Reneca Capuno

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EDUCATION

University of Florida | Gainesville, Florida

August 2021 - May 2025

B.S. in Computer Science

- Relevant Coursework: Data Structures & Algorithms, Information & Database Systems, Introduction to Software Engineering, Introduction to Machine Learning, UX Design, Programming Language Concepts, Operating Systems, Enterprise SWE Practices, Linear Algebra, Integrated Product & Process Design
- Awards/Honors: Dean's List Spring 2022

CodePath | Remote

February 2024 - Present

Certifications in Web Development, Android Application Development, Technical Interview Preparation

SKILLS

Languages: Python, JavaScript, C++, C, Java, Kotlin, Scala, SQL, CSS, HTML

Libraries/Frameworks: React.js, Node.js, Express.js, Django, SFML

Tools: Git, Snowflake, PostgreSQL, NoSQL, Android Studio, Linux, Figma, Postman, MS Office, AWS

TECHNICAL EXPERIENCE & ACTIVITIES

CSAA Insurance Group - Software Engineering Intern | Remote

May 2024 - August 2024

- Contributed to transitioning Guidewire jobs to AWS EMR Serverless by modifying bash scripts and analyzing Scala files, ensuring job success through Snowflake, EMR Studio, audit files and Grafana for monitoring
- Monitored and troubleshot API calls using Splunk, AWS API Gateway, and Postman to validate responses
- Collaborated closely with team members to identify and resolve technical challenges, ensuring project progress

UF WiCSE | Gainesville, Florida

Internal Mentor

August 2023 - December 2023

- Facilitated monthly active days, technical practice sessions, and study days to enrich the mentorship
- Hosted technical workshops based on Data Structures and Algorithms, Dynamic Programming, and Version Control, reinforcing mentees' technical knowledge and fluency

Corporate Mentee

January 2024 - April 2024

- Received guidance on industry standards, best practices, and coursework from full-time software engineers
- Engaged in biweekly meetings to facilitate learning and collaboration among fellow mentees

Software Engineering Club - Training Technical Officer | Gainesville, Florida

August 2023 - December 2023

- Collaborated with the Technical Lead and Technical Team to develop for Clubfinity
- Engaged and communicated within weekly standup meetings, mini-hackathons, and application development team sessions, ensuring timely skill and project development

PROJECTS

Nature Nexus - Web Developer | Team of 5

View on GitHub

Web Application | Express.js, React.js, Node.js, PostgreSQL, JSX, HTML, CSS, Git

• Provided visual insights for Austria's bird populations from trend analysis of its eBird dataset and user parameters

Dog-Tinder - Mobile Developer | Team of 4

View on GitHub

Android Application | Kotlin, XML, Gradle, Android Studio, Git

• Tinder-like application for matching dogs with potential owners using The Dog API, featuring swipe-based dog profiles with detailed information, like/dislike notifications, and navigation components

Minesweeper - Game Developer

View on GitHub

Game | C++, SFML

• Built a fully functional Minesweeper game, leveraging Object-Oriented Programming principles. Also implemented a dynamic leaderboard, real-time timer, and pause/play functionality