## **Prompt Use Case diagram**

Consider that you are a Solutions Architect Create **use-case diagram** in Plant UML format for the following functionality

Authentication

Customer will have the following Attributes: Username (unique), Password, Email, Postal Address, Member/Non-member status.

Manager will have the following Attributes: Hardcoded Username, Password, Email Address.

Login/Logout: Customers and managers can log in and log out; login enables logout and checkout, with a 30-minute session timeout. No password recovery available.

Membership

Customers can sign up to become members or remain non-members. Membership status is captured as a boolean value.

Shopping Cart-Customers can add one or more books to the shopping cart. Duplicate copies of the same book are not allowed.

**Inventory Management** 

Book will have following Attributes: Title, Author, Price, Stock/Quantity.

Stop-Order Management: Each book has a stop-order status (on/off). If stock falls below a threshold, managers are notified unless a stop-order is applied.

Manager will perform following Actions: Update stock quantities, change book prices, set reorder thresholds, and view transaction logs. If stock reaches the reorder threshold, an email is sent to the manager, and items are automatically reordered unless a stop-order is active.

**Promotions** 

Promotion Attributes: Percentage discount, expiration date.

Promotion Use: Available to members only; one promotion code per purchase.

Manager Actions: Create/update promotions, define discounts and expiration dates. Promotions are auto-deleted after expiration, and emails are sent to all members.

Checkout

Checkout is restricted to logged-in customers. During checkout:

A 16-digit credit card number is collected.

Transactions are logged and recorded.

Order details are sent via email.

Inventory stock is decremented based on purchased items.

## PlantUML generated by GitHub Copilot

@startuml

# actor Customer actor Manager

usecase "Login" as UC1
usecase "Login" as UC2
usecase "Logout" as UC3
usecase "Auto Logout" as UC4
usecase "Checkout" as UC5
usecase "Add to Cart" as UC6
usecase "Maintain Inventory" as UC7
usecase "Update Stock" as UC8
usecase "Set Prices" as UC9
usecase "View Logs" as UC10
usecase "Specify Stop-Orders" as UC11
usecase "Create Promotions" as UC13
usecase "Auto Delete Promotions" as UC14

Customer --> UC1

Customer --> UC2

Customer --> UC3

Customer --> UC4

Customer --> UC5

Customer --> UC6

Manager --> UC2

Manager --> UC3

Manager --> UC7

Manager --> UC8

Manager --> UC9

Manager --> UC10

Manager --> UC11

Manager --> UC12

Manager --> UC13

Manager --> UC14

UC2 --> UC3 : <<include>> UC2 --> UC5 : <<include>> UC2 --> UC4 : <<include>> UC12 --> UC13 : <<include>> UC12 --> UC14 : <<include>>

## @enduml

## **Similarity Score**

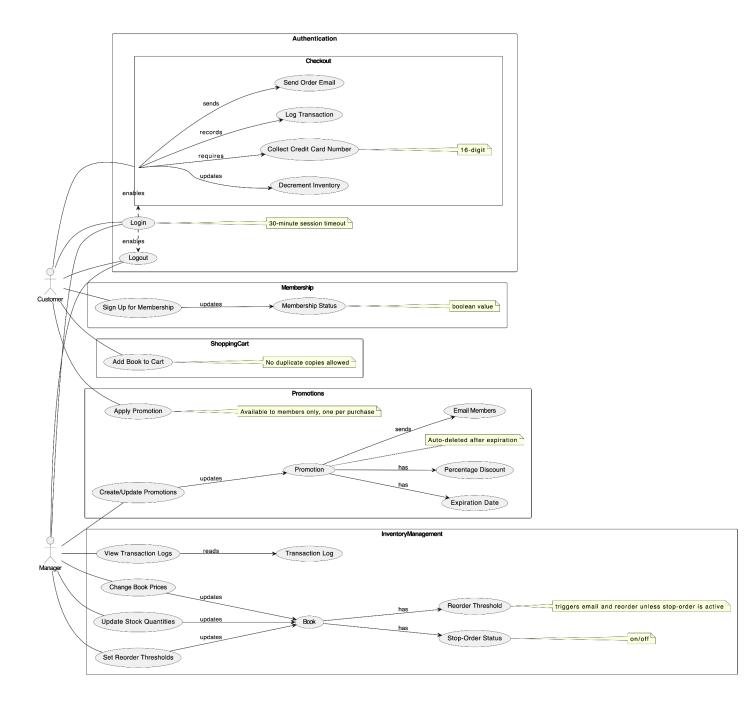
V1	13
V2	18

E1	17
E2	26
Mv	12
ME	12
Node Similarity Ratio	0.66666667
Edge Similarity Ratio	0.46153846
Similarity Score	0.56410256

## PlantUML generated by BlackBox Al

```
@startuml
left to right direction
actor Customer
actor Manager
rectangle Authentication {
  Customer -- (Login)
  Customer -- (Logout)
  Manager -- (Login)
  Manager -- (Logout)
  (Login) .> (Logout) : enables
  (Login) .> (Checkout) : enables
  note right of (Login): 30-minute session timeout
}
rectangle Membership {
  Customer -- (Sign Up for Membership)
  (Sign Up for Membership) --> (Membership Status) : updates
  note right of (Membership Status): boolean value
}
rectangle ShoppingCart {
  Customer -- (Add Book to Cart)
  note right of (Add Book to Cart): No duplicate copies allowed
}
```

```
rectangle InventoryManagement {
  Manager -- (Update Stock Quantities)
  Manager -- (Change Book Prices)
  Manager -- (Set Reorder Thresholds)
  Manager -- (View Transaction Logs)
  (Update Stock Quantities) --> (Book) : updates
  (Change Book Prices) --> (Book): updates
  (Set Reorder Thresholds) --> (Book): updates
  (View Transaction Logs) --> (Transaction Log): reads
  (Book) --> (Stop-Order Status) : has
  note right of (Stop-Order Status): on/off
  (Book) --> (Reorder Threshold) : has
  note right of (Reorder Threshold): triggers email and reorder unless stop-order is active
}
rectangle Promotions {
  Manager -- (Create/Update Promotions)
  (Create/Update Promotions) --> (Promotion): updates
  (Promotion) --> (Expiration Date) : has
  (Promotion) --> (Percentage Discount) : has
  note right of (Promotion): Auto-deleted after expiration
  (Promotion) --> (Email Members) : sends
  Customer -- (Apply Promotion)
  note right of (Apply Promotion): Available to members only, one per purchase
}
rectangle Checkout {
  Customer -- (Checkout)
  (Checkout) --> (Collect Credit Card Number): requires
  note right of (Collect Credit Card Number): 16-digit
  (Checkout) --> (Log Transaction): records
  (Checkout) --> (Send Order Email) : sends
  (Checkout) --> (Decrement Inventory): updates
}
```



V1	13
V2	23
E1	18

E2	29
Mv	8
ME	16
Node Similarity Ratio	0.34782609
Edge Similarity Ratio	0.55172414
Similarity Score	0.44977511

## PlantUML generated by ChatGPT

```
@startuml
```

```
actor Customer
actor Manager
rectangle "Authentication" {
  Customer -- (Login)
  Customer -- (Logout)
  Manager -- (Login)
  Manager -- (Logout)
}
rectangle "Membership" {
  Customer -- (Sign Up for Membership)
}
rectangle "Shopping Cart" {
  Customer -- (Add Book to Cart)
  Customer -- (Remove Book from Cart)
  Customer -- (View Cart)
}
rectangle "Inventory Management" {
  Manager -- (Update Stock)
  Manager -- (Change Book Prices)
  Manager -- (Set Reorder Threshold)
  Manager -- (View Transaction Logs)
```

```
Manager -- (Receive Low Stock Alerts)
  Manager -- (Auto-Reorder Books)
  (Auto-Reorder Books) .. > (Receive Low Stock Alerts) : "Triggered When Threshold Reached"
}
rectangle "Promotions" {
  Manager -- (Create Promotion)
  Manager -- (Update Promotion)
  Manager -- (Set Expiry Date)
  Manager -- (Send Promotion Emails)
  Customer -- (Apply Promotion Code)
}
rectangle "Checkout" {
  Customer -- (Proceed to Checkout)
  (Proceed to Checkout) -- (Enter Credit Card Details)
  (Proceed to Checkout) -- (Receive Order Confirmation Email)
  (Proceed to Checkout) -- (Inventory Stock Decrement)
  (Proceed to Checkout) -- (Log Transaction)
}
```

V1	13
V2	22
E1	18
E2	22
Mv	12
ME	16
Node Similarity Ratio	0.54545455
Edge Similarity Ratio	0.72727273
Similarity Score	0.63636364

## **Adjusted Prompt**

Create **use-case diagram** in Plant UML format for the following functionality

Authentication

Customer will have the following Attributes: Username (unique), Password, Email, Postal Address, Member/Non-member status.

Manager will have the following Attributes: Hardcoded Username, Password, Email Address.

Login/Logout: Customers and managers can log in and log out; login enables logout and checkout, with a 30-minute session timeout. No password recovery available.

Membership

Customers can sign up to become members or remain non-members. Membership status is captured as a boolean value.

Shopping Cart-Customers can add one or more books to the shopping cart. Duplicate copies of the same book are not allowed.

**Inventory Management** 

Book will have following Attributes: Title, Author, Price, Stock/Quantity.

Stop-Order Management: Each book has a stop-order status (on/off). If stock falls below a threshold, managers are notified unless a stop-order is applied.

Manager will perform following Actions: Update stock quantities, change book prices, set reorder thresholds, and view transaction logs.

System will send an email to the manager, If stock reaches the reorder threshold, . items are automatically reordered unless a stop-order is active.

**Promotions** 

Promotion Attributes: Percentage discount, expiration date.

Promotion Use: Available to members only; one promotion code per purchase.

Manager Actions: Create/update promotions, define discounts and expiration dates. Promotions are auto-deleted after expiration, and emails are sent to all members.

Checkout

Checkout is restricted to logged-in customers. During checkout:

A 16-digit credit card number is collected.

Transactions are logged and recorded.

Order details are sent via email.

Inventory stock is decremented based on purchased items.

"plantuml

@startuml actor Customer actor Manager

usecase "Sign Up" as UC1
usecase "Login" as UC2
usecase "Logout" as UC3
usecase "Auto Logout" as UC4
usecase "Checkout" as UC5
usecase "Add to Cart" as UC6
usecase "Maintain Inventory" as UC7
usecase "Update Stock" as UC8
usecase "Set Prices" as UC9
usecase "View Logs" as UC10
usecase "Specify Stop-Orders" as UC11
usecase "Create Promotions" as UC13
usecase "Auto Delete Promotions" as UC14

Customer --> UC1
Customer --> UC2

Customer --> UC3
Customer --> UC4

Customer --> UC5

Customer --> UC6

Manager --> UC2

Manager --> UC3

Manager --> UC7

Manager --> UC8

Manager --> UC9

Manager --> UC10

Manager --> UC11

Manager --> UC12

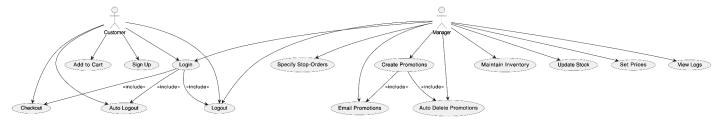
Manager --> UC13

Manager --> UC14

UC2 --> UC3 : <<include>> UC2 --> UC5 : <<include>> UC2 --> UC4 : <<include>> UC12 --> UC13 : <<include>> UC12 --> UC14 : <<include>>

@enduml

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## **Similarity Score**

Jillinarity Joor J	
V1	13
V2	18
E1	17
E2	26
Mv	13
ME	13
Node Similarity Ratio	0.72222222
Edge Similarity Ratio	0.5
Similarity Score	0.61111111

## **Prompt**

Consider that you are a Solutions Architect
Create class diagram for the following functionality
Create class diagram in Plant UML Diagram for the following system

Authentication- Customer will have the following Attributes: Username (unique), Password, Email, Postal Address, Member/Non-member status.

Manager will have the following Attributes: Hardcoded Username, Password, Email Address.

Login/Logout: Customers and managers can log in and log out; login enables logout and checkout, with a 30-minute session timeout. No password recovery available.

Membership-Customers can sign up to become members or remain non-members. Membership status is captured as a boolean value.

Shopping Cart-Customers can add one or more books to the shopping cart. Duplicate copies of the same book are not allowed.

**Inventory Management** 

Book will have following Attributes: Title, Author, Price, Stock/Quantity.

Stop-Order Management: Each book has a stop-order status (on/off). If stock falls below a threshold, managers are notified unless a stop-order is applied.

Manager will perform following Actions: Update stock quantities, change book prices, set reorder thresholds, and view transaction logs. If stock reaches the reorder threshold, an email is sent to the manager, and items are automatically reordered unless a stop-order is active.

**Promotions** 

Promotion Attributes: Percentage discount, expiration date.

Promotion Use: Available to members only; one promotion code per purchase.

Manager Actions: Create/update promotions, define discounts and expiration dates. Promotions are auto-deleted after expiration, and emails are sent to all members.

Checkout

Checkout is restricted to logged-in customers. During checkout:

A 16-digit credit card number is collected.

Transactions are logged and recorded.

Order details are sent via email.

Inventory stock is decremented based on purchased items.

## PlantUML generated by GitHubCopilot

@startuml

class Customer {

- String username
- String password
- String email
- String postalAddress
- boolean memberStatus
- + login()
- + logout()
- + signUp()
- + addToCart(Book book)
- + checkout(Cart cart, String creditCardNumber)

```
}
class Manager {
  - String username
  - String password
  - String email
  + login()
  + logout()
  + updateStock(Book book, int quantity)
  + changePrice(Book book, double newPrice)
  + setReorderThreshold(Book book, int threshold)
  + viewTransactionLogs()
  + createPromotion(Promotion promotion)
}
class Book {
  - String title
  - String author
  - double price
  - int stock
  - boolean stopOrderStatus
}
class Cart {
  - List<Book> books
  + addBook(Book book)
  + removeBook(Book book)
}
class Promotion {
  - double discountPercentage
  - Date expirationDate
}
class InventoryService {
  + checkStock(Book book)
  + updateInventory(Cart cart)
  + notifyManager(Book book)
}
class EmailService {
  + sendOrderEmail(String orderDetails)
  + sendPromotionEmail(Promotion promotion)
  + sendReorderNotification(Book book, String managerEmail)
}
Customer --> Cart : has
Customer --> Book : adds
Manager --> Book : manages
```

Manager --> Promotion : creates InventoryService --> Book : manages InventoryService --> Manager : notifies EmailService --> Customer : notifies

## @enduml

## **Similarity Score**

V1	10
V2	7
E1	13
E2	7
Mv	7
ME	7
Node Similarity Ratio	0.7
Edge Similarity Ratio	0.53846154
Similarity Score	0.61923077

# PlantUML Generated by BlackBoxAl @startuml

' Classes

```
class Customer {
    +String username (unique)
    +String password
    +String email
    +String postalAddress
    +boolean isMember
    +login()
    +logout()
    +signUpForMembership()
    +addToCart(Book book)
    +checkout()
}
```

```
class Manager {
  +String username (hardcoded)
  +String password
  +String email
  +login()
  +logout()
  +updateStock(Book book, int quantity)
  +changePrice(Book book, double newPrice)
  +setReorderThreshold(Book book, int threshold)
  +viewTransactionLogs()
  +createPromotion(Promotion promotion)
  +updatePromotion(Promotion promotion)
}
class Book {
  +String title
  +String author
  +double price
  +int stockQuantity
  +boolean stopOrderStatus
  +int reorderThreshold
  +decrementStock(int quantity)
}
class ShoppingCart {
  +List<Book> books
  +addBook(Book book)
  +removeBook(Book book)
  +checkout()
}
class Promotion {
  +double percentageDiscount
  +Date expirationDate
  +applyPromotion()
  +sendEmailToMembers()
}
class Transaction {
  +String transactionId
  +Date transactionDate
  +double totalAmount
  +String customerUsername
  +logTransaction()
}
class Checkout {
  +String creditCardNumber
```

```
+processPayment()
    +sendOrderEmail()
    +decrementInventory(List<Book> books)
}
' Relationships
Customer "1" --> "1" ShoppingCart : owns
Customer "1" --> "0..*" Transaction : performs
Customer "1" --> "0..*" Promotion : applies
Manager "1" --> "0..*" Book : manages
Manager "1" --> "0..*" Promotion : creates/updates
ShoppingCart "1" --> "0..*" Book : contains
Checkout "1" --> "1" Transaction : creates
Checkout "1" --> "0..*" Book : decrements
Book "1" --> "0..1" Promotion : has
```

#### ' Notes

note top of Customer: Login enables logout and checkout.\n30-minute session timeout.\nNo password recovery.

note top of Manager: Hardcoded username.\nManages inventory and promotions.

note top of Book : Stop-order status (on/off).\nReorder threshold triggers email and reorder unless stop-order is active.

note top of Promotion: Auto-deleted after expiration.\nEmails sent to all members.

note top of Checkout : Restricted to logged-in customers.\n16-digit credit card number collected.\nOrder details sent via email.

V1	9
V2	7
E1	15
E2	10
Mv	5
ME	10
Node Similarity Ratio	0.5555556
Edge Similarity Ratio	0.66666667

Similarity Score	0.61111111

## PlantUML Generated by ChatGPT

@startuml

```
class Customer {
  - username: String
  - password: String
  - email: String
  - postalAddress: String
  - isMember: Boolean
  + login()
  + logout()
  + signUpForMembership()
  + addToCart(Book)
  + checkout()
}
class Manager {
  - username: String
  - password: String
  - email: String
  + login()
  + logout()
  + updateStock(Book, int)
  + changeBookPrice(Book, float)
  + setReorderThreshold(Book, int)
  + viewTransactionLogs()
  + createPromotion(Promotion)
  + updatePromotion(Promotion)
  + setPromotionExpiry(Promotion, Date)
}
class Book {
  - title: String
  - author: String
  - price: float
  - stock: int
  - stopOrder: Boolean
}
class ShoppingCart {
  - books: List<Book>
  + addBook(Book)
  + removeBook(Book)
```

```
+ viewCart()
}
class Promotion {
  - discount: float
  - expirationDate: Date
  + applyPromotionCode(String)
}
class Checkout {
  - creditCardNumber: String
  + processPayment()
  + logTransaction()
  + sendOrderEmail()
  + decrementInventory(Book)
}
Customer -- ShoppingCart
Customer -- Checkout
Customer -- Promotion
Manager -- Book
Manager -- Promotion
Manager -- Checkout
ShoppingCart -- Book
Checkout -- Book
```

V1	9
V2	6
E1	15
E2	8
Mv	5
ME	8
Node Similarity Ratio	0.5555556
Edge Similarity Ratio	0.53333333

Similarity Score	0.54444444

Prompt -Sequence diagram

Consider that you are a Solutions Architect

Create sequence diagram for the following functionality

Create Plant UML Sequence Diagram for the following system

Authentication- Customer will have the following Attributes: Username (unique), Password, Email, Postal Address, Member/Non-member status.

Manager will have the following Attributes: Hardcoded Username, Password, Email Address.

Login/Logout: Customers and managers can log in and log out; login enables logout and checkout, with a 30-minute session timeout. No password recovery available.

Membership-Customers can sign up to become members or remain non-members. Membership status is captured as a boolean value.

Shopping Cart-Customers can add one or more books to the shopping cart. Duplicate copies of the same book are not allowed.

**Inventory Management** 

Book will have following Attributes: Title, Author, Price, Stock/Quantity.

Stop-Order Management: Each book has a stop-order status (on/off). If stock falls below a threshold, managers are notified unless a stop-order is applied.

Manager will perform following Actions: Update stock quantities, change book prices, set reorder thresholds, and view transaction logs. If stock reaches the reorder threshold, an email is sent to the manager, and items are automatically reordered unless a stop-order is active.

#### **Promotions**

Promotion Attributes: Percentage discount, expiration date.

Promotion Use: Available to members only; one promotion code per purchase.

Manager Actions: Create/update promotions, define discounts and expiration dates. Promotions are auto-deleted after expiration, and emails are sent to all members.

#### Checkout

Checkout is restricted to logged-in customers. During checkout:

A 16-digit credit card number is collected.

Transactions are logged and recorded.

Order details are sent via email.

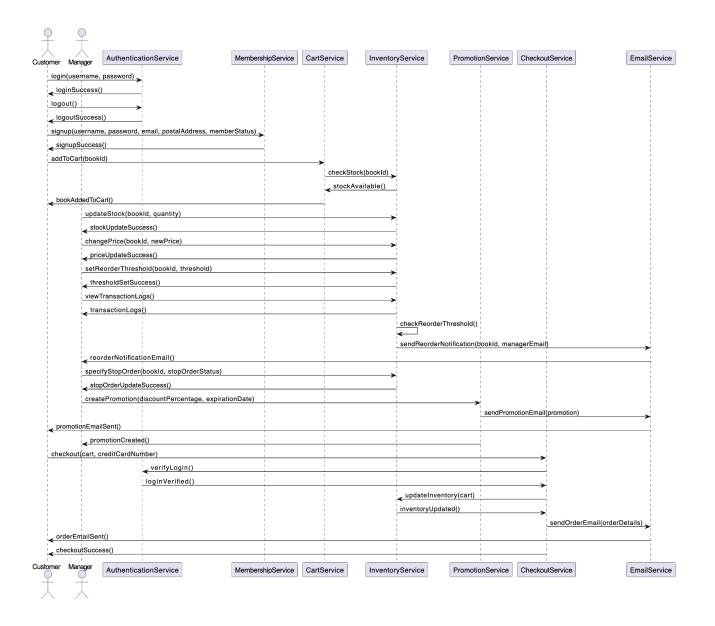
Inventory stock is decremented based on purchased items.

## Plant UML Generated by GitHub Copilot

```
@startuml
```

```
actor Customer
actor Manager
participant "AuthenticationService" as AuthService
participant "MembershipService" as MemberService
participant "CartService" as CartService
participant "InventoryService" as InventoryService
participant "PromotionService" as PromoService
participant "CheckoutService" as CheckoutService
participant "EmailService" as EmailService
Customer -> AuthService: login(username, password)
AuthService -> Customer: loginSuccess()
Customer -> AuthService: logout()
AuthService -> Customer: logoutSuccess()
Customer -> MemberService: signup (username, password, email, postalAddress,
memberStatus)
MemberService -> Customer: signupSuccess()
Customer -> CartService: addToCart(bookId)
CartService -> InventoryService: checkStock(bookId)
InventoryService -> CartService: stockAvailable()
CartService -> Customer: bookAddedToCart()
Manager -> InventoryService: updateStock(bookId, quantity)
InventoryService -> Manager: stockUpdateSuccess()
Manager -> InventoryService: changePrice(bookId, newPrice)
InventoryService -> Manager: priceUpdateSuccess()
Manager -> InventoryService: setReorderThreshold(bookId, threshold)
InventoryService -> Manager: thresholdSetSuccess()
Manager -> InventoryService: viewTransactionLogs()
InventoryService -> Manager: transactionLogs()
```

```
InventoryService -> InventoryService: checkReorderThreshold()
InventoryService -> EmailService: sendReorderNotification(bookId, managerEmail)
EmailService -> Manager: reorderNotificationEmail()
Manager -> InventoryService: specifyStopOrder(bookId, stopOrderStatus)
InventoryService -> Manager: stopOrderUpdateSuccess()
Manager -> PromoService: createPromotion(discountPercentage, expirationDate)
PromoService -> EmailService: sendPromotionEmail(promotion)
EmailService -> Customer: promotionEmailSent()
PromoService -> Manager: promotionCreated()
Customer -> CheckoutService: checkout(cart, creditCardNumber)
CheckoutService -> AuthService: verifyLogin()
AuthService -> CheckoutService: loginVerified()
CheckoutService -> InventoryService: updateInventory(cart)
InventoryService -> CheckoutService: inventoryUpdated()
CheckoutService -> EmailService: sendOrderEmail(orderDetails)
EmailService -> Customer: orderEmailSent()
CheckoutService -> Customer: checkoutSuccess()
```



## Similarity Score

V1	8
V2	8
E1	18
E2	28
Mv	6
ME	16

Node Similarity Ratio	0.75
Edge Similarity Ratio	0.57142857
Similarity Score	0.66071429

#### PlantUML Generated by ChatGPT

```
@startuml
actor Customer
actor Manager
participant System
participant ShoppingCart
participant Inventory
participant TransactionLog
Customer -> System: Login(username, password)
System -> System: Validate Credentials
System -> Customer: Session Started (30 min timeout)
Customer -> System: Logout()
System -> Customer: Session Terminated
Customer -> System: Sign Up for Membership()
System -> System: Update Membership Status
System -> Customer: Membership Status Updated
Customer -> ShoppingCart: Add Book(Book)
ShoppingCart -> System: Validate Book (No Duplicates)
System -> ShoppingCart: Book Added
Manager -> System: Update Stock(Book, Quantity)
System -> Inventory: Update Stock Levels
Inventory -> Manager: Stock Updated
Manager -> System: Change Book Price(Book, Price)
System -> Inventory: Update Book Price
Inventory -> Manager: Price Updated
Manager -> System: Set Reorder Threshold(Book, Threshold)
System -> Inventory: Set Threshold
Inventory -> Manager: Threshold Set
```

Inventory -> Manager: Notify Low Stock (If Below Threshold)

Manager -> System: Apply Stop Order (Optional)

System -> Inventory: Stop Order Applied

Manager -> System: Create Promotion(Discount, Expiration)

System -> System: Save Promotion Details
System -> Manager: Promotion Created

Customer -> System: Apply Promotion Code(Code)
System -> System: Validate and Apply Promotion

System -> Customer: Promotion Applied

Customer -> System: Checkout()

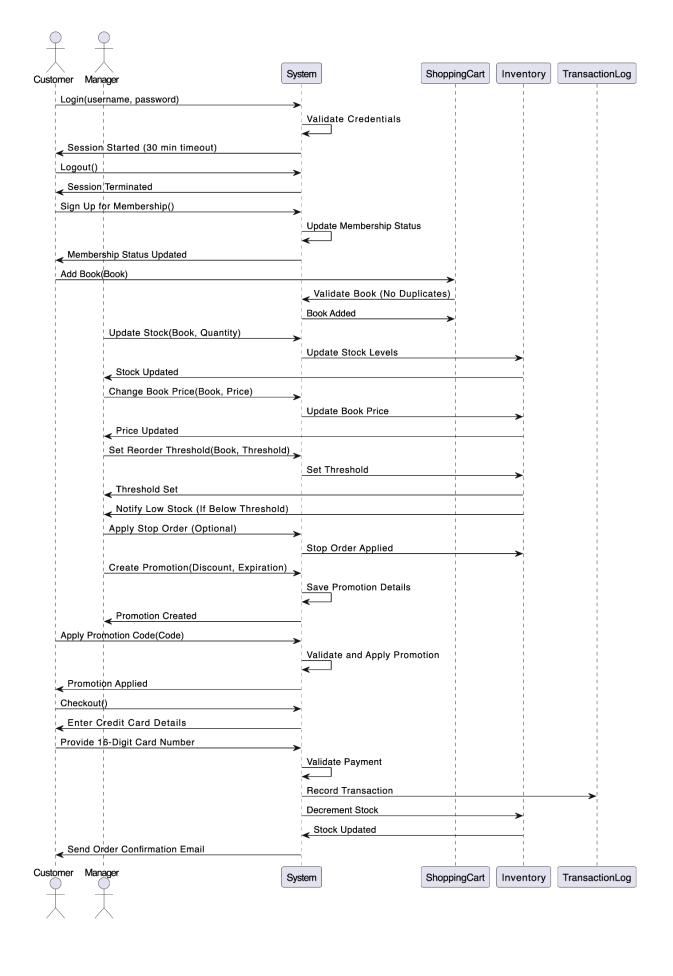
System -> Customer: Enter Credit Card Details
Customer -> System: Provide 16-Digit Card Number

System -> System: Validate Payment

System -> TransactionLog: Record Transaction

System -> Inventory: Decrement Stock
Inventory -> System: Stock Updated

System -> Customer: Send Order Confirmation Email



V1	9
V2	6
E1	30
E2	40
Mv	5
ME	27
Node Similarity Ratio	0.5555556
Edge Similarity Ratio	0.675
Similarity Score	0.61527778

## PlantUML Generated by BlackBox.AI

```
@startuml
actor Customer
actor Manager
participant "Authentication System" as Auth
participant "Shopping Cart" as Cart
participant "Checkout System" as Checkout
participant "Inventory System" as Inventory
participant "Transaction Log" as Transaction
participant "Email Service" as Email
participant "Promotion System" as Promotion

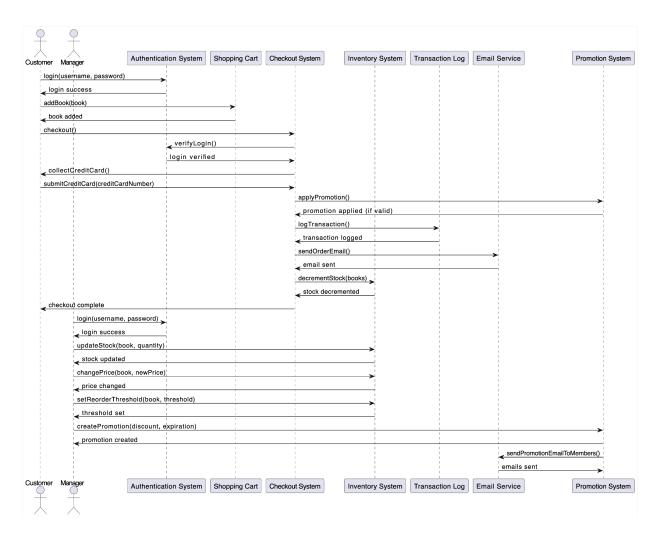
' Login Process
Customer -> Auth : login(username, password)
Auth -> Customer : login success

' Add Book to Cart
```

Customer -> Cart : addBook(book)
Cart -> Customer : book added

<sup>&#</sup>x27; Checkout Process

```
Customer -> Checkout : checkout()
Checkout -> Auth : verifyLogin()
Auth -> Checkout : login verified
Checkout -> Customer : collectCreditCard()
Customer -> Checkout : submitCreditCard(creditCardNumber)
Checkout -> Promotion : applyPromotion()
Promotion -> Checkout : promotion applied (if valid)
Checkout -> Transaction : logTransaction()
Transaction -> Checkout : transaction logged
Checkout -> Email : sendOrderEmail()
Email -> Checkout : email sent
Checkout -> Inventory : decrementStock(books)
Inventory -> Checkout : stock decremented
Checkout -> Customer : checkout complete
' Manager Actions
Manager -> Auth : login(username, password)
Auth -> Manager : login success
Manager -> Inventory : updateStock(book, quantity)
Inventory -> Manager : stock updated
Manager -> Inventory : changePrice(book, newPrice)
Inventory -> Manager : price changed
Manager -> Inventory : setReorderThreshold(book, threshold)
Inventory -> Manager : threshold set
Manager -> Promotion : createPromotion(discount, expiration)
Promotion -> Manager : promotion created
Promotion -> Email : sendPromotionEmailToMembers()
Email -> Promotion : emails sent
```



V1	9
V2	8
E1	30
E2	40
Mv	7
ME	27
Node Similarity Ratio	0.7777778
Edge Similarity Ratio	0.675

Similarity Score	0.72638889

### Prompt-State diagram

Consider that you are a Solutions Architect

Create state diagram in the Plant UML Diagram for the following system

Authentication- Customer will have the following Attributes: Username (unique), Password, Email, Postal Address, Member/Non-member status.

Manager will have the following Attributes: Hardcoded Username, Password, Email Address.

Login/Logout: Customers and managers can log in and log out; login enables logout and checkout, with a 30-minute session timeout. No password recovery available.

Membership-Customers can sign up to become members or remain non-members. Membership status is captured as a boolean value.

Shopping Cart-Customers can add one or more books to the shopping cart. Duplicate copies of the same book are not allowed.

**Inventory Management** 

Book will have following Attributes: Title, Author, Price, Stock/Quantity.

Stop-Order Management: Each book has a stop-order status (on/off). If stock falls below a threshold, managers are notified unless a stop-order is applied.

Manager will perform following Actions: Update stock quantities, change book prices, set reorder thresholds, and view transaction logs. If stock reaches the reorder threshold, an email is sent to the manager, and items are automatically reordered unless a stop-order is active.

**Promotions** 

Promotion Attributes: Percentage discount, expiration date.

Promotion Use: Available to members only; one promotion code per purchase.

Manager Actions: Create/update promotions, define discounts and expiration dates. Promotions are auto-deleted after expiration, and emails are sent to all members.

Checkout

Checkout is restricted to logged-in customers. During checkout:

A 16-digit credit card number is collected.

Transactions are logged and recorded.

Order details are sent via email.

Inventory stock is decremented based on purchased items.

#### PlantUML for GitHub Copilot

```
Login and Logout State Diagram
@startuml
[*] --> LoggedOut

LoggedOut : User is logged out
LoggedOut --> LoggedIn : login()

LoggedIn : User is logged in
LoggedIn --> LoggedOut : logout()

LoggedIn --> LoggedOut : sessionTimeout()
```

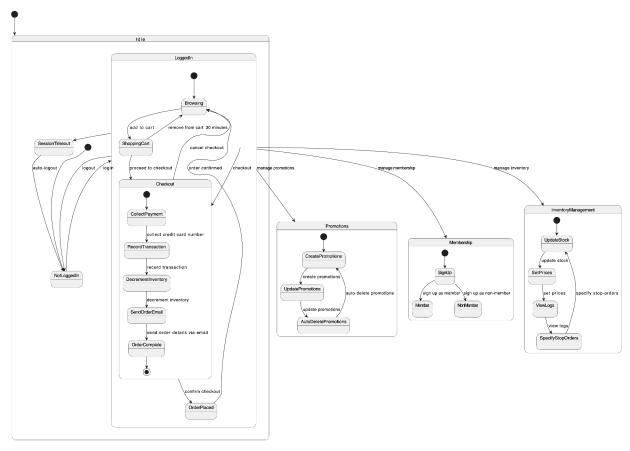
```
@enduml
Signup State Diagram
@startuml
[*] --> NotSignedUp
NotSignedUp : User is not signed up
NotSignedUp --> SignedUp : signup()
SignedUp : User is signed up
@enduml
Membership State Diagram
@startuml
[*] --> NonMember
NonMember : User is not a member
NonMember --> Member : becomeMember()
Member: User is a member
@enduml
Add to Cart State Diagram
@startuml
[*] --> EmptyCart
EmptyCart : Shopping cart is empty
EmptyCart --> NonEmptyCart : addBook()
NonEmptyCart: Shopping cart has items
NonEmptyCart --> EmptyCart : removeBook()
@enduml
Maintain Inventory State Diagram
@startuml
[*] --> Inventory
Inventory: Inventory management
Inventory --> Inventory : updateStock()
Inventory --> Inventory : specifyStopOrder()
Inventory --> Inventory : notifyReorder()
@enduml
Specify Stop-Order State Diagram
@startuml
[*] --> StopOrderOff
StopOrderOff : Stop-order is off
StopOrderOff --> StopOrderOn : specifyStopOrder(on)
StopOrderOn : Stop-order is on
StopOrderOn --> StopOrderOff : specifyStopOrder(off)
Notify Reorder State Diagram
```

#### @startuml

#### [\*] --> AboveThreshold

AboveThreshold: Stock is above reorder threshold AboveThreshold --> BelowThreshold : stockFallsBelowThreshold() BelowThreshold: Stock is below reorder threshold BelowThreshold --> AboveThreshold : stockReplenished() @enduml Create Promotions State Diagram @startuml [\*] --> NoPromotion NoPromotion : No active promotion NoPromotion --> ActivePromotion : createPromotion() ActivePromotion: Promotion is active ActivePromotion --> NoPromotion : promotionExpires() @enduml Checkout State Diagram @startuml [\*] --> NotCheckedOut NotCheckedOut : User has not checked out NotCheckedOut --> CheckedOut : checkout()

CheckedOut : User has checked out @enduml



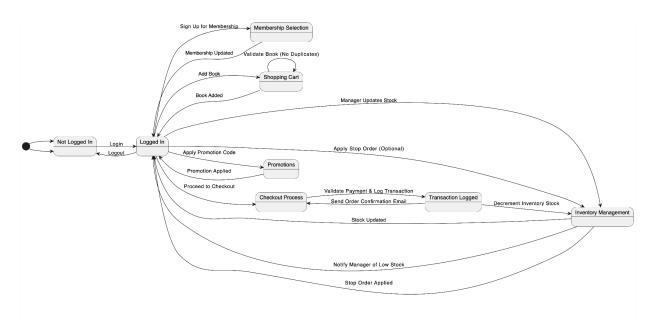
Similarity Score

V1	15
V2	13
E1	25
E2	20
Mv	12
ME	16
Node Similarity Ratio	0.8
Edge Similarity Ratio	0.64

0.72

#### PlantUML for ChatGPT

```
@startuml
left to right direction
state "Not Logged In" as NotLoggedIn
state "Logged In" as LoggedIn
state "Membership Selection" as Membership
state "Shopping Cart" as ShoppingCart
state "Inventory Management" as InventoryMgmt
state "Promotions" as Promotions
state "Checkout Process" as Checkout
state "Transaction Logged" as TransactionLogged
[*] --> NotLoggedIn
NotLoggedIn --> LoggedIn: Login
LoggedIn --> NotLoggedIn: Logout
LoggedIn --> Membership: Sign Up for Membership
Membership --> LoggedIn: Membership Updated
LoggedIn --> ShoppingCart: Add Book
ShoppingCart --> ShoppingCart: Validate Book (No Duplicates)
ShoppingCart --> LoggedIn: Book Added
LoggedIn --> Checkout: Proceed to Checkout
Checkout --> TransactionLogged: Validate Payment & Log Transaction
TransactionLogged --> Checkout: Send Order Confirmation Email
TransactionLogged --> InventoryMgmt: Decrement Inventory Stock
LoggedIn --> InventoryMgmt: Manager Updates Stock
InventoryMgmt --> LoggedIn: Stock Updated
LoggedIn --> Promotions: Apply Promotion Code
Promotions --> LoggedIn: Promotion Applied
InventoryMgmt --> LoggedIn: Notify Manager of Low Stock
LoggedIn --> InventoryMgmt: Apply Stop Order (Optional)
InventoryMgmt --> LoggedIn: Stop Order Applied
[*] --> NotLoggedIn
@enduml
```



15
8
25
18
7
17
0.46666667
0.68
0.57333333

## PlantUML for BlackBoxAI

@startuml
top to bottom direction

## ' States

[\*] --> NotLoggedIn : Start

NotLoggedIn --> LoggedIn : login(username, password)

```
LoggedIn --> NotLoggedIn : logout() or session timeout
LoggedIn --> ShoppingCart : addBook(book)
ShoppingCart --> LoggedIn : removeBook(book) or cancel
ShoppingCart --> Checkout : checkout()
Checkout --> LoggedIn : checkout complete
LoggedIn --> Membership : signUpForMembership()
Membership --> LoggedIn : membership status updated
LoggedIn --> Promotions : applyPromotion()
Promotions --> LoggedIn : promotion applied
LoggedIn --> InventoryManagement : updateStock() or changePrice() or
setReorderThreshold()
InventoryManagement --> LoggedIn : stock updated or price changed or threshold
set
InventoryManagement --> StopOrderManagement : stock below threshold
StopOrderManagement --> InventoryManagement : stop-order applied or reorder
triggered
Promotions --> [*] : promotion expired
Checkout --> [*] : order completed
```

#### ' Notes

note right of NotLoggedIn : Customer or Manager starts here.

note right of LoggedIn : Login enables logout and checkout.  $\n30$ -minute session timeout.

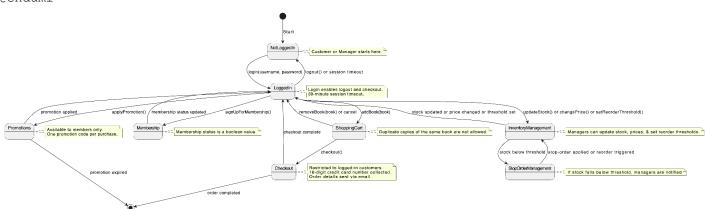
note right of ShoppingCart: Duplicate copies of the same book are not allowed. note right of Checkout: Restricted to logged-in customers.\n16-digit credit card number collected.\nOrder details sent via email.

note right of Membership : Membership status is a boolean value.

note right of Promotions : Available to members only.\nOne promotion code per purchase.

note right of InventoryManagement : Managers can update stock, prices, & set reorder thresholds.

note right of StopOrderManagement : If stock falls below threshold, managers are notified



V1	15
V2	8
E1	25
E2	16
Mv	6
ME	15
Node Similarity Ratio	0.4
Edge Similarity Ratio	0.6
Similarity Score	0.5

Use case diagram-ChatGPT $\rightarrow$ Copilot

V1	18
V2	20
E1	28
E2	28
Mv	14
ME	17
Node Similarity Ratio	0.7
Edge Similarity Ratio	0.60714286
Similarity Score	0.65357143

## Use case diagram-ChatGPT $\rightarrow$ BlackBoxAI

V1	17
V2	22
E1	29
E2	22
Mv	16
ME	22
Node Similarity Ratio	0.72727273
Edge Similarity Ratio	0.75862069
Similarity Score	0.74294671

Use case diagram-Copilot→BlackBoxAl

V1	13
V2	22
E1	18
E2	22
Mv	12
ME	16
Node Similarity Ratio	0.54545455
Edge Similarity Ratio	0.72727273

Similarity Score	0.63636364
------------------	------------

Class diagram-ChatGPT $\rightarrow$ Copilot

	I
V1	7
V2	6
E1	8
E2	8
Mv	5
ME	6
Node Similarity Ratio	0.71428571
Edge Similarity Ratio	0.75
Similarity Score	0.73214286

Class diagram-ChatGPT→BlackBoxAi

V1	7
V2	6
E1	8
E2	10
Mv	6
ME	6
Node Similarity Ratio	0.85714286

Edge Similarity Ratio	0.6
Similarity Score	0.72857143

Class Diagram Copilot $\rightarrow$  BlackBoxAl

V1	7
V2	7
E1	8
E2	10
Mv	5
ME	5
Node Similarity Ratio	0.71428571
Edge Similarity Ratio	0.5
Similarity Score	0.60714286

Sequence Diagram Copilot $\rightarrow$  BlackBoxAl

V1	7
V2	7
	8
E2	10
	5
ME	5

Node Similarity Ratio	0.71428571
Edge Similarity Ratio	0.5
Similarity Score	0.72714286

Sequence Diagram Copilot→ChatGPT

V1	9
V2	6
E1	37
E2	35
Mv	4
ME	30
Node Similarity Ratio	0.44444444
Edge Similarity Ratio	0.81081081
Similarity Score	0.62762763

State Diagram Copilot $\rightarrow$ ChatGPT

V1	15
V2	8
E1	16
E2	15
Mv	8

ME	14
Node Similarity Ratio	0.53333333
Edge Similarity Ratio	0.875
Similarity Score	0.70416667

State diagram-Copilot-BlackBoxAl

V1	15
V2	8
E1	18
E2	15
Mv	7
ME	14
Node Similarity Ratio	0.46666667
Edge Similarity Ratio	0.7777778
Similarity Score	0.62222222

State diagram-ChatGPT-BlackBoxAI

V1	8
V2	8
E1	18
E2	15

Mv	5
ME	14
Node Similarity Ratio	0.625
Edge Similarity Ratio	0.7777778
Similarity Score	0.70138889