

Objectives: Build contacts app (OO programming); recursion intro;

Up next: Quiz this week; MP6 out - due in one week; Pre-lecture: readings and Touring's Craft drop off, online exercises take over.

1. Factorial - the 'Hello World' of recursion:

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

$$5! = 5 * 4!$$

$$5! = 5 * 4 * 3!$$

$$5! = 5 * 4 * 3 * 2!$$

$$5! = 5 * 4 * 3 * 2 * 1!$$

$$5! = 5 * 4 * 3 * 2 * 1 * 0!$$

woah! $0! = 1$ by definition

$$5! = 5 * 4 * 3 * 2 * 1 * (1)$$

$$5! = 5 * 4 * 3 * 2 * (1)$$

$$5! = 5 * 4 * 3 * (2)$$

$$5! = 5 * 4 * (6)$$

$$5! = 5 * (24)$$

$$5! = (120)$$

```
int myFactorial = factorial(5);
```

```
public static int factorial(int n) {
    fact = 1;
    for (int i = 5; i > 0; i++)
        fact = fact * i;

    return fact;
}
```

```
int myFactorial = factorial(5);
```

```
public static int factorial(int n) {

}

}
```

```
import java.util.Date;
public class Friend extends Person {
```

```
// instance variable - friendsSince of type Date
```

```
// constructor that takes a name and phone number
// sets the date of becoming friends to now
```

```
// constructor that takes a Person
```

```
// toString method
```

```
// printDescription
```

```
}
```

```
import java.util.Date;
public class SoulMate extends Friend {
```

```
}
```

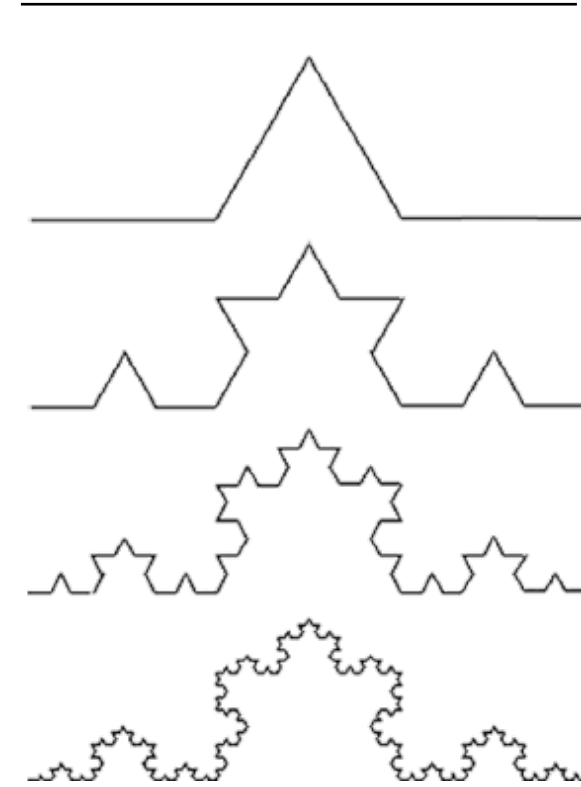
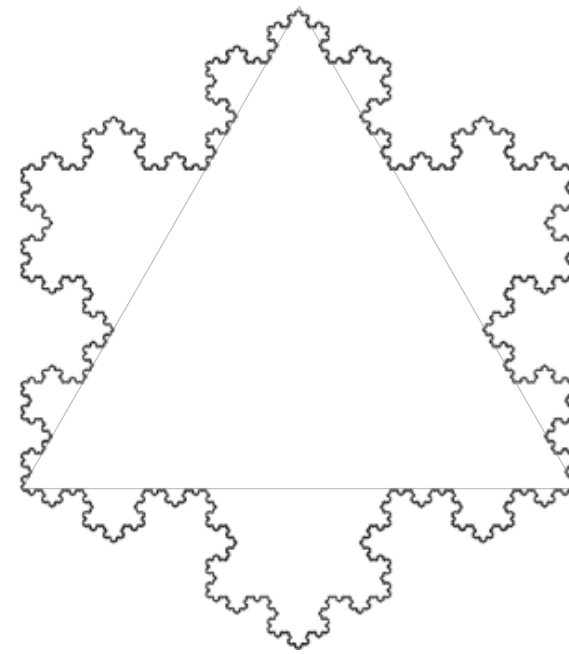
1. **Recursion:** allows us to define a function that calls itself to solve a problem by breaking it into simpler cases - “divide and conquer”

recursion: method of defining problems in computer science; method of designing solutions to problems in computer science.

Learning recursion

Static: definitions. In code: magic!

Dynamic: taking the magic out.



2a. Iteratively

```
public class Example001 {

    public static void countdown(int n) {
        for (int i=n; i > 0; i--) {
            System.out.println(i);
        }
        System.out.println("Blast Off!");
    }

    public static void main(String[] args) {
        countdown(5);
    }
}
```

2b. Recursively

```
public class Example002 {

    public static void countdown(int n) {
        if (n == 0) {
            System.out.println("Blast Off!");
        } else {
            System.out.println(n);
            countdown(n-1);
        }
    }

    public static void main(String[] args) {
        countdown(5);
    }
}
```

3a. Iteratively

```
public class MyMath {

    public static int power(int base, int exp)
    {

    }

    public static void main(String[] args) {
        System.out.println(power(10,3));
    }
}
```

Recursive algorithms composed of two cases:

- 1) **recursive case** calls the recursive procedure on a simpler case (usually a part of the input).
- 2) **base case** is necessary in recursion; it determines when the procedure returns a value (or terminates), rather than continuing the recursive process.

3. x^y

Raising a number to a power in java? x^y ???

No! Write two versions: iterative, recursive:

$$x^y = \underbrace{x * x * x * \dots x}_{y \text{ times}}$$

3b. Recursively

```
public class MyMath {

    public static int power(int base, int exp) {

    }

    public static void main(String[] args) {
        System.out.println(power(10,3));
    }
}
```

$$x^y = x * \underbrace{x * x * \dots x}_{y-1 \text{ times}}$$

4d. Write a recursive instance method that returns the length of the list.

Linked List

- String: word;
- Link: next;



- String: word;
- Link: next;



- String: word;
- Link: next;

4a. Write a java class to create a linked list.

Write a java class to create a linked list.

Each Link object contains: i) an String 'word'

ii) a reference 'next' to refer to the next link in the chain.

ANSWER:

```
public class Link {
    private String word;
    private Link next;

    public Link(String w, Link n) {
        word = w;
        next=n;
    }
}
```

4b. Write a recursive instance method that returns the word contained in the last link. (Hint: The last link's next reference is *null*):

```
public String getLastValue() {
    if(next == null) // BASE CASE

        else

}
```

4c. A main method to create a list and display the last link:

```
public static void main(String[] args) {
    Link head = new Link("One", new Link("Two", new Link("Three",
        new Link("Four", new Link("Five", new Link("Six", null))))));
    String lastValue = _____;
    System.out.println(lastValue);
}
```

4e. Write a recursive instance method to print a string representation of the list:

4f. Write a recursive instance method to return a string with all the words concatenated together: