- "Communication timed out":
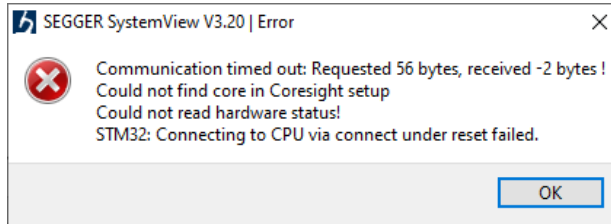
- Solution
  - When this problem occurs, SystemView may get stuck in a loop, where it continually tries to connect. Getting out of this loop will probably require shutting-down SystemView.
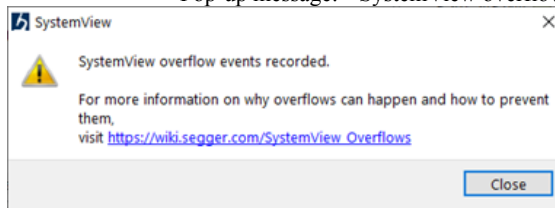 - A likely cause of the problem is with Ozone, and its `.jdebug` file not having the line:
    - `Project.SetRTT(0);`
  - The study-guide's Cheat-Sheet has more info on running Ozone and SystemView.

4.2 SystemView problem: Recorder reports overflow

- **Problem:**
  - When the SystemView Recorder is run, it may report overflow. With overflow, some events are not sent to the SystemView app on the host.
    - Pop-up message: "SystemView overflow events recorded"

    - The Events List window shows where overflow occurs, and its extent.

  - Overflow can cause SystemView calculations to be incorrect
    - For example, I suspect CPU usage was less than %100 for this test, due to overflow:

- **Solution #1: Segger's info on fixing overflow**
  - Wiki
    - Note: does not provide much info
    - https://wiki.segger.com/SystemView_Overflows
  - *SystemView User Guide*
    - *"Overflow events occur when the SystemView RTT buffer is full. This can happen for following reasons:*
      - *J-Link is kept busy by a debugger and cannot read the data fast enough.*
      - *The target interface speed is too low to read the data fast enough.*
      - *The application generates too many events to fit into the buffer.*
    - *To prevent this:*
      - · *Minimize the interactions of the debugger with J-Link while the target is running.*
        (e.g., disable live watches)