```
multiply2 (1:2:3:[])
```

multiplayAcc (1:2:3:[]) 1

multiplyAcc (2:3:[]) (1 * 1)

multiplyAcc (3:[]) (2 * (1 * 1))

multiplyAcc ([]) (3 * (2 * (1 * 1)))

(3 * (2 * <u>(1 * 1)</u>))

(3 * <u>(2 * 1)</u>)

(3 * 2)

6