

Agenda for meeting on 31-3-2020

Project: 1-2 Crazy Putting

Date: 14/4/2020

Group number: 4

Group members: René Steeman, Aaron Schapira, Ivan Poliakov, Jean Janssen, Matthijs Kusters, Haoran Luan

Chair: Ivan

Secretary: Haoran

1. Opening at 12:00
2. Minutes last meeting
 - a. Remarks from group: none
 - b. Remarks from tutor (1 minute)
3. State of the project (5 minutes)
 - a. Completed tasks/milestones: Fixed 3D models, added tree placement system, fixed a terrain sizing issue, added sand drawing system, added terrain save/load system, bot research, find 2D UI library, physics improvements, add option to show text, research on new physic solvers.
 - b. In progress: Basic bot, fixing game mechanics (getting a playable build), implementing new physics solver, implementing new 2D UI system.
4. Planning (5 minutes)
 - a. Things to finish before the next meeting: having a playable game, finished Runge-Kutta solver, a new 2D UI system.
 - b. In progress before next meeting: Basic bot, sound effects, music, engine visual improvements, the second new physics solver, redone UI (in new engine)
 - c. Twice a week, once on Saturday at 10:00 and on Tuesday at 10:00. If needed we'll schedule extra meetings 'on-demand'.
 - d. Planning of the complete phase

