Agenda for meeting on 28-4-2020

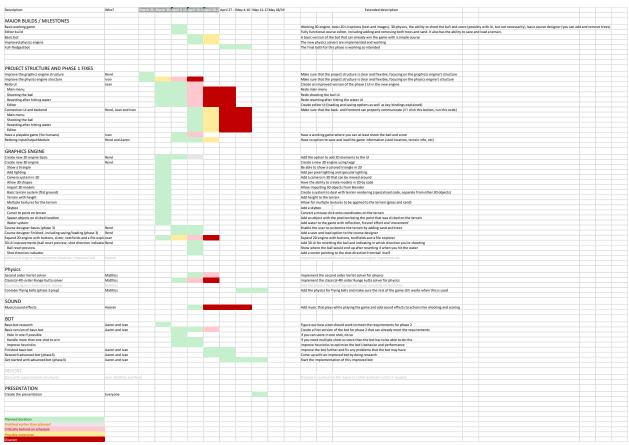
Project: 1-2 Crazy Putting

Date: 28/4/2020 Group number: 4

Group members: René Steeman, Aaron Schapira, Ivan Poliakov, Jean Janssen, Matthijs Kusters, Haoran Luan

Chair: Matthijs Secretary: Ivan

- 1. Opening at 14:30
- 2. Minutes last meeting
 - a. Remarks from group: none
 - b. Remarks from tutor (1 minute)
- 3. State of the project (5 minutes)
 - a. Completed tasks/milestones: 2D UI system, Runge-Kutta solver, Verlet solver, 3D UI, improved load/save system file handling
 - b. In progress: Basic bot, improved load/save system connection to physics (setting the loaded values), playable game, 2D UI itself
- 4. Planning (5 minutes)
 - a. Things to finish before the next meeting: Basic bot, , improved load/save system connection to physics (setting the loaded values), playable game, connection UI and backend
 - b. In progress before next meeting: advanced bot
 - c. Twice a week, once on Saturday at 10:00 and on Tuesday at 10:00. If needed we'll schedule extra meetings 'on-demand'.
 - d. Planning of the complete phase



- 5. Any other business (4 minutes)
 - a. From group: No clear responses from Haoran. What is the reason for using two solvers for the physics engine (we made them, but are just curious)? If we don't get the project finished properly, do the people that still did their best get a passing grade?
 - b. From tutor:
- 6. Chair/Secretary for the next meeting. Chair: Aaron, secretary: Matthijs
- 7. Closing at 14:45