Different models of Dynamical Friction in simulations

Sebastian Bustamante

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The approach followed here is to glue the BH particles to the potential minimum of the closest galaxy. This has proven to be numerically stable, yet unrealistic. This is what is currently implemented in the AREPO code and Illustris and Auriga simulations.

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References

Springel V., di Matteo T., Hernquist L., 2005, Monthly Notices of the Royal Astronomical Society, 361, 776