Agenda for meeting on 31-3-2020

Project: 1-2 Crazy Putting

Date: 31/3/2020

Group number: 4

Group members: René Steeman, Aaron Schapira, Ivan Poliakov, Jean Janssen, Matthijs Kusters, Hoaran Luan

Chair: Aaron

Secretary: Matthijs

1. Opening at 14:30
2. Minutes last meeting

a. Remarks from group: none

b. Remarks from tutor (1 minute)

1. Reflection phase 1 (4 minutes)
2. State of the project (5 minutes)
3. Completed tasks/milestones

Finished: New 3D engine, basic 2D engine, improved structure (WIP), improved terrain/water rendering.

1. Planning (3 minutes)
2. Things to finish before the next meeting: Advanced 2D engine and final project structure.
3. In progress before next meeting: Redone UI, connection between UI and backend, playable game, basic course designer, 3D UI for resetting the ball and shooting.
4. Twice a week, once on Saturday at 10:00 and on Tuesday at 10:00. If needed we’ll schedule extra meetings ‘on-demand’.
5. Planning of the complete phase



1. Any other business (2 minutes)
   1. From group: What is meant by “allow for players to play against each other or an artificial intelligence player (bot)”, does it mean that we have to switch between ‘players’ or can the game just be rebooted?
   2. From tutor
2. Chair/Secretary for the next meeting. Chair: Ivan, secretary: Haoran (with René as backup if the connection fails)
3. Closing at 14:45