

Wettersensor mit ESP32 und tingg.io

René Bohne, rene@geeny.io
2019

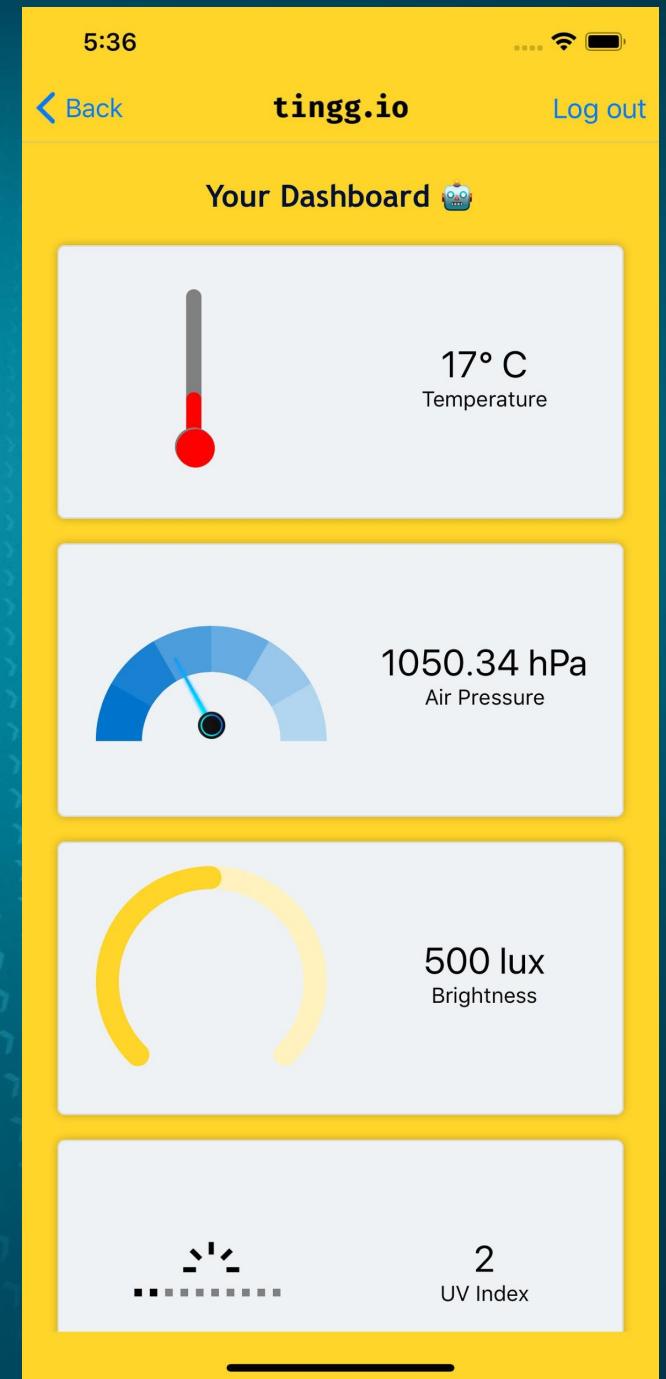
Maker Faire Berlin

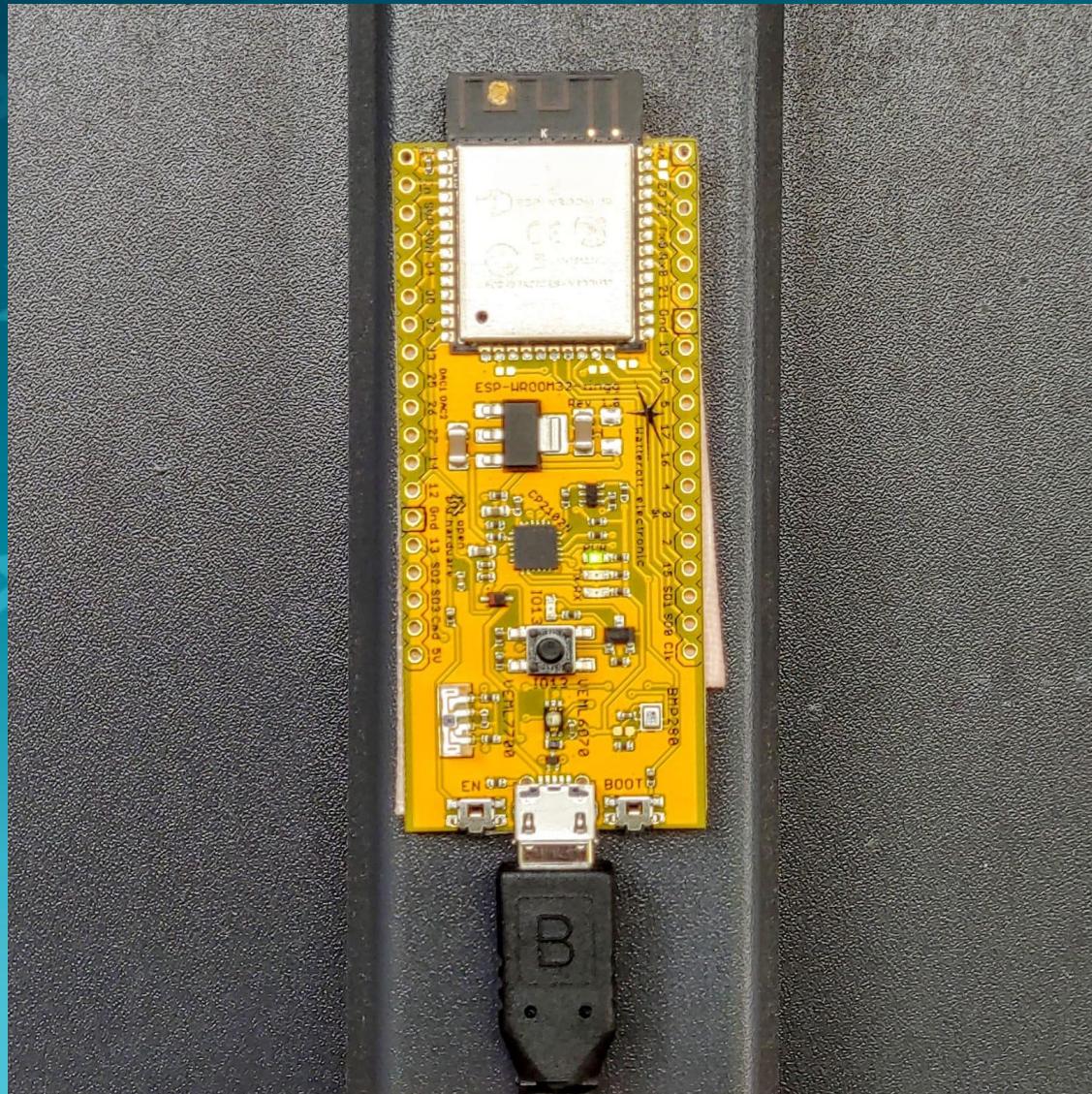
Projekte an unserem Stand



Ziel des Workshops:

- tingg.io Accounts erstellen
- Hardware in Betrieb nehmen
- Visualisierung der Daten im Browser und in der Mobile App





15:50 LTE 59%

https://console.tingg.io/thin

DEVELOPER CONSOLE René Bohne

Things | mfdev

< Resources Live data Cha >

+ Configure a Resource

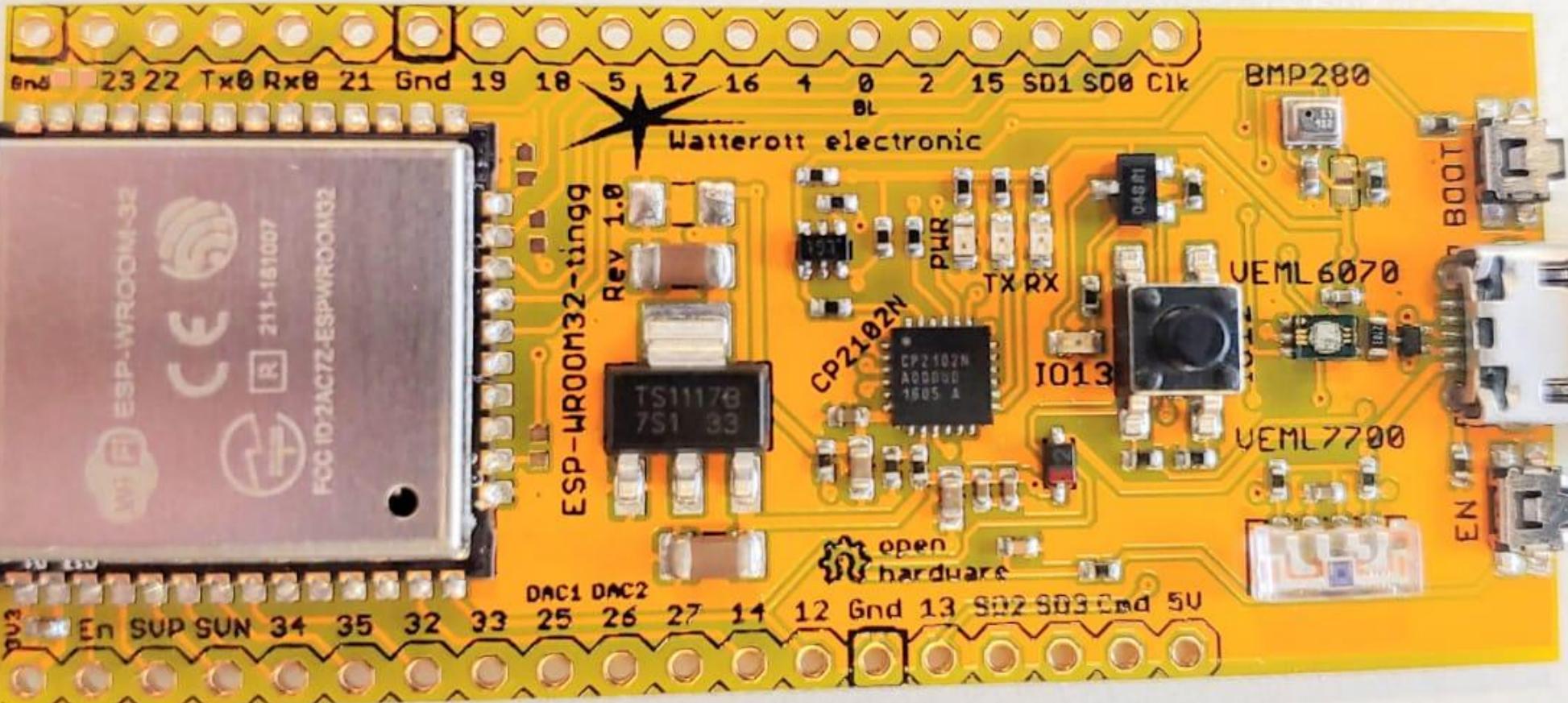
temperature 3 seconds ago
23.37

pressure 3 seconds ago
1006.59

A screenshot of a mobile browser displaying a developer console for Tingg. The top status bar shows the time as 15:50, signal strength, and battery level at 59%. The URL https://console.tingg.io/thin is visible in the address bar. The main interface is titled "DEVELOPER CONSOLE" and shows "René Bohne". On the left, there's a sidebar with "THINGS" and "DOCS" sections. The "Resources" tab is selected, showing two data entries: "temperature" with a value of 23.37 recorded 3 seconds ago, and "pressure" with a value of 1006.59 also recorded 3 seconds ago. A blue button labeled "+ Configure a Resource" is located below the resource list.

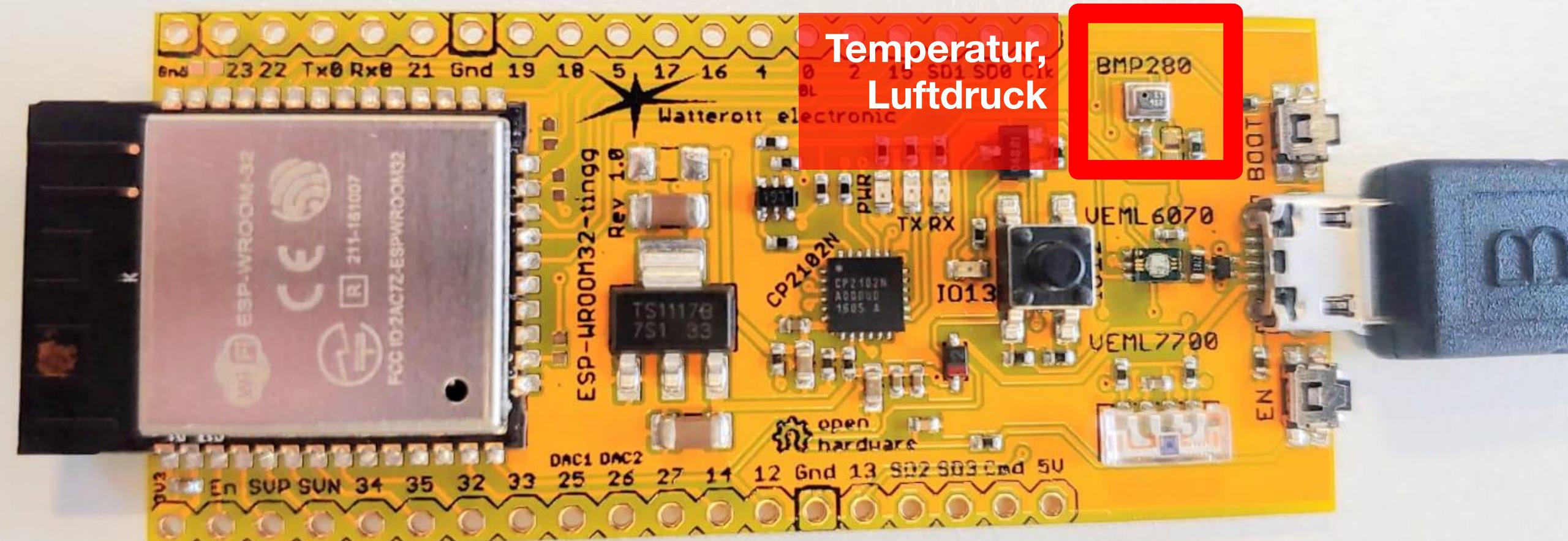
Das tingg.io Board

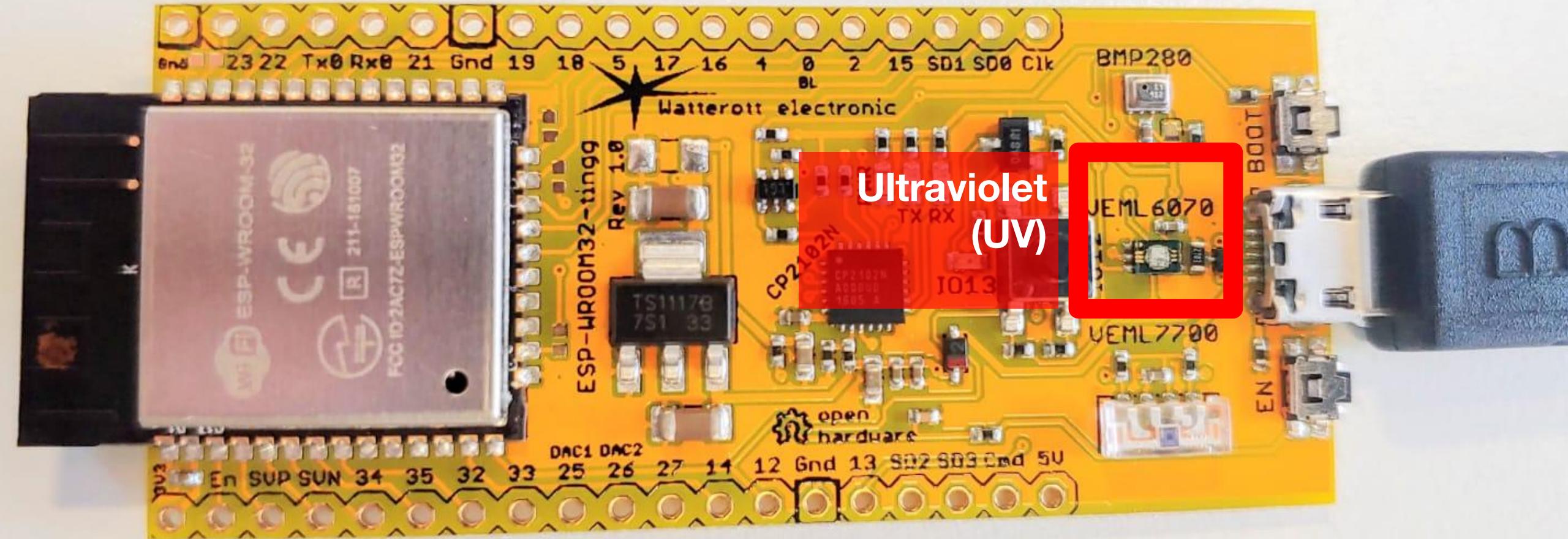


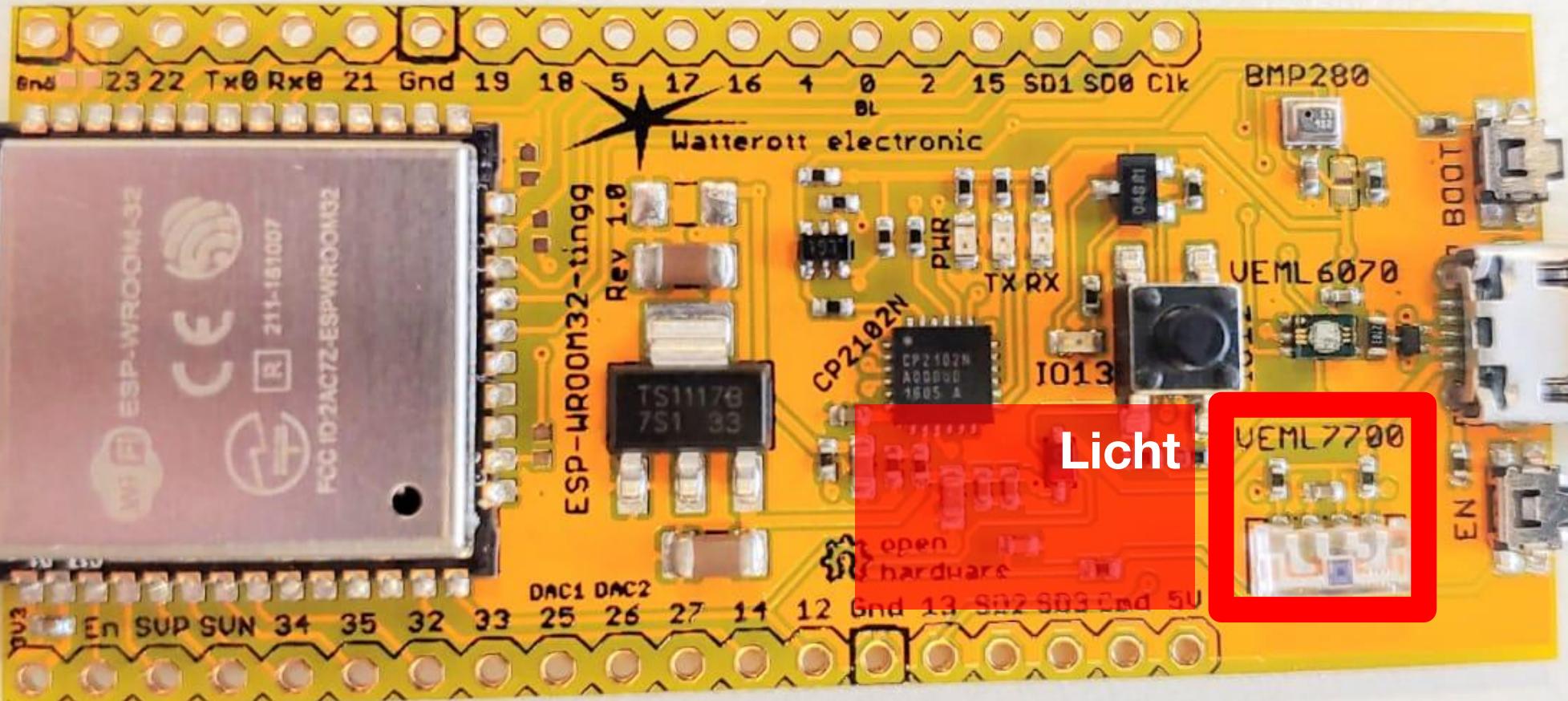


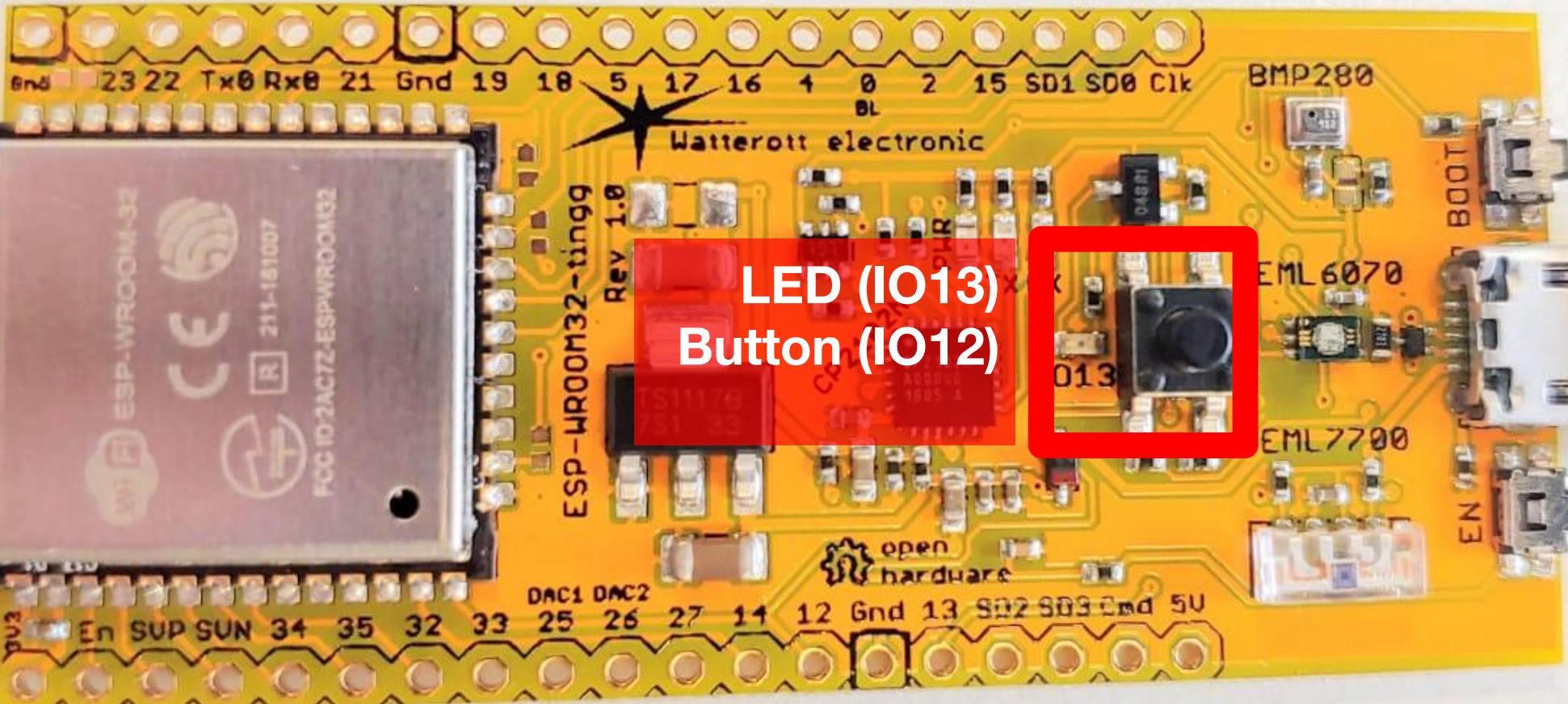
Temperatur,
Luftdruck

BMP280









Die tingg.io IoT Plattform

IoT data platform for developers



Use tingg.io to quickly connect your hardware and start visualizing your IoT data. It's fast and easy to use, featuring enterprise-grade connectivity.

[Sign up for free](#)

tingg.io Developer Console

Register a tingg.io account 🤖

René

Bohne

rene@geeny.io

······

······

Register

Already have an account? [Log in](#)

tingg.io

Developer Console

You have successfully registered!

Verify your email and [log in](#)

tingg.io

Hi René,

Welcome to tingg.io! 

Let us know if this is really your email address, to help us keep your account secure.

Confirm your email and let's get started!

Confirm

Need help? Contact us

Powered by

Telefónica Germany NEXT GmbH | Charlottenstraße 4-7 | 10969 Berlin

Vertretungsberechtigte Geschäftsführer: Nicolaus Gollwitzer, Kumar Jeswani, Jens Lappoehn

Sitz der Gesellschaft: Georg-Brauchle-Ring 50 | 80992 München | Handelsregister München

HRB 227300

tingg.io

 Developer Console

You have successfully registered! 🎉

You will be redirected to log in page in 5 seconds.

Click [here](#) to log in now.

tingg.io

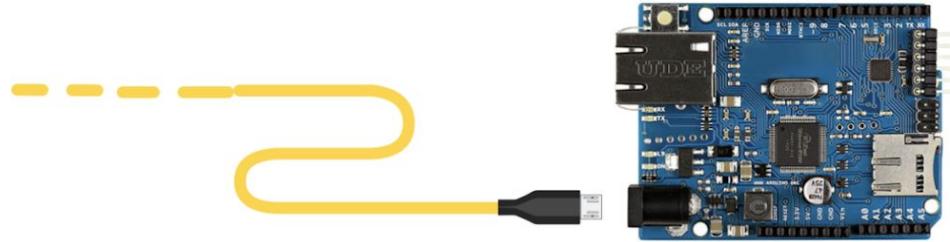
 Developer Console

Log in to your tingg.io account 🤖

[Reset Your Password](#)

[Log in](#)

Don't have an account yet? [Register](#)



Connect your Thing

Connect a thing and start visualizing it's data

[+ Connect a Thing](#)

tingg.io will help you create dashboards for your devices and monitor the data from them in real time. First, connect a device. You can browse our [Documentation](#) or start above.



Software



Search or jump to...

Pull requests Issues Marketplace Explore

Profile + ▾

telefonica-next / tingg-weather

Unwatch 3

Star 0

Fork 0

Code

Issues 0

Pull requests 0

Projects 0

Wiki

Insights

Settings

No description, website, or topics provided.

Edit

Manage topics

3 commits

1 branch

0 releases

2 contributors

Branch: master ▾

New pull request

Create new file

Upload files

Find File

Clone or download ▾

renebohne Initial commit of workshop source code

workshop/examples

Initial commit of workshop source code

.gitignore

Initial commit of workshop source code

README.md

Update README.md

README.md

tingg-weather

You can find the examples from our workshops here...

Clone with SSH ⓘ

Use HTTPS

Use an SSH key and passphrase from account.

git@github.com:telefonica-next/tingg-



Open in Desktop

Download ZIP



PlatformIO is an open source ecosystem for IoT development

Cross-platform IDE and unified debugger. Remote unit testing and firmware updates



31

Platforms



18

Frameworks



641

Boards



179

Examples



6,409

Libraries



Install PlatformIO Now

[GitHub](#) · [Bintray](#) · [Twitter](#) · [LinkedIn](#) · [Facebook](#)

[Release Notes](#) · [Documentation](#) · Sponsored with ❤ by **PIO Plus**

https://platformio.org/platformio-ide

tingg-weather-....zip

Show All



A T O M

1.37.0

Release notes

macOS

For macOS 10.9 or later

Download

By downloading, you agree to the Terms and Conditions.

Other platforms

Try Atom Beta

A hackable text editor for the 21st Century



Welcome to PlatformIO



Home 2.0.2 · Core 4.0.0a13



Account



Libraries



Boards



Platforms



Devices

```
DEBUG > PIO Debug (skip Pre-Def) | main.cpp | Stream.cpp | platformio.ini
4 VARIABLES
# Local
+ This: 0x2800010 -> 0x100
+ Forest: 0x800c7fa "Hello PlatformIO!\n"
+ org: (...) r: 39
+ counter: #
```

10. Mai PlatformIO

Finally! Full support for the latest ARM Mbed OS 5.12: Platform Security Architecture, Wi-SUN OSS stack, Bare Metal profile

[community.platformio.org/t/arm-mbed-os-...](https://community.platformio.org/t/arm-mbed-os-/)

Search project...

Name

Boards

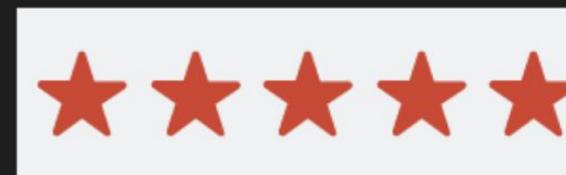
Modified

Action

Quick Access

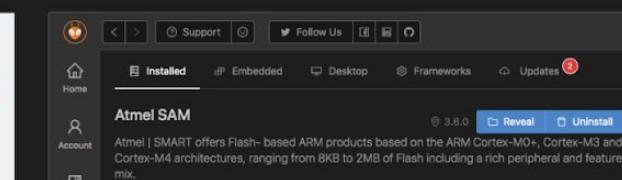
[+ New Project](#)[Import Arduino Project](#)[Open Project](#)[Project Examples](#)

Recent News



8. Mai PlatformIO

The most rated and reviewed extension in **@Microsoft** Marketplace!
 Over 400 Five-Star reviews for **#PlatformIO** **#IDE** for **#VSCode**!



6. Mai PlatformIO

The next release of **@MicrochipTech** Atmel SAM dev/platform v3.6.0 is out!
 New boards, updated **#Arduino** cores, added PIO Unified **#Debugging** for SAMD51-based

Recent Projects

Software Test: offline Lichtsensor



>	include
>	lib
>	src
G+	main.cpp
>	test
❖	.gitignore
T	.travis.yml
❖	platformio.ini
❖	README.md

	Account
	Libraries
	Boards
	Platforms
	Devices

	Home
	Code Editor
	Terminal
	Logs

Welcome to PlatformIO

Open PlatformIO Project

C

☆

⌂

New

Rename

Duplicate

Reveal

Favorites

Use to add folder

Places

renebohne

Projects

Devices

/

vm

Users / renebohne / github / tingg-weather / workshop / examples / ambientLight

include

lib

src

test

platformio.ini

README.md

Cancel

Open "ambientLight"

Recent Projects

Search project...

Name

Boards

Modified

Action

ambientLight
> include
> lib
> src
> test
↳ .gitignore
T .travis.yml
platformio.ini
README.md

```
1 ; PlatformIO Project Configuration File
2 ;
3 ; Build options: build flags, source filter
4 ; Upload options: custom upload port, speed and extra flags
5 ; Library options: dependencies, extra library storages
6 ; Advanced options: extra scripting
7 ;
8 ; Please visit documentation for the other options and examples
9 ; https://docs.platformio.org/page/projectconf.html
10
11 [platformio]
12 env_default = esp32stable
13
14 [env:esp32stable]
15 platform = espressif32
16 board = esp32dev
17 framework = arduino
18
19 lib_deps =
20     https://github.com/adafruit/Adafruit_Sensor.git
21     https://github.com/tedyapo/arduino-VEML7700.git
22
23
24
25 [env:esp32dev]
26 platform = https://github.com/platformio/platform-espressif32.git
27 board = esp32dev
28 framework = arduino
29
```

ambientLight

- include
- lib
- src

C++ main.cpp

```
4 #include <Adafruit_Sensor.h>
5 #include <VEML7700.h>
6
7 #define I2C_SDA_PIN 23
8 #define I2C_SCL_PIN 22
9
10 VEML7700 veml7700;
11
12 void setupVEML7700()
13 {
14     Wire.begin(I2C_SDA_PIN, I2C_SCL_PIN);
15     veml7700.begin();
16 }
17
18 float readVEML7700()
19 {
20     float lux;
21     veml7700.getALSLux(lux);
22     return lux;
23 }
24
25 void setup() {
26     Serial.begin(115200);
27     Serial.println(F("tingg lux sensor"));
28
29     setupVEML7700();
30     Serial.println(); // gap
31 }
32
33 void loop() {
34     float lux = readVEML7700();
35     Serial.print("Lux = ");
36     Serial.println(lux);
37     delay(1000);
38 }
39
```

src/main.cpp

LF 57 W | 596 C UTF-8 C++ "A" master Fetch GitHub Git (1) 11 updates

Project

G+ main.cpp

```
4 #include <Adafruit_Sensor.h>
5 #include <VEML7700.h>
6
7 #define I2C_SDA_PIN      23
8 #define I2C_SCL_PIN      22
9
10 VEML7700 veml7700;
11
12 void setupVEML7700()
13 {
14     Wire.begin(I2C_SDA_PIN, I2C_SCL_PIN);
15     veml7700.begin();
16 }
17
18 float readVEML7700()
19 {
20     float lux;
21     veml7700.getALSLux(lux);
22     return lux;
23 }
24
25 void setup() {
26     Serial.begin(115200);
27     Serial.println(F("tingg lux sensor"));
28
29     setupVEML7700();
30     Serial.println(); // gap
```

platformio run --target upload

===== [SUCCESS] Took 9.68 seconds =====

===== [SUMMARY] =====

Environment esp32stable [SUCCESS]

Environment esp32dev [SKIP]

===== [SUCCESS] Took 9.69 seconds =====

10.0 s ⚡ 🗑 ✎

PlatformIO Home

- Build ⌘B
- Upload ⌘U
- Remote Upload ⌘R
- Clean ⌘C
- Test ⌘T
- Debug ►
- Run other target... F7
- Toggle Build Panel F8

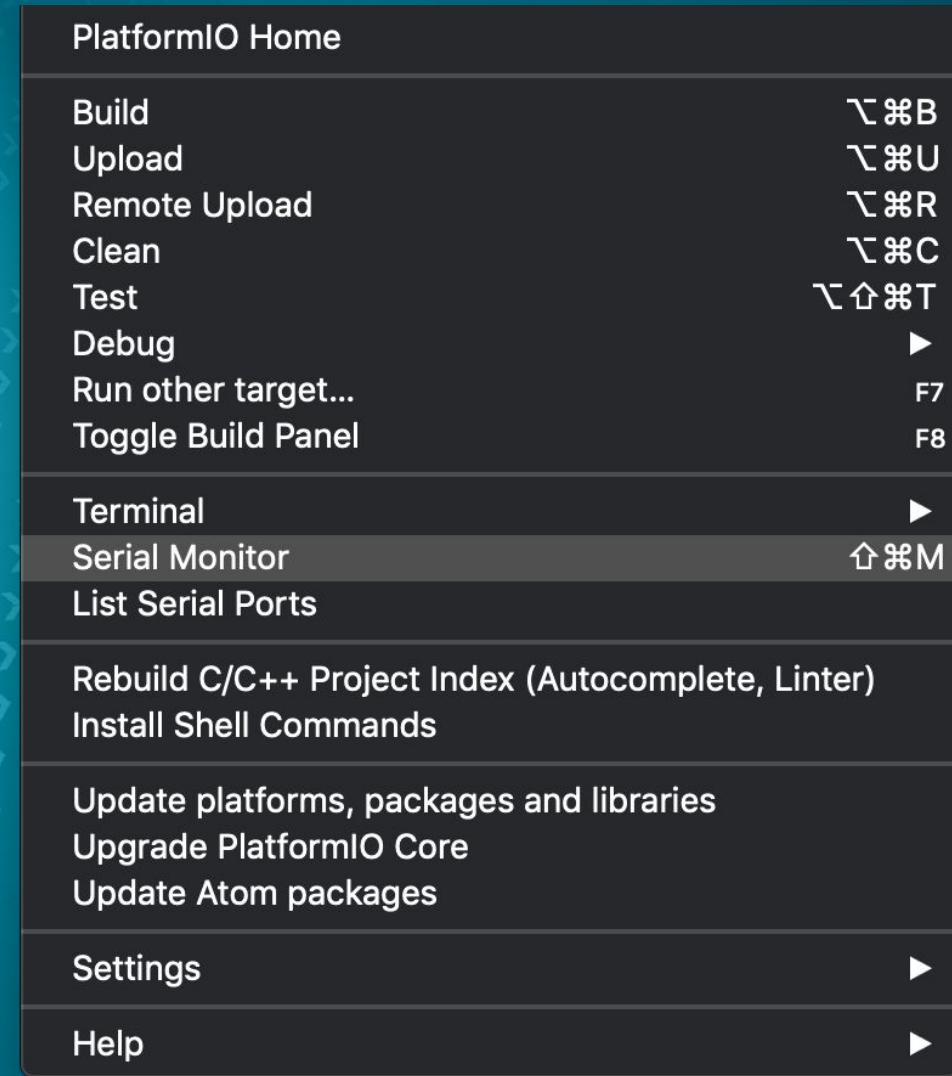
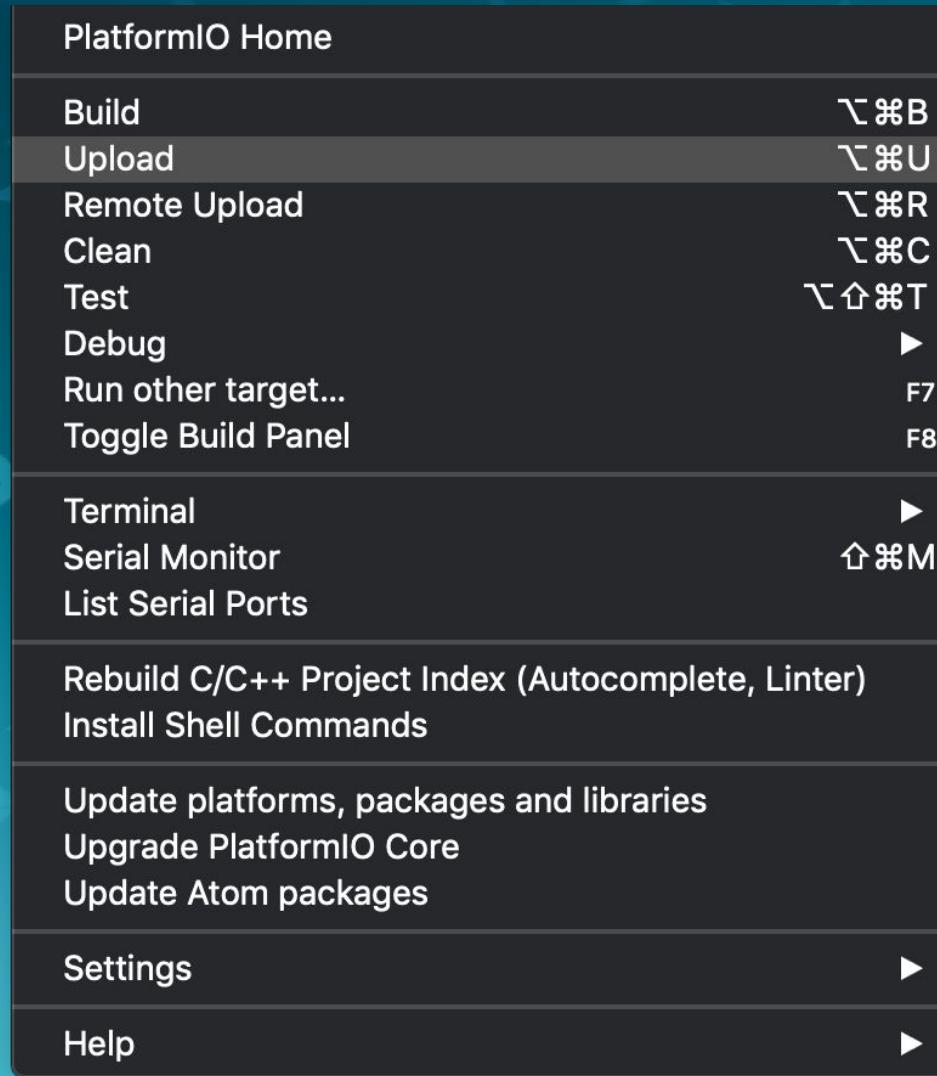
- Terminal ►
- Serial Monitor ⌘M
- List Serial Ports

- Rebuild C/C++ Project Index (Autocomplete, Linter)
- Install Shell Commands

- Update platforms, packages and libraries
- Upgrade PlatformIO Core
- Update Atom packages

- Settings ►
- Help ►

PIO Build 0 0 ▲ 0 + × src/main.cpp ① 0 ▲ 0 ① 0 1:1 • LF 57 W | 596 C UTF-8 C++ "A" master Fetch GitHub Git (1) 11 updates



The screenshot shows a dark-themed IDE interface with two main panes. The left pane displays a file tree and the content of a C++ source file, while the right pane shows a terminal window with a serial monitor output.

File Tree:

- ambientLight
- include
- lib
- src
- main.cpp
- test
- .gitignore
- .travis.yml
- platformio.ini
- README.md

C++ Source File Content (main.cpp):

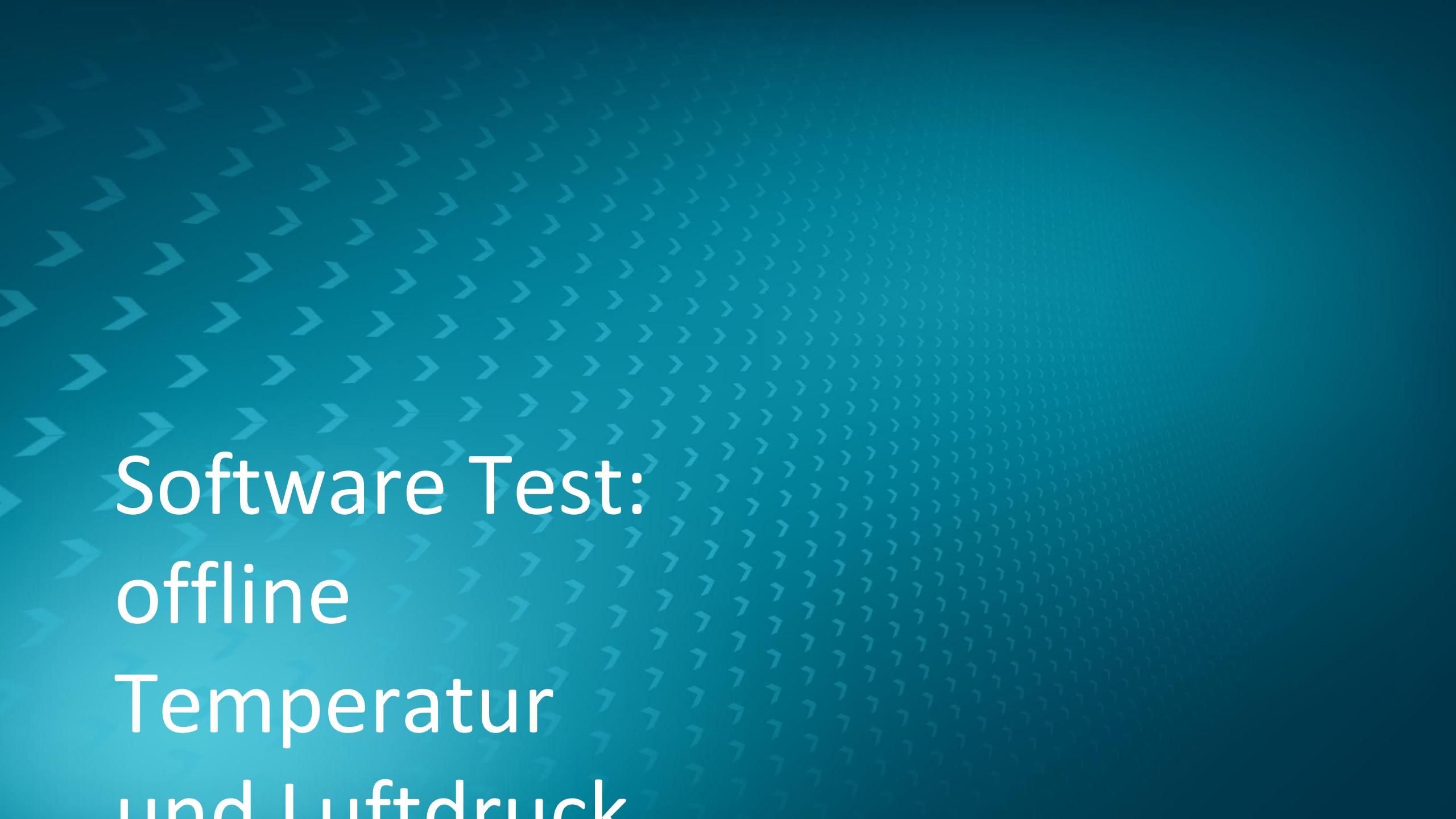
```
4 #include <Adafruit_Sensor.h>
5 #include <VEML7700.h>
6
7 #define I2C_SDA_PIN 23
8 #define I2C_SCL_PIN 22
9
10 VEML7700 veml7700;
11
12 void setupVEML7700()
13 {
14     Wire.begin(I2C_SDA_PIN, I2C_SCL_PIN);
15     veml7700.begin();
16 }
17
18 float readVEML7700()
19 {
20     float lux;
21     veml7700.getALSLux(lux);
22     return lux;
23 }
24
```

Terminal Output (Serial Monitor):

```
pio device monitor --port /dev/cu.SLAB_USBtoUART --baud 115200
Renes-MacBook-Pro-9:ambientLight renebohne$ pio device monitor --port /dev/cu.SLAB_USBtoUART --baud 115200
--- Miniterm on /dev/cu.SLAB_USBtoUART 115200,8,N,1 ---
--- Quit: Ctrl+C | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H ---
Lux = 1342.85
Lux = 1341.41
Lux = 1342.68
Lux = 1343.02
Lux = 1343.15
Lux = 1343.39
```

Bottom Status Bar:

- PIO Build
- 0 0 ▲ 0 + □ X
- src/main.cpp ① 0 ▲ 0 ① 0 1:1
- LE 57 W | 596 C UTE-8 C++ "A" ↻ master GitHub ↻ Git (1) 11 updates



Software Test:
offline

Temperatur
und Luftdruck



Project

G+ main.cpp

PlatformIO Home

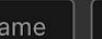


Have an account? Log in

 Show at startup

Welcome to PlatformIO

Open PlatformIO Project



Favorites

Use to add folder

Places



renebohne



Projects

Devices

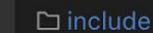


/



vm

Users / renebohne / github / tingg-weather / workshop / examples / temperatureAndPressure



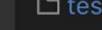
include



lib



src



test



platformio.ini



README.md

Cancel

Open "temperatureAndPressure"

Recent Projects

Search project...

temperatureAndPressure

> include
> lib
> src
> test
↳ .gitignore
T .travis.yml

platformio.ini

README.md

```
1 ; PlatformIO Project Configuration File
2 ;
3 ; Build options: build flags, source filter
4 ; Upload options: custom upload port, speed and extra flags
5 ; Library options: dependencies, extra library storages
6 ; Advanced options: extra scripting
7 ;
8 ; Please visit documentation for the other options and examples
9 ; https://docs.platformio.org/page/projectconf.html
10
11 [platformio]
12 env_default = esp32stable
13
14 [env:esp32stable]
15 platform = espressif32
16 board = esp32dev
17 framework = arduino
18
19 lib_deps =
20     https://github.com/adafruit/Adafruit_Sensor.git
21     https://github.com/adafruit/Adafruit_BMP280_Library.git
22
23
24
25 [env:esp32dev]
26 platform = https://github.com/platformio/platform-espressif32.git
27 board = esp32dev
28 framework = arduino
29
```

temperatureAndPressure

> include
> lib
src
 C++ main.cpp

> test
 .gitignore
 .travis.yml
 platformio.ini
README.md

```
1 #include <Arduino.h>
2 #include <Wire.h>
3
4 #include <Adafruit_Sensor.h>
5 #include <Adafruit_BMP280.h>
6
7 #define SEALEVELPRESSURE_HPA (1033.90f)
8
9 float initialPressure = 0.0f;
10
11
12 #define I2C_SDA_PIN          22
13 #define I2C_SCL_PIN          23
14
15 // BMP280
16 #define BMP280_I2C_ADDR 0x76 // 0x76 and 0x77
17
18 Adafruit_BMP280 bmp; // I2C
19
20 void setupBMP280()
21 {
22     Wire.begin(I2C_SDA_PIN, I2C_SCL_PIN);
23     if (!bmp.begin(BMP280_I2C_ADDR)) {
24         Serial.println("Could not find a valid BMP280 sensor, check wiring!");
25         return;
26     }
27     /* Default settings from datasheet. */
28     bmp.setSampling(Adafruit_BMP280::MODE_NORMAL,           /* Operating Mode. */
29                    Adafruit_BMP280::SAMPLING_X2,            /* Temp. oversampling */
30                    Adafruit_BMP280::SAMPLING_X16,           /* Pressure oversampling */
31                    Adafruit_BMP280::FILTER_X16,             /* Filtering. */
32                    Adafruit_BMP280::STANDBY_MS_500); /* Standby time. */
33 }
34
35 void setup() {
36     Serial.begin(115200);
```

The image shows a code editor interface with a dark theme. On the left, there's a sidebar titled "Project" containing the following files:

- temperatureAndPressure
- include
- lib
- src
- main.cpp
- test
- .gitignore
- .travis.yml
- platformio.ini
- README.md

The main area has three tabs at the top: "platformio.ini", "main.cpp", and "G+ main.cpp". The "main.cpp" tab is active, showing the following C++ code:

```
Adafruit_BMP280::STANDBY_MS_500); /* Standby time. */  
}  
void setup() {  
    Serial.begin(115200);  
    Serial.println(F("tingg temperature and air pressure sensor"));  
    setupBMP280();  
    Serial.println(); // gap  
}  
void loop() {  
    Serial.print("Temperature = ");  
    float temperature = bmp.readTemperature();  
    Serial.print(temperature);  
    Serial.println(" *C");  
    Serial.print("Pressure = ");  
    float pressure = bmp.readPressure() / 100.0F;  
    Serial.print(pressure);  
    Serial.println(" hPa");  
    if(pressure > initialPressure)  
    {  
        initialPressure = pressure;  
    }  
    Serial.print("Relative Altitude = ");  
    Serial.print(bmp.readAltitude(initialPressure));  
    Serial.println(" m");  
    delay(1000);  
}
```

PlatformIO Home

- Build ⌘B
- Upload ⌘U**
- Remote Upload ⌘R
- Clean ⌘C
- Test ⌘T
- Debug ▶
- Run other target... F7
- Toggle Build Panel F8
- Terminal ▶
- Serial Monitor ⌘M
- List Serial Ports
- Rebuild C/C++ Project Index (Autocomplete, Linter)
- Install Shell Commands
- Update platforms, packages and libraries
- Upgrade PlatformIO Core
- Update Atom packages
- Settings ▶
- Help ▶

main.cpp — ~/github/tingg-weather/workshop/examples/temperatureAndPressure

Project

temperatureAndPressure

- include
- lib
- src
- main.cpp

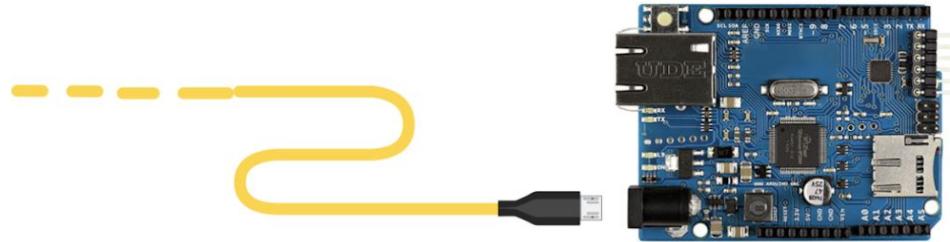
platformio.ini

G+ main.cpp

```
47 float temperature = bmp.readTemperature();
48 Serial.print(temperature);
49 Serial.println(" *C");
50
51 Serial.print("Pressure = ");
52 float pressure = bmp.readPressure() / 100.0F;
53 Serial.print(pressure);
54 Serial.println(" hPa");
55
56 if(pressure > initialPressure)
57 {
58     initialPressure = pressure;
59 }
60
61 Serial.print("Relative Altitude = ");
62 Serial.print(bmp.readAltitude(initialPressure));
63 Serial.println(" m");
64
65 delay(1000);
66 }
67 }
```

```
Relative Altitude = 0.00 m
Temperature = 29.24 *C
Pressure = 1019.42 hPa
Relative Altitude = 0.06 m
Temperature = 29.24 *C
Pressure = 1019.42 hPa
Relative Altitude = 0.09 m
Temperature = 29.23 *C
Pressure = 1019.41 hPa
Relative Altitude = 0.18 m
Temperature = 29.23 *C
Pressure = 1019.41 hPa
Relative Altitude = 0.20 m
```

Sensorwerte in der tingg.io Cloud



Connect your Thing

Connect a thing and start visualizing it's data

+ Connect a Thing

tingg.io will help you create dashboards for your devices and monitor the data from them in real time. First, connect a device. You can browse our [Documentation](#) or start above.

X

Connect a Thing

Connect a thing and start visualizing its data

Name of your thing...

Custom Thing Type ▾

Description of your thing...

[Cancel](#) [Connect](#)

tingg.io will help you create dashboards for your devices and monitor the data from them in real time. First, connect a device. You can browse our [Documentation](#) or start above.

t

∞
DOCS

THINGS

René Bohne



X

Connect a Thing

Connect a thing and start visualizing its data

MakerFaireThing1

Custom Thing Type ▾

my Maker Faire thing



Cancel

Connect

tingg.io will help you create dashboards for your devices and monitor the data from them
in real time. First, connect a device. You can browse our [Documentation](#) or start above.

t

∞
DOCS

≡+
THINGS

René Bohne



Things

+ Connect a Thing

Name	ID	Options
MakerFaireThing1	2e685213-31ee-42d5-89ad-439c675e4493	<button>Copy ID</button> See Details

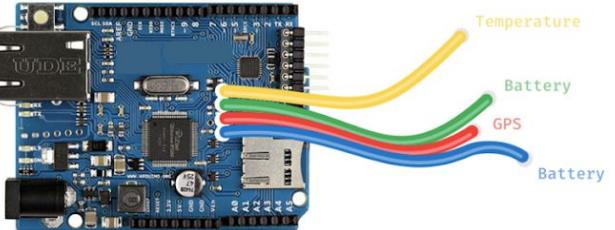
Things | **MakerFaireThing1****Resources**

Live data

Charts

Settings

Debug

**Configure Thing Resources**

Configure how your thing is going to send and receive data

+ Configure a Resource



Configure a Resource

Configure how your thing is going to send and receive data

Topic:

Allows lowercase, alphanumerical values, dashes, underscores.

Method: Publish data Subscribe to data

Publish data from your thing to the platform, for example: temperature

Type: ▾

Cancel

Configure

Things | MakerFaireThing1

Resources

Live data

Charts

Configure a Resource

Configure how your thing is going to send and receive data

Topic: lux

Allows lowercase, alphanumerical values, dashes, underscores.

Method: Publish data Subscribe to data

Publish data from your thing to the platform, for example: temperature

Type:

Pick your resource type...



Boolean

String

Integer

Number

Object

Array

Location

t

∞
DOCS

THINGS

Things | MakerFaireThing1

Resources

Live data

Charts

Se

X

Configure a Resource

Configure how your thing is going to send and receive data

Topic: lux

Allows lowercase, alphanumerical values, dashes, underscores.

Method: Publish data Subscribe to data

Publish data from your thing to the platform, for example: temperature

Type: Number



Example: 13.94123

Cancel

Configure

t

∞
docs

THINGS

Things | MakerFaireThing1

Resources

Live data

Charts

+ Configure a Resource

lux

Configure a Resource

Configure how your thing is going to send and receive data

Topic:

Allows lowercase, alphanumerical values, dashes, underscores.

Method: Publish data Subscribe to data

Publish data from your thing to the platform, for example: temperature

Type: 

Example: 13.94123

Cancel

Configure



Things | **MakerFaireThing1**

Resources

Live data

Charts

+ Configure a Resource

lux

Configure a Resource

Configure how your thing is going to send and receive data

Topic: uv

Allows lowercase, alphanumerical values, dashes, underscores.

Method: Publish data Subscribe to data

Publish data from your thing to the platform, for example: temperature

Type: Integer

Example: 13

Cancel

Configure

Things | MakerFaireThing1

Resources Live data Charts Set up

+ Configure a Resource

lux

Configure a Resource

Configure how your thing is going to send and receive data

Topic: Allows lowercase, alphanumerical values, dashes, underscores.

Method: Publish data Subscribe to data
Publish data from your thing to the platform, for example: temperature

Type: Example: 13.94123

Cancel **Configure**

Privacy policy Imprint Terms of Service

t

∞
DOCS

THINGS

Things | MakerFaireThing1

Resources

Live data

Charts

+ Configure a Resource

Configure a Resource

Configure how your thing is going to send and receive data

Topic: button

Allows lowercase, alphanumerical values, dashes, underscores.

Method: Publish data Subscribe to data

Publish data from your thing to the platform, for example: temperature

Type: Integer

Example: 13

Cancel

Configure

Things | **MakerFaireThing1**

Resources Live data Charts Settings

+ Configure a Resource

lux

button

Configure a Resource

Configure how your thing is going to send and receive data

Topic: led

Allows lowercase, alphanumerical values, dashes, underscores.

Method: Publish data Subscribe to data

Subscribe to data coming from the platform, for example: switch on.

Type: Integer

Example: 13

Cancel **Configure**

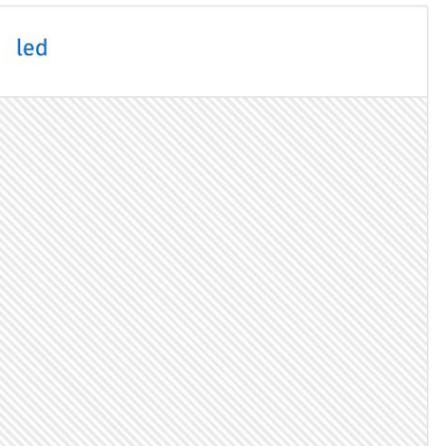
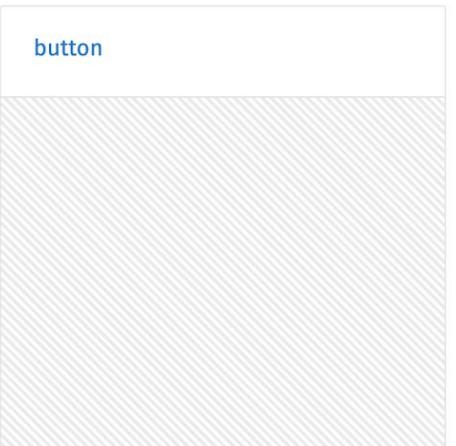
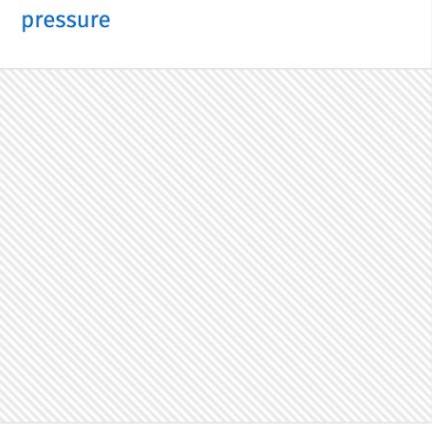
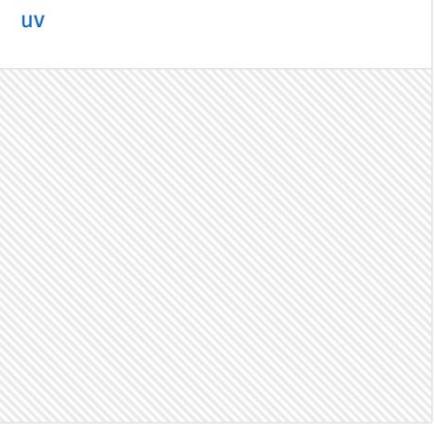
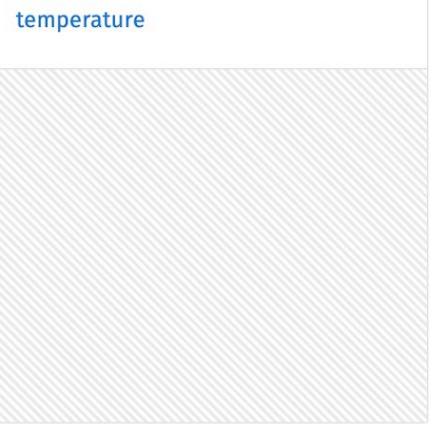


t

oo
DOCS

THINGS

+ Configure a Resource





Things | **MakerFaireThing1**

Resources Live data Charts **Settings** Debug

Thing Details

Thing Name:

Description:

Thing Authentication

Thing ID:

Thing Key:

Generate New Key

Data Storage



René Bohne



Thing Authentication

Thing ID:

2e685213-31ee-42d5-89ad-439c675e4493



Thing Key:

xhk2xkopbnn6idhi34p7s7w85lpraj96



[Generate New Key](#)

Data Storage

Export Data:

Download an archive with the data from the last 30 days. You will also receive an email with the link to download the archive.

[Request](#)

Delete Data:

Delete existing Thing data. This action cannot be undone.

[Delete data](#)

[Delete Thing](#)



>	include
>	lib
>	src
G+	main.cpp
>	test
❖	.gitignore
T	.travis.yml
❖	platformio.ini
❖	README.md



Home



Account



Libraries



Boards



Platforms



Devices

Welcome to PlatformIO

Open PlatformIO Project

C ⌂ ⌂ New Rename Duplicate Reveal

Favorites
Use ⌂ to add folder

Places
renebohne Projects

Devices
/ vm

Users / renebohne / github / tingg-weather / workshop / examples / allSensors

include lib src test platformio.ini README.md

Cancel Open "allSensors"

Recent Projects

Search project...

Name	Boards	Modified	Action
------	--------	----------	--------

The screenshot shows a dark-themed code editor interface with a sidebar on the left containing project files and settings. The main area displays a C++ program for an Arduino project.

Project Structure:

- allSensors
- include
- lib
- src
- main.cpp
- test
- .gitignore
- .travis.yml
- platformio.ini
- README.md

Code Content:

```
1 #include <Arduino.h>
2 #include <Wire.h>
3
4 #include <Adafruit_Sensor.h>
5 #include <Adafruit_BMP280.h>
6 #include <VEML7700.h>
7
8 #include <WiFi.h>
9 #include <PubSubClient.h>
10
11
12
13 const char* ssid = "<YOUR_SSID>";
14 const char* password = "<YOUR_WIFI_PASSWORD>";
15
16
17 const char* thing_id = "<YOUR-TINGG-THINGID>";
18 const char* key = "<YOUR-TINGG-THINGKEY>";
19 const char* username = "thing";
20
21 const char* mqtt_server = "mqtt.tingg.io";
22
23
24 #define LEDPIN 13
25 #define BUTTONPIN 12
26
27 #define SEALEVELPRESSURE_HPA (1031.80f)
28
29 #define I2C_SDA_PIN 23
30 #define I2C_SCL_PIN 22
31
32 #define BMP_SDA_PIN 22
33 #define BMP_SCL_PIN 23
34
35 // VEML6070 with Rset=270k on breakout => UVA sensitivity: 5.625 uW/cm2/step
36 #define VEML6070_I2C_ADDR 0x38 //0x38 and 0x39
```

Editor Status Bar:

- PIO Build
- 0 0 0 0 + X src/main.cpp* ① 0 0 0 ① 0 13:1
- 1 F 491 W | 5269 C UTF-8 C++ "A" ⚡ master Pull 1 GitHub Git (1) 11 updates

Thing Details

Thing Name: Description:

Thing Authentication

Thing ID: Thing Key: Generate New Key

> Sensor.h>

> BMP280.h>

>

> Thing.h>

```
16
17 const char* thing_id = "2e685213-31ee-42d5-89ad-439c675e4493";
18 const char* key = "xhk2xkopbnn6idhi34p7s7w85lpraj96";
19 const char* username = "thing";
20
21 const char* mqtt_server = "mqtt.tingg.io";
22
23
24 #define LEDPIN 13
25 #define BUTTONPIN 12
26
27 #define SEALEVELPRESSURE_HPA (1031.80f)
28
29 #define I2C_SDA_PIN 23
30 #define I2C_SCL_PIN 22
31
32 #define BMP_SDA_PIN 22
33 #define BMP_SCL_PIN 23
34
35 // VELM6070 with Rset=270k on breakout => UVA sensitivity: 5.625 uW/cm2/step
36 #define VELM6070_I2C_ADDR 0x38 //0x38 and 0x39
```

The screenshot shows a dark-themed IDE interface with two main panes. The left pane displays a file tree and the content of a C++ source file, while the right pane shows a terminal window with a command-line interface.

File Tree (Left):

- allSensors
 - include
 - lib
 - src
 - main.cpp
- test
- .gitignore
- .travis.yml
- platformio.ini
- README.md

Code Editor (Main Area):

```
59
60
61 WiFiClient espClient;
62 PubSubClient client(espClient);
63
64 // Vars
65 int val;
66 char buf[12];
67 long lastMsg = 0;
68 char msg[50];
69 int value = 0;
70
71 void setup_wifi() {
72
73     delay(10);
74
75     // We start by connecting to a WiFi network
76     Serial.println();
77     Serial.print("Connecting to ");
78     Serial.println(ssid);
79 }
```

Terminal Output (Right):

```
pio device monitor --port /dev/cu.SLAB_USBtoUART --baud 115200
Renes-MacBook-Pro-9:allSensors renebohne$ pio device monitor --port /dev/cu.SLAB_USBtoUART --baud 115200
--- Miniterm on /dev/cu.SLAB_USBtoUART 115200,8,N,1 ---
--- Quit: Ctrl+C | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H ---
UV A = 19 steps
UV A = 106.87 uW/cm^2
Publish lux message: 1087.43
Publish temperature message: 27.35
Publish pressure message: 1019.89
Publish button message: 1
```

Bottom Status Bar:

PIO Build 1.0.0 src/main.cpp ① 0 ▲ 0 + ⌂ X 1:1

• 1 F 525 W | 5553 C UTE-8 C++ "A" ⌂ master ⌂ Pull 1 ⌂ GitHub ⌂ Git (1) 11 updates

console.tingg.io

https://console.tingg.io/things/2e685213-31ee-42d5-89ad-439c675e4493/resources

René Bohne

+ Configure a Resource

lux 5 seconds ago 1260.45

temperature 4 seconds ago 29.02

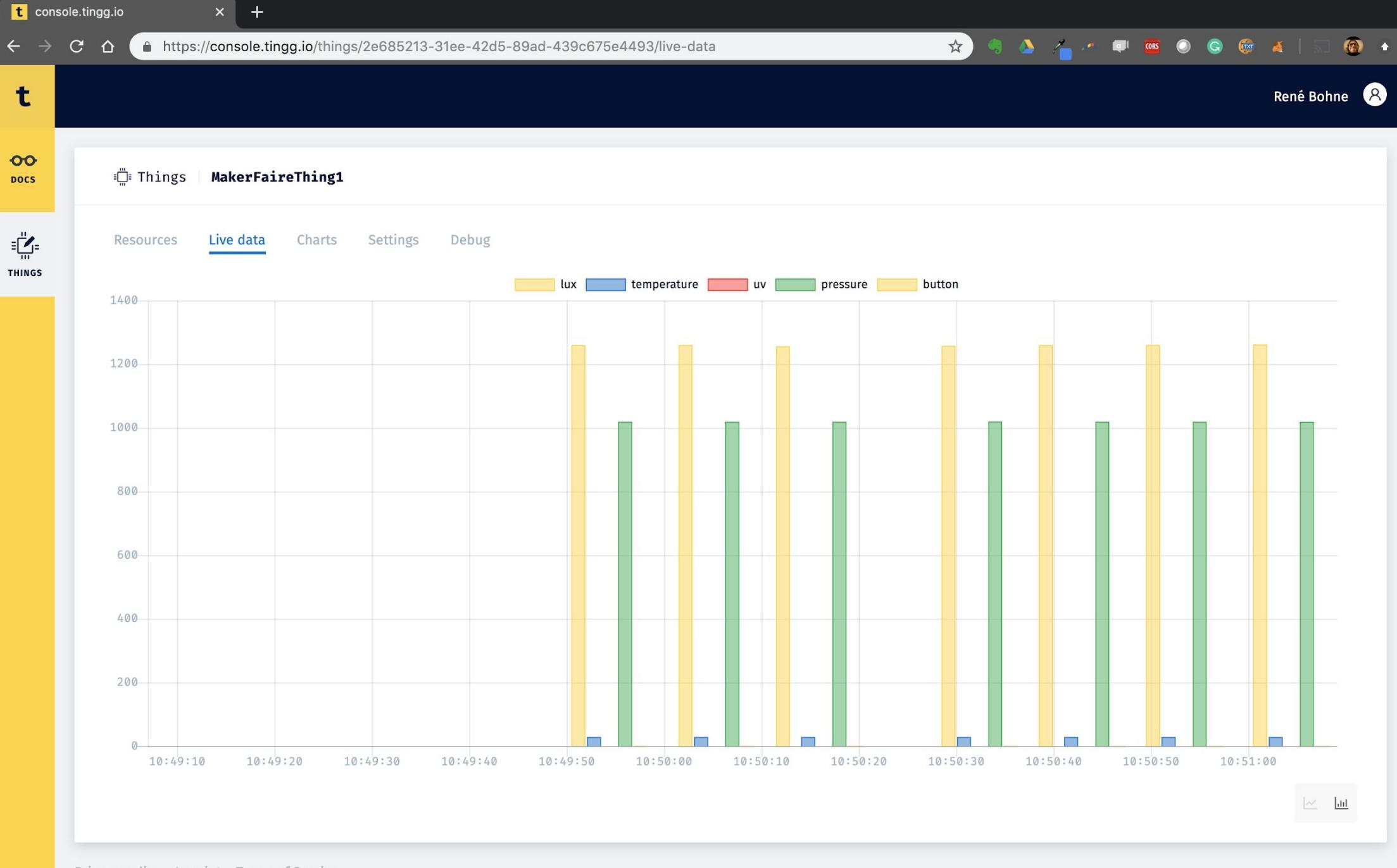
uv

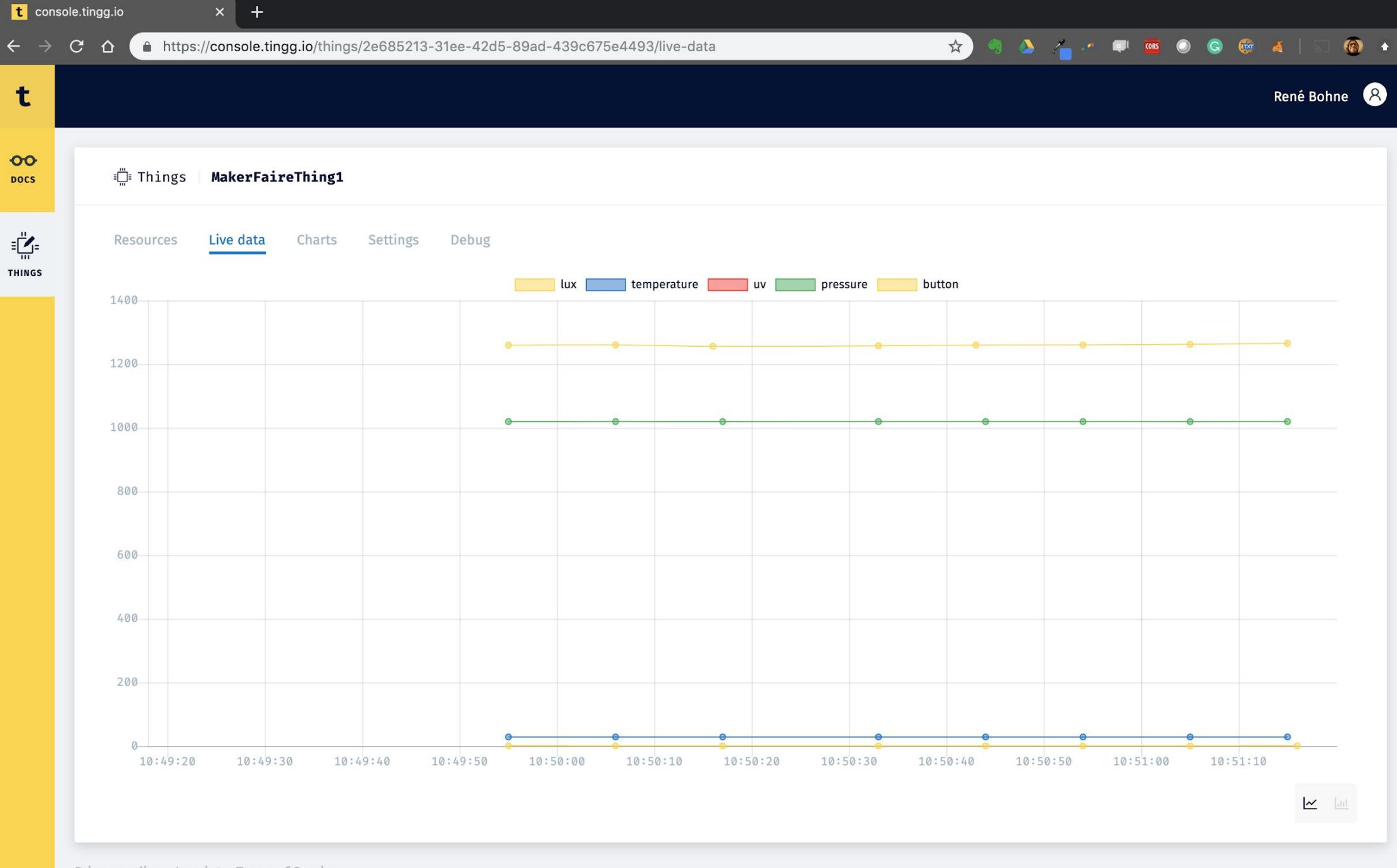
pressure 4 seconds ago 1019.82

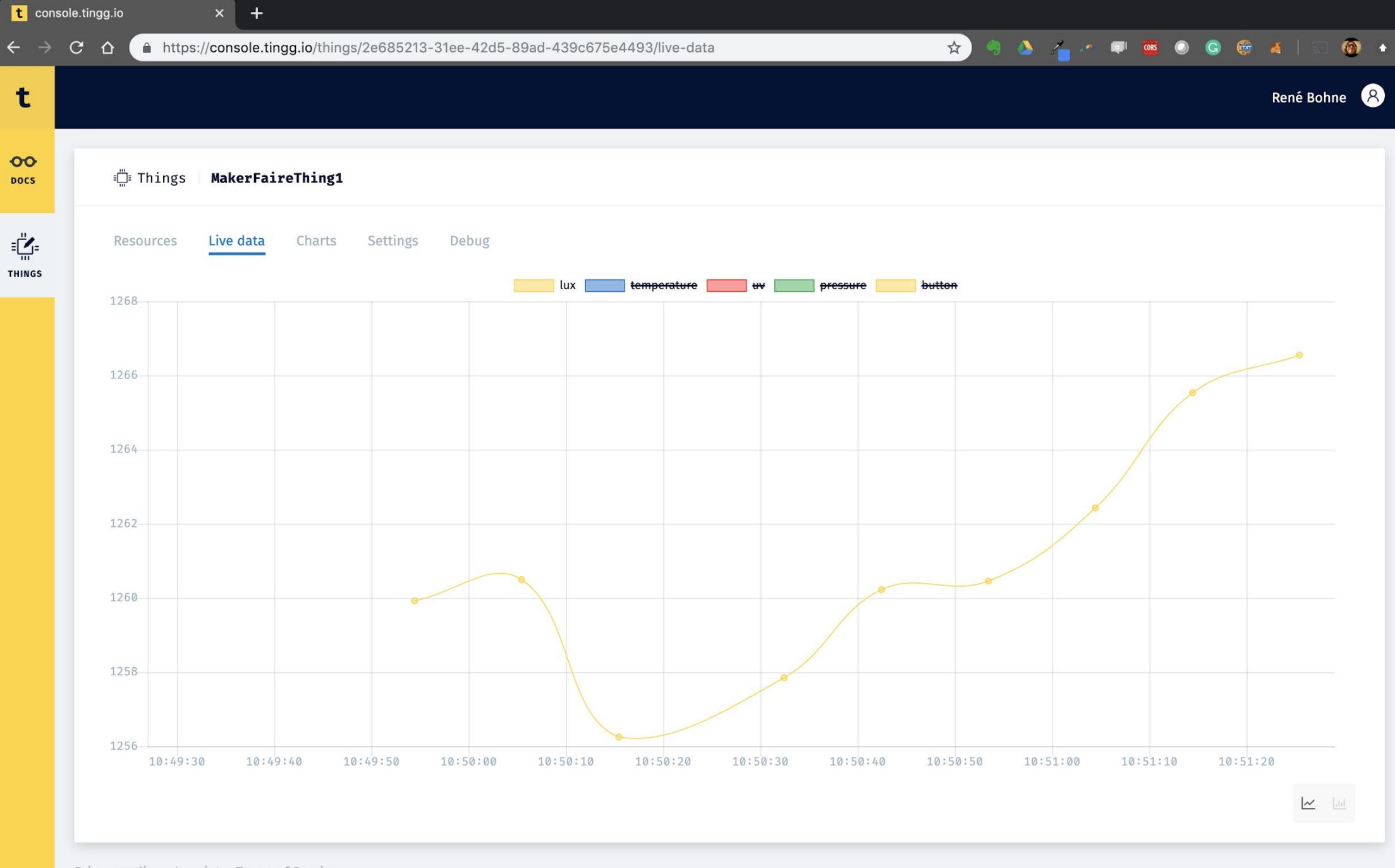
button 4 seconds ago 1

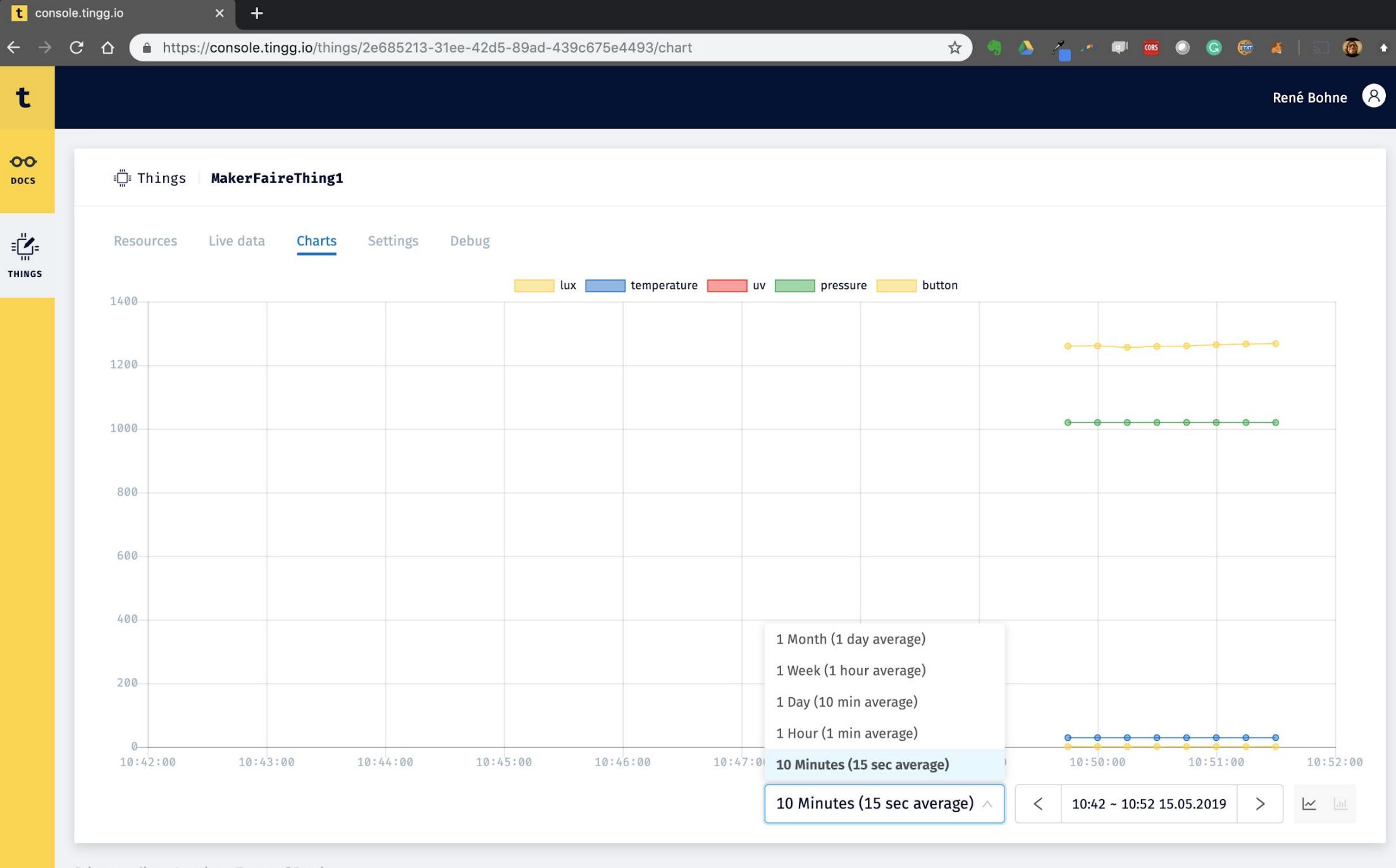
led

The screenshot shows the Tingg.io console interface. On the left, there's a vertical sidebar with icons for 't' (Things), 'docs', and 'things'. The main area displays six resource cards arranged in two rows of three. Each card includes the resource name, last update time, and a large numerical value. The 'uv' and 'led' cards feature a light gray diagonal hatching pattern.











René Bohne

Things | **MakerFaireThing1**[Resources](#) [Live data](#) [Charts](#) [Settings](#) [Debug](#)

These logs show the communication between your Thing and the platform. You can send messages to the platform on behalf of your Thing or emulate messages received by the Thing from the platform. You can send messages on behalf of the Thing to the platform and vice versa. The logs of the communication are displayed above.

Select Resource :

lux (pub)

```
2019-05-15T08:49:54.711Z | 1259.92
2019-05-15T08:50:05.292Z | 1260.49
2019-05-15T08:50:15.914Z | 1256.25
2019-05-15T08:50:32.439Z | 1257.85
2019-05-15T08:50:42.989Z | 1260.22
2019-05-15T08:50:53.643Z | 1260.45
2019-05-15T08:51:04.401Z | 1262.42
2019-05-15T08:51:14.867Z | 1265.52
2019-05-15T08:51:25.499Z | 1266.55
2019-05-15T08:51:36.153Z | 1267.39
2019-05-15T08:51:46.806Z | 1263.85
```

console.tingg.io https://console.tingg.io/things/2e685213-31ee-42d5-89ad-439c675e4493/debug?topic=led

René Bohne

Things | **MakerFaireThing1**

Resources Live data Charts Settings **Debug**

These logs show the communication between your Thing and the platform. You can send messages to the platform on behalf of your Thing or emulate messages received by the Thing from the platform. You can send messages on behalf of the Thing to the platform and vice versa. The logs of the communication are displayed above.

Select Resource:

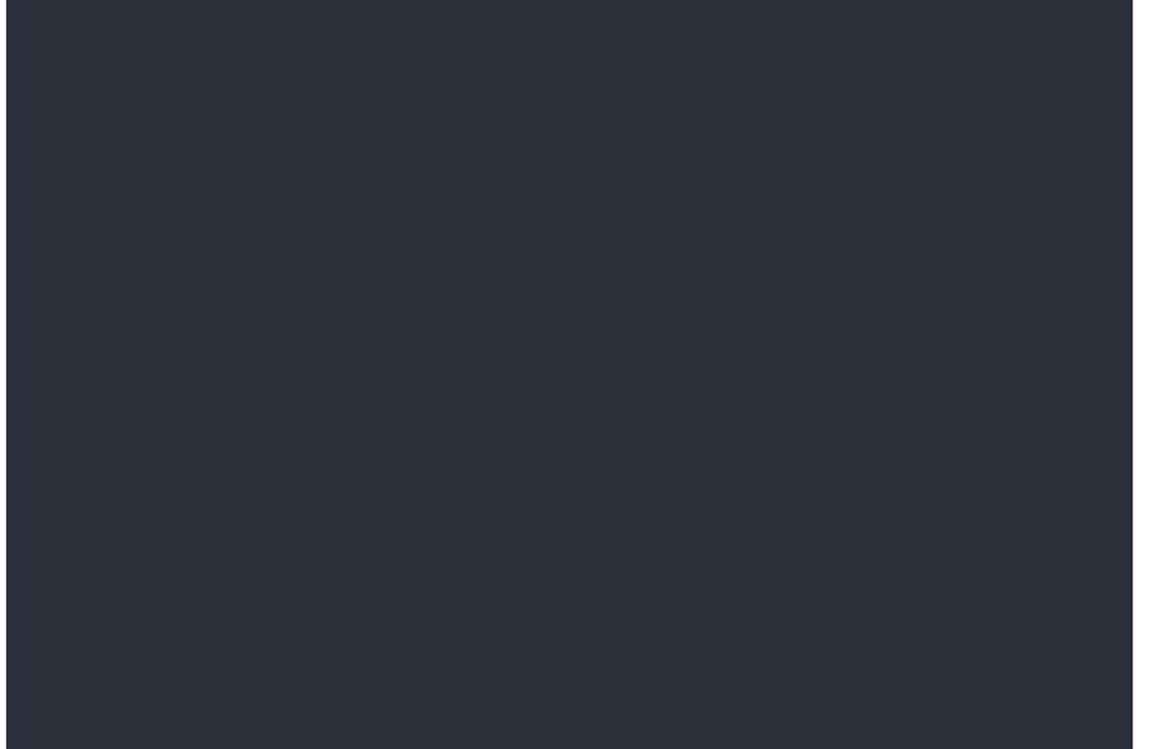
led (sub)

Send data to the Thing:

0

Submit

Privacy policy Imprint Terms of Service



console.tingg.io https://console.tingg.io/things/2e685213-31ee-42d5-89ad-439c675e4493/resources?topic=led

René Bohne

+ Configure a Resource

lux 0 seconds ago 1259.32

temperature 0 seconds ago 29.20

uv

pressure 0 seconds ago 1019.90

button 0 seconds ago 1

led 6 seconds ago 0

Privacy policy Imprint Terms of Service



Things | MakerFaireThing1

Resources Live data Charts Settings **Debug**

These logs show the communication between your Thing and the platform. You can send messages to the platform on behalf of your Thing or emulate messages received by the Thing from the platform. You can send messages on behalf of the Thing to the platform and vice versa. The logs of the communication are displayed above.

Select Resource:

led (sub)

Send data to the Thing:

1

Submit

2019-05-15T08:52:01.780Z | 0

2019-05-15T08:52:15.277Z | 1

console.tingg.io https://console.tingg.io/things/2e685213-31ee-42d5-89ad-439c675e4493/resources?topic=led

René Bohne

lux 4 seconds ago 1258.99

temperature 4 seconds ago 29.23

uv

pressure 4 seconds ago 1019.91

button 4 seconds ago 1

led 7 seconds ago 1

Privacy policy Imprint Terms of Service

console.tingg.io https://console.tingg.io/docs

René Bohne

Getting Started guide for tingg.io

This document is designed to guide you through the minimal basic of developing and integrating an IoT device (using NodeMCU-ESP8266) with the tingg.io platform. tingg.io targets developers and code lovers.

We will guide you from the installation of Arduino to the connection and debugging of your first Thing on tingg.io! We will guide you through a simple example that you create a prototype with a LED and a Photoresistor and send the data to tingg.io platform.

Enjoy and have fun!

The main steps are:

- Setup Arduino, drivers, libraries and board.
- Configuring Wifi
- Configuring MQTT and tingg.

STEP 1 Download Arduino

a. On the [Arduino website](#) and download the software ARDUINO 1.8.8 to your platform.

The screenshot shows the Arduino 1.8.8 download page. It features the Arduino logo (an infinity symbol with a minus and plus sign) and the text "ARDUINO 1.8.8". Below this, there is a brief description of what the software does. To the right, there are download links for different operating systems:

- Windows**: Installer for Windows XP and up, ZIP file for non admin install.
- Windows app**: Requires Win 8.1 or 10, with a "Get" button.
- Mac OS X**: 10.8 Mountain Lion or newer.
- Linux**: 32 bits.

Privacy policy Imprint Terms of Service

Kontakt:

René Bohne

rene@geeny.io

<http://www.tingg.io>