

John Doe

📍 Location 📩 john.doe@example.com 📞 (609) 999-9995 💬 john.doe 🌐 john.doe

Welcome to RenderCV!

RenderCV is a Typst-based CV framework designed for academics and engineers, with Markdown syntax support.

Each section title is arbitrary. Each section contains a list of entries, and there are 7 different entry types to choose from.

Education

- | | | |
|--|---|-----------------------|
| PhD | Stanford University , Computer Science – Stanford, CA, USA | Sept 2023 – present |
| • Working on the optimization of autonomous vehicles in urban environments | | |
| BS | Boğaziçi University , Computer Engineering – Istanbul, Türkiye | Sept 2018 – June 2022 |
| • GPA: 3.9/4.0, ranked 1st out of 100 students | | |
| • Awards: Best Senior Project, High Honor | | |

Experience

- | | |
|--|-----------------------|
| Summer Intern , Company C – Livingston, LA, USA | June 2024 – Sept 2024 |
| • Developed deep learning models for the detection of gravitational waves in LIGO data | |
| • Published 3 peer-reviewed research papers about the project and results | |
| Summer Intern , Company B – Ankara, Türkiye | June 2023 – Sept 2023 |
| • Optimized the production line by 15% by implementing a new scheduling algorithm | |
| Summer Intern , Company A – Istanbul, Türkiye | June 2022 – Sept 2022 |
| • Designed an inventory management web application for a warehouse | |

Projects

- | | |
|--|--------------------|
| Example Project | May 2024 – present |
| A web application for writing essays | |
| • Launched an iOS app in 09/2024 that currently has 10k+ monthly active users | |
| • The app is made open-source (3,000+ stars on GitHub) | |
| Teaching on Udemy | Fall 2023 |
| • Instructed the "Statistics" course on Udemy (60,000+ students, 200,000+ hours watched) | |

Skills

- Programming:** Proficient with Python, C++, and Git; good understanding of Web, app development, and DevOps
- Mathematics:** Good understanding of differential equations, calculus, and linear algebra
- Languages:** English (fluent, TOEFL: 118/120), Turkish (native)

Publications

- | | |
|--|----------|
| 3D Finite Element Analysis of No-Insulation Coils | Jan 2004 |
| Frodo Baggins, John Doe , Samwise Gamgee | |
| 10.1109/TASC.2023.3340648 | |

Extracurricular Activities

- There are 7 unique entry types in RenderCV: *BulletEntry*, *TextEntry*, *EducationEntry*, *ExperienceEntry*, *NormalEntry*, *PublicationEntry*, and *OneLineEntry*.
- Each entry type has a different structure and layout. This document demonstrates all of them.

Numbered Entries

1. This is a numbered entry.
2. This is another numbered entry.
3. This is the third numbered entry.

Reversed Numbered Entries

3. This is a reversed numbered entry.
2. This is another reversed numbered entry.
1. This is the third reversed numbered entry.