

## **Practical-13**

**Create local HTTP server on ESP8266 to blink LED using client browser.**

**Blink LED using client browser.**

**Code:-**

```
#include <ESP8266WiFi.h>
#include <ESP8266WebServer.h>

/*Put WiFi SSID & Password*/
const char* ssid = "Oneplus"; // Enter SSID here
const char* password = "RENY1234"; // Enter Password here

ESP8266WebServer server(80);

bool LEDstatus = LOW;

void setup() {
  Serial.begin(115200);
  delay(100);
  pinMode(D4, OUTPUT);

  Serial.println("Connecting to ");
  Serial.println(ssid);

  //connect to your local wi-fi network
  WiFi.begin(ssid, password);

  //check NodeMCU is connected to Wi-fi network
  while (WiFi.status() != WL_CONNECTED) {
    delay(1000);
    Serial.print(".");
  }
  Serial.println("");
  Serial.println("WiFi connected..!");
  Serial.print("Got IP: ");
```

```
Serial.println(WiFi.localIP());

server.on("/", handle_OnConnect);

server.on("/ledon", handle_ledon);
server.on("/ledoff", handle_ledoff);
server.onNotFound(handle_NotFound);

server.begin();
Serial.println("HTTP Server Started");
}
void loop() {
  server.handleClient();

  if(LEDstatus)
  {
    digitalWrite(D4, HIGH);}
  else
  {
    digitalWrite(D4, LOW);}
}

void handle_OnConnect() {
  LEDstatus = LOW;
  Serial.println("LED: OFF");
  server.send(200, "text/html", updateWebpage(LEDstatus));
}

void handle_ledon() {
  LEDstatus = HIGH;
  Serial.println("LED: ON");
  server.send(200, "text/html", updateWebpage(LEDstatus));
}

void handle_ledoff() {
  LEDstatus = LOW;
  Serial.println("LED: OFF");
  server.send(200, "text/html", updateWebpage(LEDstatus));
}

void handle_NotFound(){
  server.send(404, "text/plain", "Not found");
}
```

```
}

String updateWebpage(uint8_t LEDstatus){
    String ptr = "<!DOCTYPE html> <html>\n";

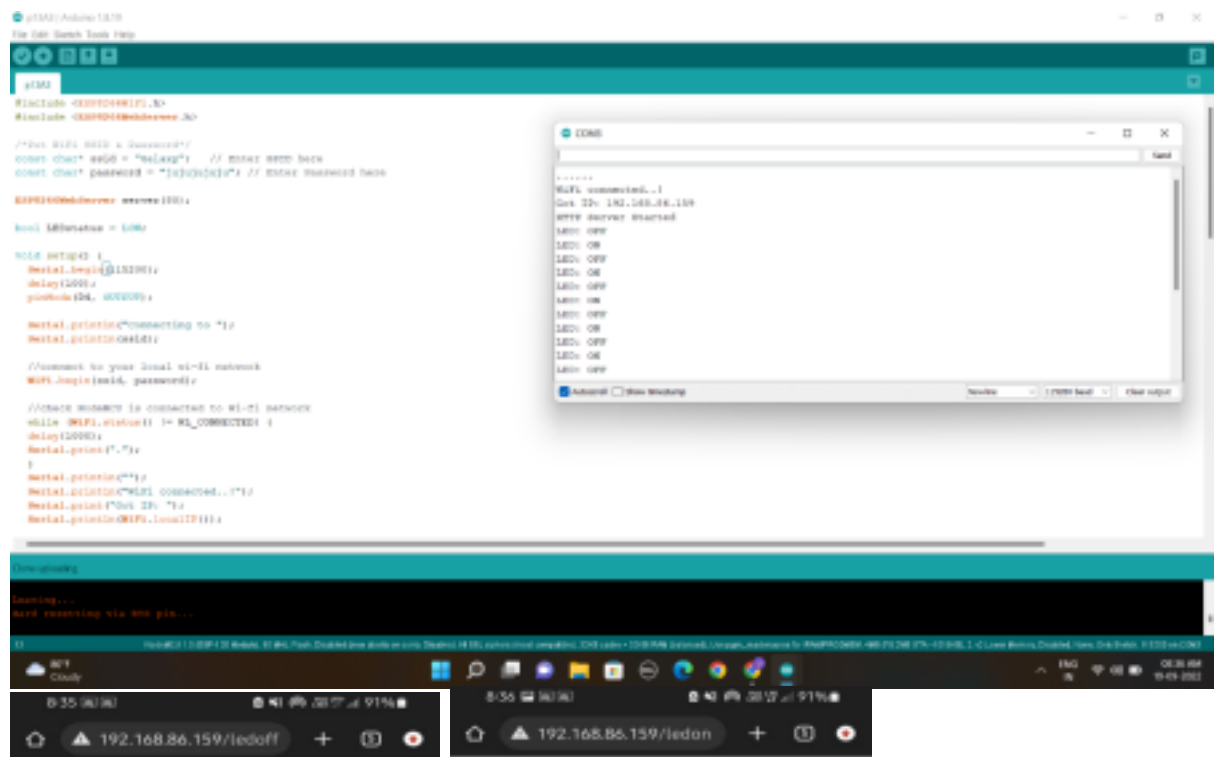
    ptr += "<head><meta name=\"viewport\" content=\"width=device-width,
initial-scale=1.0, user-scalable=no\">\n";
    ptr += "<title>LED Control</title>\n";

    ptr += "<style>html {font-family: Helvetica; display: inline-block; margin: 0px
auto; text-align: center;}\n";
    ptr += "body{margin-top: 50px;} h1 {color: #444444;margin: 50px auto
30px;} h3 {color: #444444;margin-bottom: 50px;}\n";
    ptr += ".button {display: block;width: 80px;background-color: #1abc9c;border:
none;color: white;padding: 13px 30px;text-decoration: none;font-size:
25px;margin: 0px auto 35px;cursor: pointer;border-radius: 4px;}\n";
    ptr += ".button-on {background-color: #3498db;}\n";
    ptr += ".button-on:active {background-color: #3498db;}\n";
    ptr += ".button-off {background-color: #34495e;}\n";
    ptr += ".button-off:active {background-color: #2c3e50;}\n";
    ptr += "p {font-size: 14px;color: #888;margin-bottom: 10px;}\n"; ptr
+= "</style>\n";
    ptr += "</head>\n";
    ptr += "<body>\n";
    ptr += "<h1>ESP8266 Web Server</h1>\n";
    ptr += "<h3>Using Station(STA) Mode</h3>\n";

    if(LEDstatus){
        ptr += "<p>BLUE LED: ON</p><a class=\"button button-off\"
href=\"/ledoff\">OFF</a>\n";
    }else{
        ptr += "<p>BLUE LED: OFF</p><a class=\"button button-on\"
href=\"/ledon\">ON</a>\n";
    }

    ptr += "</body>\n";
    ptr += "</html>\n";
    return ptr;
}
```

## Output:-



**Blink 4 LED using client browser.****Code:-**

```
#include <ESP8266WiFi.h>

const char* ssid = "Galaxy";
const char* password = "jujujujuju";

int ledPin = 13; // GPIO13---D7 of NodeMCU
int LED_2 = 12; //D6
int LED_3 = 15; // D8
int LED_4 = 14; // D5

WiFiServer server(80);

void setup() {
  Serial.begin(115200);
  delay(10);

  pinMode(ledPin, OUTPUT);
  digitalWrite(ledPin, LOW);

  pinMode(LED_2, OUTPUT);
  digitalWrite(ledPin, LOW);
```

```
pinMode(LED_3, OUTPUT);  
  
digitalWrite(ledPin, LOW);  
  
  
pinMode(LED_4, OUTPUT);  
  
digitalWrite(ledPin, LOW);  
  
  
// Connect to WiFi network  
  
Serial.println();  
  
Serial.println();  
  
Serial.print("Connecting to ");  
  
Serial.println(ssid);  
  
  
  
while (WiFi.status() != WL_CONNECTED) {  
  
    delay(500);  
  
    Serial.print(".");  
  
}  
  
Serial.println("");  
  
Serial.println("WiFi connected");  
  
  
  
// Start the server  
  
server.begin();  
  
Serial.println("Server started");
```

```
// Print the IP address

Serial.print("Use this URL to connect: ");

Serial.print("http://");

Serial.print(WiFi.localIP());

Serial.println("/");

}

void loop() {

// Check if a client has connected

//server.begin(); // change

WiFiClient client = server.available();

if (!client) {

return;

}

// Wait until the client sends some data

Serial.println("new client");

while(!client.available()){

delay(1);

}

// Read the first line of the request
```

```
String request = client.readStringUntil('\r');

Serial.println(request);

client.flush();


// Match the request


int value = LOW;

if (request.indexOf("/LED_1_LIGHT=ON") != -1) {

digitalWrite(ledPin, HIGH);

value = HIGH;

}

if (request.indexOf("/LED_1_LIGHT=OFF") != -1) {

digitalWrite(ledPin, LOW);

value = LOW;

}


if (request.indexOf("/LED_2_LIGHT=ON") != -1) {

digitalWrite(LED_2, HIGH);

value = HIGH;

}

if (request.indexOf("/LED_2_LIGHT=OFF") != -1) {

digitalWrite(LED_2, LOW);

value = LOW;
```



```
}

if (request.indexOf("/LED_3_LIGHT=ON") != -1) {
    digitalWrite(LED_3, HIGH);
    value = HIGH;
}

if (request.indexOf("/LED_3_LIGHT=OFF") != -1) {
    digitalWrite(LED_3, LOW);
    value = LOW;
}

if (request.indexOf("/LED_4_LIGHT=ON") != -1) {
    digitalWrite(LED_4, HIGH);
    value = HIGH;
}

if (request.indexOf("/LED_4_LIGHT=OFF") != -1) {
    digitalWrite(LED_4, LOW);
    value = LOW;
}

// Set ledPin according to the request
//digitalWrite(ledPin, value);
```

```
// Return the response

client.println("HTTP/1.1 200 OK");

client.println("Content-Type: text/html");

client.println(""); // do not forget this one

client.println("<!DOCTYPE HTML>");

client.println("<html>");


client.print("Led is now: ");


if(value == HIGH) {

client.print("On");

} else {

client.print("Off");

}

client.println("<br><br>");

client.println("<a href=\\\"/LED_1_LIGHT=ON\\\"><button>On
</button></a>");

client.println("<a href=\\\"/LED_1_LIGHT=OFF\\\"><button>Off
</button></a><br />");


client.println("<br><br>");

client.println("<a href=\\\"/LED_2_LIGHT=ON\\\"><button>On
</button></a>");

client.println("<a href=\\\"/LED_2_LIGHT=OFF\\\"><button>Off
</button></a><br />");
```

```
client.println("<br><br>");

client.println("<a href=\\\"/LED_3_LIGHT=ON\\\"><button>On
</button></a>");

client.println("<a href=\\\"/LED_3_LIGHT=OFF\\\"><button>Off
</button></a><br />");


client.println("<br><br>");

client.println("<a href=\\\"/LED_4_LIGHT=ON\\\"><button>On
</button></a>");

client.println("<a href=\\\"/LED_4_LIGHT=OFF\\\"><button>Off
</button></a><br />");

client.println("</html>");

delay(1);

Serial.println("Client disconnected");

Serial.println("");

}
```

**Output:-**

