

# **GCM**

**Google Cloud Messaging**

# GCM for Android

Welcome to the new Google Developers Console! Prefer the old console? [Go back](#) | [Dismiss](#)

NAME	STATUS
Google Cloud Messaging for Android	ON
Google Maps Android API v2	ON

# Server key



## Create a new key

The APIs represented in the Google APIs Console require that requests include a unique project identifier. This enables the Console to tie a request to a specific project in order to monitor traffic, enforce quotas, and handle billing.

Server key

Browser key

Android key

iOS key

# Create

Create a server key and configure allowed IPs

**This key should be kept secret on your server.**

Every API request is generated by software running on a machine that you control. Per-user limits will be enforced using the address found in each request's `userIp` parameter, (if specified). If the `userIp` parameter is missing, your machine's IP address will be used instead. [Learn more](#)

**Accept requests from these server IP addresses**

One IP address or subnet per line. Example: 192.168.0.1 or 172.16.0.0/16

Create

Cancel

# API Key

## Key for server applications

API key	AIzaSyBmIe_XpcE4V5nCZ03Z63tb2
IPs	Any IP allowed
Activation date	Feb 15, 2014 11:34 AM
Activated by	<del>my22@gmail.com</del> gmail.com (you)

Edit allowed IPs

Regenerate key

Delete

# Project Number

Google Developers Console

◀ API Project

Project Number: 3457021236

Overview

APIs & auth

# Permisos Cliente GCM

- Permisos

```
<uses-permission android:name="android.permission.GET_ACCOUNTS" />
```

```
<uses-permission android:name="android.permission.INTERNET" />
```

```
<uses-permission
```

```
android:name="android.permission.READ_PHONE_STATE"/>
```

```
<uses-permission android:name="android.permission.WAKE_LOCK" />
```

```
<uses-permission
```

```
android:name="com.google.android.c2dm.permission.RECEIVE" />
```

# Permisos Cliente

- Más permisos:

```
<permission android:name="paquete.permission.C2D_MESSAGE"  
android:protectionLevel="signature" />
```

```
<uses-permission android:name="paquete.permission.C2D_MESSAGE" />
```



# Meta datos

- Meta datos en la etiqueta application:

```
<meta-data android:name="com.google.android.gms.version"  
android:value="@integer/google_play_services_version" />
```

# Constantes y variables de instancia

```
private static final int PLAY_SERVICES_RESOLUTION_REQUEST = 9000;  
private static final String PROPERTY_REG_ID = "registration_id";  
private static final String SENDER_ID = "345702123...";
```

```
private GoogleCloudMessaging gcm;
```

```
...
```

```
gcm = GoogleCloudMessaging.getInstance(this);
```

# Comprobar Google Play Services

```
private boolean checkPlayServices() {  
    int resultCode = GooglePlayServicesUtil.isGooglePlayServicesAvailable(this);  
    if (resultCode != ConnectionResult.SUCCESS) {  
        if (GooglePlayServicesUtil.isUserRecoverableError(resultCode)) {  
            GooglePlayServicesUtil.getErrorDialog(resultCode, this,  
                PLAY_SERVICES_RESOLUTION_REQUEST).show();  
        } else {  
            Log.i(TAG, "This device is not supported.");  
            finish();  
        }  
        return false;  
    }  
    return true;  
}
```

# Registrar dispositivo

```
private void registrarDispositivo() {  
    new AsyncTask<Void, Void, Void>() {  
        @Override  
        protected Void doInBackground(Void... params) {  
            try {  
                idRegistro = gcm.register(SENDER_ID); //project number  
                registrarDispositivoServidor();  
            } catch (IOException e) {  
            }  
            return null;  
        }  
    }.execute(null, null, null);  
}
```

# Guardar id del registro

```
SharedPreferences prefs = getSharedPreferences(Actividad.class.getSimpleName(),  
    Context.MODE_PRIVATE);  
SharedPreferences.Editor editor = prefs.edit();  
editor.putString(PROPERTY_REG_ID, idRegistro);  
editor.commit();
```

```
SharedPreferences prefs = getSharedPreferences(Actividad.class.getSimpleName(),  
    Context.MODE_PRIVATE);  
String registrationId = prefs.getString(PROPERTY_REG_ID, "");
```

# Registrar dispositivo en servidor

```
URL url = new URL("http://dominio/android/registro.php");
URLConnection con = (URLConnection) url.openConnection();
con.setDoOutput(true);
OutputStreamWriter out = new OutputStreamWriter(
    con.getOutputStream());
out.write("gcmregid=" + idRegistro + "&idterminal=" + numeroTelefono);
out.close();
BufferedReader in = new BufferedReader(new InputStreamReader(
    con.getInputStream()));
String linea;
while ((linea = in.readLine()) != null) {
    ...
}
in.close();
```

# Cliente

- Falta implementar en el cliente el envío de mensajes: envíos get o post al servidor con el identificador del destino (teléfono) y el mensaje.
- También falta implementar en el cliente la recepción de mensajes.

```
private void enviarSegundoPlano(final String texto) {  
    new AsyncTask<Void, Void, Void>() {  
        @Override  
        protected Void doInBackground(Void... params2) {  
            URL url = null;  
            url = new URL("http://dominio/android/enviar.php?regId="+ idRegistro +  
                "&mensaje=" + texto + "&destino=" + telefono);  
            URLConnection conn = (URLConnection) url.openConnection();  
            BufferedReader in = new BufferedReader(  
                new InputStreamReader(conn.getInputStream()));  
            String linea;  
            while ((linea = in.readLine()) != null){  
                ...;  
            }  
            in.close();  
            return null;  
        }  
    }.execute(null, null, null);  
}
```



# Receptor Broadcast

```
<receiver  
  android:name="paquete.ReceptorBroadcast"  
  android:permission="com.google.android.c2dm.permission.SEND" >  
  <intent-filter>  
    <action android:name="com.google.android.c2dm.intent.RECEIVE" />  
    <category android:name="paquete" />  
  </intent-filter>  
</receiver>
```

# ReceptorBroadcast

```
public class ReceptorBroadcast extends WakefulBroadcastReceiver{
    @Override
    public void onReceive(Context cntxt, Intent intent) {
        ComponentName comp = new ComponentName(cntxt.getPackageName(),
            Servicio.class.getName());
        startWakefulService(cntxt, (intent.setComponent(comp)));
        setResultCode(Activity.RESULT_OK);
    }
}
```

# Servicio

```
<service android:name="paquete.Servicio" />
```

```
public class Servicio extends IntentService{  
    public static final int NOTIFICATION_ID = 1;  
    private static int contadorID = 0;  
    private NotificationManager gestorNotificacion;  
  
    public Servicio() {  
        super("Servicio");  
    }  
}
```

# onHandleIntent

@Override

```
protected void onHandleIntent(Intent intent) {  
    Bundle extras = intent.getExtras();  
    GoogleCloudMessaging gcm = GoogleCloudMessaging.getInstance(this);  
    String messageType = gcm.getMessageType(intent);  
    if (!extras.isEmpty()) {  
        if (GoogleCloudMessaging.MESSAGE_TYPE_SEND_ERROR.equals(messageType)){  
            sendNotification("Send error: " + extras.toString());  
        } else if(GoogleCloudMessaging.MESSAGE_TYPE_DELETED.equals(messageType)) {  
            sendNotification("Deleted messages on server: " + extras.toString());  
        } else if(GoogleCloudMessaging.MESSAGE_TYPE_MESSAGE.equals(messageType)) {  
            sendNotification("Received: " + extras.toString());  
        }  
    }  
    ReceptorBroadcast.completeWakefulIntent(intent);  
}
```

```
private void sendNotification(String msg) {  
    contadorID++;  
    gestorNotificacion = (NotificationManager)  
        this.getSystemService(Context.NOTIFICATION_SERVICE);  
    Intent i = new Intent(this, Actividad.class);  
    i.putExtra("mensaje", msg);  
    i.setFlags(Intent.FLAG_ACTIVITY_SINGLE_TOP |  
        Intent.FLAG_ACTIVITY_CLEAR_TOP);  
    PendingIntent contentIntent = PendingIntent.getActivity(this,  
        NOTIFICATION_ID+contadorID, i, PendingIntent.FLAG_UPDATE_CURRENT);  
    NotificationCompat.Builder builder = new NotificationCompat.Builder(this)  
        .setSmallIcon(R.drawable.ic_launcher)  
        .setContentTitle("GCM")  
        .setStyle(new NotificationCompat.BigTextStyle()  
            .bigText(msg))  
        .setAutoCancel(true)  
        .setContentText(msg);  
    builder.setContentIntent(contentIntent);  
    gestorNotificacion.notify(NOTIFICATION_ID+contadorID, builder.build());  
}
```

# Actividad

```
@Override
protected void onNewIntent(Intent intent) {
    Bundle extras = intent.getExtras();
    if (extras != null) {
        String mensaje = extras.getString("mensaje");
        tv.append("recibido: " + mensaje + "\n");
    }
    super.onNewIntent(intent);
}
```

# Servidor

- En el servidor damos de alta todos los clientes de la aplicación.
- registro.php: de cada cliente guardamos id de registro, y, por ejemplo, su número de teléfono.
- enviar.php?regId=id&mensaje=texto&destino=telefono; del cliente regID se envía el mensaje al cliente telefono

# enviar.php I

```
$url = 'https://android.googleapis.com/gcm/send';  
$fields = array(  
    'registration_ids' => $registatoin_ids_destino,  
    'data' => $mensaje,  
);  
$headers = array(  
    'Authorization: key=AlzaSyBmle_XpcE4V5...',  
    'Content-Type: application/json'  
);
```



# enviar.php II

```
$ch = curl_init();  
curl_setopt($ch, CURLOPT_URL, $url);  
curl_setopt($ch, CURLOPT_POST, true);  
curl_setopt($ch, CURLOPT_HTTPHEADER, $headers);  
curl_setopt($ch, CURLOPT_RETURNTRANSFER, true);  
curl_setopt($ch, CURLOPT_SSL_VERIFYPEER, false);  
curl_setopt($ch, CURLOPT_POSTFIELDS, json_encode($fields));  
$result = curl_exec($ch);  
if ($result === FALSE) {  
    die('Curl failed: ' . curl_error($ch));  
}  
curl_close($ch);  
echo $result;
```

- <http://developer.android.com/google/gcm/index.html>