1. Recursion: allows us to define a function that calls itself to solve a problem by breaking it into simpler cases.

Learning recursion

Static: definitions. In code: magic!

Dynamic: taking the magic out.

```
2a. Iteratively
public class Example001 {

   public static void countdown(int n) {
      for (int i=n; i > 0; i--) {
        System.out.println(i);
      }
      System.out.println("Blast Off!");
   }

   public static void main(String[] args) {
      countdown(5);
   }
}
```

```
2b. Recursively
public class Example002 {

   public static void countdown(int n) {
      if (n == 0) {
          System.out.println("Blast Off!");
      } else {
          System.out.println(n);
          countdown(n-1);
      }
   }

   public static void main(String[] args) {
      countdown(5);
   }
}
```

```
Recursive algorithms composed of two cases:
```

- 1) recursive case calls the recursive procedure on a simpler case (usually a part of the input).
- 2) **base case** is <u>necessary</u> in recursion; it determines when the procedure returns a value (or terminates), rather than continuing the recursive process.

```
3. X<sup>y</sup>
```

Raising a number to a power in java? x^y ???

No! Write two versions: iterative, recursive:

```
x^{y} = x * x * x * \dots x
y times
```

```
public class MyMath {

public static int power(int base, int exp)
{

   public static void main(String[] args) {
        System.out.println(power(10,3));
   }
}
```

3a. **Iteratively**

```
3b. Recursively
public class MyMath {

public static int power(int base, int exp)
{
```

```
public static void main(String[] args) {
   System.out.println(power(10,3));
}
```

4a. Write a java class to create a linked list.

```
Write a java class to create a linked list.

Each Link object contains: i) an String 'word'

ii) a reference 'next' to refer

to the next link in the chain.

ANSWER:
```

```
public class Link {
   private String word;
   private Link next;

   public Link(String w, Link n) {
      word = w;
      next=n;
   }
}
```

4d. Write a recursive instance method that returns the length of the list.

Linked List String: word; Link: next; String: word; Link: next; Link: next;

4b. Write a recursive instance method that returns the word contained in the last link. (Hint: The last link's next reference is *null*):

```
public String getLastValue() {
  if(next == null) // BASE CASE
```

else

}

4c. Write a recursive instance method that returns a reference to the last link:

```
public Link getLastLink() {
  if(next == null) // BASE CASE
  else
```

4e. A main method to create a list and display the last link:

}

4f. Write a recursive instance method to print a string representation of the list:

4g. Write a recursive instance method to return a string with all the words concatenated together: