Tuesday, July 16, 2024 5:42 AM

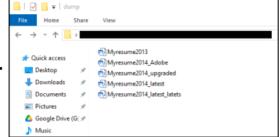
SOCIAL MEDIA ETIQUETTE:

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GIT - BASIC TO INTERMEDIATE

- DON'T TRY TO REMEMBER ALL GIT COMMANDS. Use reference guide
- Intro to GIT: What is Version control, GIT, GITHUB?,
 - ⇒ Version control software? What is it? https://www.atlassian.com/git/tutorials/what-is-version-control
 - Software for <u>tracking and managing</u> changes in <u>digital assets</u> <u>overtime</u>.
 - ◆ Day to day example:



• Challenge is when we have 100s of different files and multiple people working on them.

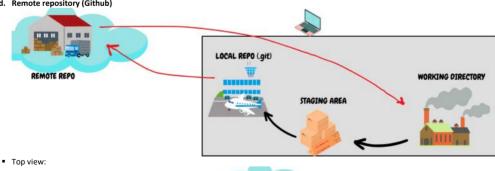
- ⇒ GIT
 - ☐ It is a free and open source version control system primarily used by developers to maintain code.
 - ☐ Its a distributed version control System. Distributed everyone has a copy on their local machine
 - □ it's a local software on the computer
- ⇒ **GITHUB** place / website/ service where you store your code online
 - web-based Git repository hosting service, which offers all of the revision control and source code management (SCM) functionality of Git
- ⇒ Diff:

GitHub
GitHub is a service.
GitHub is a graphical user interface, hosted on the web
GitHub is maintained by Microsoft.
GitHub is focused on centralized source code hosting.
GitHub includes a free-tier and pay-for-use tier.
GitHub provides a Desktop interface named GitHub Desktop.
GitHub competes with GitLab, Bit Bucket, AWS Code Commit, etc.

Credit: https://www.geeksforgeeks.org/difference-between-git-and-github/

Architecture of Version control systems?

- a. Working directory
- b. Staging area holding or collection area till the next commit
- Repository (.git folder): Sits inside the working directory. It manages the git commit history
- d. Remote repository (Github)



> Common terms:

- a. Directory -> Folder
- b. Working copy /working dictionary/ workspace
- c. Terminal / Command line > software on your computer where you can run text commands and move between files and folders.
 - i. Eg: if you are double clicking to check what is inside a folder, in terminal we would be just writing a command cd and enter
- d. Code editor > where you write code
- e. Repository -> folder in Github where you place all the files of your project.

Session 3 a b c d:

Software /interfaces needed and installation:

- a. Hosting service ----> Setting up GITHUB
 - i. Create a GITHUB account https://github.com/signup
 - a. Introduce GITHUB:
 - ◆ Create repo
- h Code editor:
 - a. During the installation, Git prompts you to select a text editor.
 - b. There are many code editors out there. My choice is VSC. VSC is a Microsoft product and you could install it for free from https://code.visualstudio.com/download
 - c. Opening for the first time
 - d. Ways to open:
 - 1) UI
 - 2) Cmd: code
 - e. Open a folder in VSC
 - f. Installing an extension
- c. Git installation
 - 1. NOTE: Git comes installed by default on most Mac and Linux machines!
 - 2. Recommended to install with gitforwindows:
 - Install gitforwindows https://www.atlassian.com/git/tutorials/install-git
 - i. Install (use gitbash instead of cmd) https://gitforwindows.org/
 - ii. Introduce yourself to git
 - □ Official docs
 - https://git-scm.com/docs/git-config/ can be overwhelming
 - https://docs.github.com/en/get-started/getting-started-with-git/setting-your-username-in-git
 - · Check version -
 - git version
 - 3. Git Credential Manager (GCM): https://microsoft.github.io/Git-Credential-Manager-for-Windows/Docs/CredentialManager.html
 - provides secure Git credential storage for Windows.
 - Check version:
 - git credential-manager --version
 - 4. Link the Git to a GitHub Account.
 - Even if you don't provide the information , git will try to automatically figure it out, but some say this is unreliable.
 - - git config --global user.name "TechStudyBuddy4u"
 - git config --global user.email "techstudybuddy4u@gmail.com"
 - Confirming :
 - ♦ git config --global --list
 - 5.
- d. Command line or terminal: https://gfranzini.gitbooks.io/tracer/content/support/command-line-mac-vs.-windows.html
 - a. GUI or command line? Once you understand how it works on cmd line, its very easy to use the GUI. Analogy of geared vehicles
 - b. Opening the cmd
 - c. Some common commands to work with files:
 - cd <filename> ----> change directory , entering the folder or go to the folder
 dir (Is) ----> list files in this folder

 - dir /a----> list files in this folder including the hidden files
 - ◆ cd.. ---> go back to outer folder
 - mkdir <foldername> ----> create a folder

Creating project folder and Initializing GIT:

- Creating project folder
 - a. UI: VSC> file>Open Folder > select or create your folder 'UIProjects'
 - b. Cmd:
 - a) Win/mac:
 - ♦ Windows use GitBash
 - ♦ Mac OS X use iTerm2
 - The commands will be same
 - # use 'mkdir' cmd to create a directory called 'GITProjects'
 - ♦ Mkdir Projects
 - #navigate into 'Projects' directory
 - ♦ cd Projects
 - # create some subproject folders
 - ♦ mkdir ProjectA ProjectB ProjectC ProjectD
- GIT initializing: Now, GIT recognizes you but What should GIT track?
 - # getting into ProjectACd ProjectA

 - #checking git status
 - git status ---> it does not recognize
 - 1) Introducing the folders to git
 - a) New repo from cmd [THIS IS ONE TIME STEP]

#initialize our local repository here git init # checking the status now: git status

- b) What happened?
 - a) .git file was created. Lets check using 'dir' command
 - b) This file has many subfolders as well
 - c) WE DO NOT MESS WITH THIS FOLDER
- > Intro to commands:



- add -> moving the new changes into the staging area
- commit -> moving files into the local repo.
- Push -> Upload to remote repo i.e. Github
- Pull-> download changes from remote repo to out local machine.

> First GIT commit:

a. Create 3 files (1 with cmd, 2 with GUI)

#creating files

echo "testing my first commit" >> myfile1.txt

create 2 more files from UI -myfile2.txt , myfile3.txt

#Commit myfile1

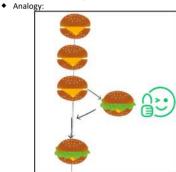
Git commit -m "adding file myfile1"

checking the status now: ---> acknowledges the changes to be committed. We could unstage or commit at this point

- b. Commands to remember:
 - ◆ git add <filename.txt>◆ git add . # adding into staging area # adding all the files # to check the status
 - git status # adding to history and hereon can be traced and retrieved • git commit -m "Commit message" # same as before but comment to be written in VSC • git commit
 - ◆ Git log
- c. Error you could face:
 - Git commit without message https://codewithhugo.com/git-gh-cli-editor-vim-vscode/
 - ♦ Will open up a editor for you so you could write the message. Use Esc+:+q to quit.
 - ♦ To change it to the VSC,
 - git config --global core.editor "code --wait"
 - ♦ We have to ensure `code` CLI tool is installed using the VSCode command palette. i.e. The computer needs to know what does "code" mean ☐ In VSCode command palette.(Ctrl + shift +P) select " Install 'code' command in PATH"
- d. Where is this git config file? https://www.atlassian.com/git/tutorials/setting-up-a-repository/git-config Based on configuration levels i.e local, global, system

▶ Branching: <u>https://git-scm.com/book/en/v2/Git-Branching-Branches-in-a-Nutshell</u>

- What is it? independent line of development away from the main branch.
 Why do you use branching?



Analogy with commands:



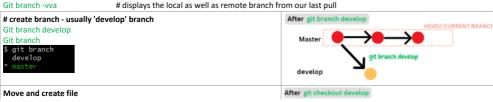
- Real world scenario production development bug fixes
- Working with Branches

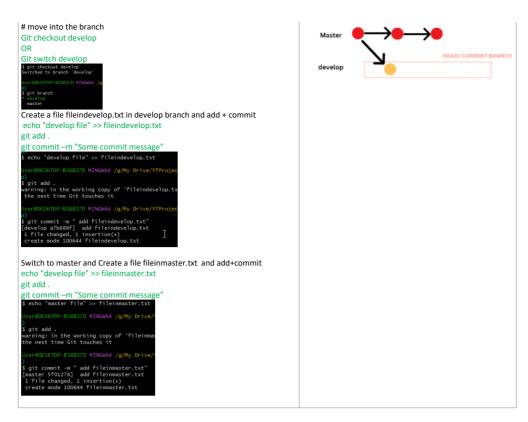
which is the current branch

Git branch --> master #many VCS use main currently. This can be renamed to anything basically.

git branch

displays the local as well as remote branch from our last pull





Summarizing Commands :

#list branch Git branch Git branch --list # list all Git branch <branch> # create a branch Git checkout <branch> # switch between the branches without making a commit git switch develop git branch -a #Remote branch list

git branch -m <old branch ><new branch > #Rename branch

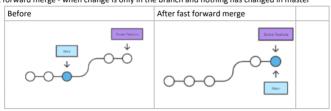
Shortcut:

git checkout -b <name> # create branch <name> and switch to it

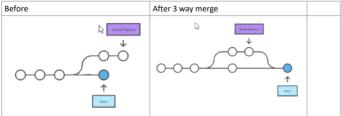
https://learngitbranching.js.org/

> Merging and Deleting branch:

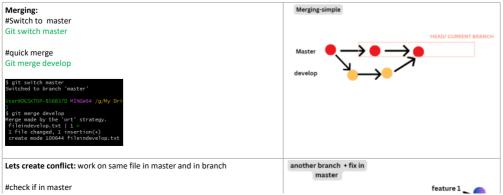
- a. My preference: always move to the MASTER and merge the branch
 b. 2 types: https://www.atlassian.com/git/tutorials/using-branches/git-merge
- a) Fast forward merge when change is only in the branch and nothing has changed in master

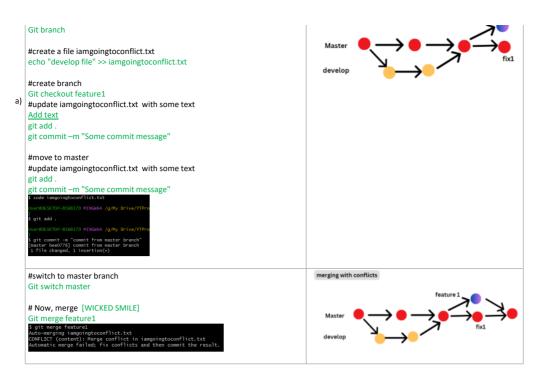


b) 3 way merge



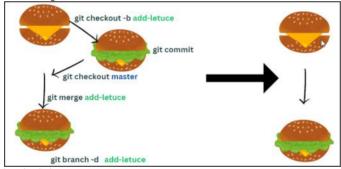
c. Practicals



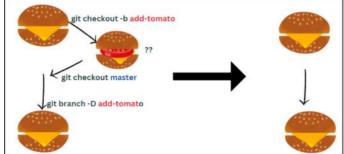


- d. Merge with conflicting files [NOT SCARY AS IT SEEMS] https://github.com/jennybc/happy-git-with-r/issues/139
 - a) STEPS

 - (1) Open up the file with conflicts
 (2) You can choose to keep either of the changes or both. Git helps you with it.
 (3) If you choose to manually change, you will need to also cleanup the extras "== and " <<<"
 - (4) Once changes are done, ADD and COMMIT it
 - b) Undo merge:
 - \$ git merge --abort (also available \$ git rebase --abort)
- c) Apps that help: kaleidoscope
 e. Deleting the branch [practice in some organizations]
 - \$ git branch -d <name> # delete branch <name> \$ git branch -D <name> # delete unmerged branch
- f. Typical workflows:
 - a) Branch -code merge delete



b) Branch -code - ditch

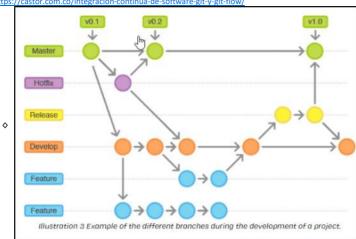


Some more ways to me

Git checkout <commit hash="" id=""></commit>	Move to some commit in the past	
Git switch main	In case , you moved to some previous commit and need to come back to where you were	
Git checkout head ~2	Moves 2 commits behind	Git checkout head -2 Master 2 1

> GitFlow, GitHub Flow, plugins

- Git workflows



- ◆ Gitflow 2010 blog https://nvie.com/posts/a-successful-git-branching-model/
- few plugins in our Vscode GitGraph , Gitlens , GitHub Pull Requests

> Best practices with Commit, Branching and Merging:

- While commit,
 - ◆ About the messages:
 - ♦ Clear, concise commit messages will help you and other get the gist of what's happening.
 - Have to be in imperative mood i.e. meaning like giving order, request or Instruction.
 Eg: 'Create a checkbox' instead of 'Created a checkbox' or 'Creating a checkbox'

 - □ "Fix bug" and not "Fixed bug" or "Fixes bug."

 - Recommended format: https://git-scm.com/book/en/v2/Distributed-Git-Contributing-to-a-Project

 Start with a Capitalized Imperative Verb for the Subject Line. no more than about 50 characters and that describes the changeset concisely
 - □ followed by a blank line. Makes it more readable.
 - $\hfill \Box$ followed by a more detailed explanation.
 - ☐ This should include : whys, whats
 - Reference the Requirement ID, Ticket number that will help in tracing
 - □ Wrap it to about 72 characters . Why 72 characters: https://tbaggery.com/2008/04/19/a-note-about-git-commit-messages.html
 - Readable when you Git log since it does not wrap text.
 - On an 80 column terminal, if we subtract 4 columns for the indent on the left and 4 more for symmetry on the right, we're left with 72 columns.
 - □ Use bullet points for lists if the commits have several changes
 - Use GIT Status especially before commits will save you lots of future possible human assumption errors
 Use git logs abundantly
- Branching:
 - commit your code before switching the branch . What if your feature is half done? Stash it
 - know your branch and where your head is pointing:
 - ♦ Use git branch the *
 - ♦ Use tools like gitgraph
 - ♦ Verify in .git folder > HEAD folder
- Merging
 - Don't panic :-)
 - Discuss with your colleague who's code is conflicting with yours and come to a conclusion https://www.linkedin.com/posts/abhisoni-dev_git-github-funny-activity-6928949921995714560- rkva/

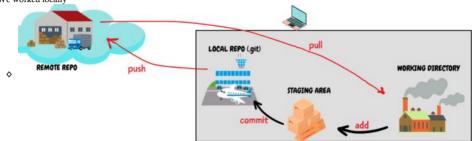
GIT logs: https://git-scm.com/docs/git-log

- a. displays all the commits being made in that repository i
- Commands:

#git logs		
git log		
# condenses each commit to a single line git logoneline	displays only the commit ID and the first line of the commit message Used when getting a high-level overview	
Prettier log: git logonelinedecorate	Displays branch or tag each commit is associated with	
git logdecorate		
#with filters #limiting the no of commits git log -3		
#by date		
git logafter="2024-6-25"		
git logbefore="yesterday"		
git logafter="2024-6-25"before="2024-7-2"		
#By user:		
git logauthor="Ren"		
#By file		
git log file2.py file3.py		
#By Commit message:		
\$ git loggrep=" Commit message."		
#Viewing a single git commit's history		
git show <commit-hash></commit-hash>		
#git view commit	see the files in logs that are	
	the street and account take and	

git logstat	being committed	
#where was it patched		
\$ git log -p		
git log branch-name>	commit history for the specified branch and commits shared by it's parent branches	

- c. Navigating git logs:
 - a) Between lines: Use keyboard ↓ and ↑ or 'j' and 'k' keys
 - b) Between pages: spacebar for down and 'b' for up
- Into the cloud (Github first step):
 - \Rightarrow What we did till now:
 - We worked locally



- We covered the basics: initialing GIT, creating, modifying, deleting files, getting info about commits, branching, merging and deleting branches
- ⇒ Pending few intermediate and advance concepts will be covered later
- Source code management (SCM) is used to track modifications to a source code repository. More of it in Session 2.
- Remote repositories (git hosting services): SCM or VCS on cloud
 - Lets look at the flow:
 - Local: add+ commit

Remote: pull /fetch + merge (if necessary) +push

- Allows us to collaborate irrespective of distance and time. The collaborators can be sitting in the same room or on other end of the world

⇒ Remote repositories:

- GitHub http://github.com/
- Gitlab https://gitlab.com/
- Bitbucket https://bitbucket.org/product
- Source Forge https://sourceforge.net/
- AWS Code Commit https://aws.amazon.com/codecommit/

⇒ GitHub

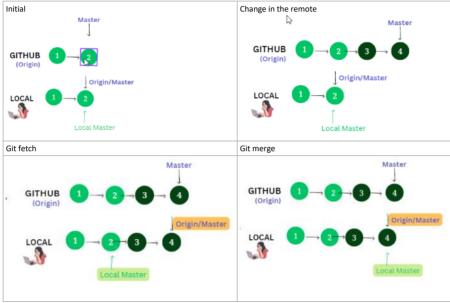
- cloud-based Git repository hosting service. We have already created an account in session 3a
- Allows real time collaboration.
- We can branch, merge, push, commit, pull, fork, clone
 Other than being a SCM on cloud, this is now a "social networking" site for people in software industry since we could follow people, contribute to open projects, communicate and now is being used as a portfolio by many.
- ⇒ Pushing/Cloning with GitHub:

- Pull/ fetch : https://git-scm.com/docs/git-pull
 - What is fetch and pull?
 - ◆ What is git fetch?
 - ♦ Checking if there are any changes in the remote repository. No merg
 - ♦ Does it download?
 - Yes, downloads commits, files, and refs from a remote repository into your local repo.
 - ▶ Official link https://git-scm.com/docs/git-fetch
 - § NAME git-fetch - Download objects and refs from another repository
 - ♦ Does it affect your work @ local?
 - ▶ Git isolates fetched content from existing local content. Doesn't affect the local code and HEAD position does not change.
 - ◆ What is git pull
 - ♦ Git pull = git fetch +git merge



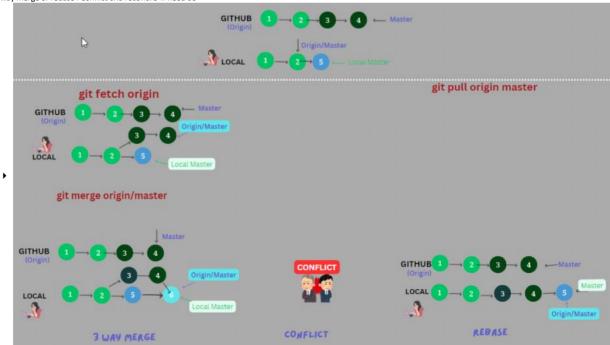
Use cases:

◆ Basic case:



- ◆ Conflict case:
 - ♦ Progress in remote branch and local branch

 - ♦ When fetch local and remote branch is diverged
 ♦ 3 way merge or rebase : Conflict and reconcile if need be



- > Why use fetch then?
 - Just want to look into the progress in other branches where others are working
 - ◆ When you want to control next steps
 - If main had an extra commit and your local had a extra commit, during pull you will need to specify if you wanna merge or rebase. So many prefer 2 step process or fetch and merge
- ➤ Git pull flavors:

Git pullff- only	Git pullff	Git pullrebase
# fast forward only [My preference, convinient] # it will stop even it there is a 3 way merge and for conflicts		# rebases such that local commit happened after the remote commit.



LET's LOOK AT THIS IN PRACTICE When new changes only in master = fetch + merge = pull

if fiew changes only in master – leten	· incige Pun
git remote show origin	If there is a change in remote, it will show "local out of date"
Git fetch	Why? To see changes in remote What does it do? Copies the commits from remote repo to remote branches, not local branches
Checking the logs in remote repo: Git log origin/master	Remote head is pointing at latest remote commit and local head to latest local commit
Git status	Clearly tells us our local is behind
Merge changes from remote to local Git merge origin/master	. Displays the details of the changes
Check the heads now: Git log	Heads all at the latest commit which means we have updated our branch to the latest changes

> Working with remote branches

If you want to move to that branch : Git checkouttrack <branch name=""></branch>	# git copies the contents of the remote branch to local branch. Track establishes the tracking connection with remote branch
When you want to just check remote branch an	Based on the changes we can then merge or rebase
not update:	
Git remote update	

- n changes at both in local and remote: (possibility of conflict)
 - Creating the scenario
 - ◆ Steps:

# so we need to pull the changes from the remote Git pull (or fetch +merge)	Gives conflict as changes are in both places
# verify the conflicts, fix it, add and commit it	

Create a branch in local and pushing to remote branch # create a branch

Git checkout -b testingbranch

make changes and commit

Git commit -a -m "messgatestingbranche"

#push it

Git push -u origin testingbranch #since it's the first time , you have to use -u to set upsteam

Rebasing - covered later

Important commands:

git clone URL	Cloning remote repo to local
Git push	Push commits form local repo to remote repo
Git pull	Pull in any changes in the remote repo into the local repo
git remote	Manage set of tracked remote repositories https://git-scm.com/docs/git-remote
git remote -v	V =verbose, same as git remote +show remote url after name
git remote show <name></name>	Gives some information about the remote <name>. https://git-scm.com/docs/git-remote#Documentation/git-remote.txt-emshowem</name>
git remote update	Fetch updates for remotes or remote groups in the repository but without automatically merging
git fetch	etch branches from one or more other repositories https://git-scm.com/docs/git-fetch
git branch -r	-r remotes List or delete (if used with -d) the remote-tracking branches.

Best Practices: ession 10:

PR (Pull Request) Process

Engineering analytical tools: https://devdynamics.ai/

- > Rebase: 🖾
- Rebasing with remote : Changing the base commit that is used for our branch

> Behind the scenes with .git folder

Corner cases:

- Comparing two commits Git Diff: https://www.freecodecamp.org/news/git-diff-command/
- > Working with conflicts:
- > Git merge Vs Git rebase
- > GIT ignore https://git-scm.com/docs/gitignore
- > Stashing the temporary shelf
- > Fork

- GIT blame
 Cherry pick:
 GIT Tag and Releases
 GIT Aliases
 Undoing:

- > SSH:
- Rewriting git history -other than rebase:
 GitHub Pull Requests extension
 Note on the parent branch:

GIT L:

https://www.linkedin.com/feed/update/urn:li:activity:7173265489199058944/