Andreea Hrincu

User Experience Designer

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ABOUT ME:

I'm a dedicated, passionate designer who enjoys solving problems, learning on the job and being challenged. I strive to create products that meet user needs, and always aim towards an optimal experience for users. I take pleasure in speaking to users, and deeply understanding the pain-points they experience. Nothing pleases me more than to work in a cross-functional team which is highly motivated to create a great product.

I've worked at an optimisation agency, a government department, an early stage startup in London, and at a prestigious scientific publisher.

EDUCATION:

Bachelor of IT (Co-op Scholarship) | University of Technology, Sydney | 2008 - 2010 Completed a year of work experience at David Jones and Westpac while studying. Graduated with Distinction

Bachelor of Science (Honours) in IT | University of Technology, Sydney | 2011 - 2012

Designing an improved online and mobile presence for an animal shelter using persuasive design, service design methods and a user-centred approach.

Graduated with Distinction

EMPLOYMENT HISTORY:

User Experience Designer | SpringerNature | Mar 2017 - Sept 2018

Part of a multidisciplinary team that looked after customer facing websites such as

nature.com, Scientific Reports, BMC, and the Nature Briefing newsletter & landing page.

Used Google Analytics & DataStudio to support our experiment-driven process.

Conducted multiple rounds of user research to understand how academics work, their

search behaviours and their attitudes to Open Access publishing.

Facilitated a Design Sprint for the first iteration of the Nature News landing page.

User Experience Designer | Big Sofa | Sep 2014 - Jan 2017

Sole designer in charge of the Big Sofa web platform.

Introduced Google Analytics tracking and created usage reports for clients.

Gathered user feedback by speaking to internal staff, running usability sessions, and

observing users in face-to-face training sessions.

Ensured user feedback was incorporated into new features or captured in the roadmap.

Created sketches, wireframes and prototypes of features to test with internal staff and

remotely with users to capture early feedback and improve proposed solutions.

User Experience Associate | NBN Co | July 2013 - July 2014

Part of the BAU team working on the Customer Portal & part of the project team that

introduced an online ticketing system to reduce calls to the National Support hotline.

Worked in a strict SCRUM agile environment with well defined processes, well planned

iterations, and stringent kick-off and handover practices.

Collaborated with internal stakeholders, BA's and developers to come up with solutions

for user stories on the Customer Portal.

Presented wireframes, as well as the thinking and justification behind them, to

stakeholders during check-in meetings and the wider team during release planning.

REFERENCES: Available upon request