Standard SKS Player

You will find here the complete source code of the official **StarKos** player.

Download

Official SKS Player 1.2 *(may 2009)*

Files description

Here are the files included in the archive:

- `sks.player.asm` : the **STarKos** player source code.
- `exemple.asm` : a simple usage exemple playing the AKSCREEN music.
- `AKSCREEN.BIN` : A compiled song used in the exemple.
- `AKSCREEN.DSK` : A dsk with the exemple music as SKS and BIN forms.

How to use

WinAPE

1. Open `exemple.asm` in the assembler.
2. Hit F9 (Compile & Run).

And that's it! While the music is playing, the BORDER color will change to black with a small area in white. This white area corresponds to the frame-time taken by the player.

See WinAPE for more informations about it's integrated assembler.

Other

With SjASM, Pasmo, ZMac, etc, it should compile fine too but… you're on your own! :)

documentations/software/starkos/sources/sks.player.standard.txt · Last modified: 2009/05/19 20:45 by grim