

Matrix derivatives
Graded Quiz • 20 min

Matrix derivatives
TOTAL POINTS 3

1. Question 1

Choose the correct statements about MLP implementation:

- ☐ You shouldn't prefer matrix operations when working with GPU
- ☒ A forward pass of a dense layer can be done with matrix product
- ☒ You can write both passes of a dense layer with NumPy and make it quick even in Python
- ☐ A backward pass of a dense layer needs a 4-d tensor derivative

1 point

2. Question 2

How many dimensions will a derivative of a 3-d tensor by a 4-d tensor have?

7

1 point

3. Question 3

Let's play around with matrix derivatives!

A trace $\text{Tr}(X)$ of a matrix X is a sum of its diagonal elements.

For example: $\text{Tr}(\begin{pmatrix} 1 & 3 \\ 3 & 1 \end{pmatrix}) = 1 + 1 = 2$. Note that trace is a scalar!

Let's find a matrix notation for $\partial \text{Tr}(X^2) / \partial X$ for matrix $X = \begin{pmatrix} x_{1,1} & x_{1,2} \\ x_{2,1} & x_{2,2} \end{pmatrix}$, where X^2 is a matrix product $X \cdot X$.

Please do this element-wise and figure out a matrix notation for it:

☐ $2X$

☒ $X^T X$

☐ $2\text{Tr}(X^T)$

☐ $\text{Tr}(2X)$

☐ $2X^T$

1 point

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