

write a program to illustrate problem solving as a search.

Aim:-

To write a program to illustrate problem solving as a search

Program:-

```
def bfs_connected_component(graph, start):
```

```
    explored = []
```

```
    queue = [start]
```

```
    while queue:
```

```
        node = queue.pop(0)
```

```
        if node not in explored:
```

```
            explored.append(node)
```

```
            neighbours = graph[node]
```

```
            for neighbour in neighbours:
```

```
                queue.append(neighbour)
```

```
    return explored
```

```
def bfs_shortest_path(graph, start, goal):
```

```
    explored = []
```

```
    queue = [[start]]
```

```
    if start == goal:
```

```
        return "That was easy! start = goal"
```

```
    while queue:
```

```
        path = queue.pop(0)
```

```
        node = path[-1]
```

```
        if node not in explored:
```

```
neighbours = graph[node]
```

```
for neighbour in neighbours:
```

```
    new_path = list(path)
```

```
    new_path.append(neighbour)
```

```
    queue.append(new_path)
```

```
if neighbour == goal:
```

```
    return new_path
```

```
return "So sorry, but a connecting path doesn't exist!"
```

```
if __name__ == '__main__':
```

```
graph = { 'A': ['B', 'C'],
```

```
    'B': ['A', 'D'],
```

```
    'C': ['A', 'E', 'F'],
```

```
    'D': ['B'],
```

```
    'E': ['C'],
```

```
    'F': ['C'],
```

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```
print("In Hexel the nodes of the graph visited by", "breadth-first
```

```
search, starting from node 'A': ", bfs.connected_component(graph, 'A'))
```

```
print("In Hexel the shortest path between nodes 'D' and 'F': ",
```

```
bfs.shortest_path(graph, 'D', 'F'))
```

Result:-

Thus the program to illustrate problem solving as a search has been executed successfully.