Asset Database Project A Stepwise Approach October 2021 Renee Raven

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#### Scenario

Our client runs a small web design business and often uses open source and creative common digital assets (photos, graphics, audio, video). Each asset may be used in any number of projects. She would like a database to catalog the items she has collected and/or used in projects.

Currently she has over 5,000 assets distributed in five folders: BW Photos, Color Photos, Graphics, Audio, and Video. Her collection continues to grow. She saves the new items in the appropriate folder and titles them with a unique name. However, the number of items, and the lack of a system to search for the items, often leads to trouble finding specific assets.

#### **Constraints & Considerations**

- Each asset may have multiple creatives (creators/authors)
- Each asset may be used for any number of projects
- Each project may use any number of assets
- Each creative may produce any number of assets
- Each asset has a primary subject
- Each asset may have any number of secondary assets
- Each asset has a primary mood
- Each asset may have any number of secondary moods
- Each project has 1 and only 1 project owner

Additionally, our client requested the ability to search the database of her collection of digital assets by:

- Name
- Creative(s)
- Type
- Source
- Project(s)
- File size
- Subject(s)
- Mood(s)
- File type
- License
- Resolution
- Dimensions
- Bit rate
- Project owner

#### **Identify Entities**

- asset
- creative
- project
- secondary subjects
- secondary moods
- photo specs
- image specs
- audio specs
- video specs

## Preliminary List of Attributes with Entities

- asset
  - o asset\_id
  - o asset\_name
  - o creative(s)
  - asset\_type (category photo, gaphic, audio, video)
  - o file\_type (category multiple options)
  - o file\_size
  - o primary\_subject
  - o primary\_mood
  - o asset\_source
  - o license\_type
  - project(s)
- creative
  - o creative\_id
  - o creative\_name
  - project(s)
  - o asset(s)
- project
  - o project\_id
  - o project\_name
  - o asset(s)
  - o creative(s)
  - o owner
- subjects
  - o asset\_id
  - o subject
- moods

- asset\_id
- o mood
- photo\_specs
  - o ps\_id
  - o asset\_id
  - o dimensions
  - o resolution
  - o color or bw (category color or bw)
- image\_specs
  - o gs\_id
  - asset\_id
  - o dimensions
  - o resolution
  - color or bw (category color or bw)
  - scalable (category yes or no)
- audio\_specs
  - as\_id
  - asset\_id
  - o time
  - sample\_rate
  - o bit rate
- video\_specs
  - o vs\_id
  - o asset\_id
  - o time
  - resolution
  - o frame\_rate

## Check Atomicity of Attributes

The asset, creative, and project tables contain attributes where multiple values are possible. Since not every asset is used in a project and not every project is attached to a creative, we can't make a table to connect the three tables.

We need to create 3 associative entity tables built with a combination of foreign keys acting as a primary key and then remove the non-atomic attributes from the asset, creative, and project tables.

New associative tables to add:

- asset\_creative
  - asset\_id
  - o creative id
- asset\_project
  - asset\_id
  - o project\_id

- creative\_project
  - o creative\_id
  - o project\_id

# Identifiers / Keys

- asset
- creative
- project
- secondary subjects
- secondary moods
- photo specs
- image specs
- audio specs
- video specs

# Relationships

Assign Char Types to Attributes

Normalize

Revised List of Attributes with Entities

DDL

**DML** 

SQL

Should include special effects? lossy or lossless? list of all possible file\_types? Should we include a primary subject, primary mood?