

Naive Bayes and NLP





- In this section we will begin a discussion on using raw string text for machine learning models.
- This idea in general is known as "Natural Language Processing".





- Section Overview
 - Naive Bayes Algorithm and NLP
 - Extracting Features from Text Data
 - Text Classification Project
 - Keep in mind:
 - This section focuses on supervised learning text tasks. We will discuss unsupervised text tasks later on.





Let's get started!





Naive Bayes

Part One: Bayes' Theorem





- Naive Bayes is the shorthand for a set of algorithms that use Bayes' Theorem for supervised learning classification.
- Bayes' Theorem is a probability formula that leverages previously known probabilities to define probability of related events occuring.





 Naive Bayes methods are a set of supervised learning algorithms based on applying Bayes' Theorem.

$$P(A \mid B) = rac{P(B \mid A) \cdot P(A)}{P(B)}$$





 1700s: Thomas Bayes was a Presbyterian minister in England who studied theology, statistics, and logic.

$$P(A \mid B) = rac{P(B \mid A) \cdot P(A)}{P(B)}$$





 1700s: Bayes' Theorem was published after his death! Richard Price edited and published his notes.

$$P(A \mid B) = rac{P(B \mid A) \cdot P(A)}{P(B)}$$





- Bayes' Theorem $P(A \mid B) = \frac{P(B \mid A) \cdot P(A)}{P(B)}$ • **A** and **B** are events
 - **P(A|B)** is probability of event **A** given that **B** is True.
 - P(B|A) is probability of event B given that A is True.
 - o **P(A)** is probability of A occurring.
 - P(B) is probability of B occurring.





- Bayes' Theorem
 - Let's walk through a quick example!

$$P(A \mid B) = \frac{P(B \mid A) \cdot P(A)}{P(B)}$$



- Imagine the following situation for a city:
 - Every apartment in a building is fit with a fire alarm detection system.
 - However, there are false alarms where smoke is detected but there is not a dangerous fire to put out (e.g. smoke from an oven).





- The associated probabilities:
 - Actual dangerous fires occur only 1% of the time.
 - Smoke alarms are not very good, and go off about 10% of the time.
 - When there is an actual dangerous fire,
 95% of the time the smoke alarms go off.





- Question to answer:
 - If you get a smoke alarm detecting a fire, what is the probability that there actually is a dangerous fire?



- In terms of probability events:
 - Event A: Dangerous Fire
 - Event B: Smoke Alarm Triggered
 - P(A|B):
 - Probability of Fire given Smoke Alarm
 - P(B|A):
 - Probability of Smoke Alarm given a dangerous fire





- In terms of probability events:
 - Event A: Dangerous Fire
 - Event B: Smoke Alarm Triggered
 - *P(A/B)*:
 - Probability of Fire given Smoke Alarm
 - P(B|A):
 - Probability of Smoke Alarm given a dangerous fire





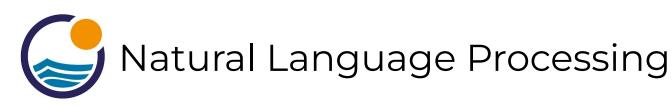
- Imagine the following situation for a city:
 - Actual dangerous fires occur only 1% of the time. P(Fire) = 1/100
 - Smoke alarms are not good and go off about 10% of the time. P(Smoke) = 1/10
 - When there is an actual dangerous fire,
 95% of the time the smoke alarms go off.
 - P(Smoke|Fire) = 95/100



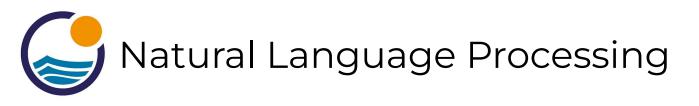


• Using Bayes' Theorem: $P(A \mid B) = \frac{P(B \mid A) \cdot P(A)}{P(B)}$





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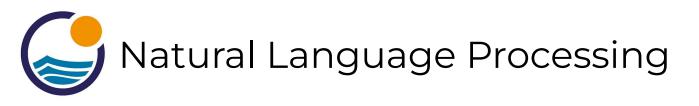
- Let's move on to explore how Bayes'
 Theorem can be extended to perform classification.
- Specifically, we'll focus on using Bayes'
 Theorem for Natural Language Processing Classification.



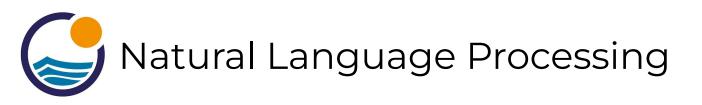
Naive Bayes

Part Two: Naive Bayes





- Let's move on to explore how Bayes'
 Theorem can be extended to perform classification.
- Specifically, we'll focus on using Bayes'
 Theorem for Natural Language Processing Classification.



 Let's first walkthrough the conversion of Bayes' Theorem to a machine learning model!





• We model the probability of belonging to a class given a vector of features.

$$\mathbf{x} = (x_1, \dots, x_n)$$

$$P(A \mid B) = rac{P(B \mid A) \cdot P(A)}{P(B)} \quad extstyle \quad p(C_k \mid \mathbf{x}) = rac{p(C_k) \; p(\mathbf{x} \mid C_k)}{p(\mathbf{x})}$$





• The numerator is equivalent to a joint probability model:

$$p(C_k \mid \mathbf{x}) = rac{p(C_k) \ p(\mathbf{x} \mid C_k)}{p(\mathbf{x})} igsqcup p(C_k \mid \mathbf{x}) = rac{p(C_k, x_1, \dots, x_n)}{p(\mathbf{x})}$$

 The chain rule can rewrite this numerator as a series of products of conditional probabilities:

```
egin{aligned} p(C_k, x_1, \dots, x_n) &= p(x_1, \dots, x_n, C_k) \ &= p(x_1 \mid x_2, \dots, x_n, C_k) \ p(x_2, \dots, x_n, C_k) \ &= p(x_1 \mid x_2, \dots, x_n, C_k) \ p(x_2 \mid x_3, \dots, x_n, C_k) \ p(x_3, \dots, x_n, C_k) \ &= \dots \ &= p(x_1 \mid x_2, \dots, x_n, C_k) \ p(x_2 \mid x_3, \dots, x_n, C_k) \cdots p(x_{n-1} \mid x_n, C_k) \ p(x_n \mid C_k) \ p(C_k) \end{aligned}
```



- Finally we need to make an assumption, we assume all x features are mutually independent of each other.
- Allowing for this conditional probability:

$$p(x_i \mid x_{i+1}, \ldots, x_n, C_k) = p(x_i \mid C_k)$$



• Then the joint model (the full Naive Bayes model) is fully written as:

$$egin{aligned} p(C_k \mid x_1, \ldots, x_n) &\propto p(C_k, x_1, \ldots, x_n) \ &\propto p(C_k) \ p(x_1 \mid C_k) \ p(x_2 \mid C_k) \ p(x_3 \mid C_k) \ \cdots \ &\propto p(C_k) \prod_{i=1}^n p(x_i \mid C_k) \,, \end{aligned}$$

Where denotes proportionality:

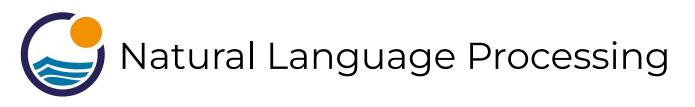
$$egin{aligned} p(C_k \mid x_1, \ldots, x_n) &\propto p(C_k, x_1, \ldots, x_n) \ &\propto p(C_k) \ p(x_1 \mid C_k) \ p(x_2 \mid C_k) \ p(x_3 \mid C_k) \ \cdots \ &\propto p(C_k) \prod_{i=1}^n p(x_i \mid C_k) \ , \end{aligned}$$





 Let's walk through an example of using this Naive Bayes model.

$$egin{aligned} p(C_k \mid x_1, \ldots, x_n) &\propto p(C_k, x_1, \ldots, x_n) \ &\propto p(C_k) \ p(x_1 \mid C_k) \ p(x_2 \mid C_k) \ p(x_3 \mid C_k) \ \cdots \ &\propto p(C_k) \prod_{i=1}^n p(x_i \mid C_k) \ , \end{aligned}$$



- There are many variations of Naive Bayes models, including:
 - Multinomial Naive Bayes
 - Gaussian Naive Bayes
 - Complement Naive Bayes
 - Bernoulli Naive Bayes
 - Categorical Naive Bayes
 - Check out the online documentation!





- We will be focusing on Multinomial Naive Bayes, since its used most often in the context of natural language processing.
- Let's imagine we want to create a movie review aggregation website where we need to classify movie reviews into two categories: positive or negative.





- Using previous reviews, we can have someone manually label them in order to create a labeled data set.
- Then in the future, we could use our machine learning algorithm to automatically classify a new text review for us.



- But how do we actually train on this text data?
- Multinomial Bayes can work quite well with a simple count vectorization model (counting the frequency of each word in each document).





• Begin by separating out document classes:



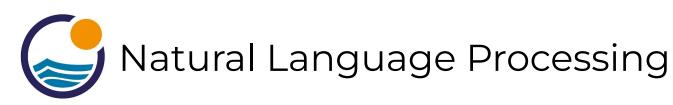




• Create "prior" probabilities for each class:







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We will use these later!





Start with count vectorization on classes:







Start with count vectorization on classes:



| 10 | 2 | 8 | 4 |
|-------|-------|-------|------|
| movie | actor | great | film |



| 8 | 10 | 0 | 2 |
|-------|-------|-------|------|
| movie | actor | great | film |





 Calculate conditional probabilities per class and word.



| 10 | 2 | 8 | 4 |
|-------|-------|-------|------|
| movie | actor | great | film |



| 8 | 10 | 0 | 2 |
|-------|-------|-------|------|
| movie | actor | great | film |





Calculate conditional probabilities:



| 10 | 2 | 8 | 4 |
|-------|-------|-------|------|
| movie | actor | great | film |

P(movie|pos)



| 8 | 10 | 0 | 2 |
|-------|-------|-------|------|
| movie | actor | great | film |





Calculate conditional probabilities:



| 10 | 2 | 8 | 4 |
|-------|-------|-------|------|
| movie | actor | great | film |

P(movie|pos) = 10/24=0.42



| 8 | 10 | 0 | 2 |
|-------|-------|-------|------|
| movie | actor | great | film |





Calculate conditional probabilities:



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |



| 8 | 10 | 0 | 2 |
|-------|-------|-------|------|
| movie | actor | great | film |

P(movie|pos) = 10/24 = 0.42 P(actor|pos) = 2/24 = 0.08 P(great|pos) = 8/24 = 0.33 P(film|pos) = 4/24 = 0.17





Calculate conditional probabilities:



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |



| 8 | 10 | 0 | 2 |
|-------|-------|-------|------|
| movie | actor | great | film |

P(movie|neg) = 8/20 = 0.4 P(actor|neg) = 10/20 = 0.5 P(great|neg) = 0/20 = 0 P(film|neg) = 2/20 = 0.1





Calculate conditional probabilities:



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |

P(movie|neg) = 8/20 = 0.4 P(actor|neg) = 10/20 = 0.5 P(great|neg) = 0/20 = 0 P(film|neg) = 2/20 = 0.1





Now a new review was created:



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Now a new review was created:



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

P(pos)



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Start with the prior probability



| 0.42 | 80.0 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

P(pos)



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Start with prior probability



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

$$P(pos) = (25/35)$$



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |



Continue with conditional probabilities



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

P(pos)×P(movie|pos)



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Continue with conditional probabilities



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

P(pos)*P(movie|pos)*P(actor|pos)



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Continue with conditional probabilities



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

 $(0.71) \times (0.42) \times (0.08)$



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Continue with conditional probabilities



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

 $(0.71)\times(0.42)\times(0.08)=0.024$



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Calculate this score factor as 0.024



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

 $(0.71)\times(0.42)\times(0.08)=0.024$



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Score is proportional to P(pos|"movie actor")



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

 $(0.71)\times(0.42)\times(0.08)=0.024$



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Score is proportional to P(pos|"movie actor")



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

0.024 ∝ P(pos| "movie actor")



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Repeat same process with negative class



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

P(neg) × P(movie|neg) × P(actor|neg)



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Repeat same process with negative class



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

 $(10/35)\times(0.4)\times(0.5)=0.057$



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |



Score is proportional to P(neg|"movie actor")



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"movie actor"

0.057 ∝ P(neg| "movie actor")



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |



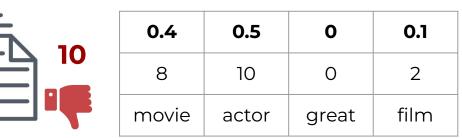


Compare both scores against each other



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |





0.057 ∝ P(neg| "movie actor") 0.024 ∝ P(pos| "movie actor")





Classify based on highest score:



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |





| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |

0.057 ∞ P(neg| "movie actor")0.024 ∞ P(pos| "movie actor")





• This is classified as a **negative** review



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |



0.057 ∞ P(neg| "movie actor")0.024 ∞ P(pos| "movie actor")



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





What about 0 count words?



| 0.42 | 80.0 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"great movie"



| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





What about 0 count words?



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |





| 0.4 | 0.5 | 0 | 0.1 |
|-------|-------|-------|------|
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |





Probability is zero! Regardless of text!



| 0.42 | 0.08 | 0.33 | 0.17 |
|-------|-------|-------|------|
| 10 | 2 | 8 | 4 |
| movie | actor | great | film |

"great movie"



| | | | i |
|-------|-------|-------|------|
| 0.4 | 0.5 | 0 | 0.1 |
| 8 | 10 | 0 | 2 |
| movie | actor | great | film |







Alpha smoothing parameter to add counts:



| 10 +1 | 2 +1 | 8 +1 | 4 +1 |
|--------------|-------------|-------------|-------------|
| movie | actor | great | film |

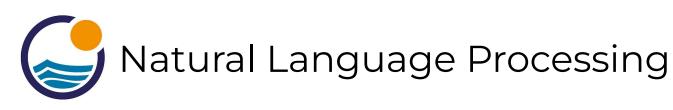
"great movie"

P(neg)*P(great|neg)*P(movie|neg)



| 8 +1 | 10 +1 | 0+1 | 2 +1 |
|-------------|--------------|-------|-------------|
| movie | actor | great | film |





Recalculate conditional probabilities...



| 10 +1 | 2 +1 | 8 +1 | 4 +1 |
|--------------|-------------|-------------|-------------|
| movie | actor | great | film |



| 8 +1 | 10 +1 | 0 +1 | 2 +1 |
|-------------|--------------|-------------|-------------|
| movie | actor | great | film |





- Note how a higher alpha value will be more "smoothing", giving each word less distinct importance.
- Now let's move on to focusing on feature extraction in general.
- Are there better ways than just simply word frequency counts to extract features from text?





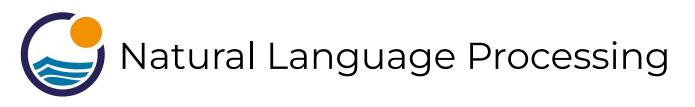
Extracting Features From Text Data

Theory and Intuition





- Most classic machine learning algorithms can't take in raw text as data.
- Instead we need to perform a feature "extraction" from the raw text in order to pass numerical features to the machine learning algorithm.



- Main Methods for Feature Extraction:
 - Count Vectorization
 - o TF-IDF:
 - Term Frequency Inverse Document Frequency



Count Vectorization

| You are good | |
|--------------|--|
| I feel good | |
| I am good | |





Create a vocabulary of all possible words

| You are good | |
|--------------|--|
| I feel good | |
| I am good | |





Create a vocabulary of all possible words

| YOU ARE GOOD I FEEL | АМ |
|---------------------|----|
|---------------------|----|



Create a vector of frequency counts

| | YOU | ARE | GOOD | I | FEEL | AM |
|--------------|-----|-----|------|---|------|----|
| You are good | | | | | | |
| I feel good | | | | | | |
| I am good | | | | | | |

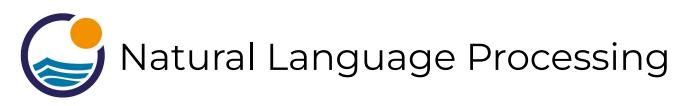




Create a vector of frequency counts

| | YOU | ARE | GOOD | I | FEEL | АМ |
|--------------|-----|-----|------|---|------|----|
| You are good | 1 | 1 | 1 | 0 | 0 | 0 |
| I feel good | 0 | 0 | 1 | 1 | 1 | 0 |
| I am good | 0 | 0 | 7 | 1 | 0 | 1 |





Notice most values will be zero!

| | YOU | ARE | GOOD | I | FEEL | АМ |
|--------------|-----|-----|------|---|------|----|
| You are good | 1 | 1 | 1 | 0 | 0 | 0 |
| I feel good | 0 | 0 | 1 | 1 | 1 | 0 |
| I am good | 0 | 0 | 1 | 1 | 0 | 1 |



Count Vectorization





Document Term Matrix (DTM)

| call | dogs | game | go | hey | lets | sister | the | to | today | walk | want | your |
|------|------|------|----|-----|------|--------|-----|----|-------|------|------|------|
| 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 |
| 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 1 |
| 0 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 |





- Count Vectorization treats every word as a feature, with the frequency counts acting as a "strength" of the feature/word.
- For larger documents, matrices are stored as a **sparse matrix** to save space, since so many values will be zero.



- Issues to consider:
 - Very common words (e.g. "a", "the", "about").
 - Words common to a particular set of documents (e.g. "run" in a set of different sports articles).



- Stop Words are words common enough throughout a language that its usually safe to remove them and not consider them as important.
- Most NLP libraries have a built-in list of common stop words.



- We can address the issue of document frequency by using a TF-IDF Vectorization process.
- Instead of filling the DTM with word frequency counts it calculates term frequency-inverse document frequency value for each word(TF-IDF).





- Term frequency **tf(t,d)**: is the raw count of a term in a document:
 - The number of times that term t occurs in document d.



- However, Term Frequency alone isn't enough for a thorough feature analysis of the text!
- Let's imagine very common terms, like "a" or "the"...



 Because the term "the" is so common, term frequency will tend to incorrectly emphasize documents which happen to use the word "the" more frequently, without giving enough weight to the more meaningful terms "red" and "dogs".





- We also need to consider a group of documents where non stop words are common throughout all the documents:
 - The word "run" in documents about various sports.



 An inverse document frequency factor is incorporated which diminishes the weight of terms that occur very frequently in the document set and increases the weight of terms that occur rarely.



 It is the logarithmically scaled inverse fraction of the documents that contain the word (obtained by dividing the total number of documents by the number of documents containing the term, and then taking the logarithm of that quotient)





- The IDF is how common or rare a word is in the entire document set.
- The closer it is to 0, the more common a word is.
- Calculated by taking the total number of documents, dividing it by the number of documents that contain a word, and calculating the logarithm.





Natural Language Processing

- TF-IDF = term frequency * (1 / document frequency)
- TF-IDF = term frequency * inverse document freq

$$\operatorname{tfidf}(t,d,D) = \operatorname{tf}(t,d) \cdot \operatorname{idf}(t,D)$$

$$\operatorname{idf}(t,D) = \log rac{N}{|\{d \in D: t \in d\}|}$$



- Fortunately Scikit-learn can calculate all these terms for us through the use of its API.
- Notice how similar the syntax is to our previous use of ML models in Scikit-Learn!

```
from sklearn.feature_extraction.text import TfidfVectorizer

vect = TfidfVectorizer()
dtm = vect.fit_transform(messages)
```

| call | dogs | game | go | hey | lets | sister | the | to | today | walk | want | your |
|-------|------|-------|-------|-------|-------|--------|-------|-------|-------|------|------|-------|
| 0.000 | 0.00 | 0.403 | 0.307 | 0.403 | 0.403 | 0.000 | 0.403 | 0.307 | 0.403 | 0.00 | 0.00 | 0.000 |
| 0.623 | 0.00 | 0.000 | 0.000 | 0.000 | 0.000 | 0.623 | 0.000 | 0.000 | 0.000 | 0.00 | 0.00 | 0.474 |
| 0.000 | 0.46 | 0.000 | 0.349 | 0.000 | 0.000 | 0.000 | 0.000 | 0.349 | 0.000 | 0.46 | 0.46 | 0.349 |





- TF-IDF allows us to understand the context of words across an entire corpus of documents, instead of just its relative importance in a single document.
- Coming up next we'll explore how to perform these operations with Python and SciKit-Learn!





Extracting Features From Text Data

Understanding Core Concepts





- Let's begin understanding core concepts by manually creating a "bag of words" model.
- Recall that this is a frequency count of words in the documents.
- Let's get started!





Extracting FeaturesFrom Text Data

Utilizing Scikit-Learn





Classification with Text Data

Part One: Data Analysis and Features





Classification with Text Data

Part Two: Building Models





Text Classification Project Exercise

Solutions

