

ASSIGNMENT-4

AIM: Implement 8- Puzzle problem.

CODE:

```
class Puzzle:

    def solve(self, board):

        dict = {}

        flatten = []

        for a in range(len(board)):

            flatten += board[a]

        flatten = tuple(flatten)

        dict[flatten] = 0

        if flatten == (0, 1, 2, 3, 4, 5, 6, 7, 8):

            return 0

        return self.get_paths(dict)

    def get_paths(self, dict):

        cnt = 0

        while True:

            current_nodes = [x for x in dict if dict[x] == cnt]

            if len(current_nodes) == 0:

                return -1

            for node in current_nodes:

                next_moves = self.find_next(node)

                for move in next_moves:

                    if move not in dict:
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        dict[move] = cnt + 1

    if move == (0, 1, 2, 3, 4, 5, 6, 7, 8):

        return cnt + 1

    cnt += 1

def find_next(self, node):

    moves = {

        0: [1, 2],

        1: [0, 3, 4],

        2: [1, 5],

        3: [0, 4, 6],

        4: [1, 3, 4, 5],

        5: [3, 6, 8],

        6: [2, 7],

        7: [4, 7, 8],

        8: [5, 6],

    }

    results = []

    pos_0 = node.index(0)

    for move in moves[pos_0]:

        new_node = list(node)

        new_node[move], new_node[pos_0] = new_node[pos_0], new_node[move]

        results.append(tuple(new_node))

    return results

ob = Puzzle()

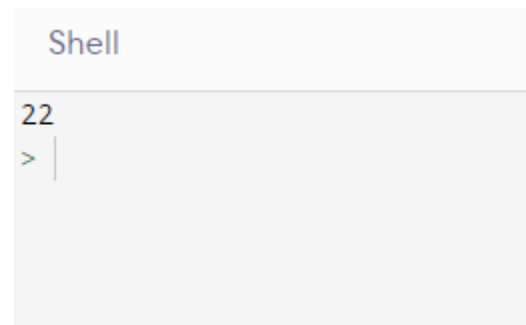
matrix = [

    [0, 5, 6],

    [8, 4, 7],

    [1, 3, 2]
```

```
]
print(ob.solve(matrix))
```

OUTPUT:

```
Shell
22
> |
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