

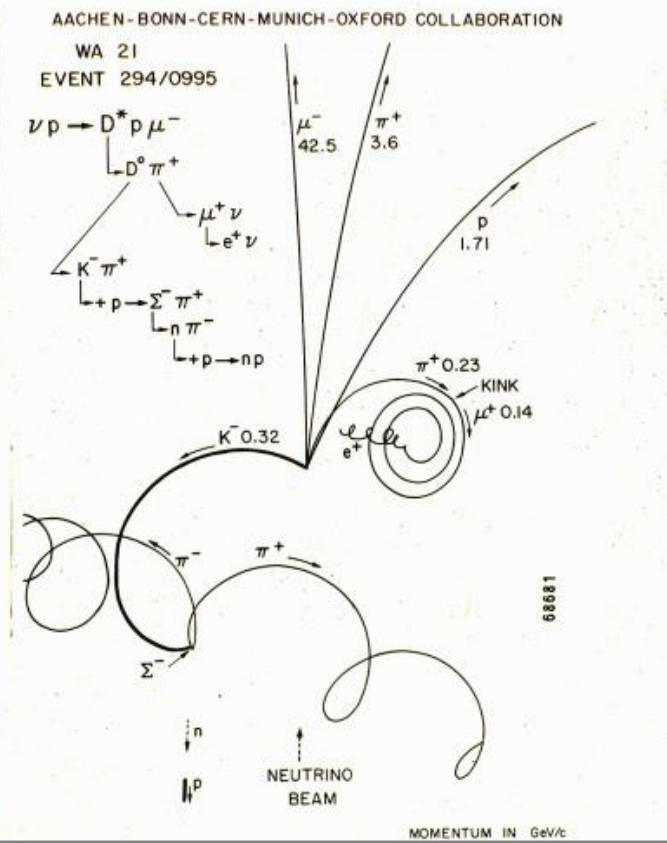
# Applied Physics 186

# Imaging

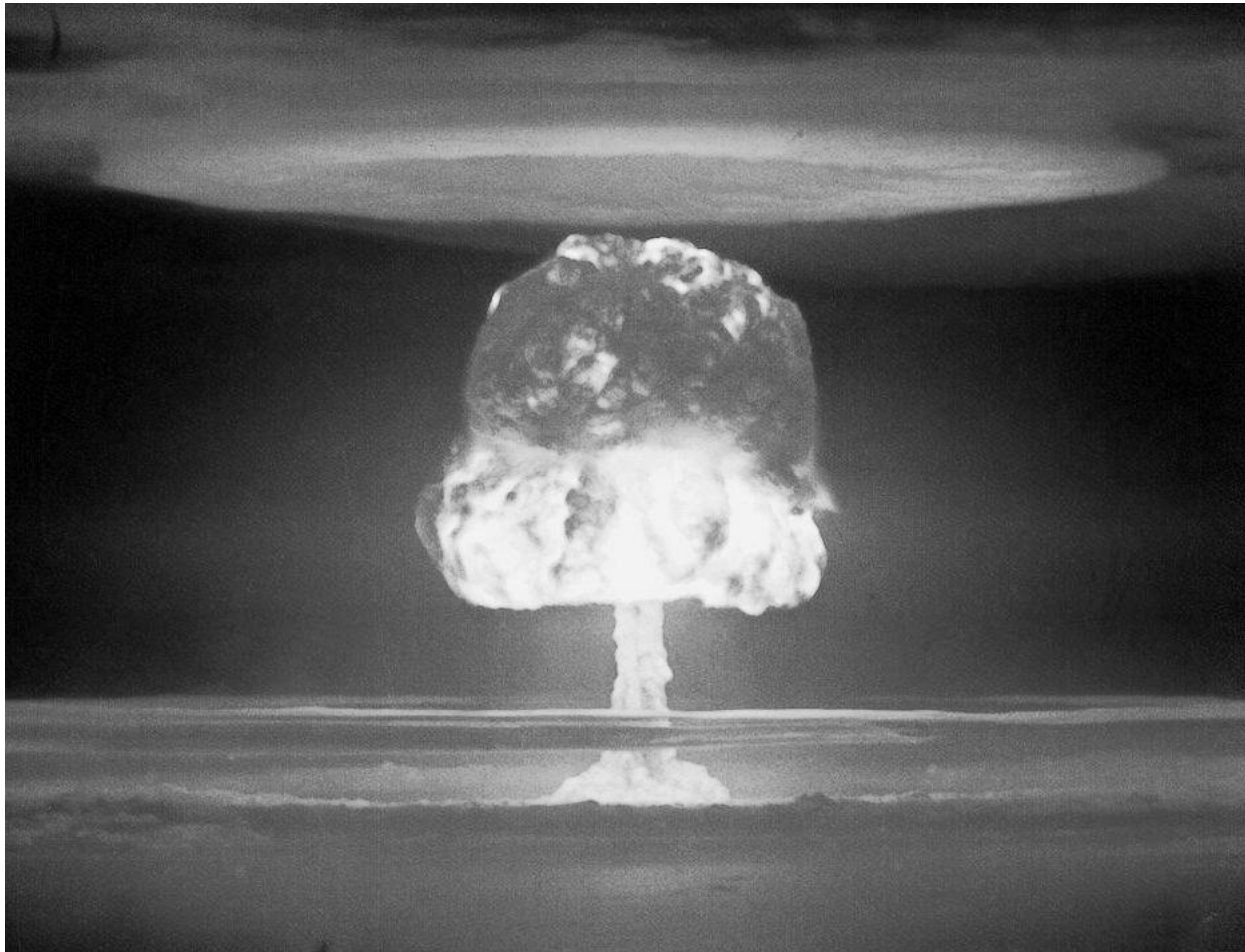
- Image  $\neq$  Object
- Image = Imaging Device  $\odot$  Object
- Aim of Image Processing
  - Enhancement
  - Analysis
  - Compression
  - Restoration

# Image Processing and Physics

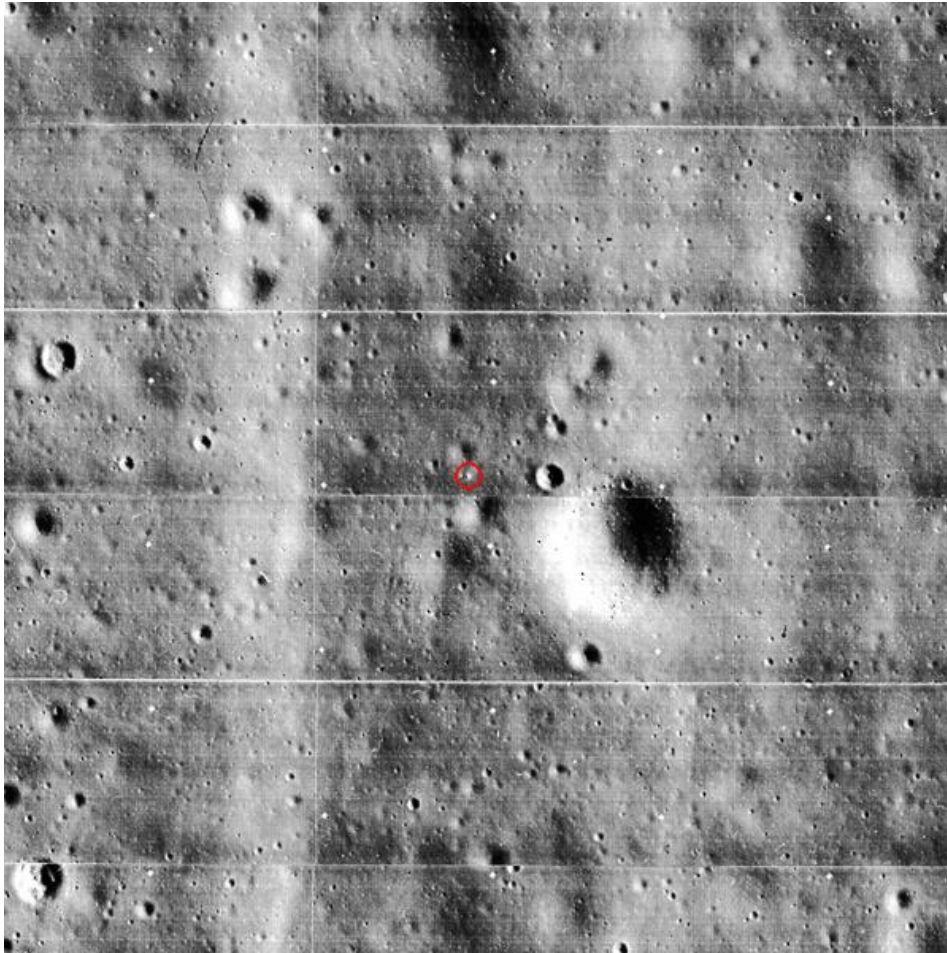
- Bubble Chamber Tracks



# High Dynamic Range Imaging



# Moon landing



# Nobel Prize in Physics 2009 to Boyle and Smith for CCD



# What we do to the image depends on who are our end-user will be

- Human
- Computer

# Activity 1 – Practical Image Processing

- Compress figures to fit in a paper or presentation while maintaining high quality.
- Compare before and after file sizes.
- Use GIMP



# Activity 1 – Ratio and Proportion

- Output : Movie Poster
- Grab an image of a movie poster
- Take photos of your team members
- Replace the faces with your faces.
  - Use Ratio and Proportion to embed faces seamlessly.
  - Note: Use any image processing software : GIMP, photoshop