JERRETT RENDE

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github.com/rende99

• Westport, CT

EDUCATION

University of North Carolina at Chapel Hill

GRADUATING 2021

Majors: Computer Science (B.S.), Statistics & Analytics (B.S.)

Minor: Mathematics

GPA: 3.82

Relevant Coursework:

Data Structures & Algorithms Object-Oriented Programming Modern Web Programming Computer Security Algebraic Structures
Introduction to Probability

RECENT PROJECTS

CAMPUS PULSE 2019

• Developed a prototype social media app using JavaScript and React Native API that allows users to share videos of current events on their campus

2048 REDUX 2019

- Created a new version of the popular online puzzle game '2048' to sharpen full-stack web development skills
- Utilized jQuery, JavaScript, and the Bootstrap CSS framework to create a clean and responsive website

BIAS STATISTICS 2018

- Demonstrated aptitude using Python and Beautiful Soup API by automating the extraction of articles from multiple news websites
- Employed multiple statistical methods to determine the liberal/conservative bias in each collected article

WORK EXPERIENCE

CAMP COUNSELOR JUNE 2018 - AUGUST 2019

Town of Westport Parks and Recreation - Westport, CT

- Mentored and supervised groups of ~50 seventh-graders in a popular local athletic camp, along with accompaniment and oversight on bi-weekly field trips
- Ensured camper engagement in all activities through active participation, while also assisting management in the organization of daily events

KITCHEN MANAGER JUNE 2015 - AUGUST 2017

Joey's by the Shore - Westport, CT

- Assisted customers with complaints and service-related needs
- · Oversaw the kitchen by training new employees and ensuring the smooth completion of daily tasks

HACKNC

• Demonstrated responsibility by opening and organizing the restaurant each morning, as well as performing inventory notes to ensure proper stock levels were maintained

SKILLS

EXTRACURRICULARS

PROGRAMMING

• Java, C++, Python, JavaScript, Bulma, HTML/CSS, React Native, Bootstrap, jQuery

OPERATING SYSTEMS

• Windows 7/8/10, macOS, iOS, Android

Software

• Adobe Illustrator, Photoshop, Git, Excel, Blender, Unreal Engine Worked in a team of four to create a web-based application using JavaScript, HTML/CSS, and Google's geolocation API

 Developed under a limited time constraint to compile and deliver a finished product through team collaboration

FTC TEAM #577 WRECKERS ROBOTICS

2017

2018

 Participated as a member of the decorated Wreckers Robotics team, contributing to tri-weekly meetings and build sessions