

## Exercise 1: Implement a Functional Interface

Objective: Create a functional interface and use a lambda expression to implement it.

### Define a Functional Interface:

Create a functional interface named `StringOperation` with a single abstract method `String operate(String s)`.

### Use Lambda Expression:

Write a lambda expression that implements `StringOperation`, which reverses the input string.

Test Your Lambda Expression:

Create a method `String applyOperation(String s, StringOperation operation)` which applies the operation to the given string.

Test the lambda expression by passing a string to `applyOperation`.

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## Exercise 2 : Simple Arithmetic Operations

Objective: Create functional interfaces for basic arithmetic operations and implement them using lambda expressions.

### Define Functional Interfaces:

Create a functional interface `ArithmeticOperation` with a method `double operate(double a, double b)` for operations like addition, subtraction, multiplication, and division.

### Implement Using Lambda Expressions:

Write lambda expressions for each arithmetic operation.

Example for addition:  $(a, b) \rightarrow a + b$

Test Your Implementations:

Create a method to test each operation, like `performOperation(double a, double b, ArithmeticOperation operation)`.

Test addition, subtraction, multiplication, and division using your lambda expressions.

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## Exercise 2: String Manipulation

Objective: Use lambda expressions for various string manipulation tasks.

### String Transformation:

Define a functional interface `StringTransform` with a method `String transform(String s)`.

Implement a lambda expression to convert a string to uppercase.

Implement another lambda to reverse a string.

### String Testing:

Define a functional interface `StringTest` with a method `boolean test(String s)`.

Implement a lambda to check if a string is a palindrome.

Implement another lambda to check if a string contains a specific character.

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## Exercise 3: Custom Logger

Objective: Create a simple logger using a functional interface.

### Define a Logger Interface:

Create a functional interface `Logger` with a method `void log(String message)`.

### Implement Different Log Levels:

Write lambda expressions for different logging levels (e.g., `INFO`, `DEBUG`, `ERROR`) which prepend the log level to the message.

### Test Your Logger:

Create a method to log messages at different levels using your lambda expressions.

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