get service handle from XA */
                                  /* get enviornment handle from XA */
  envhp = xaoEnv((text *)0);
  printf("Unable to obtain OCI Handles from XA!\n");
```

```
exit (-1);
}
OCIHandleAlloc((dvoid *)envhp, (dvoid **)&errhp,
     OCI_HTYPE_ERROR, 0, (dvoid **)0); /* allocate error handle */
/* enqueue 1000 messages, 1 message per XA transaction */
for (msgno = 0; msgno < 1000; msgno++)</pre>
   sprintf((const char *)message, "Msgno: %d, Hello, World!", msgno);
  mesglen = (ub4)strlen((const char *)message);
  xidgen(&xid, msgno);
                                        /* generate an XA xid */
   checkXAerr(xafunc->xa_start_entry(&xid, 1, TMNOFLAGS), "xaostart");
   checkOCIerr(errhp, OCIRawAssignBytes(envhp, errhp, (ub1 *)message, mesglen,
               &rawmesg));
  if (!mesg_tdo)
                           /* get Type descriptor (TDO) for RAW type */
    checkOCIerr(errhp, OCITypeByName(envhp, errhp, svchp,
                     (CONST text *) "AQADM", strlen("AQADM"),
                      (CONST text *) "RAW", strlen("RAW"),
                  (text *)0, 0, OCI_DURATION_SESSION,
                  OCI_TYPEGET_ALL, &mesg_tdo));
   checkOClerr(errhp, OCIAQEnq(svchp, errhp, (CONST text *)"aqsqueue",
              0, 0, mesg_tdo, (dvoid **)&rawmesg, &indptr,
           0, 0));
   checkXAerr(xafunc->xa_end_entry(&xid, 1, TMSUCCESS), "xaoend");
  checkXAerr(xafunc->xa_commit_entry(&xid, 1, TMONEPHASE), "xaocommit");
  printf("%s Enqueued\n", message);
}
 /* dequeue 1000 messages within one XA transaction */
                                                 /* generate an XA xid */
xidgen(&xid, msgno);
checkXAerr(xafunc->xa_start_entry(&xid, 1, TMNOFLAGS), "xaostart");
for (msgno = 0; msgno < 1000; msgno++)</pre>
   checkOCIerr(errhp, OCIAQDeq(svchp, errhp, (CONST text *)"agsqueue",
            0, 0, mesq tdo, (dvoid **)&rawmesq, &indptr,
           0, 0));
   if (ind)
    printf("Null Raw Message");
   else
    for (i = 0; i < OCIRawSize(envhp, rawmesg); i++)</pre>
 printf("%c", *(OCIRawPtr(envhp, rawmesg) + i));
  printf("\n");
checkXAerr(xafunc->xa_end_entry(&xid, 1, TMSUCCESS), "xaoend");
checkXAerr(xafunc->xa_commit_entry(&xid, 1, TMONEPHASE), "xaocommit");
```

AQ and **Memory Usage**

Create_types.sql: Create Payload Types and Queues in Scott's Schema

Note:

You may need to set up data structures for certain examples to work, such as:

```
/* Create_types.sql */
```

Enqueuing Messages (Free Memory After Every Call) Using OCI

This program, enqnoreuse.c, dequeues each line of text from a queue 'msgqueue' that has been created in scott's schema using *create_types.sql*. Messages are enqueued using enqnoreuse.c or enqreuse.c (see below). If there are no messages, it waits for 60 seconds before timing out. In this program, the dequeue subroutine does not reuse client side objects' memory. It allocates the required memory before dequeue and frees it after the dequeue is complete.

```
#ifndef OCI ORACLE
#include <oci.h>
#endif
#include <stdio.h>
static void checkerr(OCIError *errhp, sword status);
static void deqmesg(text *buf, ub4 *buflen);
LNOCIEnv
             *envhp;
LNOCIError
             *errhp;
LNOCISvcCtx *svchp;
struct message
 OCINumber
             id;
 OCIString *data;
typedef struct message message;
struct null_message
 OCIInd null_adt;
OCIInd null_id;
  OCIInd null_data;
typedef struct null_message null_message;
static void degmesg(buf, buflen)
text *buf;
ub4
     *buflen;
{
 OCIType
               *mesgtdo = (OCIType *)0; /* type descr of SCOTT.MESSAGE */
 OCIAQDeqOptions *deqopt = (OCIAQDeqOptions *)0;
 ub4
                       = 60;
                                 /* timeout after 60 seconds */
 ub4
                 navigation = OCI_DEQ_FIRST_MSG;/* always get head of q */
 /* Get the type descriptor object for the type SCOTT.MESSAGE: */
  checkerr(errhp, OCITypeByName(envhp, errhp, svchp,
          (CONST text *)"SCOTT", strlen("SCOTT"),
          (CONST text *) "MESSAGE", strlen("MESSAGE"),
          (text *)0, 0, OCI_DURATION_SESSION,
```

```
OCI_TYPEGET_ALL, &mesgtdo));
 /* Allocate an instance of SCOTT.MESSAGE, and get its null indicator: */
  checkerr(errhp, OCIObjectNew(envhp, errhp, svchp, OCI_TYPECODE_OBJECT,
          mesgtdo, (dvoid *)0, OCI_DURATION_SESSION,
          TRUE, (dvoid **)&mesg));
  checkerr(errhp, OCIObjectGetInd(envhp, errhp, (dvoid *)mesg,
           (dvoid **)&mesgind));
 /* Allocate a descriptor for dequeue options and set wait time, navigation: */
  checkerr(errhp, OCIDescriptorAlloc(envhp, (dvoid **)&deqopt,
          OCI_DTYPE_AQDEQ_OPTIONS, 0, (dvoid **)0));
  checkerr(errhp, OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS,
           (dvoid *)&wait, 0, OCI_ATTR_WAIT, errhp));
  checkerr(errhp, OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS,
           (dvoid *)&navigation, 0,
           OCI_ATTR_NAVIGATION, errhp));
 /* Dequeue the message and commit: */
  checkerr(errhp, OCIAQDeq(svchp, errhp, (CONST text *)"msgqueue",
          deqopt, 0, mesgtdo, (dvoid **)&mesg,
           (dvoid **)&mesgind, 0, 0));
  checkerr(errhp, OCITransCommit(svchp, errhp, (ub4) 0));
 /* Copy the message payload text into the user buffer: */
  if (mesgind->null_data)
    *buflen = 0;
  else
   memcpy((dvoid *)buf, (dvoid *)OCIStringPtr(envhp, mesg->data),
           (size_t)(*buflen = OCIStringSize(envhp, mesg->data)));
 /* Free the dequeue options descriptor: */
  checkerr(errhp, OCIDescriptorFree((dvoid *)deqopt, OCI_DTYPE_AQDEQ_OPTIONS));
 /* Free the memory for the objects: */
 Checkerr(errhp, OCIObjectFree(envhp, errhp, (dvoid *)mesg,
          OCI_OBJECTFREE_FORCE));
}
                            /* end deqmesg */
void main()
              *srvhp;
  OCIServer
              *usrhp;
 OCISession
 dvoid
                *tmp;
  text
                buf[80];
                                        /* payload text */
                buflen;
 11h4
 OCIInitialize((ub4) OCI_OBJECT, (dvoid *)0, (dvoid * (*)()) 0,
                (dvoid * (*)()) 0, (void (*)()) 0);
  OCIHandleAlloc((dvoid *) NULL, (dvoid **) &envhp, (ub4) OCI_HTYPE_ENV,
                 52, (dvoid **) &tmp);
  OCIEnvInit( &envhp, (ub4) OCI_DEFAULT, 21, (dvoid **) &tmp );
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) & errhp, (ub4) OCI_HTYPE_ERROR,
                 52, (dvoid **) &tmp);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &srvhp, (ub4) OCI_HTYPE_SERVER,
                 52, (dvoid **) &tmp);
  OCIServerAttach(srvhp, errhp, (text *) 0, (sb4) 0, (ub4) OCI_DEFAULT);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &svchp, (ub4) OCI_HTYPE_SVCCTX,
                 52, (dvoid **) &tmp);
 /* Set attribute server context in the service context: */
```

```
OCIAttrSet((dvoid *) svchp, (ub4) OCI_HTYPE_SVCCTX, (dvoid *)srvhp, (ub4) 0,
             (ub4) OCI_ATTR_SERVER, (OCIError *) errhp);
 /* Allocate a user context handle: */
  OCIHandleAlloc((dvoid *)envhp, (dvoid **)&usrhp, (ub4) OCI_HTYPE_SESSION,
                 (size_t) 0, (dvoid **) 0);
  OCIAttrSet((dvoid *)usrhp, (ub4)OCI_HTYPE_SESSION,
             (dvoid *)"scott", (ub4)strlen("scott"), OCI_ATTR_USERNAME, errhp);
  OCIAttrSet((dvoid *)usrhp, (ub4)OCI_HTYPE_SESSION,
             (dvoid *)"tiger", (ub4)strlen("tiger"), OCI_ATTR_PASSWORD, errhp);
  checkerr(errhp, OCISessionBegin (svchp, errhp, usrhp, OCI_CRED_RDBMS,
           OCI_DEFAULT));
  OCIAttrSet((dvoid *)svchp, (ub4)OCI_HTYPE_SVCCTX,
             (dvoid *)usrhp, (ub4)0, OCI_ATTR_SESSION, errhp);
 do {
   deqmesg(buf, &buflen);
   printf("%.*s\n", buflen, buf);
  } while(1);
                       /* end main */
static void checkerr(errhp, status)
LNOCIError *errhp;
         status;
 text errbuf[512];
 ub4 buflen;
 sb4 errcode;
  if (status == OCI_SUCCESS) return;
  switch (status)
  case OCI_ERROR:
   OCIErrorGet ((dvoid *) errhp, (ub4) 1, (text *) NULL, &errcode,
                errbuf, (ub4) sizeof(errbuf), (ub4) OCI_HTYPE_ERROR);
   printf("Error - %s\n", errbuf);
   break;
  case OCI_INVALID_HANDLE:
   printf("Error - OCI_INVALID_HANDLE\n");
   break;
  default:
   printf("Error - %d\n", status);
   break;
  exit(-1);
}
                          /* end checkerr */
```

Enqueuing Messages (Reuse Memory) Using OCI

This program, enqreuse.c, enqueues each line of text into a queue 'msgqueue' that has been created in scott's schema by executing create_types.sql. Each line of text entered by the user is stored in the queue until user enters EOF. In this program the enqueue subroutine reuses the memory for the message payload, as well as the AQ message properties descriptor.

```
#ifndef OCI_ORACLE
#include <oci.h>
#endif
#include <stdio.h>
```

```
static void checkerr(OCIError *errhp, sword status);
static void engmesq(ub4 msgno, text *buf);
struct message
 OCTNumber
             id;
 OCIString *data;
typedef struct message message;
struct null_message
         null_adt;
  OCIInd
         null_id;
 OCIInd
 OCIInd null_data;
typedef struct null_message null_message;
/* Global data reused on calls to enqueue: */
LNOCIEnv *envhp;
LNOCIError
                   *errhp;
LNOCISvcCtx
                  *svchp;
message
                 msg;
null_message
                 nmsg;
LNOCIAQMsgProperties *msgprop;
static void engmesg(msgno, buf)
ub4
      msgno;
text *buf;
 OCIType
               *mesgtdo = (OCIType *)0; /* type descr of SCOTT.MESSAGE */
 message
               null_message
 text
                  corrid[128];
                                      /* correlation identifier */
 checkerr(errhp, OCITypeByName(envhp, errhp, svchp,
          (CONST text *) "SCOTT", strlen("SCOTT"),
          (CONST text *) "MESSAGE", strlen("MESSAGE"),
          (text *)0, 0, OCI DURATION SESSION,
          OCI_TYPEGET_ALL, &mesgtdo));
 /* Fill in the attributes of SCOTT.MESSAGE: */
  checkerr(errhp, OCINumberFromInt(errhp, &msgno, sizeof(ub4), 0, &mesg->id));
  checkerr(errhp, OCIStringAssignText(envhp, errhp, buf, strlen(buf),
          &mesg->data));
 mesgind->null_adt = mesgind->null_id = mesgind->null_data = 0;
 /* Set the correlation id in the message properties descriptor: */
  sprintf((char *)corrid, "Msg#: %d", msgno);
  checkerr(errhp, OCIAttrSet(msgprop, OCI_DTYPE_AQMSG_PROPERTIES,
          (dvoid *)&corrid, strlen(corrid),
          OCI_ATTR_CORRELATION, errhp));
 /* Enqueue the message and commit: */
  checkerr(errhp, OCIAQEnq(svchp, errhp, (CONST text *)"msgqueue",
          0, msgprop, mesgtdo, (dvoid **)&mesg,
          (dvoid **)&mesgind, 0, 0));
  checkerr(errhp, OCITransCommit(svchp, errhp, (ub4) 0));
}
                   /* end enqmesg */
void main()
  OCIServer
             *srvhp;
  OCISession *usrhp;
```

```
dvoid
               *tmp;
               buf[80];
                                     /* user supplied text */
  text
  int
               msgno = 0;
  OCIInitialize((ub4) OCI_OBJECT, (dvoid *)0, (dvoid * (*)()) 0,
                (dvoid * (*)()) 0, (void (*)()) 0);
  OCIHandleAlloc((dvoid *) NULL, (dvoid **) & envhp, (ub4) OCI_HTYPE_ENV,
                 52, (dvoid **) &tmp);
  OCIEnvInit( &envhp, (ub4) OCI_DEFAULT, 21, (dvoid **) &tmp
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) & errhp, (ub4) OCI_HTYPE_ERROR,
                 52, (dvoid **) &tmp);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &srvhp, (ub4) OCI_HTYPE_SERVER,
                 52, (dvoid **) &tmp);
  OCIServerAttach(srvhp, errhp, (text *) 0, (sb4) 0, (ub4) OCI_DEFAULT);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &svchp, (ub4) OCI_HTYPE_SVCCTX,
                 52, (dvoid **) &tmp);
 /* Set attribute server context in the service context: */
 OCIAttrSet((dvoid *) svchp, (ub4) OCI_HTYPE_SVCCTX, (dvoid *)srvhp, (ub4) 0,
             (ub4) OCI_ATTR_SERVER, (OCIError *) errhp);
 /* Allocate a user context handle: */
  OCIHandleAlloc((dvoid *)envhp, (dvoid **)&usrhp, (ub4) OCI_HTYPE_SESSION,
                 (size_t) 0, (dvoid **) 0);
 OCIAttrSet((dvoid *)usrhp, (ub4)OCI_HTYPE_SESSION,
             (dvoid *)"scott", (ub4)strlen("scott"), OCI_ATTR_USERNAME, errhp);
  OCIAttrSet((dvoid *)usrhp, (ub4)OCI_HTYPE_SESSION,
             (dvoid *)"tiger", (ub4)strlen("tiger"), OCI_ATTR_PASSWORD, errhp);
  checkerr(errhp, OCISessionBegin (svchp, errhp, usrhp, OCI_CRED_RDBMS,
           OCI_DEFAULT));
  OCIAttrSet((dvoid *)svchp, (ub4)OCI_HTYPE_SVCCTX,
             (dvoid *)usrhp, (ub4)0, OCI ATTR SESSION, errhp);
 /* Allocate a message properties descriptor to fill in correlation id :*/
  checkerr(errhp, OCIDescriptorAlloc(envhp, (dvoid **)&msgprop,
           OCI_DTYPE_AQMSG_PROPERTIES,
           0, (dvoid **)0));
 do {
   printf("Enter a line of text (max 80 chars):");
    if (!gets((char *)buf))
     break;
    enqmesg((ub4)msgno++, buf);
  } while(1);
 /* Free the message properties descriptor: */
  checkerr(errhp, OCIDescriptorFree((dvoid *)msgprop,
           OCI_DTYPE_AQMSG_PROPERTIES));
}
                         /* end main */
static void checkerr(errhp, status)
LNOCIError *errhp;
sword
         status;
  text errbuf[512];
 ub4 buflen;
  sb4 errcode;
```

```
if (status == OCI_SUCCESS) return;
 switch (status)
 case OCI ERROR:
   OCIErrorGet ((dvoid *) errhp, (ub4) 1, (text *) NULL, &errcode,
                errbuf, (ub4) sizeof(errbuf), (ub4) OCI_HTYPE_ERROR);
   printf("Error - %s\n", errbuf);
   break;
 case OCI_INVALID_HANDLE:
   printf("Error - OCI_INVALID_HANDLE\n");
   break;
 default:
   printf("Error - %d\n", status);
   break;
 exit(-1);
}
                      /* end checkerr */
```

Dequeuing Messages (Free Memory After Every Call) Using OCI

This program, dequoreuse.c, dequeues each line of text from a queue 'msgqueue' that has been created in scott's schema by executing create_types.sql. Messages are enqueued using enquoreuse or enqreuse. If there are no messages, it waits for 60 seconds before timing out. In this program the dequeue subroutine does not reuse client side objects' memory. It allocates the required memory before dequeue and frees it after the dequeue is complete.

```
#ifndef OCI ORACLE
#include <oci.h>
#endif
#include <stdio.h>
static void checkerr(OCIError *errhp, sword status);
static void deqmesg(text *buf, ub4 *buflen);
            *envhp;
LNOCIEnv
LNOCIError
             *errhp;
LNOCISvcCtx *svchp;
struct message
 OCINumber
 OCIString
            *data;
typedef struct message message;
struct null_message
 OCIInd null_adt;
 OCIInd null_id;
 OCIInd null_data;
typedef struct null_message null_message;
static void degmesq(buf, buflen)
text
      *buf;
        *buflen;
ub4
 OCIType
               *mesgtdo = (OCIType *)0; /* type descr of SCOTT.MESSAGE */
 OCIAQDeqOptions *deqopt
                         = (OCIAQDeqOptions *)0;
```

```
นb4
                    wait
                             = 60;
                                                  /* timeout after 60 seconds */
  ub4
                   navigation = OCI_DEQ_FIRST_MSG;/* always get head of q */
 /* Get the type descriptor object for the type SCOTT.MESSAGE: */
  checkerr(errhp, OCITypeByName(envhp, errhp, svchp,
           (CONST text *)"SCOTT", strlen("SCOTT"),
           (CONST text *) "MESSAGE", strlen("MESSAGE"),
           (text *)0, 0, OCI_DURATION_SESSION,
           OCI_TYPEGET_ALL, &mesgtdo));
 /* Allocate an instance of SCOTT.MESSAGE, and get its null indicator: */
  checkerr(errhp, OCIObjectNew(envhp, errhp, svchp, OCI_TYPECODE_OBJECT,
           mesgtdo, (dvoid *)0, OCI_DURATION_SESSION,
           TRUE, (dvoid **)&mesg));
  checkerr(errhp, OCIObjectGetInd(envhp, errhp, (dvoid *)mesg,
           (dvoid **)&mesgind));
 /* Allocate a descriptor for dequeue options and set wait time, navigation: */
  checkerr(errhp, OCIDescriptorAlloc(envhp, (dvoid **)&degopt,
           OCI_DTYPE_AQDEQ_OPTIONS, 0, (dvoid **)0));
  checkerr(errhp, OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS,
           (dvoid *)&wait, 0, OCI_ATTR_WAIT, errhp));
  checkerr(errhp, OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS,
           (dvoid *)&navigation, 0,
           OCI_ATTR_NAVIGATION, errhp));
 /* Dequeue the message and commit: */
  checkerr(errhp, OCIAQDeq(svchp, errhp, (CONST text *)"msgqueue",
           degopt, 0, mesgtdo, (dvoid **)&mesg,
           (dvoid **)&mesgind, 0, 0));
  checkerr(errhp, OCITransCommit(svchp, errhp, (ub4) 0));
 /* Copy the message payload text into the user buffer: */
  if (mesgind->null_data)
    *buflen = 0;
  else
   memcpy((dvoid *)buf, (dvoid *)OCIStringPtr(envhp, mesg->data),
           (size_t)(*buflen = OCIStringSize(envhp, mesg->data)));
 /* Free the dequeue options descriptor: */
  checkerr(errhp, OCIDescriptorFree((dvoid *)deqopt, OCI_DTYPE_AQDEQ_OPTIONS));
 /* Free the memory for the objects: */
  checkerr(errhp, OCIObjectFree(envhp, errhp, (dvoid *)mesg,
           OCI_OBJECTFREE_FORCE));
}
                                       /* end degmesg */
void main()
  OCIServer
              *srvhp;
  OCISession
              *usrhp;
  dvoid
              *tmp;
  text
               buf[80];
                                       /* payload text */
               buflen;
  ub4
 OCIInitialize((ub4) OCI_OBJECT, (dvoid *)0, (dvoid * (*)()) 0,
                (dvoid * (*)()) 0, (void (*)()) 0 );
  OCIHandleAlloc((dvoid *) NULL, (dvoid **) & envhp, (ub4) OCI_HTYPE_ENV,
                 52, (dvoid **) &tmp);
  OCIEnvInit( &envhp, (ub4) OCI_DEFAULT, 21, (dvoid **) &tmp );
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) & errhp, (ub4) OCI_HTYPE_ERROR,
                 52, (dvoid **) &tmp);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &srvhp, (ub4) OCI_HTYPE_SERVER,
```

```
52, (dvoid **) &tmp);
  OCIServerAttach(srvhp, errhp, (text *) 0, (sb4) 0, (ub4) OCI_DEFAULT);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &svchp, (ub4) OCI_HTYPE_SVCCTX,
                 52, (dvoid **) &tmp);
 /* Set attribute server context in the service context: */
  OCIAttrSet((dvoid *) svchp, (ub4) OCI_HTYPE_SVCCTX, (dvoid *)srvhp, (ub4) 0,
             (ub4) OCI_ATTR_SERVER, (OCIError *) errhp);
 /* Allocate a user context handle: */
  OCIHandleAlloc((dvoid *)envhp, (dvoid **)&usrhp, (ub4) OCI_HTYPE_SESSION,
                 (size_t) 0, (dvoid **) 0);
  OCIAttrSet((dvoid *)usrhp, (ub4)OCI_HTYPE_SESSION,
             (dvoid *)"scott", (ub4)strlen("scott"), OCI_ATTR_USERNAME, errhp);
  OCIAttrSet((dvoid *)usrhp, (ub4)OCI_HTYPE_SESSION,
             (dvoid *)"tiger", (ub4)strlen("tiger"), OCI_ATTR_PASSWORD, errhp);
  checkerr(errhp, OCISessionBegin (svchp, errhp, usrhp, OCI_CRED_RDBMS,
           OCI_DEFAULT));
  OCIAttrSet((dvoid *)svchp, (ub4)OCI_HTYPE_SVCCTX,
             (dvoid *)usrhp, (ub4)0, OCI_ATTR_SESSION, errhp);
 do {
   degmesg(buf, &buflen);
   printf("%.*s\n", buflen, buf);
  } while(1);
                         /* end main */
static void checkerr(errhp, status)
LNOCIError *errhp;
sword
       status;
  text errbuf[512];
 ub4 buflen;
  sb4 errcode;
  if (status == OCI_SUCCESS) return;
  switch (status)
  case OCI ERROR:
   OCIErrorGet ((dvoid *) errhp, (ub4) 1, (text *) NULL, &errcode,
                errbuf, (ub4) sizeof(errbuf), (ub4) OCI_HTYPE_ERROR);
   printf("Error - %s\n", errbuf);
   break;
  case OCI_INVALID_HANDLE:
   printf("Error - OCI_INVALID_HANDLE\n");
   printf("Error - %d\n", status);
   break;
  }
 exit(-1);
}
                          /* end checkerr */
```

Dequeuing Messages (Reuse Memory) Using OCI

This program, degreuse.c, dequeues each line of text from a queue 'msgqueue' that has been created in scott's schema by executing create_types.sql. Messages are enqueued using enquoreuse.c or

engreuse.c. If there are no messages, it waits for 60 seconds before timing out. In this program, the dequeue subroutine reuses client side objects' memory between invocation of LNOCIAQDeq. During the first call to LNOCIAQDeq, OCI automatically allocates the memory for the message payload. During subsequent calls to LNOCIAQDeq, the same payload pointers are passed and OCI will automatically resize the payload memory if necessary.

```
#ifndef OCI ORACLE
#include <oci.h>
#endif
#include <stdio.h>
static void checkerr(OCIError *errhp, sword status);
static void deqmesg(text *buf, ub4 *buflen);
struct message
  OCINumber
             id;
  OCIString *data;
};
typedef struct message message;
struct null_message
{
  OCIInd null_adt;
  OCIInd null_id;
  OCIInd null data;
};
typedef struct null_message null_message;
/* Global data reused on calls to enqueue: */
LNOCIEnv *envhp;
LNOCIError *errhp;
LNOCISvcCtx *svchp;
LNOCIAQDeqOptions *deqopt;
message *mess = (message *)0;
null_message
              *mesgind = (null_message *)0;
static void deqmesg(buf, buflen)
text *buf;
ub4
          *buflen;
{
               *mesgtdo = (OCIType *)0; /* type descr of SCOTT.MESSAGE */
  OCIType
                 wait = 60; /* timeout after 60 seconds */
  ub4
                 navigation = OCI_DEQ_FIRST_MSG;/* always get head of q */
  ub4
 /* Get the type descriptor object for the type SCOTT.MESSAGE: */
  checkerr(errhp, OCITypeByName(envhp, errhp, svchp,
           (CONST text *) "SCOTT", strlen("SCOTT"),
           (CONST text *) "MESSAGE", strlen("MESSAGE"),
           (text *)0, 0, OCI_DURATION_SESSION,
          OCI_TYPEGET_ALL, &mesgtdo));
 /* Set wait time, navigation in dequeue options: */
  checkerr(errhp, OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS,
           (dvoid *)&wait, 0, OCI_ATTR_WAIT, errhp));
  checkerr(errhp, OCIAttrSet(deqopt, OCI_DTYPE_AQDEQ_OPTIONS,
           (dvoid *)&navigation, 0,
          OCI_ATTR_NAVIGATION, errhp));
 * Dequeue the message and commit. The memory for the payload will be
 * automatically allocated/resized by OCI:
```

```
checkerr(errhp, OCIAQDeq(svchp, errhp, (CONST text *)"msgqueue",
           degopt, 0, mesgtdo, (dvoid **)&mesg,
           (dvoid **)&mesgind, 0, 0));
  checkerr(errhp, OCITransCommit(svchp, errhp, (ub4) 0));
 /* Copy the message payload text into the user buffer: */
  if (mesgind->null_data)
    *buflen = 0;
 else
   memcpy((dvoid *)buf, (dvoid *)OCIStringPtr(envhp, mesg->data),
          (size_t)(*buflen = OCIStringSize(envhp, mesg->data)));
}
                            /* end deqmesg */
void main()
 OCIServer
              *srvhp;
 OCISession *usrhp;
 dvoid
              *tmp;
 text
               buf[80];
                                      /* payload text */
               buflen;
 ub4
 OCIInitialize((ub4) OCI_OBJECT, (dvoid *)0, (dvoid * (*)()) 0,
                (dvoid * (*)()) 0, (void (*)()) 0);
  OCIHandleAlloc((dvoid *) NULL, (dvoid **) & envhp, (ub4) OCI_HTYPE_ENV,
                 52, (dvoid **) &tmp);
  OCIEnvInit( &envhp, (ub4) OCI_DEFAULT, 21, (dvoid **) &tmp );
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) & errhp, (ub4) OCI_HTYPE_ERROR,
                 52, (dvoid **) &tmp);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &srvhp, (ub4) OCI_HTYPE_SERVER,
                 52, (dvoid **) &tmp);
  OCIServerAttach(srvhp, errhp, (text *) 0, (sb4) 0, (ub4) OCI_DEFAULT);
  OCIHandleAlloc((dvoid *) envhp, (dvoid **) &svchp, (ub4) OCI_HTYPE_SVCCTX,
                 52, (dvoid **) &tmp);
 /* set attribute server context in the service context */
  OCIAttrSet((dvoid *) svchp, (ub4) OCI_HTYPE_SVCCTX, (dvoid *)srvhp, (ub4) 0,
             (ub4) OCI_ATTR_SERVER, (OCIError *) errhp);
 /* allocate a user context handle */
  OCIHandleAlloc((dvoid *)envhp, (dvoid **)&usrhp, (ub4) OCI_HTYPE_SESSION,
                 (size_t) 0, (dvoid **) 0);
  OCIAttrSet((dvoid *)usrhp, (ub4)OCI_HTYPE_SESSION,
             (dvoid *)"scott", (ub4)strlen("scott"), OCI_ATTR_USERNAME, errhp);
  OCIAttrSet((dvoid *)usrhp, (ub4)OCI_HTYPE_SESSION,
             (dvoid *)"tiger", (ub4)strlen("tiger"), OCI_ATTR_PASSWORD, errhp);
  checkerr(errhp, OCISessionBegin (svchp, errhp, usrhp, OCI_CRED_RDBMS,
          OCI_DEFAULT));
  OCIAttrSet((dvoid *)svchp, (ub4)OCI_HTYPE_SVCCTX,
             (dvoid *)usrhp, (ub4)0, OCI_ATTR_SESSION, errhp);
 /* allocate the dequeue options descriptor */
  checkerr(errhp, OCIDescriptorAlloc(envhp, (dvoid **)&deqopt,
          OCI_DTYPE_AQDEQ_OPTIONS, 0, (dvoid **)0));
  do {
    deqmesg(buf, &buflen);
   printf("%.*s\n", buflen, buf);
```

```
} while(1);
 * This program never reaches this point as the dequeue timesout & exits.
 * If it does reach here, it will be a good place to free the dequeue
 * options descriptor using OCIDescriptorFree and free the memory allocated
 * by OCI for the payload using OCIObjectFree
                        /* end main */
static void checkerr(errhp, status)
LNOCIError *errhp;
sword
          status;
  text errbuf[512];
 ub4 buflen;
 sb4 errcode;
  if (status == OCI_SUCCESS) return;
 switch (status)
  case OCI_ERROR:
   OCIErrorGet ((dvoid *) errhp, (ub4) 1, (text *) NULL, &errcode,
                 errbuf, (ub4) sizeof(errbuf), (ub4) OCI_HTYPE_ERROR);
   printf("Error - %s\n", errbuf);
   break;
  case OCI_INVALID_HANDLE:
   printf("Error - OCI_INVALID_HANDLE\n");
  default:
   printf("Error - %d\n", status);
   break;
  }
  exit(-1);
                         /* end checkerr */
```



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